杂题混练

人员

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上周作业检查



作业

https://vjudge.net/contest/688559

课堂内容

Gym - 103428G Shinyruo and KFC

```
#include <bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 1e5 + 5;
const int mod = 998244353;
int fac[maxn], inv_fac[maxn];
int qmod(int a, int k) {
 int res = 1;
  while (k) {
    if (k&1) res = (LL)res*a % mod;
    a = (LL)a*a % mod;
    k \gg 1;
  }
  return res;
}
void init() {
  fac[0] = inv_fac[0] = 1;
```

```
for (int i = 1; i < maxn; ++i) {
    fac[i] = 1LL*fac[i-1]*i % mod; inv_fac[i] = qmod(fac[i], mod-2);
  }
}
int C(int n, int m) {
 if (n<m) return ∅;
 return 1LL * fac[n] * inv_fac[m] % mod * inv_fac[n-m] % mod;
}
int f[maxn];
struct node {
 int val, cnt;
};
int main()
{
  init();
 int n, m; cin >> n >> m;
 int maxx = 0;
 for (int i = 1; i <= n; ++i) {
   int x; cin >> x; f[x]++; maxx = max(maxx, x);
 vector<node> vec;
  for (int i = 1; i < maxn; ++i) {
  if (f[i]) vec.push_back({i, f[i]});
  }
  for (int i = 1; i <= m; ++i) {
   if (i < maxx) { cout << 0 << endl; continue; }</pre>
   int res = 1;
   for (node it : vec) res = 1LL * res * qmod(C(i,it.val), it.cnt) % mod;
   cout << res << endl;</pre>
  }
  return 0;
}
```

UVA1599 理想路径 Ideal Path

```
#include <bits/stdc++.h>

using namespace std;

const int maxn = 1e5 + 5;
struct node {
  int to, value;
};

vector<node> vec[maxn];
```

```
int dis[maxn];
int n;
bool st[maxn];
void bfs() {
  memset(dis, -1, sizeof(dis));
  queue<int> q; q.push(n); dis[n] = 0;
  while (!q.empty()) {
   int u = q.front(); q.pop();
   for (node it : vec[u]) {
      if (dis[it.to] == -1) q.push(it.to), dis[it.to] = dis[u]+1;
 }
}
void bfs2() {
  queue<int> q; q.push(1);
  bool flag = false;
  while (!q.empty()) {
    vector<int> vv;
    while (!q.empty()) vv.push_back(q.front()), q.pop();
    int minn = 1e9 + 5;
    for (int i : vv) {
     for (node it : vec[i]) {
        if (dis[it.to]==dis[i]-1) minn = min(minn, it.value);
    }
    if (minn == 1e9+5) break;
    if (flag == true) cout << " ";</pre>
    flag = true;
    cout << minn;</pre>
    for (int i : vv) {
      for (node it : vec[i]) {
        if (dis[it.to]==dis[i]-1 && it.value==minn && !st[it.to]) {
          q.push(it.to); st[it.to] = true;
        }
      }
    }
  }
  cout << endl;</pre>
}
int main()
{
  int m;
  while (cin >> n >> m) {
    for (int i = 1; i <= n; ++i) vec[i].clear(), st[i] = false;</pre>
    while (m -- ) {
      int u, v, w; cin >> u >> v >> w;
      vec[u].push_back({v,w}), vec[v].push_back({u,w});
```

```
bfs();
  cout << dis[1] << endl;
  bfs2();
}
return 0;
}</pre>
```

P1712 [NOI2016] 区间

```
#include <bits/stdc++.h>
using namespace std;
vector<int> ys;
int yFind(int x) {
  return lower_bound(ys.begin(), ys.end(), x) - ys.begin();
}
const int N = 5e5 + 5, M = 1e6 + 5;
const int inf = 0x3f3f3f3f;
struct Info {
 int 1, r, d;
  bool operator < (const Info& p) const {</pre>
    return d < p.d;
  }
} w[N];
struct node {
  int 1, r;
  int maxx, add;
} tr[M<<2];</pre>
void pushup(int u) {
  tr[u].maxx = max(tr[u<<1].maxx, tr[u<<1|1].maxx);
void pushdown(int u) {
  if (tr[u].add) {
   tr[u<<1].add += tr[u].add, tr[u<<1].maxx += tr[u].add;
    tr[u << 1 | 1].add += tr[u].add, tr[u << 1 | 1].maxx += tr[u].add;
    tr[u].add = 0;
  }
void build(int u, int l, int r) {
 tr[u] = \{1, r\};
  if (1 != r) {
    int mid = (1 + r) >> 1;
    build(u << 1, l, mid); build(u << 1 | 1, mid+1, r);
  }
}
```

```
void modify(int u, int l, int r, int k) {
  if (tr[u].l >= 1 && tr[u].r <= r) {
    tr[u].add += k, tr[u].maxx += k;
    return;
  pushdown(u);
  int mid = (tr[u].l + tr[u].r) >> 1;
 if (1 \le mid) modify(u << 1, 1, r, k);
  if (r > mid) modify(u << 1 | 1, 1, r, k);
  pushup(u);
}
int query(int u, int l, int r) {
  if (tr[u].1 >= 1 \&\& tr[u].r <= r) return tr[u].maxx;
  pushdown(u);
  int mid = (tr[u].l + tr[u].r) >> 1;
  int res = 0;
 if (1 \le mid) res = query(u<<1, 1, r);
 if (r > mid) res = max(res, query(u<<1 | 1, 1, r));
 return res;
}
int main()
{
    ios::sync_with_stdio(false);
    cin.tie(0);
    int n, m; cin >> n >> m;
    for (int i = 1; i <= n; ++i) {
      cin >> w[i].l >> w[i].r;
      w[i].d = w[i].r - w[i].l;
      ys.push_back(w[i].1), ys.push_back(w[i].r);
    sort(ys.begin(), ys.end());
    ys.erase(unique(ys.begin(), ys.end()), ys.end());
    sort(w + 1, w + n + 1);
    build(1, 1, M - 1);
    int res = inf;
    for (int i = 1, j = 1; j <= n; ++j) {
      int jL = yFind(w[j].1) + 1, jR = yFind(w[j].r) + 1;
      modify(1, jL, jR, 1);
      while (i <= j && query(1, 1, M-1) >= m) {
        res = min(res, w[j].d - w[i].d);
        int iL = yFind(w[i].1) + 1, iR = yFind(w[i].r) + 1;
        modify(1, iL, iR, -1);
        ++i;
      }
    }
    if (res == inf) cout << -1 << endl;</pre>
    else cout << res << endl;</pre>
    return 0;
}
```