

	avoid (mutates the array)	prefer (returns a new array)
adding	<code>push</code> , <code>unshift</code>	<code>concat</code> , <code>[...arr]</code> spread syntax (example)
removing	<code>pop</code> , <code>shift</code> , <code>splice</code>	<code>filter</code> , <code>slice</code> (example)
replacing	<code>splice</code> , <code>arr[i] = ...</code> assignment	<code>map</code> (example)
sorting	<code>reverse</code> , <code>sort</code>	copy the array first (example)