GAME2001 Fall 2015

Lab Exercises Week 9

1 Stacks and Queues

Using the file $PriorityQueue.h,\ main.cpp$ provided in blackboard, do the following:

Modify the Priority Queue demo application to also be able to sort objects from lessthan or equal-to to greather-than range and vice-versa. Modify the NetworkMessage class to also sort based on the time in milliseconds (time when the message was sent).