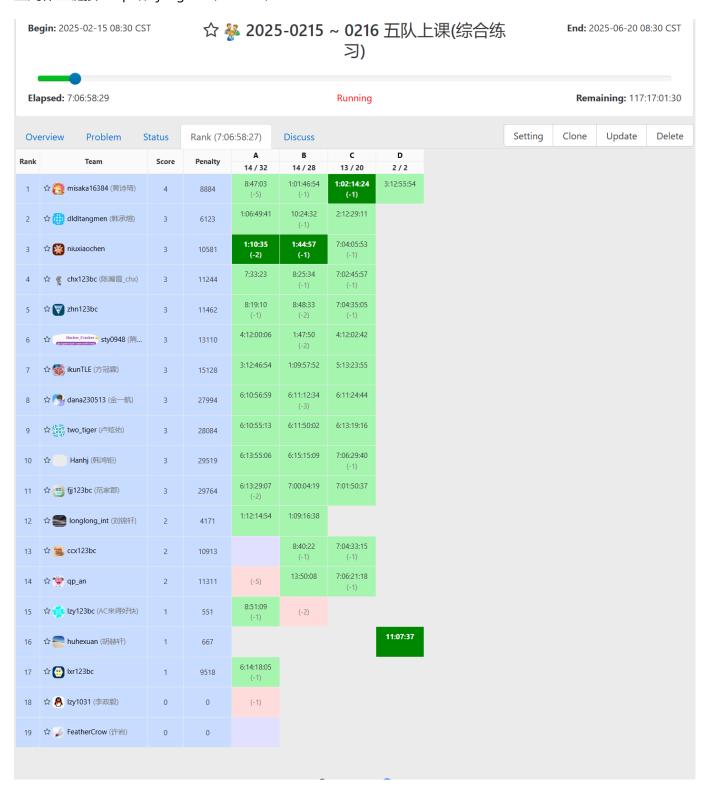
线段树

人员

赵广宇、刘智予、李政毅、张皓宁、韩鸿钜、方冠霖、金一航、曹承贤、陈瀚霄、黄诗琦、付丙霖 到课

上周作业检查

上周作业链接: https://vjudge.net/contest/693751



作业

https://www.luogu.com.cn/contest/232116 (课上讲了 A ~ D 几个题, 课后作业是 E 题)

课堂表现

同学们上课听讲都很认真, 但是线段树只靠听是不够的, 同学们课下一定要多练才行, 老师要求同学们课下把 B 题和 C 题每道题目写 3 遍。

课堂内容

CF19B Checkout Assistant

```
#include <bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 2000 + 5;
const LL inf = 0x3f3f3f3f3f3f3f3f3f;
LL f[2*maxn];
int main()
  int n; cin >> n;
 memset(f, 0x3f, sizeof(f)); f[0] = 0;
 for (int j = 1; j <= n; j++) {
   int t, c; cin >> t >> c; ++t;
   for (int i = 2*maxn-1; i >= t; --i) f[i] = min(f[i], f[i-t]+c);
  }
  LL res = inf;
  for (int i = 2*maxn-1; i >= n; --i) res = min(res, f[i]);
 cout << res << endl;</pre>
  return 0;
}
```

P3865 【模板】ST 表 && RMQ 问题

```
#include <bits/stdc++.h>

using namespace std;

const int N = 1e5 + 5, M = 20;
int _lg2[N], f[N][M];

int query(int 1, int r) {
  int len = r - l + 1;
  int _k = _lg2[len];
```

```
return max(f[1][_k], f[r-(1<<_k)+1][_k]);
}
int main()
  ios::sync_with_stdio(false);
  cin.tie(0);
  for (int i = 0; (1<<i) < N; ++i) _{lg2[1<<i] = i};
  for (int i = 1; i < N; ++i) {
  if (!_lg2[i]) _lg2[i] = _lg2[i-1];
  }
  int n, m; cin >> n >> m;
  for (int i = 1; i <= n; ++i) {
   int x; cin >> x; f[i][0] = x;
  }
  for (int k = 1; k < M; ++k) {
   for (int i = 1; i+(1 << k)-1 <= n; ++i) {
      f[i][k] = max(f[i][k-1], f[i+(1<<(k-1))][k-1]);
    }
  }
 while (m -- ) {
   int 1, r; cin >> 1 >> r;
    cout << query(1, r) << "\n";</pre>
  }
  return 0;
}
```

P1531 I Hate It

```
#include <bits/stdc++.h>

using namespace std;

const int maxn = 2e5 + 5;
struct node {
    int 1, r, maxx;
} tr[maxn*4];
int w[maxn];

void pushup(int u) {
    tr[u].maxx = max(tr[u*2].maxx, tr[u*2+1].maxx);
}

void build(int u, int 1, int r) {
    tr[u] = {1, r, 0};
    if (1 == r) { tr[u].maxx = w[1]; return; }
```

```
int mid = (1 + r) / 2;
    build(u^2, 1, mid), build(u^2+1, mid+1, r);
    pushup(u);
}
void modify(int u, int pos, int k) {
    if (tr[u].l==pos && tr[u].r==pos) {
        tr[u].maxx = max(tr[u].maxx, k); return;
    }
    int mid = (tr[u].l + tr[u].r) / 2;
    if (pos <= mid) modify(u*2, pos, k);
    else modify(u*2+1, pos, k);
    pushup(u);
}
int query(int u, int l, int r) {
    if (tr[u].l>=l && tr[u].r<=r) return tr[u].maxx;</pre>
    int mid = (tr[u].l + tr[u].r) / 2;
    int res = 0;
    if (1 \le mid) res = query(u*2, 1, r);
    if (r > mid) res = max(res, query(u*2+1, 1, r));
    return res;
}
int main()
{
    int n, m; cin >> n >> m;
    for (int i = 1; i <= n; i++) cin >> w[i];
    build(1, 1, n);
    while (m -- ) {
        char op[2]; int a, b; cin >> op >> a >> b;
        if (op[0] == 'Q') cout << query(1, a, b) << endl;
        else modify(1, a, b);
    return ∅;
}
```

P2068 统计和

```
#include <bits/stdc++.h>

using namespace std;

typedef long long LL;
const int maxn = 1e5 + 5;
struct node {
   int l, r;
   LL sum;
```

```
} tr[maxn*4];
void pushup(int u) {
    tr[u].sum = tr[u*2].sum + tr[u*2+1].sum;
void build(int u, int l, int r) {
    tr[u] = \{1, r, 0\};
    if (1 == r) return;
    int mid = (1 + r) / 2;
    build(u^2, 1, mid), build(u^2+1, mid+1, r);
}
void modify(int u, int pos, int k) {
    if (tr[u].l==pos && tr[u].r==pos) {
        tr[u].sum += k; return;
    }
    int mid = (tr[u].l + tr[u].r) / 2;
    if (pos <= mid) modify(u*2, pos, k);
    else modify(u*2+1, pos, k);
    pushup(u);
}
LL query(int u, int 1, int r) {
    if (tr[u].1>=1 && tr[u].r<=r) return tr[u].sum;</pre>
    int mid = (tr[u].l + tr[u].r) / 2;
    LL sum = 0;
    if (1 \leftarrow mid) sum += query(u*2, 1, r);
    if (r > mid) sum += query(u*2+1, l, r);
    return sum;
}
int main()
{
    int n; cin >> n; build(1, 1, n);
    int m; cin >> m;
    while (m -- ) {
        char op[2]; int a, b; cin >> op >> a >> b;
        if (op[0] == 'x') {
            modify(1, a, b);
        } else {
            cout << query(1, a, b) << "\n";</pre>
        }
    return 0;
}
```

P3372 【模板】线段树 1

```
#include <bits/stdc++.h>
using namespace std;
typedef long long LL;
const int maxn = 1e5 + 5;
struct node {
  int 1, r;
  LL add;
  LL sum;
} tr[maxn*4];
LL w[maxn];
void pushup(int u) { tr[u].sum = tr[u*2].sum + tr[u*2+1].sum; }
void pushdown(int u) {
  if (tr[u].add) {
    LL t = tr[u].add;
    node &ll = tr[u^2], &rr = tr[u^2+1];
    11.add += t, 11.sum += t * (11.r - 11.1 + 1);
    rr.add += t, rr.sum += t * (rr.r - rr.l + 1);
   tr[u].add = 0;
  }
}
void build(int u, int 1, int r) {
 tr[u] = \{1, r, 0, 0\};
  if (1 == r) \{ tr[u].sum = w[1]; return; \}
  int mid = (1 + r) / 2;
  build(u^2, 1, mid), build(u^2+1, mid+1, r);
  pushup(u);
}
void modify(int u, int l, int r, LL k) {
  if (tr[u].1>=1 && tr[u].r<=r) {
   tr[u].add += k, tr[u].sum += k*(tr[u].r-tr[u].l+1); return;
  }
  pushdown(u);
 int mid = (tr[u].l + tr[u].r) / 2;
  if (1 <= mid) modify(u*2, 1, r, k);
  if (r > mid) modify(u*2+1, l, r, k);
  pushup(u);
}
LL query(int u, int 1, int r) {
  if (tr[u].l>=l && tr[u].r<=r) return tr[u].sum;</pre>
  pushdown(u);
  int mid = (tr[u].l + tr[u].r) / 2;
  LL res = 0;
  if (1 \le mid) res += query(u^2, 1, r);
```

```
if (r > mid) res += query(u*2+1, l, r);
 return res;
}
int main()
{
 int n, m; cin >> n >> m;
 for (int i = 1; i <= n; ++i) cin >> w[i];
 build(1, 1, n);
 while (m -- ) {
   int op; cin >> op;
   if (op == 1) {
     int 1, r; LL k; cin >> 1 >> r >> k;
     modify(1, l, r, k);
   } else {
    int l, r; cin >> l >> r;
      cout << "----";
    cout << query(1, 1, r) << endl;</pre>
 }
 return 0;
}
```