

Outline

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Introduction

- "Can all the processes be made parallel?"
- "What is the performance improvement of parallel computing in terms of timing?"

We will try to answer these questions on a vanilla computer vision project, by benchmarking different parallel programming libraries and frameworks

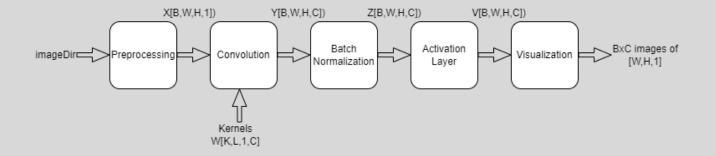
Problem Definition

We A vanilla computer vision pipeline will be implemented; We will create a timing benchmark of vanilla computer vision pipeline from scratch using:

- CUDA,
- openMP/MPI and,
- single thread implementation

Operations are:

- Batch Normalization
- 2D Convolution layers,
- Activation (ReLU) layers,



Problem Definition

Solution Pipeline using operations in the first stage:

- 1. **Preprocessing Step**: we will operate on multiple images at the sametime (e.g., 32 images, thus batch size (B) is 32) and resize them into the same resolution (e.g., W=512 and H=512). Output is **X** with dimensions [B, W, H, C].
- **2. Convolution Layer**: This layer takes a batch of images X and a set of kernels W (i.e, [K, L, 1, C]) as input and computes a representation **Y** with dimensions [B, W, H, C]. This basically computes a convolution operation.
- 3. Batch Normalization Layer. This layer takes the output of convolution layer Y and estimates a normalized representation Z using mean and variance across batch and spatial dimensions.
- *Activation Layer*. Similarly, the output of batch normalization layer is fed to this layer. Output dimensions are [B, W, H, C]. This layer is a pixel-wise operation and a simple function *V*=max(Z,0).
- 5. Visualization: The output of activation layer must be visualized for each channel and image (i.e., [W, H, 1]).

Literature Survey

A study [1] for a vanilla matrix summation task:

OpenMP vs Serial CPU: 7.1x faster

CudaSlow vs Serial CPU: 10.5x faster.

CudaFast vs Serial CPU: 82.8x faster

CudaSlow vs OpenMP: 1.5x faster

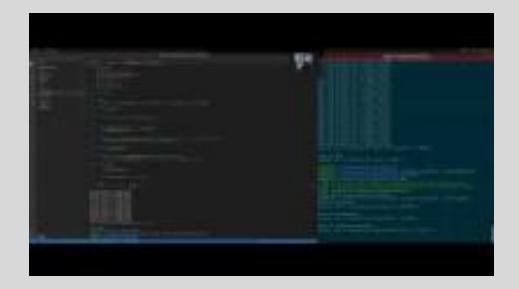
CudaFast vs OpenMP: 11.7x faster

Several studies on GPU accelerated convolution:

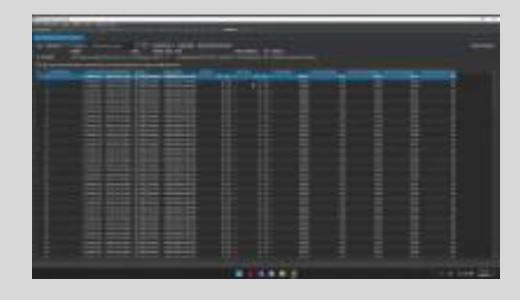
- [2] reorganizes the convolution algorithm to prefetch image regions to register
- [3] limits the memory back and forth operations with adaptive tiling operation

Video Demonstration

CPU and OpenMP



CUDA



Results

TABLE I METHODS' TIMINGS

Computer Vision	HW Occupation Times in ms			
Modules	Single Thread CPU	OpenMP(12 thread)	CUDA	
Preprocess	35.6	20.6	NA	
Convolutions	1401.1	299.7	13	
Batch Normalization	422.9	131.7	63	
ReLU	1054.8	1001.8	1	
Overall Timing	2914.4	1453.1	68	

TABLE II METHODS' SPEED-UP

Computer Vision	Speed-Ups compared to each other			
Modules	CPU to OpenMP	CPU to CUDA	OpenMP to CUDA	
Preprocess	1.72	NA	NA	
Convolutions	4.67	107.77	23.1	
Batch Normalization	3.21	6.71	2.1	
ReLU	1.1	1054.8	1001.8	
Overall Timing	2.0	42.85	21.4	

Lessons Learned

- Some of kernels are utilizing greater than 80.0% of the available compute or memory performance of the device. To further improve performance, work will likely need to be shifted from the most utilized to another unit.
- The difference between calculated theoretical (100.0%) and measured achieved occupancy (86.8%) can be the result of warp scheduling overheads or workload imbalances during the kernel execution. Load imbalances can occur between warps within a block as well as across blocks of the same kernel.
- Some kernel **grids are too small** to fill the available resources on this device, resulting in only 0.1 full waves across all SMs.
- Some kernel's theoretical occupancy (66.7%) is limited by the **required amount of shared memory which is limited by the number of required registers**.

References

- 1. https://forums.developer.nvidia.com/t/when-to-use-serial-cpu-cuda-openmp-and-mpi/48379
- 2. https://ieeexplore.ieee.org/abstract/document/6738436?casa_token=uizErUdtOTYAAAAA:PRSIIUQbsyHeIFIp7 JSqOdnfOZCENbf1ZbbHrU_oNrj-gRDY_uvfQAarJsdLvWo16g4lbmvu48Rt
- 3. https://www.sciencedirect.com/science/article/pii/S0167739X13001829?casa_token=t5uE8FRZwfsAAAAA:jz1d IAT4E4wrogNdmOP2_XIzHGdK73wrfVb9UETil6Zs9_rxwmYwy0hAH94RUDa8c5XjTOJbqKqP

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Thank you for your time and contributions.