

# NIIT STRUCTURE IN C

## Structure in C

**Structure in c language** is a *user defined datatype* that allows you to hold different type of elements.

Each element of a structure is called a member.

It works like a template in C++ and class in Java. You can have different type of elements in it.

It is widely used to store student information, employee information, product information, book information etc.

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## Defining structure

The **struct** keyword is used to define structure. Let's see the syntax to define structure in c.

```
1. struct structure_name
2. {
3.     data_type member1;
4.     data_type member2;
5.     .
6.     .
7.     data_type memeberN;
8. };
```

Let's see the example to define structure for employee in c.

```
1. struct employee
2. { int id;
3.   char name[50];
4.   float salary;
5. };
```

Here, **struct** is the keyword, **employee** is the tag name of structure; **id**, **name** and **salary** are the members or fields of the structure. Let's understand it by the diagram given below:

## Declaring structure variable

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We can declare variable for the structure, so that we can access the member of structure easily. There are two ways to declare structure variable:

1. By struct keyword within main() function
2. By declaring variable at the time of defining structure.

## 1st way:

Let's see the example to declare structure variable by struct keyword. It should be declared within the main function.

1. **struct** employee
2. { **int** id;
3. **char** name[50];
4. **float** salary;
5. };

Now write given code inside the main() function.

1. **struct** employee e1, e2;

## 2nd way:

Let's see another way to declare variable at the time of defining structure.

1. **struct** employee
2. { **int** id;
3. **char** name[50];
4. **float** salary;
5. }e1,e2;

## *Which approach is good*

But if no. of variable are not fixed, use 1st approach. It provides you flexibility to declare the structure variable many times.

If no. of variables are fixed, use 2nd approach. It saves your code to declare variable in main() function.

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## Accessing members of structure

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There are two ways to access structure members:

1. By . (member or dot operator)
2. By -> (structure pointer operator)

Let's see the code to access the *id* member of *p1* variable by . (member) operator.

1. p1.id

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## C Structure example

Let's see a simple example of structure in C language.

```
1. #include<stdio.h>
2. #include <string.h>
3. struct employee
4. {   int id;
5.     char name[50];
6. }e1; //declaring e1 variable for structure
7. int main( )
8. {
9.     //store first employee information
10.    e1.id=101;
11.    strcpy(e1.name, "Sonoo Jaiswal");//copying string into char array
12.    //printing first employee information
13.    printf( "employee 1 id : %d\n", e1.id);
14.    printf( "employee 1 name : %s\n", e1.name);
15. return 0;
16. }
```

Output:

```
employee 1 id : 101
employee 1 name : Sonoo Jaiswal
```

Let's see another example of structure in C language to store many employees information.

1. #include<stdio.h>
2. #include <string.h>

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```
3. struct employee
4. { int id;
5.   char name[50];
6.   float salary;
7. }e1,e2; //declaring e1 and e2 variables for structure
8. int main( )
9. {
10. //store first employee information
11. e1.id=101;
12. strcpy(e1.name, "Sonoo Jaiswal");//copying string into char array
13. e1.salary=56000;
14.
15. //store second employee information
16. e2.id=102;
17. strcpy(e2.name, "James Bond");
18. e2.salary=126000;
19.
20. //printing first employee information
21. printf( "employee 1 id : %d\n", e1.id);
22. printf( "employee 1 name : %s\n", e1.name);
23. printf( "employee 1 salary : %f\n", e1.salary);
24.
25. //printing second employee information
26. printf( "employee 2 id : %d\n", e2.id);
27. printf( "employee 2 name : %s\n", e2.name);
28. printf( "employee 2 salary : %f\n", e2.salary);
29. return 0;
30. }
```

Output:

```
employee 1 id : 101
employee 1 name : Sonoo Jaiswal
employee 1 salary : 56000.000000
employee 2 id : 102
employee 2 name : James Bond
employee 2 salary : 126000.000000
```

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## Array of Structures in C

There can be array of structures in C programming to store many information of different data types. The array of structures is also known as collection of structures.

Let's see an example of structure with array that stores information of 5 students and prints it.

```
1. #include<stdio.h>
2. #include <string.h>
3. struct student{
4.     int rollno;
5.     char name[10];
6. };
7. int main(){
8.     int i;
9.     struct student st[5];
10. printf("Enter Records of 5 students");
11. for(i=0;i<5;i++){
12.     printf("\nEnter Rollno:");
13.     scanf("%d",&st[i].rollno);
14.     printf("\nEnter Name:");
15.     scanf("%s",&st[i].name);
16. }
17. printf("\nStudent Information List:");
18. for(i=0;i<5;i++){
19.     printf("\nRollno:%d, Name:%s",st[i].rollno,st[i].name);
20. }
21.     return 0;
22. }
```

Output:

```
Enter Records of 5 students
Enter Rollno:1
Enter Name:Sonoo
Enter Rollno:2
Enter Name:Ratan
```

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```
Enter Rollno:3
Enter Name:Vimal
Enter Rollno:4
Enter Name:James
Enter Rollno:5
Enter Name:Sarfraz
```

```
Student Information List:
Rollno:1, Name:Sonoo
Rollno:2, Name:Ratan
Rollno:3, Name:Vimal
Rollno:4, Name:James
Rollno:5, Name:Sarfraz
```