EE16B
Designing Information Devices and Systems II

Lecture 11B
Discrete Signals and Systems

Intro

- Mitterm II yesterday…
- Last time:
  - Sampling Theorem
  - Aliasing
  - Discrete Signals
- Today
  - Discrete systems

Complex Frequencies

- Sinusoids are sums of left and right rotating complex exponentials

$$2\cos(\omega t) = e^{j\omega t} + e^{-j\omega t}$$

"Positive" and "Negative" frequencies

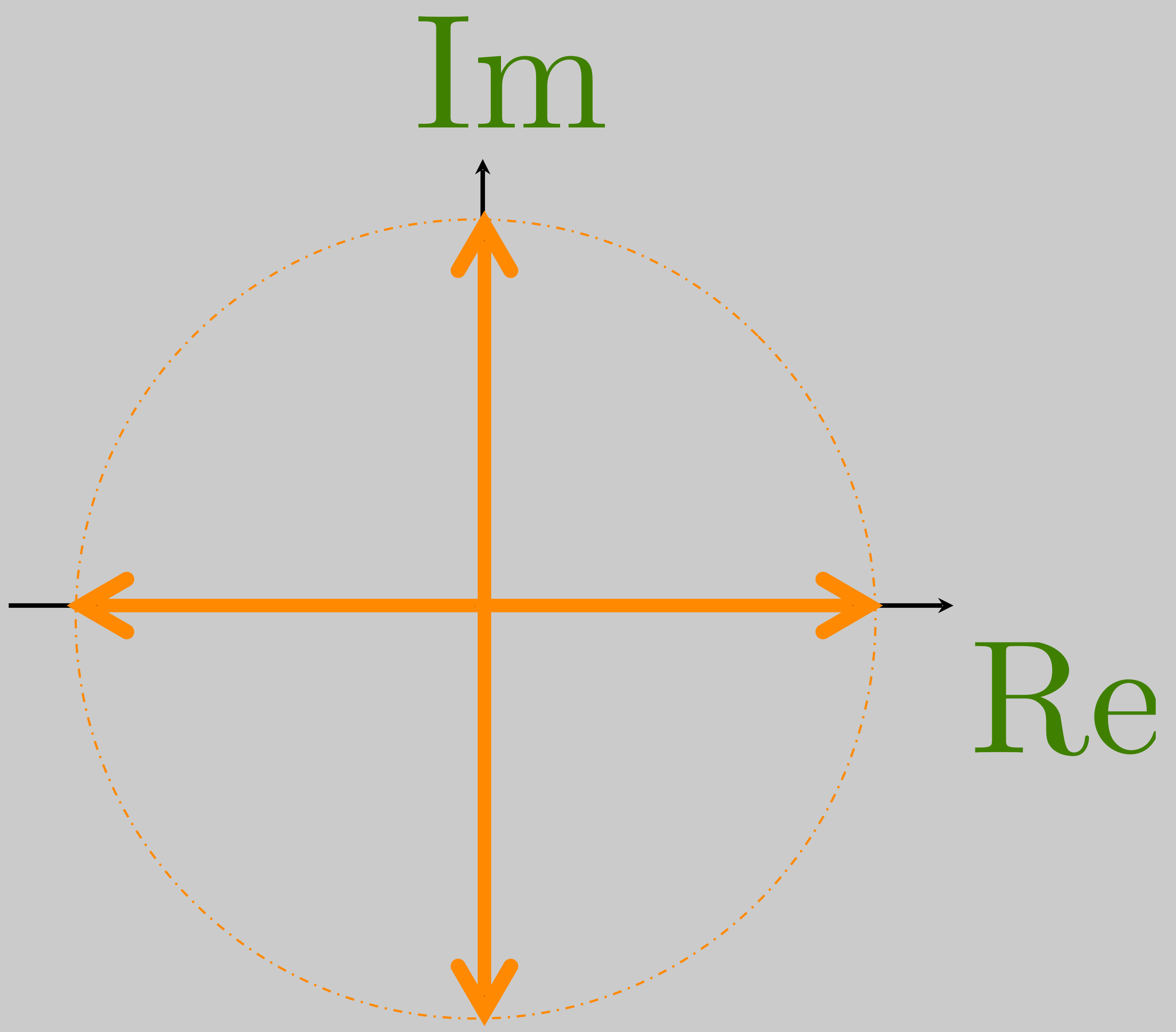
Discrete frequencies with period N:

$$y[n] = e^{j2\pi n/N}$$

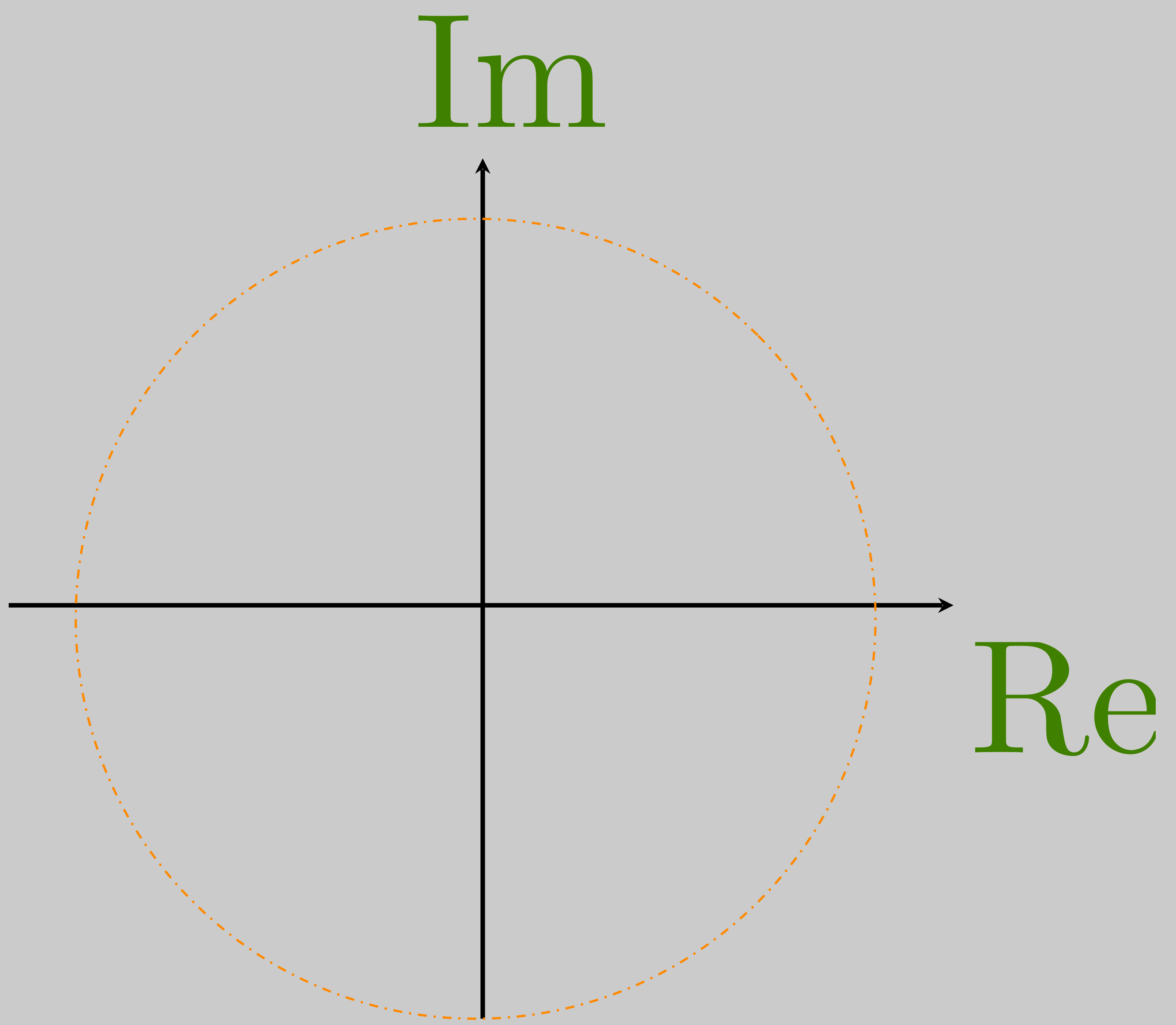
$$W_N \triangleq e^{j2\pi/N} \quad \Rightarrow y[n] = W_N^n$$

Complex Frequencies

$$W_N \triangleq e^{j2\pi/N} \quad \Rightarrow y[n] = W_N^n$$



- N = 4 $\qquad y[n] = W_4^n$



- N = 6, neg. freq. $\qquad y[n] = W_6^{-n}$

Discrete Time Systems

$$x[n] \longrightarrow \boxed{F(x[n])} \longrightarrow y[n]$$

$u[n]$*

- What Properties?
  - Causality
  - Linearity
  - Stability
  - Time/shift invariance

*WARNING: Going to interchange x[n] and u[n] as inputs

$\vec{x}[n]$ will be a state, not input

U[n] is unit step, not to be confused with u[n]

Properties of D.T. Systems

- Causality:
  - $y[n_0]$ depends only on $x[n]$ for $\infty \leq n \leq n_0$

Causal?

$$\vec{x}[n+1] = A\vec{x}[n] + Bu[n]$$
$$y[n] = C\vec{x}[n]$$

$$\vec{x}[n] = A^n\vec{x}[0] + \sum_{k=0}^{n-1} A^{n-1-k}Bu[k]$$

$$y[n] = CA^n\vec{x}[0] + \sum_{k=0}^{n-1} CA^{n-1-k}Bu[k]$$

Properties of D.T. Systems

$$y[n] = F\{x[n]\}$$

- Linearity
  - Homogeneity: scaling the input, scales the output

$$F\{ax[n]\} = aF\{x[n]\} = ay[n]$$

Properties of D.T. Systems

$$y[n] = F\{x[n]\}$$

- Linearity
  - Homogeneity: scaling the input, scales the output

$$F\{ax[n]\} = aF\{x[n]\} = ay[n]$$

  - Superposition: sum of inputs ⇒ sum of outputs

$$F\{x_1[n] + x_2[n]\} = F\{x_1[n]\} + F\{x_2[n]\} = y_1[n] + y_2[n]$$

Example:

$$\vec{x}[n+1] = A\vec{x}[n] + Bu[n]$$
$$y[n] = C\vec{x}[n]$$

Linear?

$$y[n] = CA^n\vec{x}[0] + \sum_{k=0}^{n-1} CA^{n-1-k}Bu[k]$$

Properties of D.T. Systems

$$y[n] = F\{x[n]\}$$

- BIBO Stability
  - If x[n] is bounded, then y[n] is bounded

$$|x[n]| < M < \infty \quad \forall n \Rightarrow \quad |y[n]| < P < \infty \quad \forall n$$

BIBO stable?

$$y[n] = CA^n\vec{x}[0] + \sum_{k=0}^{n-1} CA^{n-1-k}Bu[k]$$

Properties of D.T. Systems

$$y[n] = F\{x[n]\}$$

- Time Invariance: Shifted input ⇒ shifted output

$$y[n-n_0] = F\{x[n-n_0]\}$$

Time Invariant?

$$\vec{x}[n+1] = A\vec{x}[n] + Bu[n]$$
$$y[n] = C\vec{x}[n]$$

$$y[n] = CA^n\vec{x}[0] + CBu[n-1] + CABu[n-2] + \cdots + CA^{n-1}Bu[0]$$

Linear Time Invariant Systems

- Linear Time/Shift Invariant (LTI/LSI) systems are completely characterized by their impulse response h[n]

h[n] is the "DNA" of an LTI system

Knowing h[n] is enough to find y[n] for <u>ANY</u> x[n]!

Linear Time Invariant Systems

$$\delta[n] \longrightarrow \boxed{\text{LTI}} \longrightarrow h[n]$$

- Decompose x[n]:

$$x[n] = \sum_{m=-\infty}^{\infty} x[m]\delta[n-m]$$

$$= \begin{cases} 1 & n = m \\ 0 & n \neq m \end{cases}$$

- Compute output:

Convolution sum

$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] \;= x[n] * h[n]$$

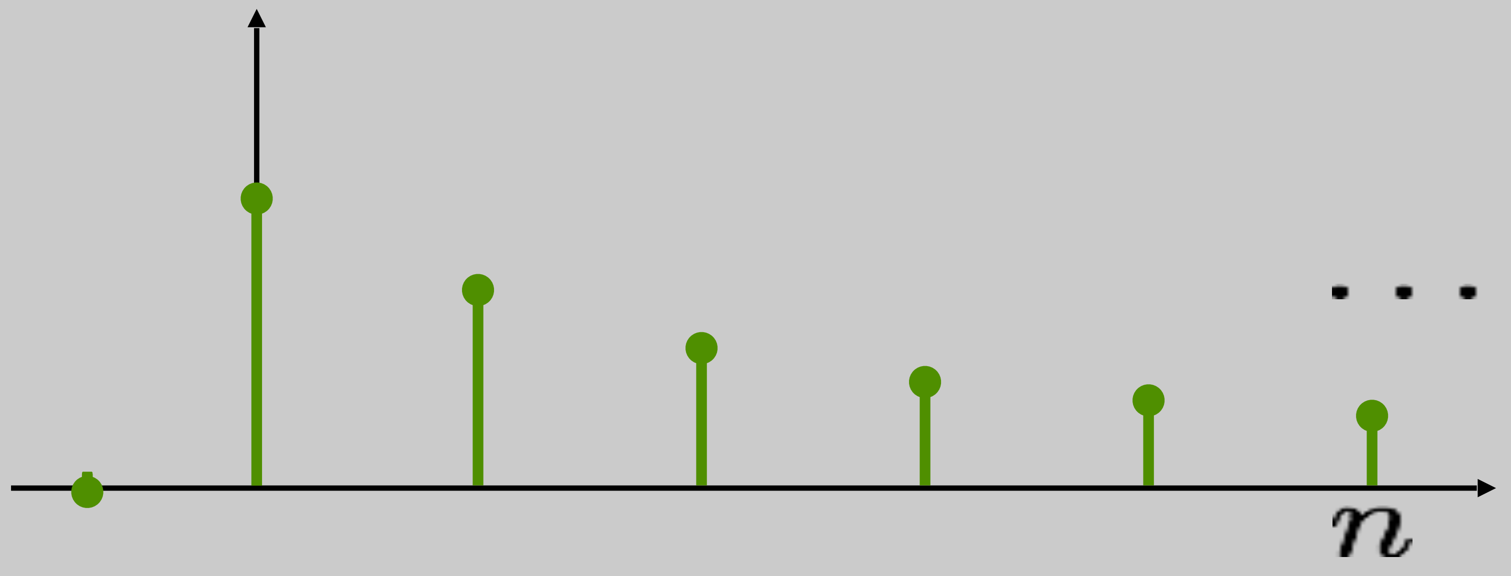
Sum of weighted, delayed impulse responses!

Example:

$$y[n] = ay[n-1] + x[n]$$

$$h[n] = \begin{cases} a^n & n \geq 0 \\ 0 & n < 0 \end{cases}$$

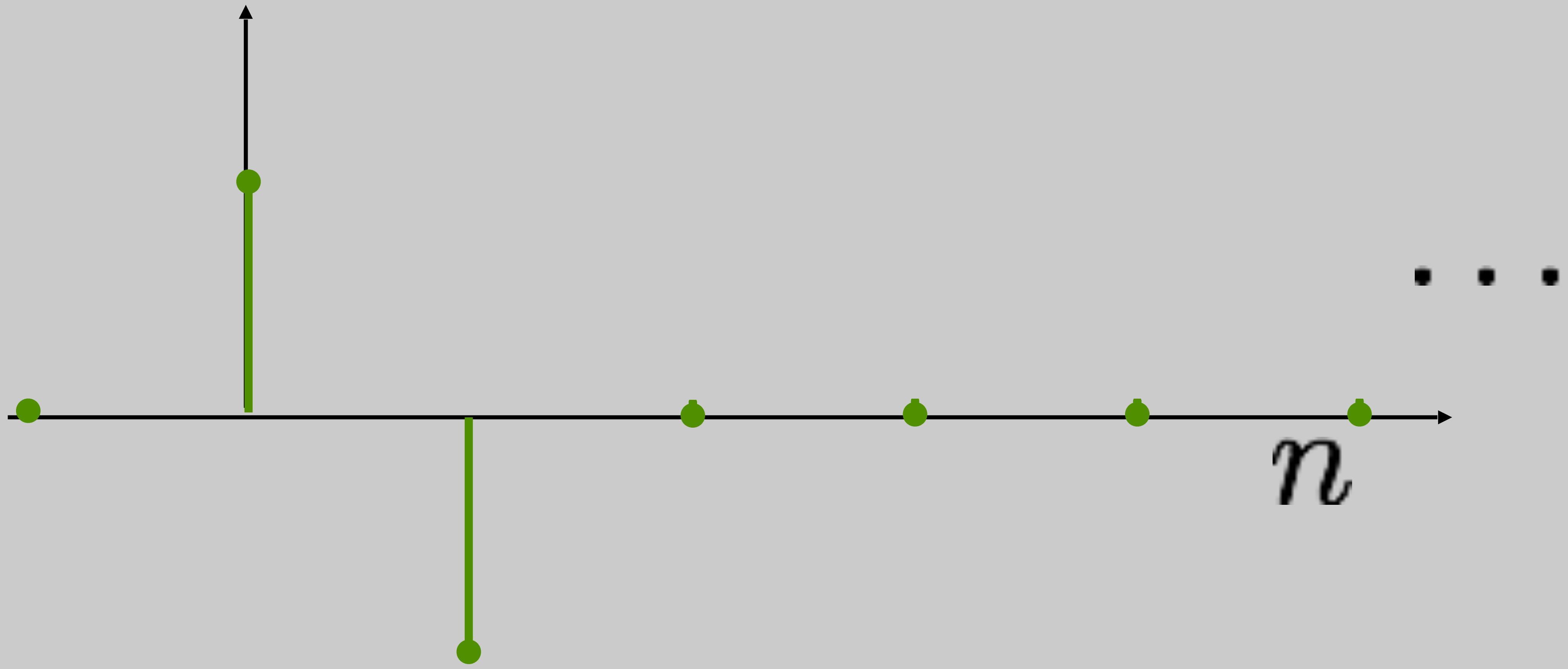
Infinite impulse response (IIR)



finite impulse response (FIR)

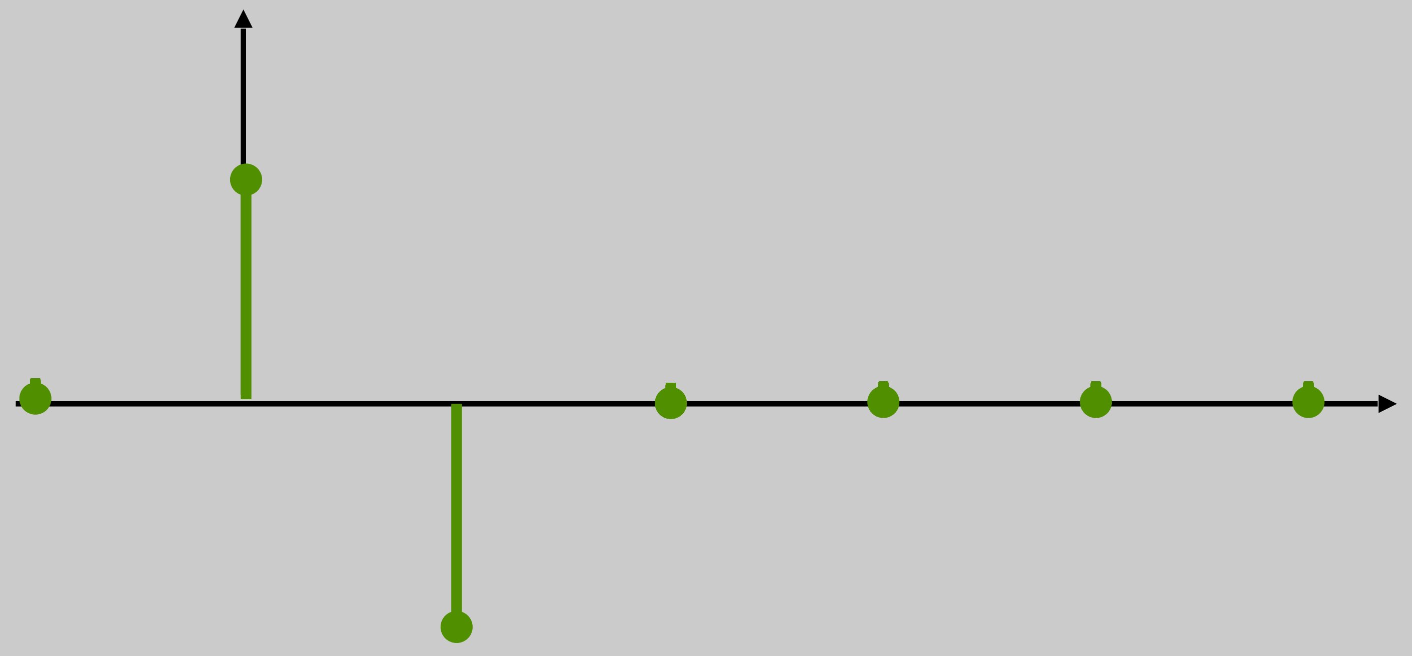
$$y[n] = x[n] - x[n-1]$$

$$h[n] = \delta[n] - \delta[n-1]$$



Convolution Sum

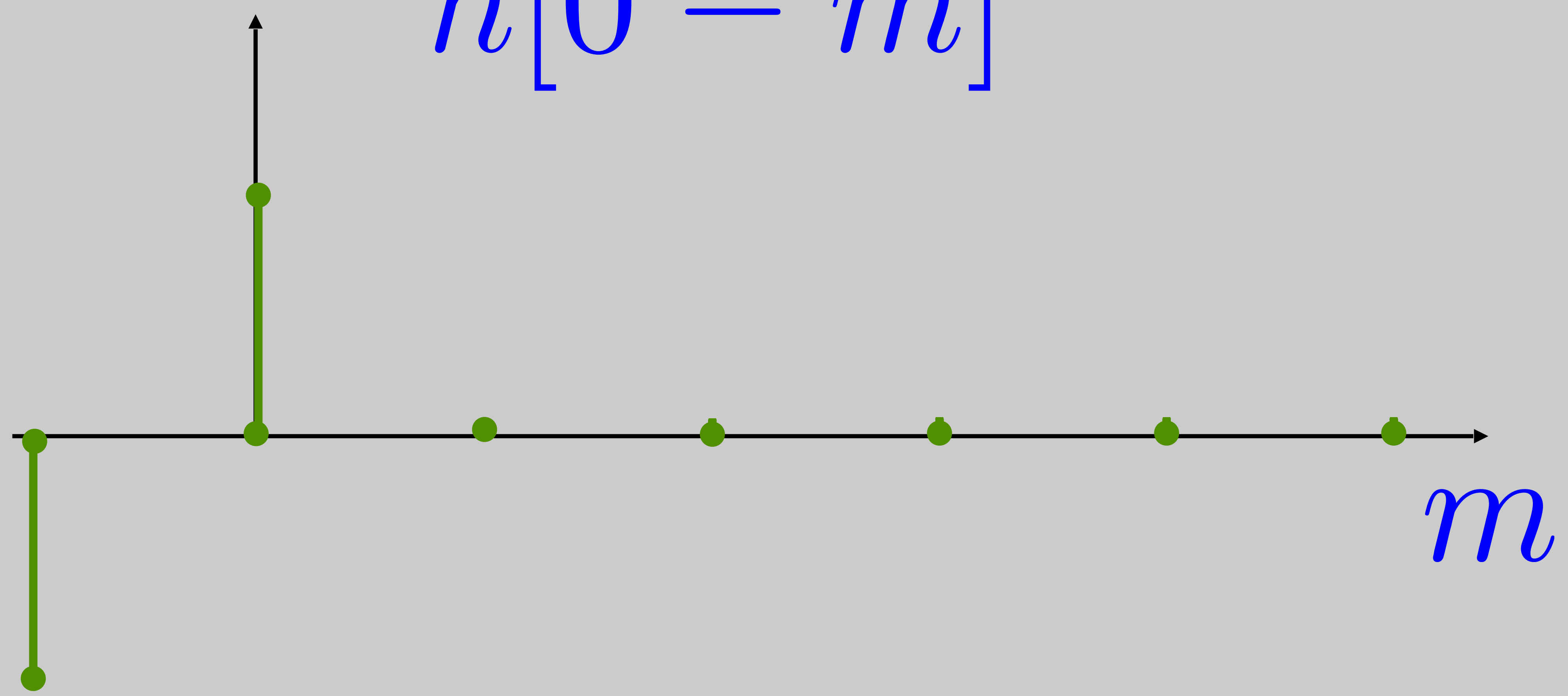
$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$



$$h[n] = \delta[n] - \delta[n-1]$$

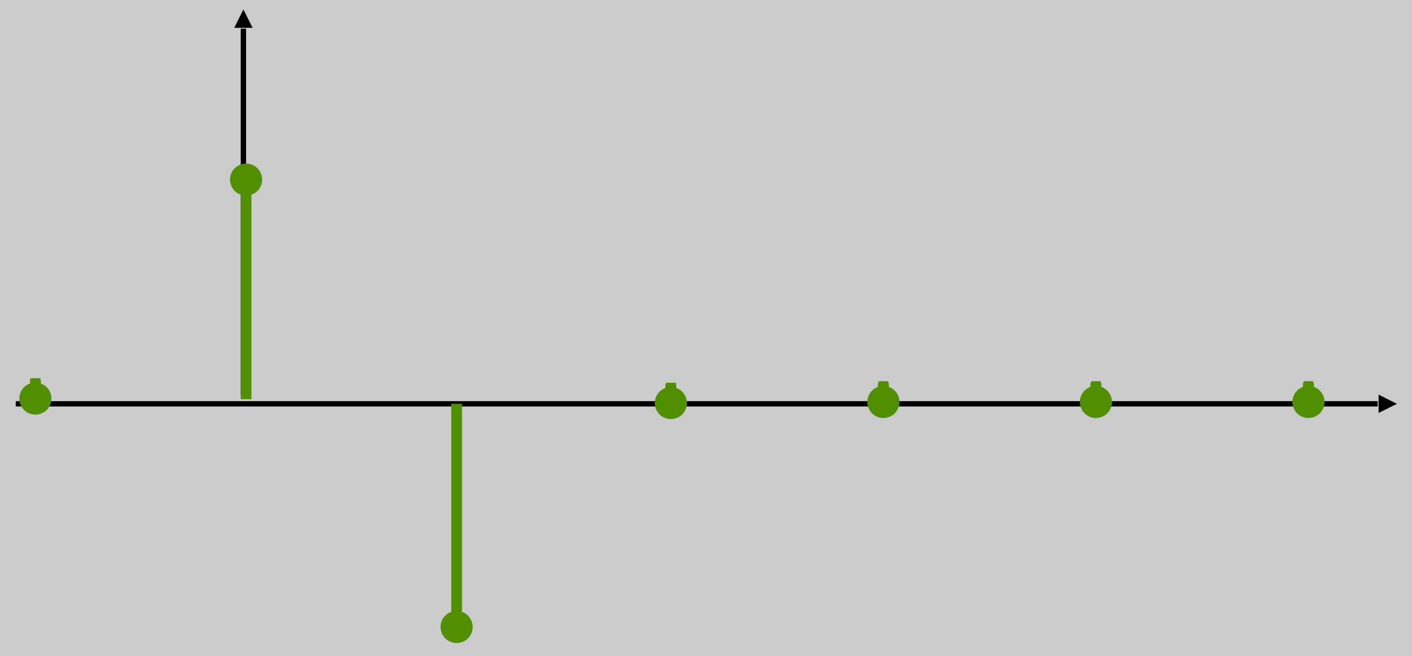
- What is h[n-m] for different n's?

$$h[0-m]$$



Convolution Sum

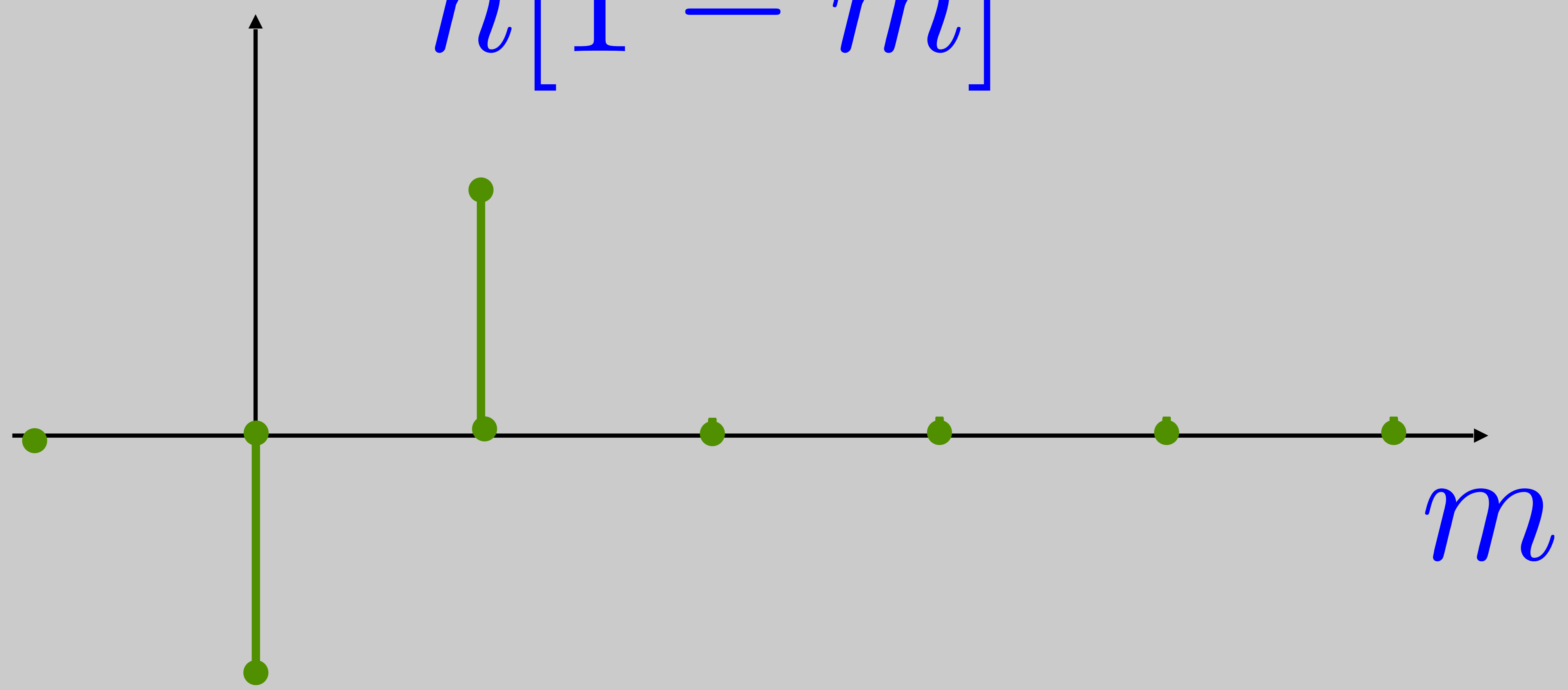
$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] = x[n] * h[n]$$



$$h[n] = \delta[n] - \delta[n-1]$$

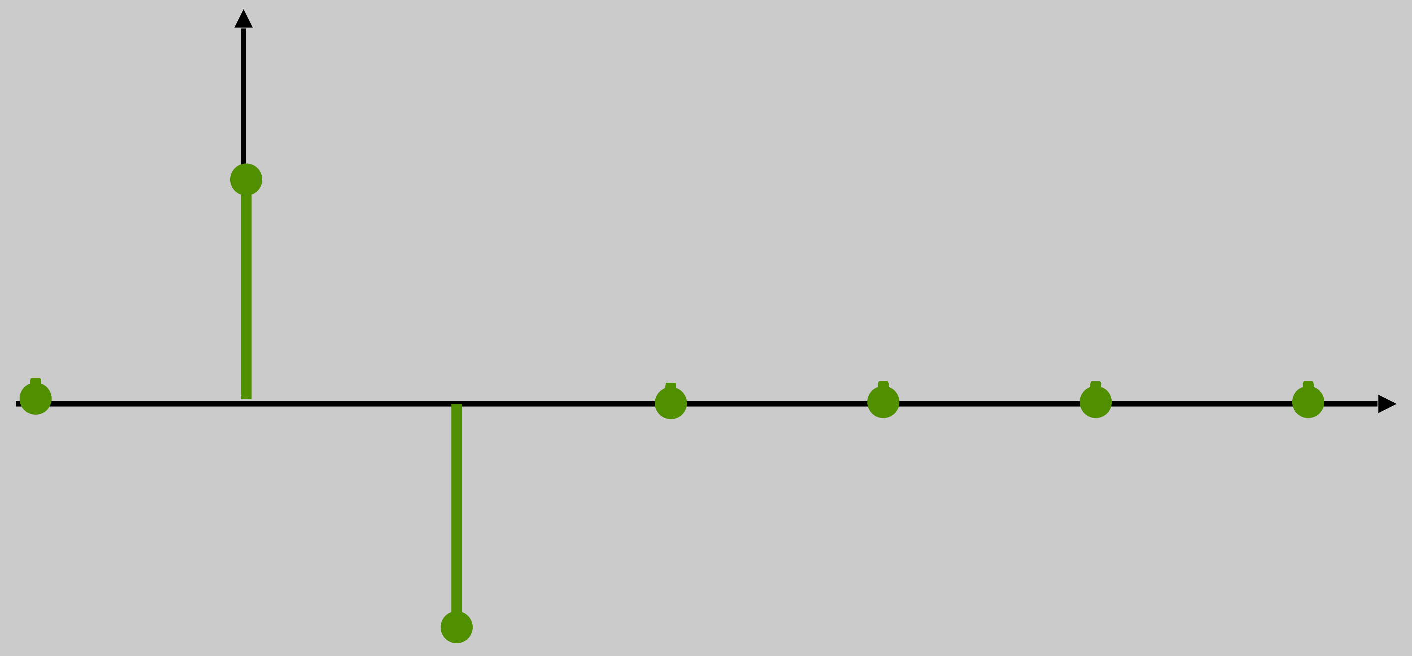
- What is h[n-m] for different n's?

$$h[1-m]$$



Convolution Sum

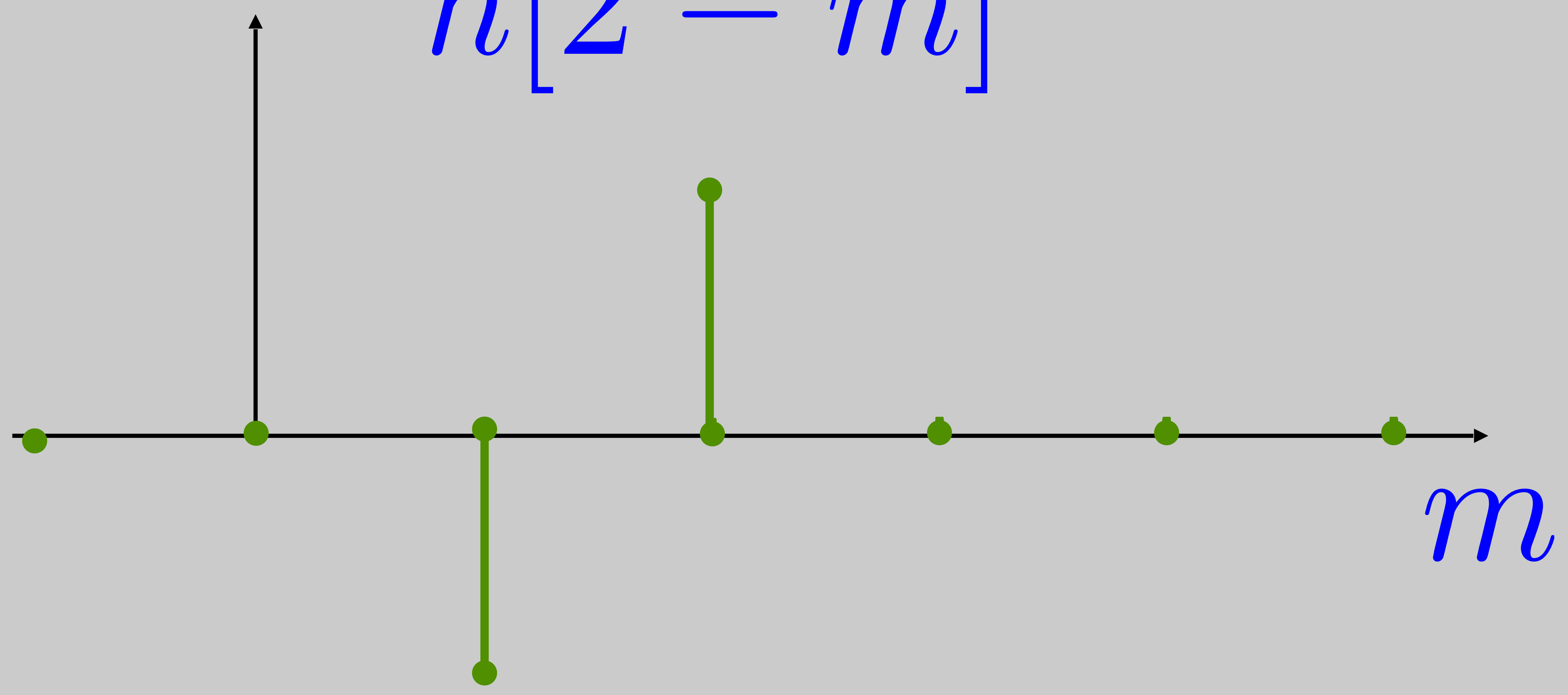
$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$



$$h[n] = \delta[n] - \delta[n-1]$$

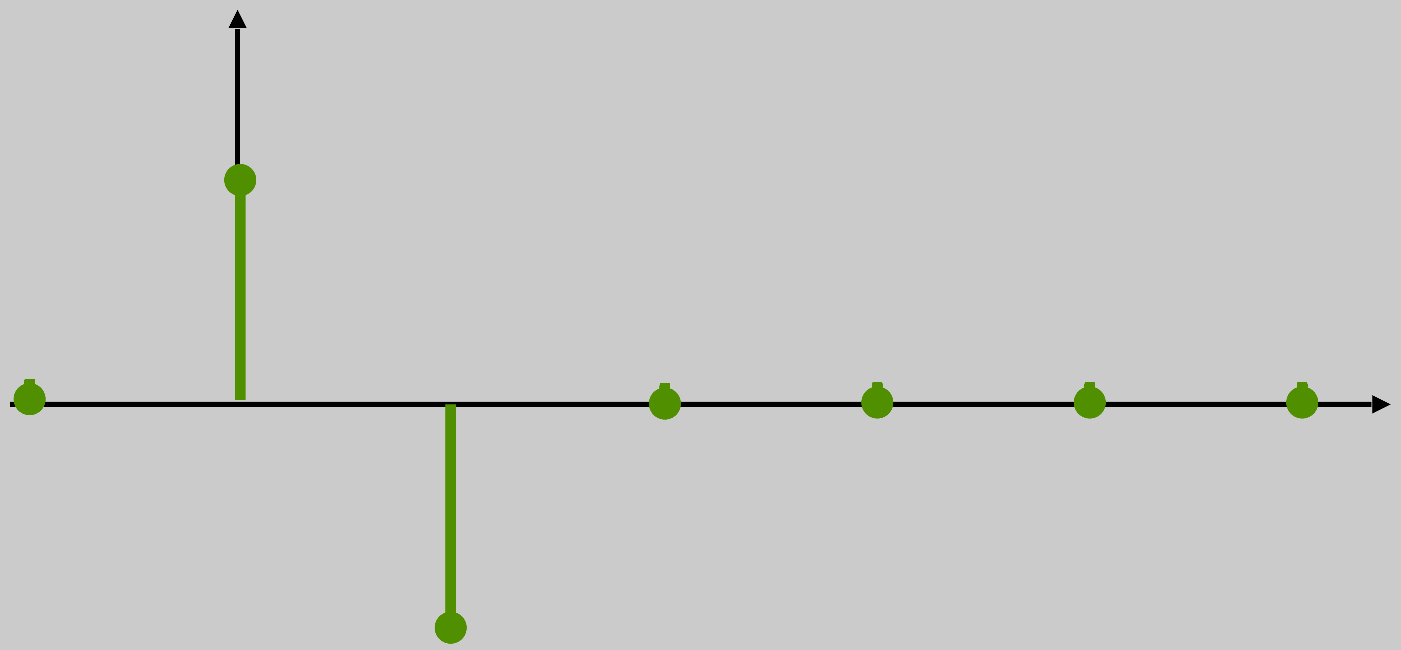
- What is h[n-m] for different n's?

$$h[2-m]$$



Convolution Sum

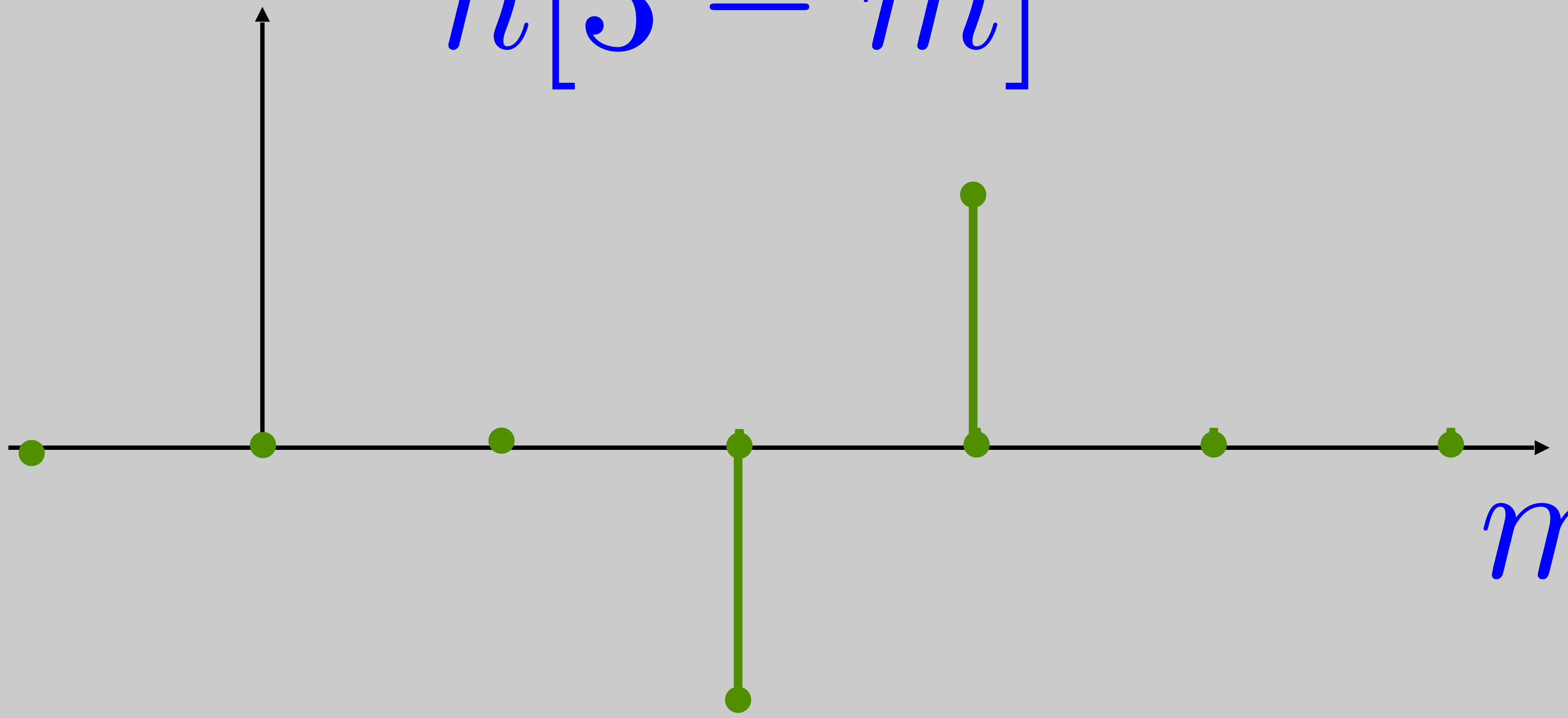
$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$



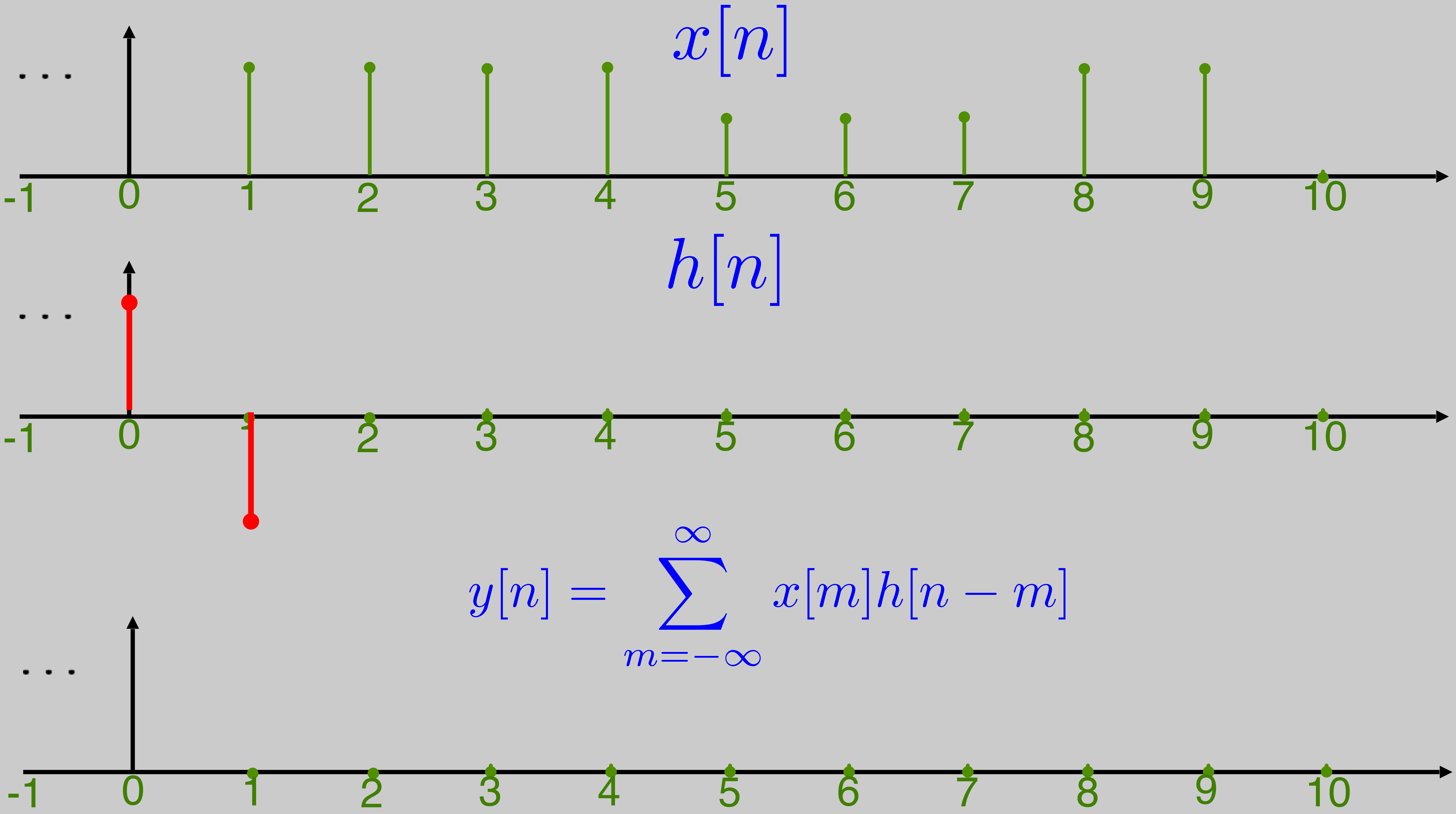
$$h[n] = \delta[n] - \delta[n-1]$$

- What is h[n-m] for different n's?

$$h[3-m]$$



Graphical Example of Convolution



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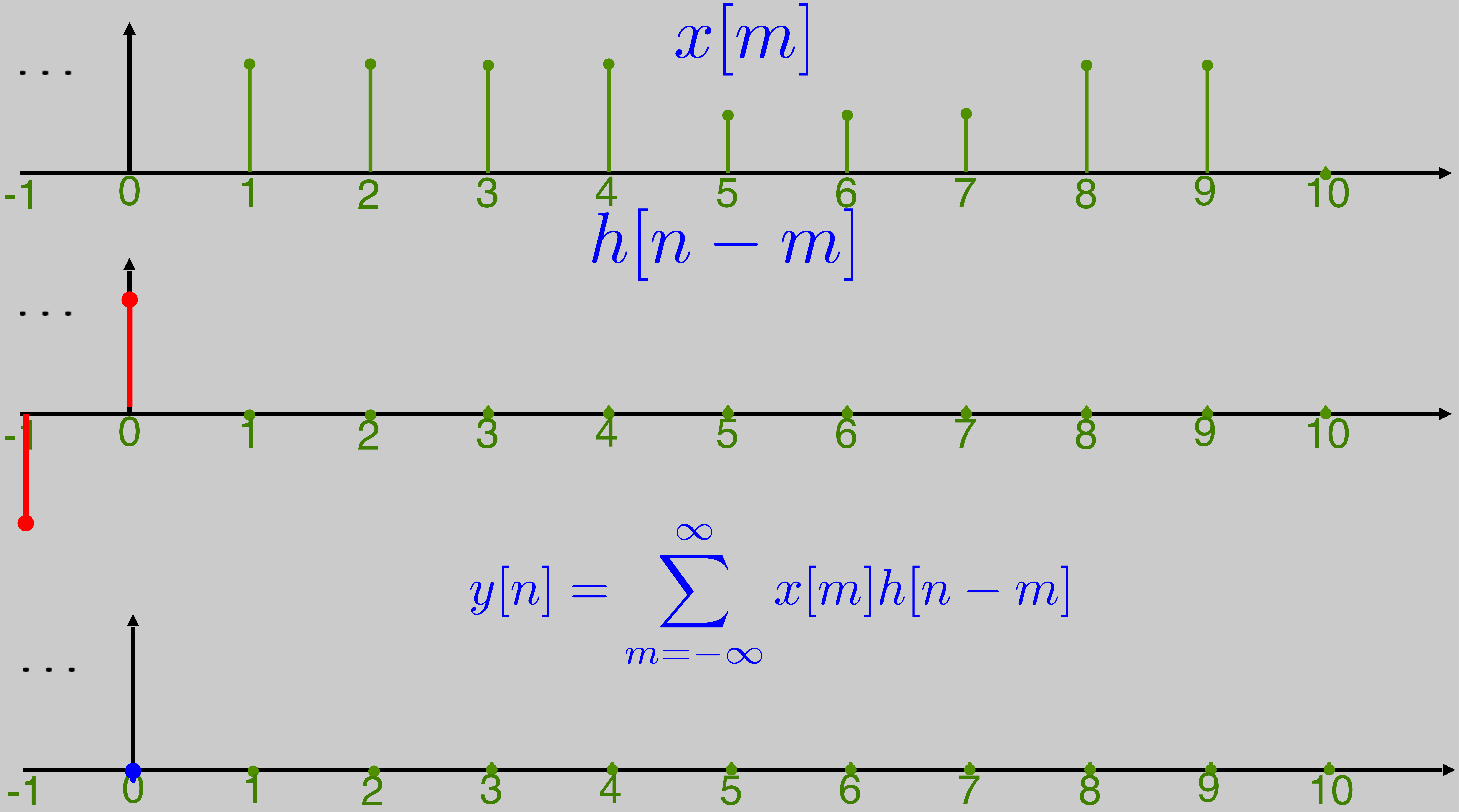
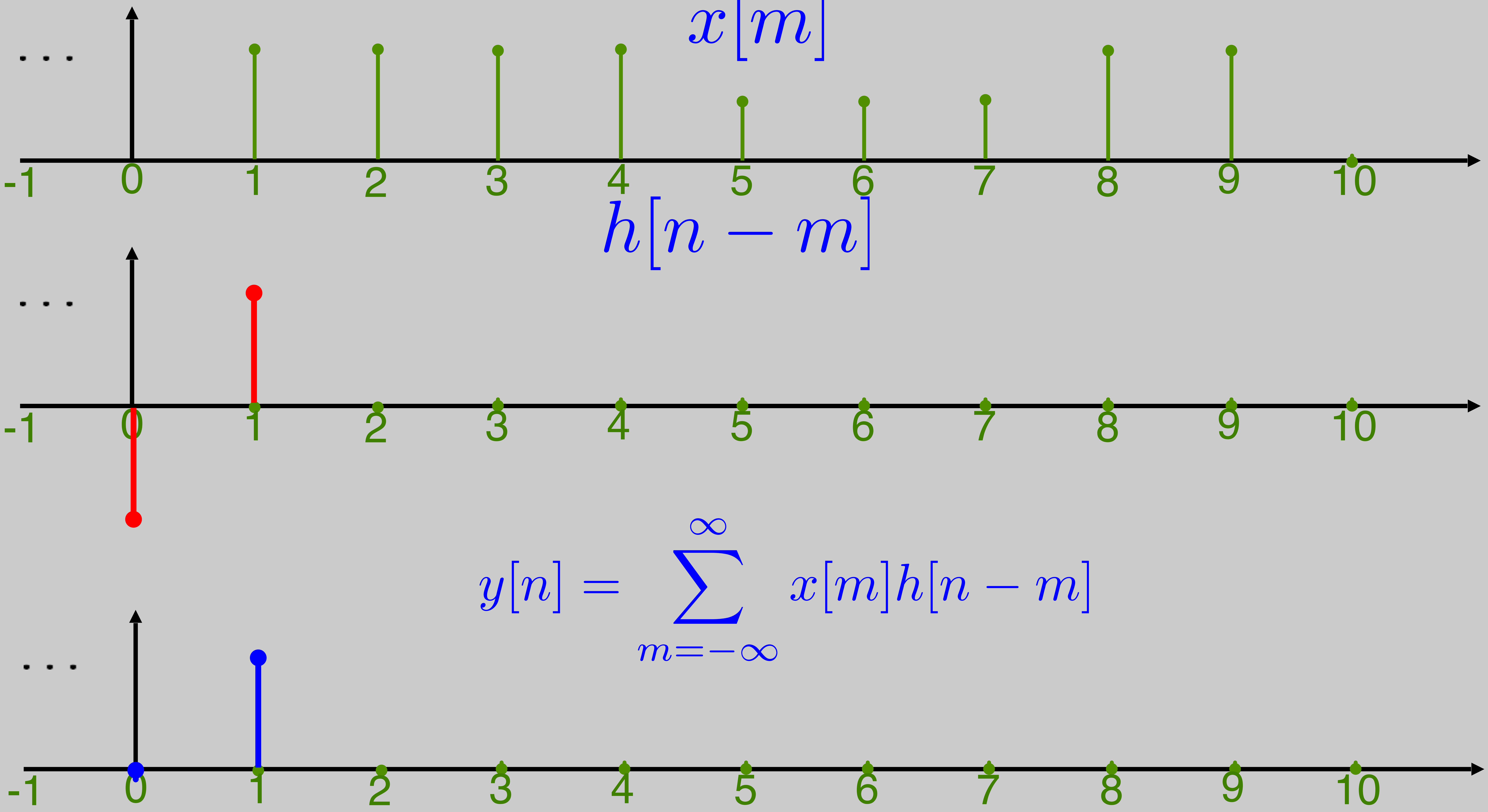


$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$

Graphical Example of Convolution



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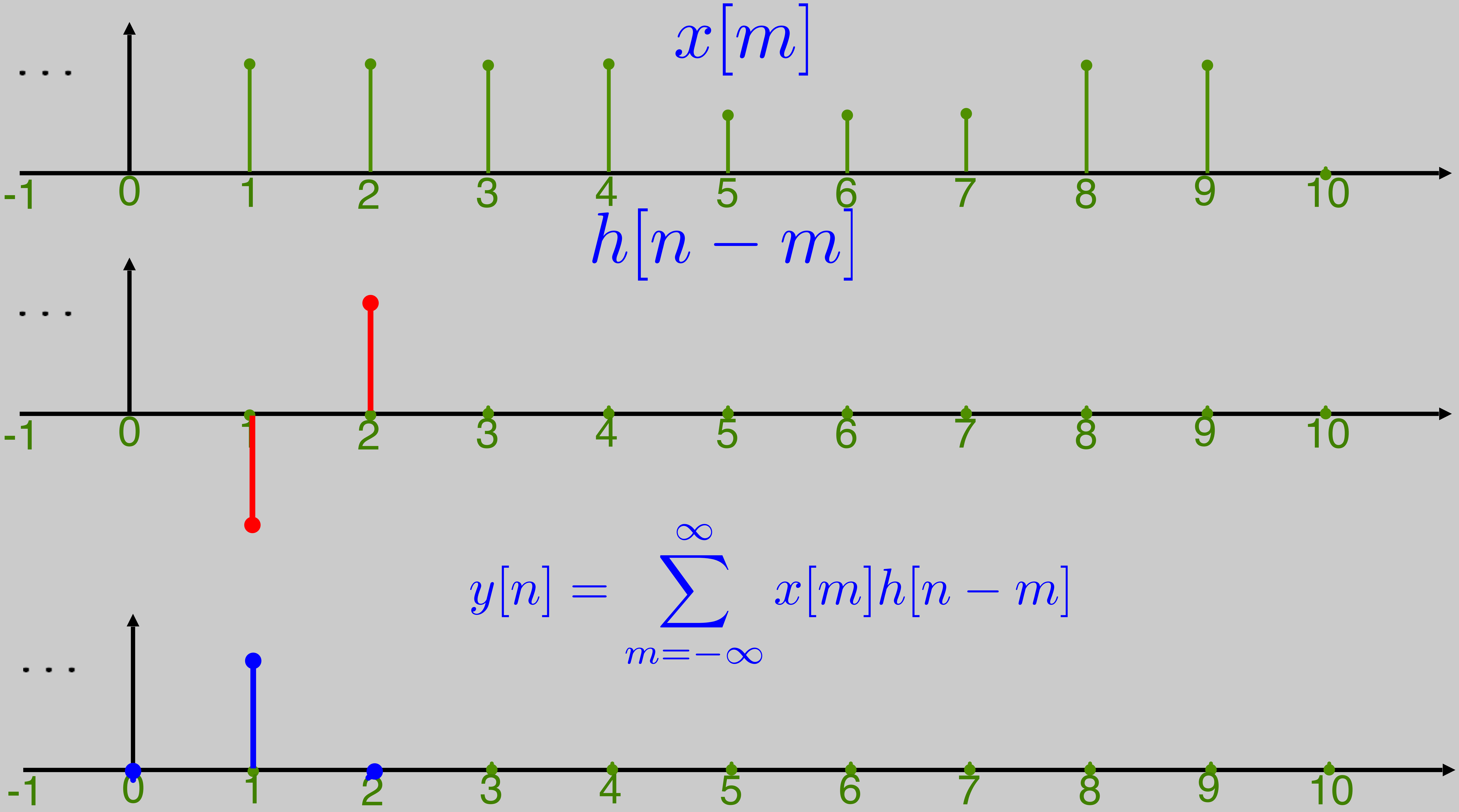

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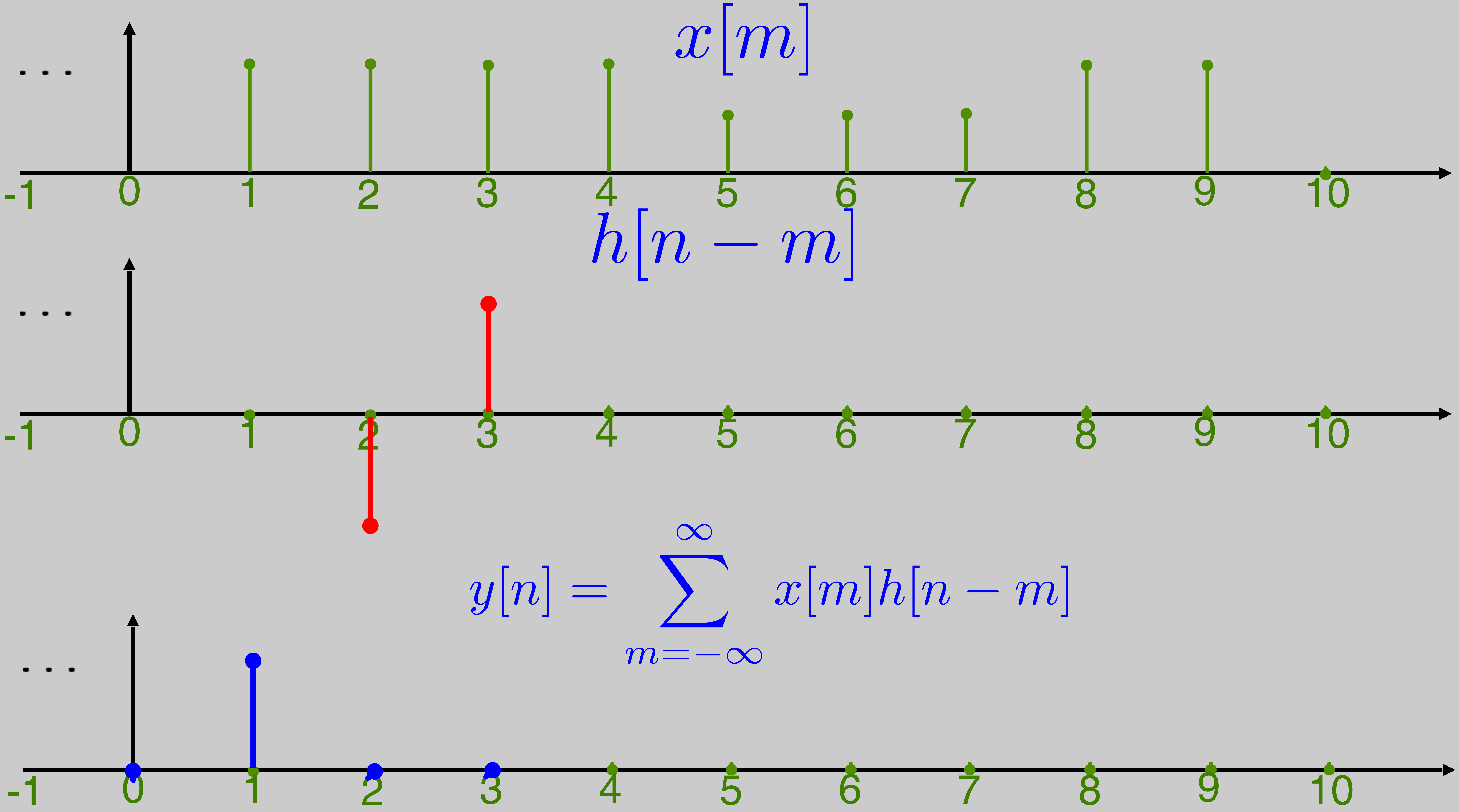

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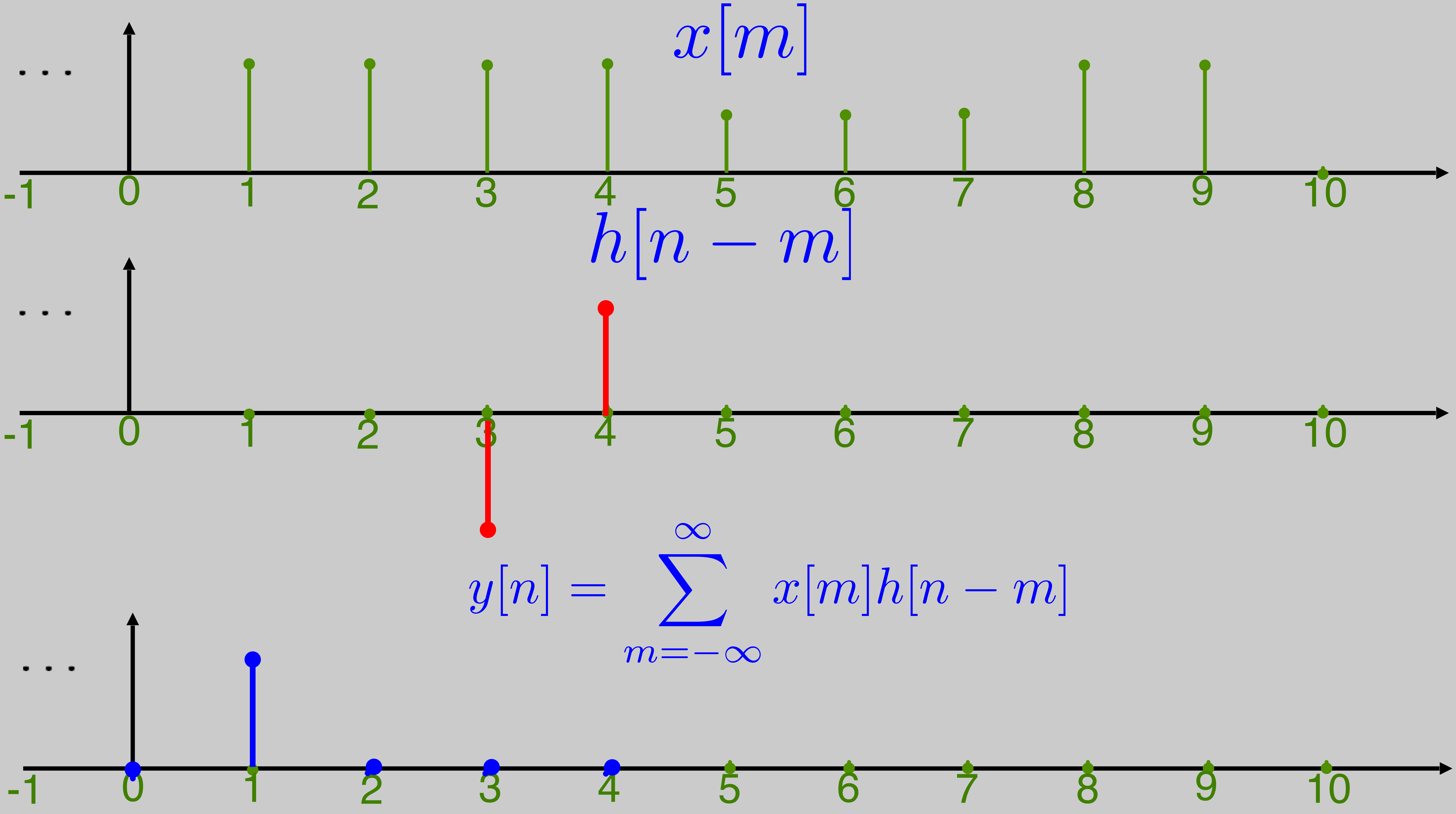

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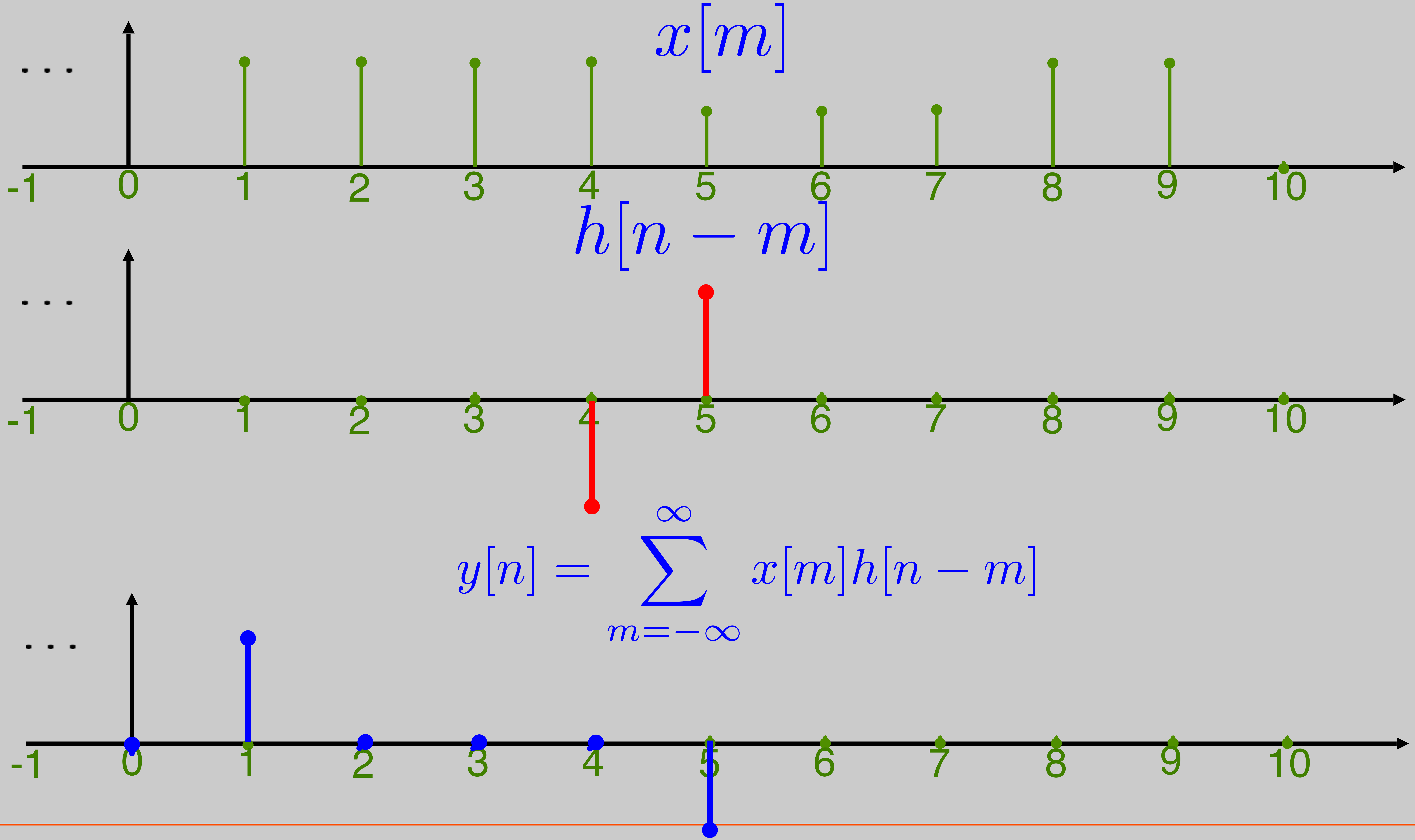
Graphical Example of Convolution



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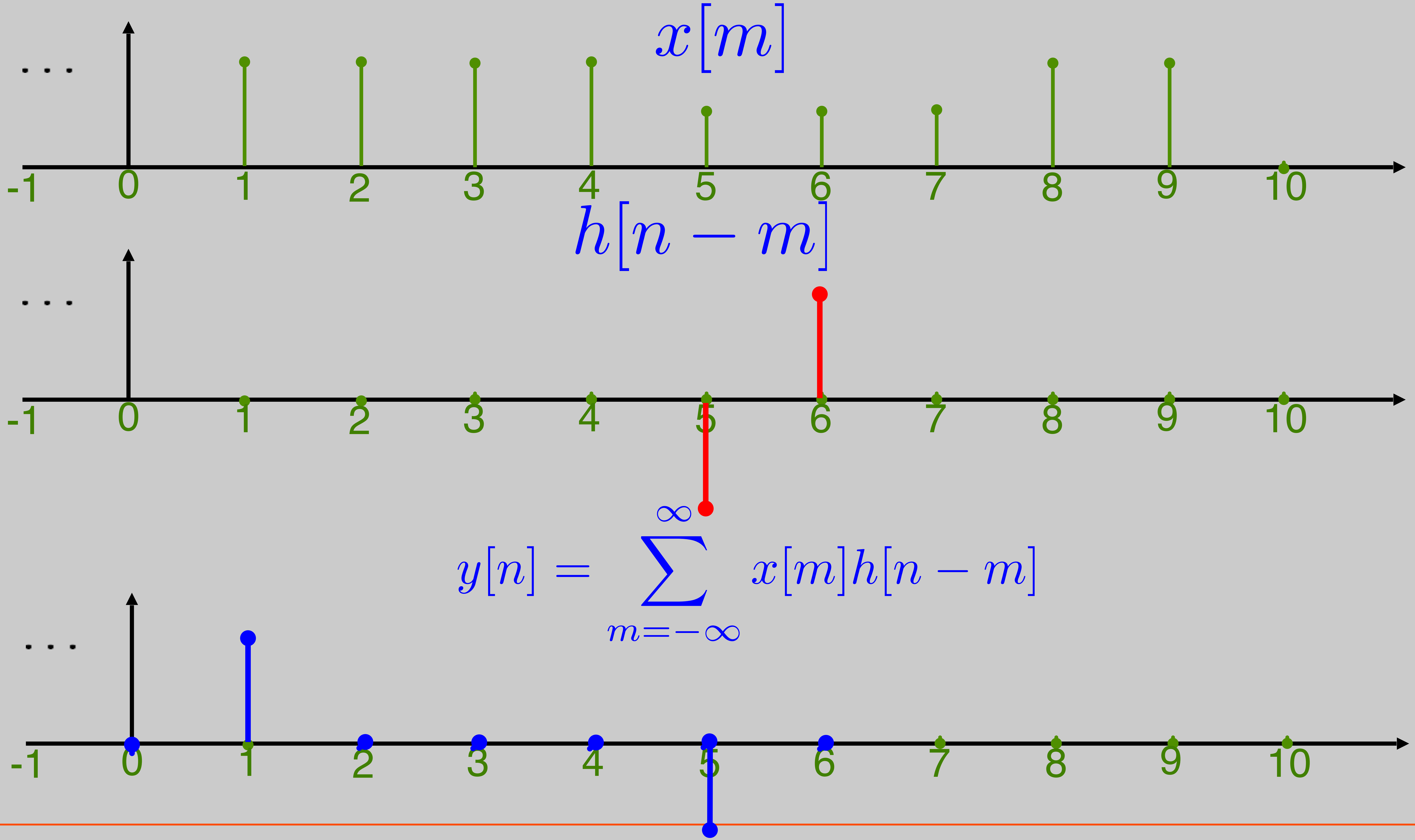
Graphical Example of Convolution



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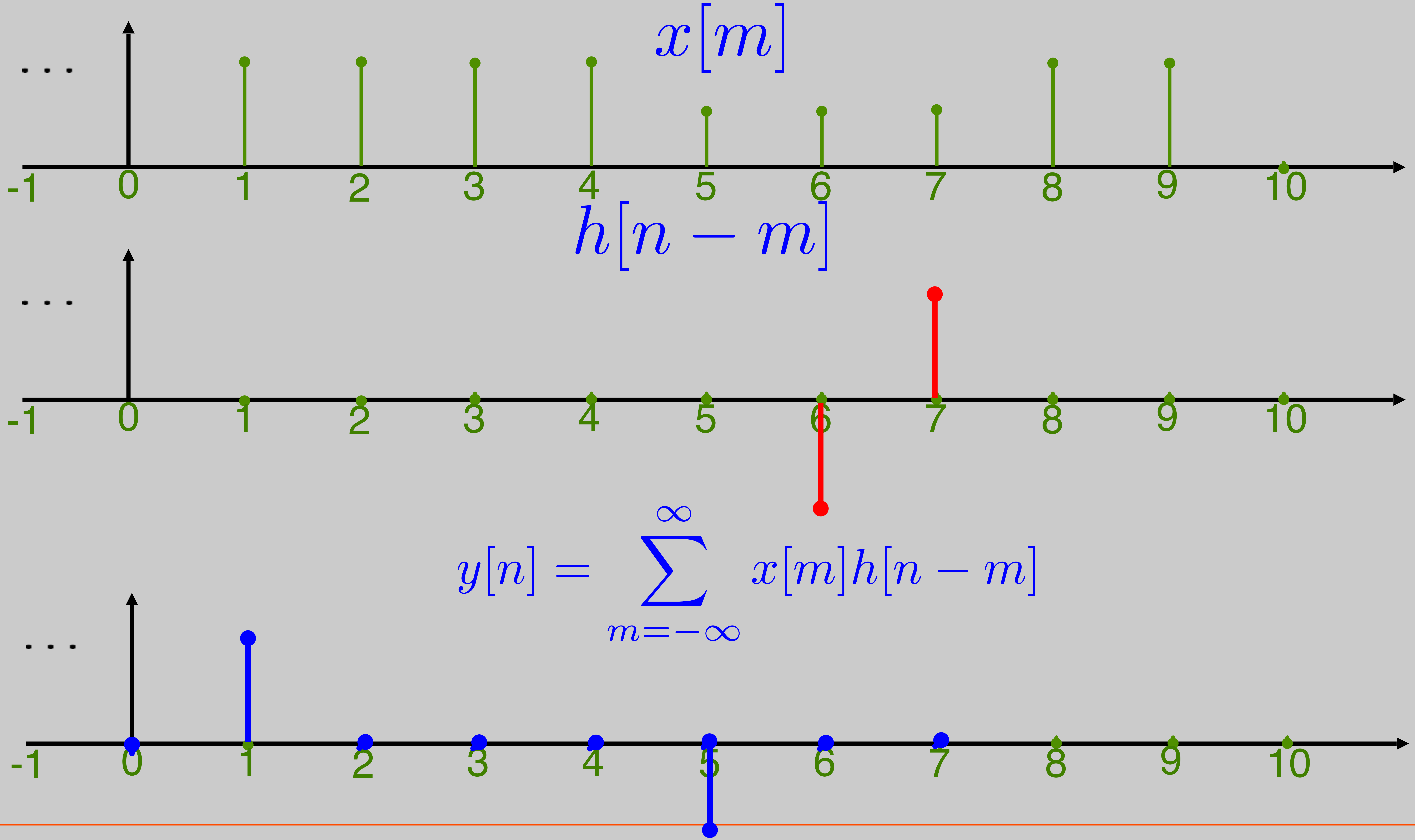
Graphical Example of Convolution



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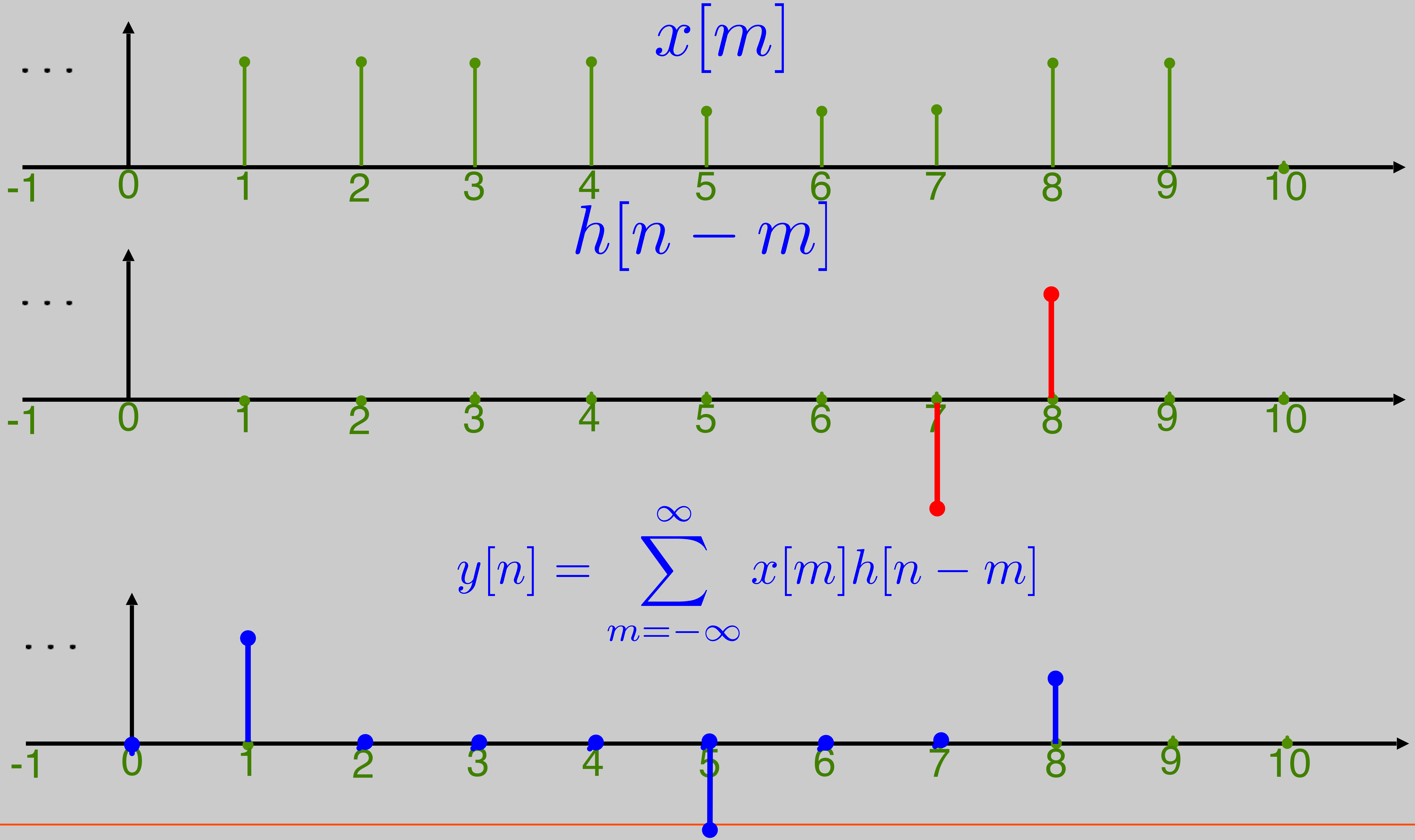
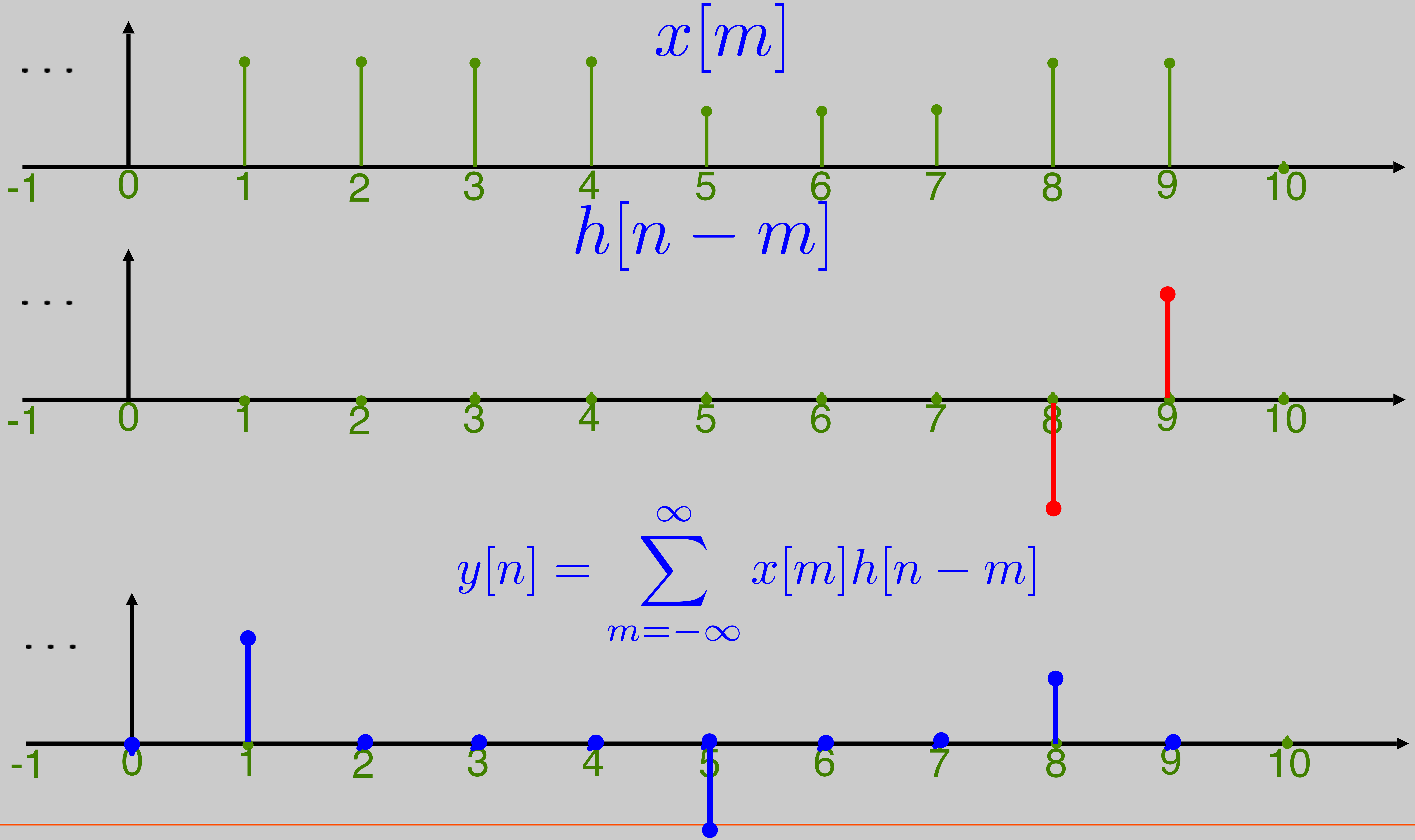
Graphical Example of Convolution



Graphical Example of Convolution



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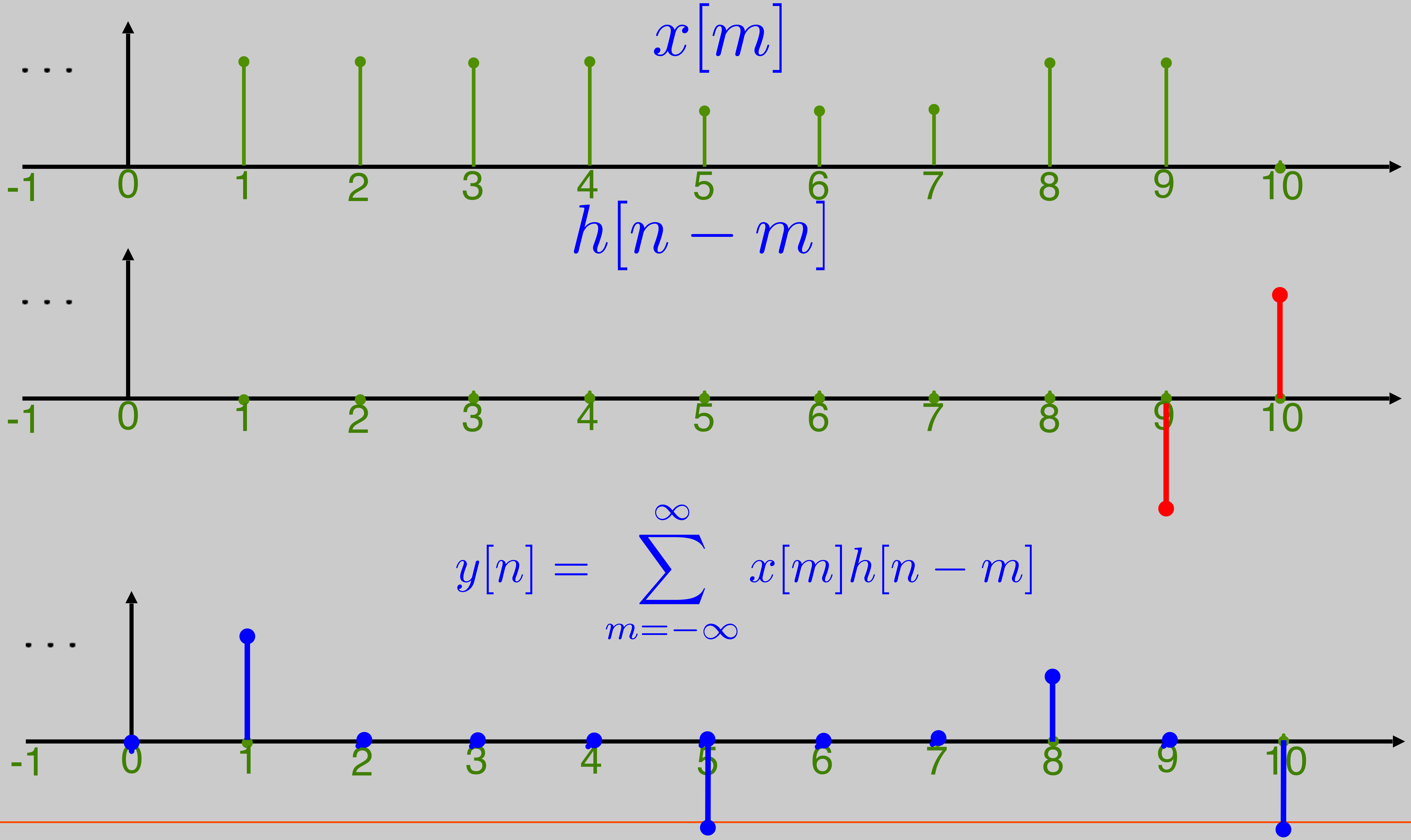
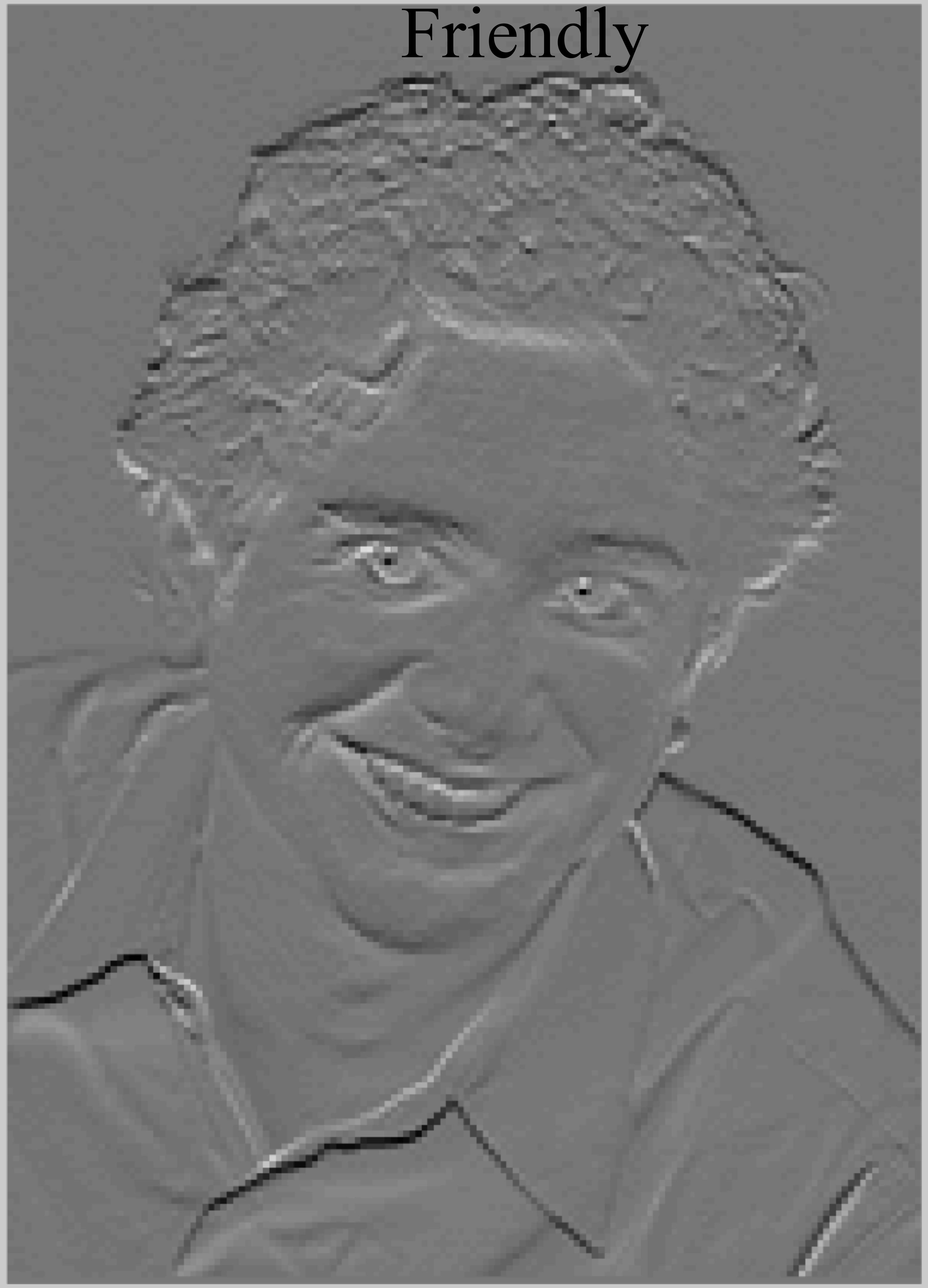
Graphical Example of Convolution



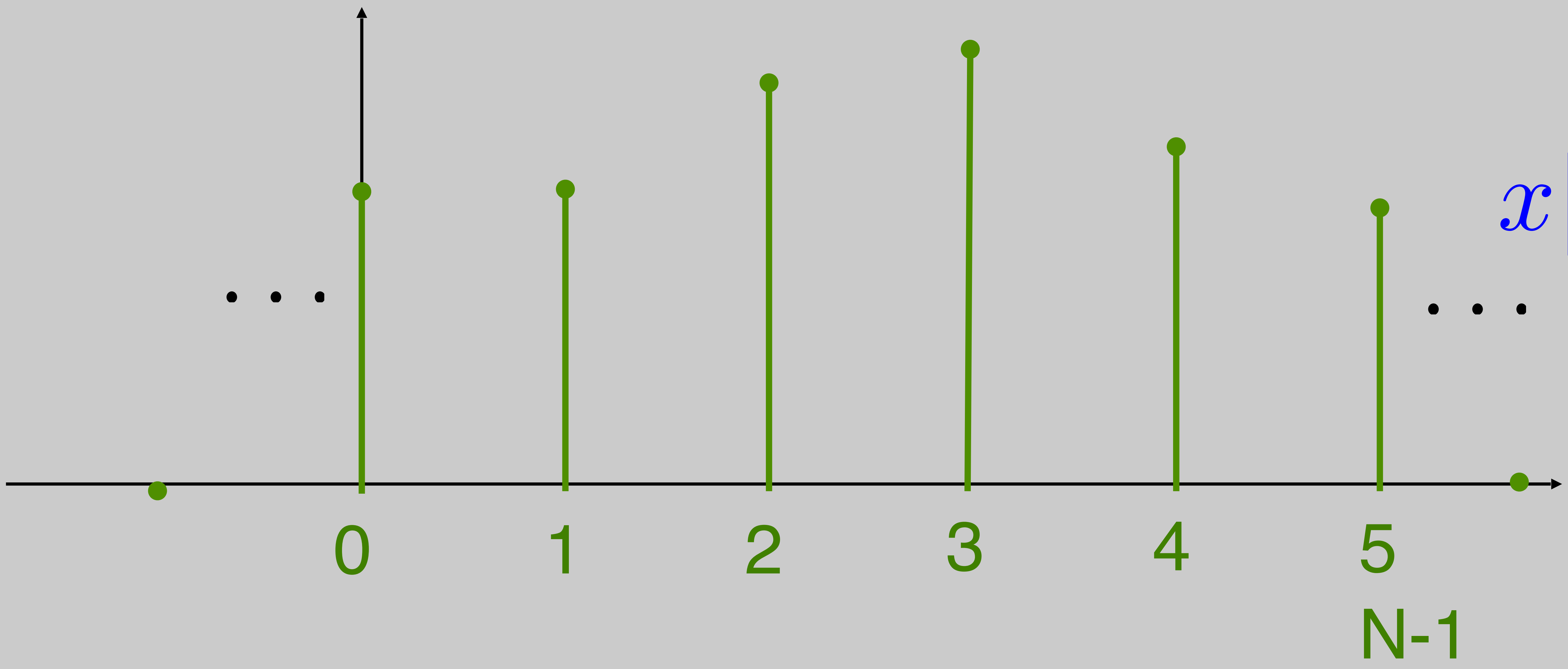
$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$

Example



Finite Sequences

- Consider a finite sequence of length N



$$x[n] = \begin{cases} \text{something} & 0 \le n < N \\ 0 & \text{otherwise} \end{cases}$$

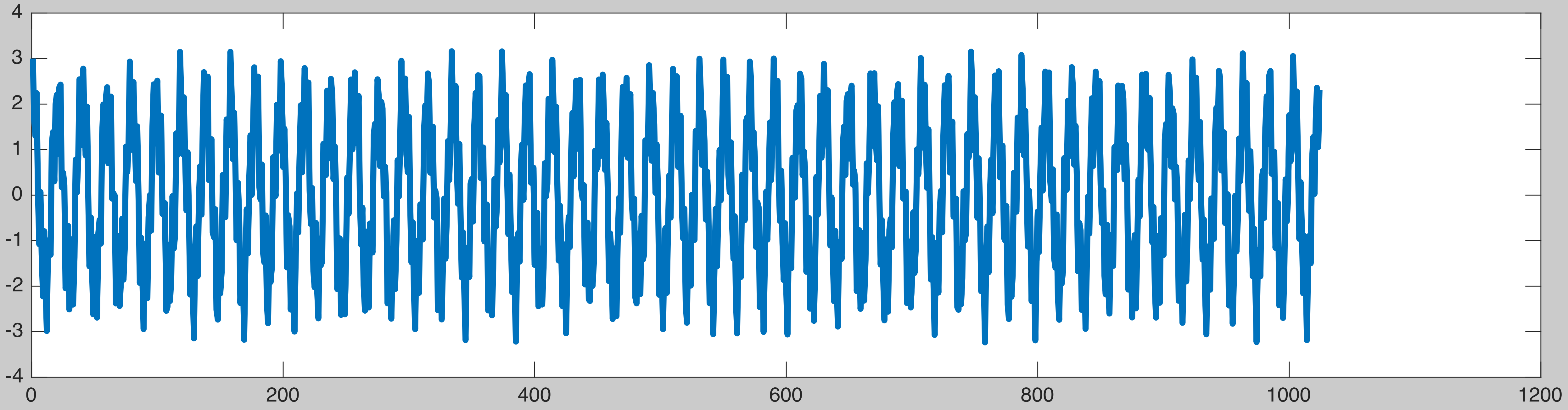
- Can also be written as a vector

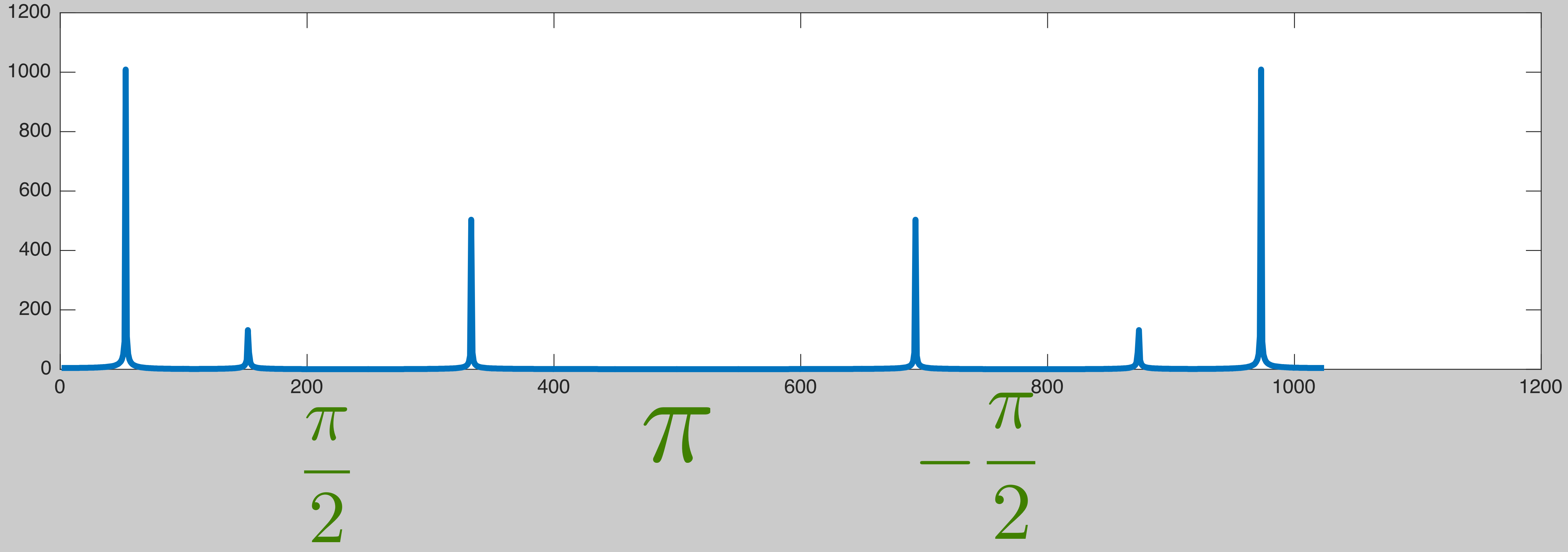
$$\vec{x} = \begin{bmatrix} x(0) \\ x(1) \\ \vdots \\ x(N-1) \end{bmatrix}$$

Why?

- To compute this:

$x[n] \Rightarrow X[k]$





Finite Sequences as Vectors

- Define an inner-product (for R^N):

$$< \vec{x}, \vec{y} > = \vec{x} \cdot \vec{y} = \sum_{n=0}^{N-1} x[n]y[n] =$$

$$= \vec{x}^T \vec{y}$$

So,

$$< \vec{x}, \vec{x} > = \sum_{n=0}^{N-1} x[n]x[n] = \sum_{n=0}^{N-1} x^2[n] = ||\vec{x}||^2$$

$$\Rightarrow \vec{x}^T \vec{x} = ||\vec{x}||^2$$

Finite Sequences as Vectors

- What about complex?

$$x \cdot x = x^2 = (x_r + jx_i)(x_r + jx_i) = x_r^2 - x_i^2 + 2jx_r x_i \neq ||x||^2$$

but,

$$x^* \cdot x = (x_r - jx_i)(x_r + jx_i) = x_r^2 + x_i^2 = ||x||^2$$

- Transpose vs Transpost conjugate

$$\vec{x} = \begin{bmatrix} 1 \\ j \\ 1+j \end{bmatrix}$$

$$\vec{x}^T = \begin{bmatrix} 1 & j & 1+j \end{bmatrix}$$

$$\vec{x}^* = \begin{bmatrix} 1 & -j & 1-j \end{bmatrix}$$

Finite Sequences as Vectors

- Define Complex inner product

$$< \vec{x}, \vec{y} >= \overline{\vec{x}} \cdot \vec{y} = \sum_{n=0}^{N-1} x[n]^* y[n] = \vec{x}^* \vec{y} = \vec{x}^H \vec{y}$$

$$\vec{x} = \begin{bmatrix} 1 \\ j \end{bmatrix} \Rightarrow \vec{x}^* x = \begin{bmatrix} 1 & -j \end{bmatrix} \begin{bmatrix} 1 \\ j \end{bmatrix} = 2$$

Projections

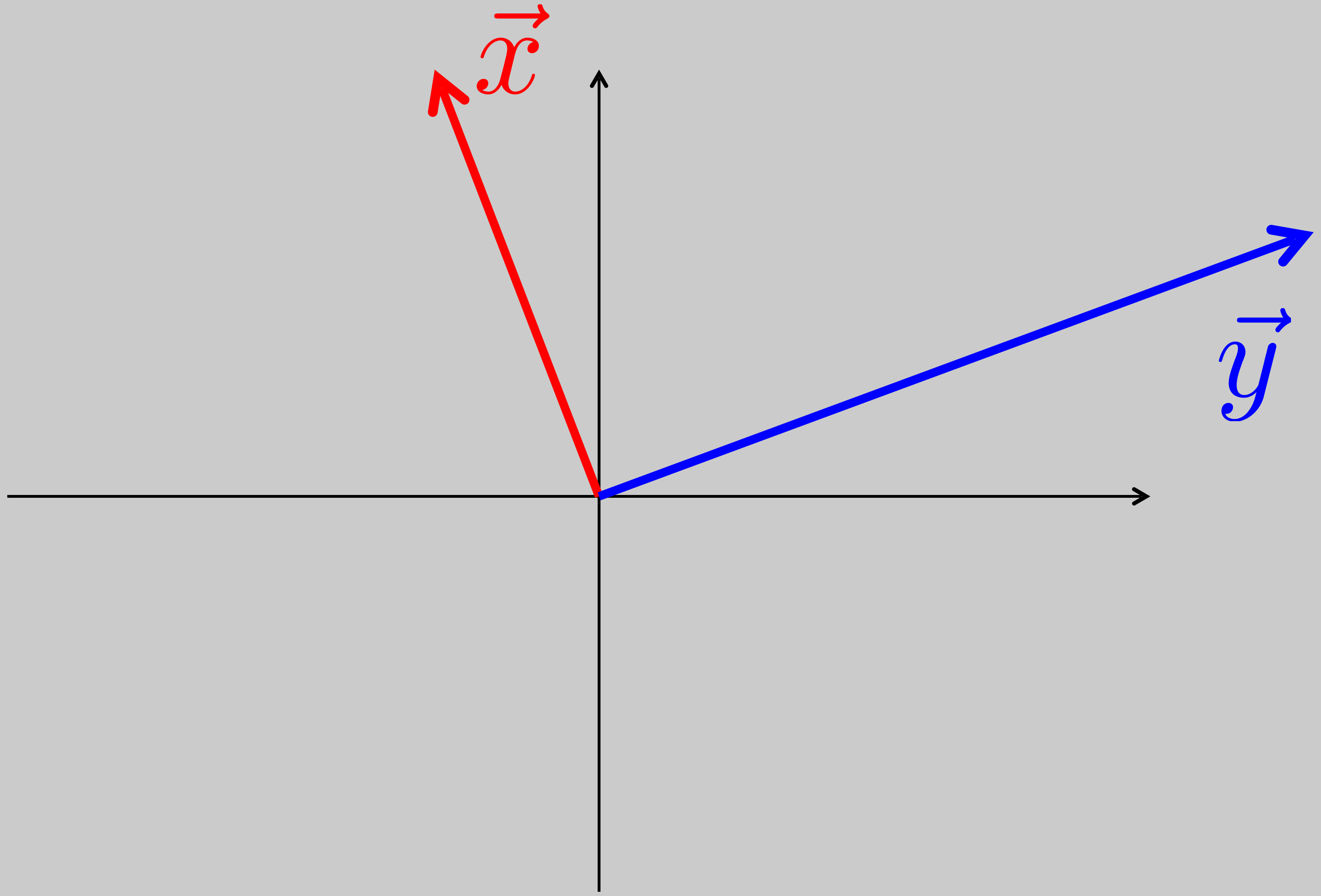
- Orthogonality:

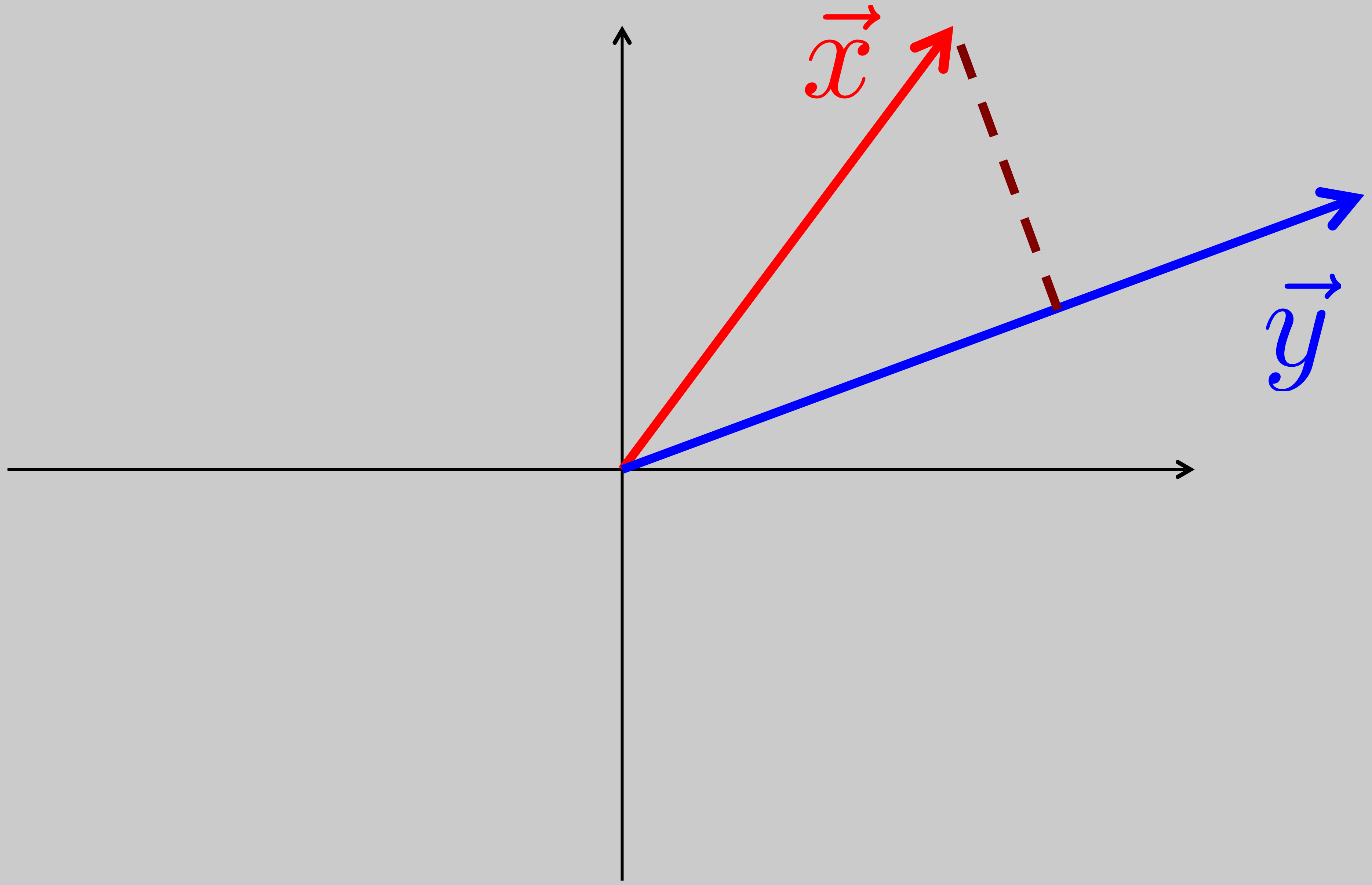
$$\vec{x}^*\vec{y} = \sum_{n=0}^{N-1} x[n]^* y[n] = 0$$

- Unit vector: $||\hat{x}|| = 1$

$$\hat{x} = \frac{\vec{x}}{||\vec{x}||}$$

- Define projection as: $\dfrac{\vec{y}^* x}{||\vec{y}||}$



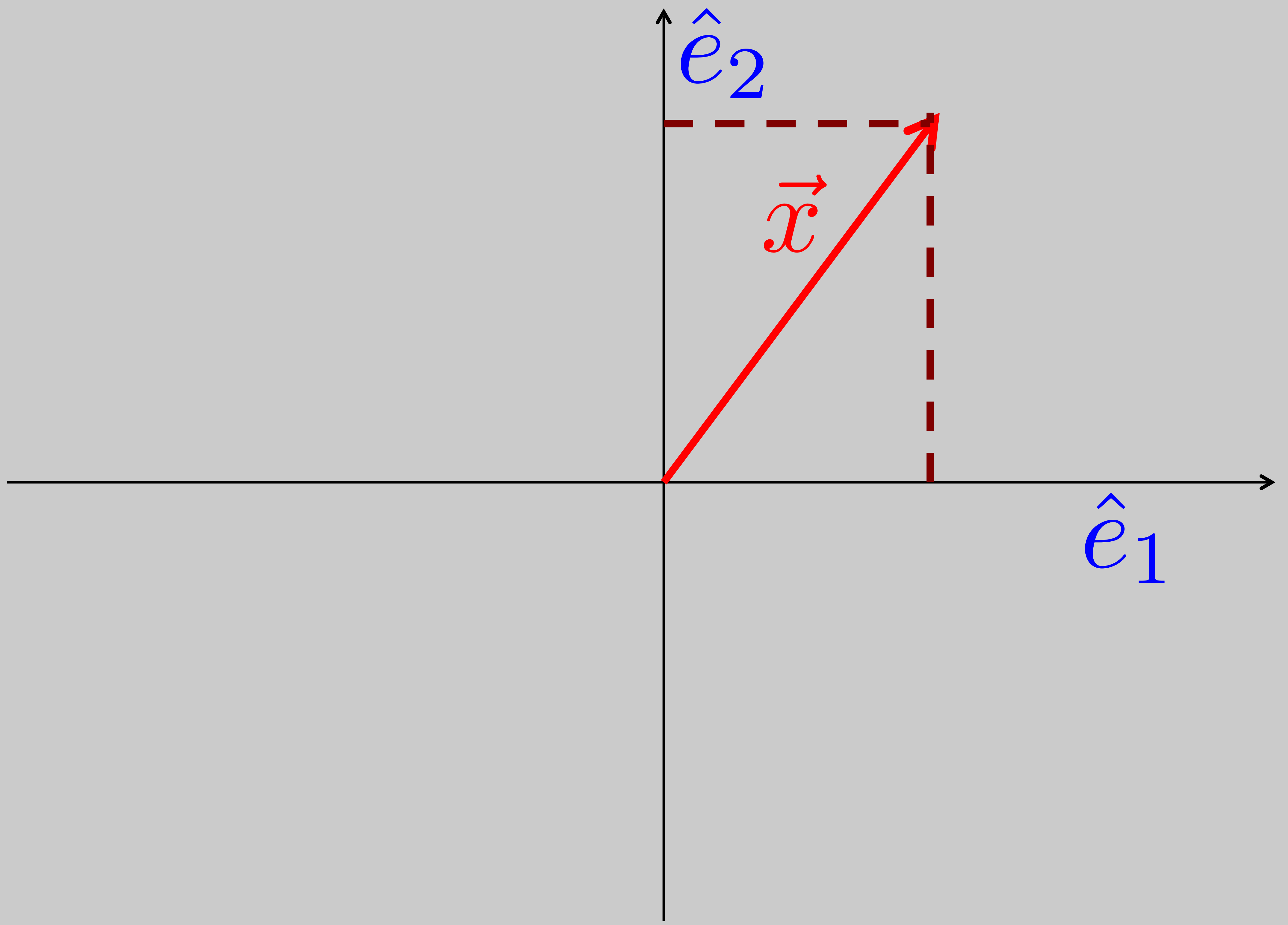


Change of Coordinates (Basis)

- We can compute new coordinates by projections onto orthonormal basis vectors

$$\hat{e}_1^* \vec{x} = [1 \quad 0]\vec{x} = x_1$$

$$\hat{e}_2^* \vec{x} = [0 \quad 1]\vec{x} = x_2$$



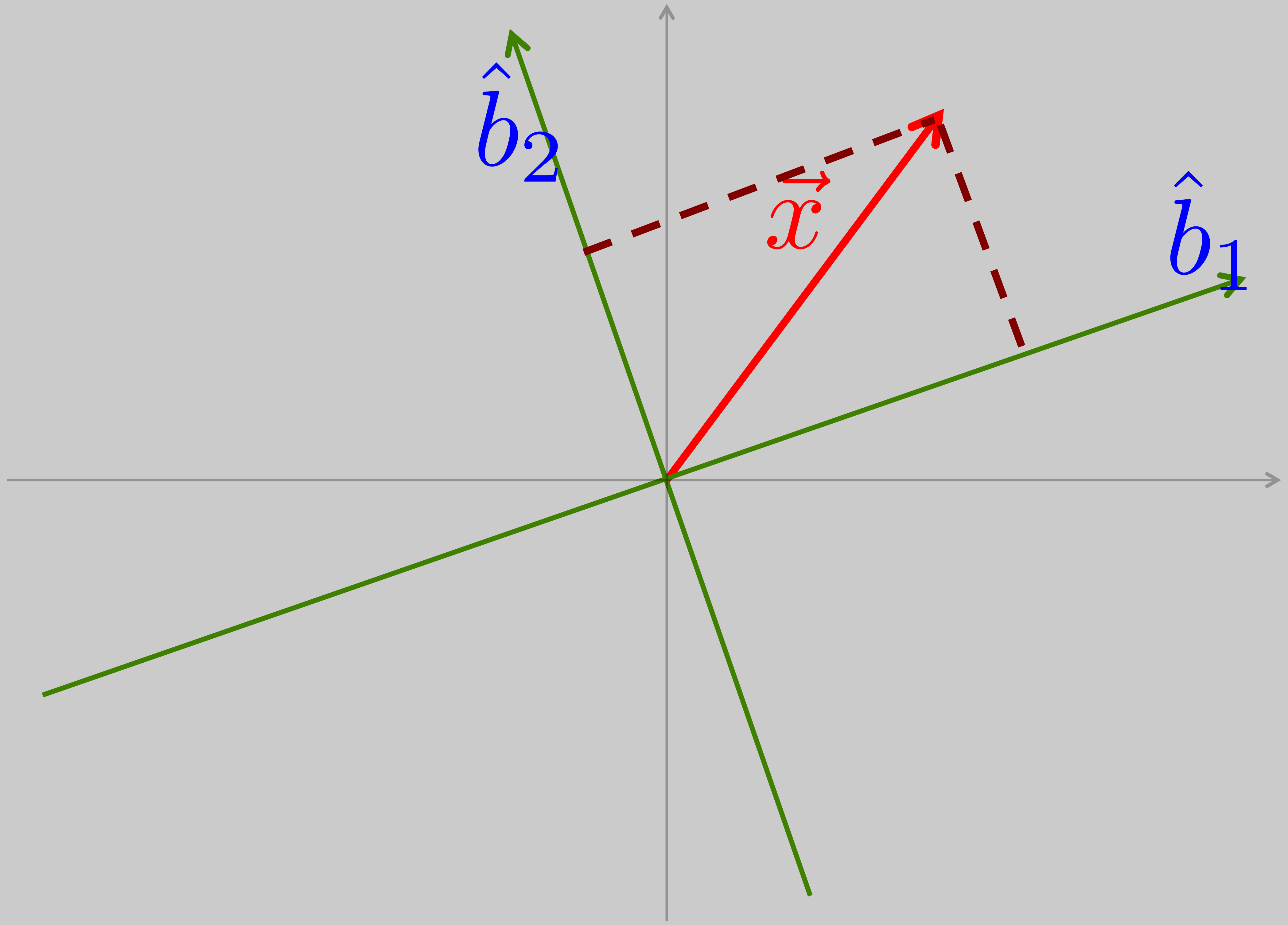
Change of Coordinates (Basis)

- We can compute new coordinates by projections onto orthonormal basis vectors

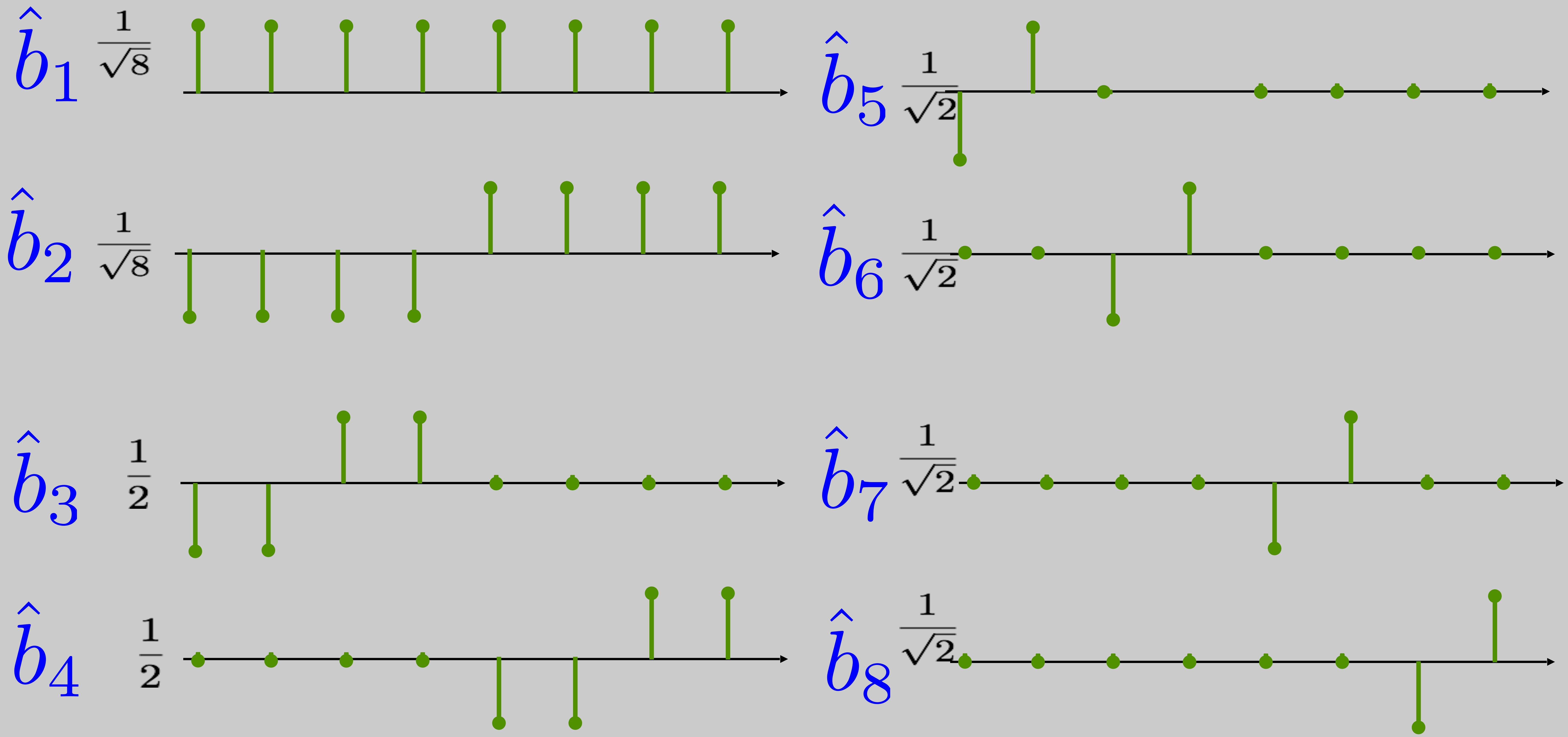
New coordinates:

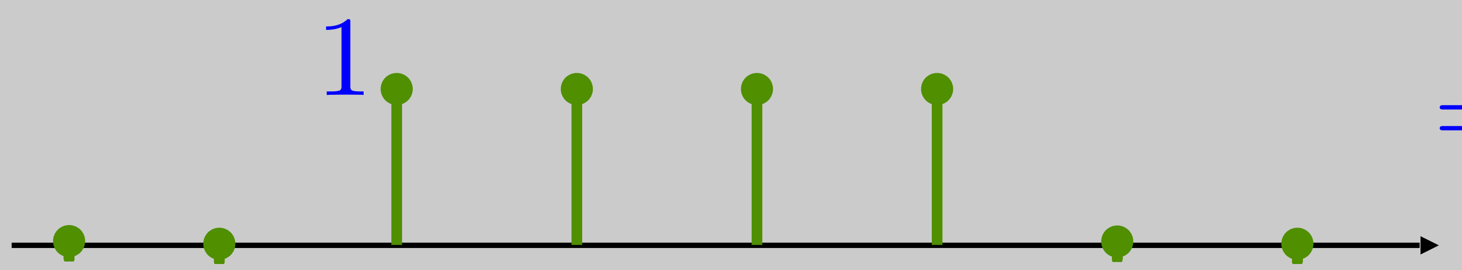
$$\begin{bmatrix} \hat{b}_1^* \vec{x} \\ \hat{b}_2^* \vec{x} \end{bmatrix} = \begin{bmatrix} \hat{b}_1 & \hat{b2} \end{bmatrix}^* \vec{x}$$

$$\Rightarrow \vec{x} = (\hat{b}_1^* \vec{x}) \hat{b}_1 + (\hat{b}_2^* \vec{x}) \hat{b}_2$$



Change of basis





$$= \quad \hat{b}_1 + \quad \hat{b}_2 + \quad \hat{b}_3 + \quad \hat{b}_4 + \quad \hat{b}_5 + \quad \hat{b}_6 + \quad \hat{b}_7 + \quad \hat{b}_8$$