

EE16B

Designing Information Devices and Systems II

Lecture 7A

State Feedback Control

Intro

- Last time:
 - Described and derived conditions for controllability of linear state models.
 - Rank of R_n for both discrete and continuous
 - Showed examples of controllable and non-controllable systems
- Today:
 - Show how to discretize a simple continuous system
 - Open loop and state feedback control

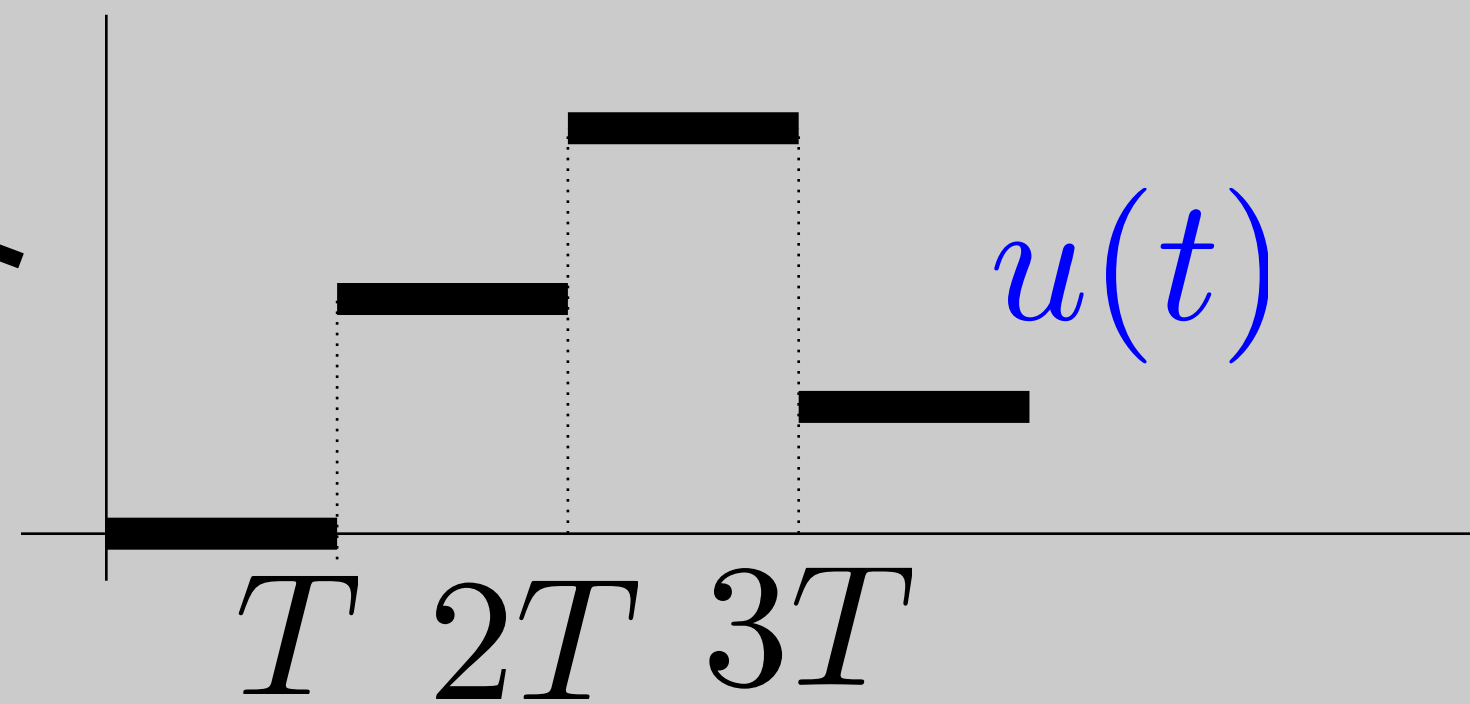
Discretization of C.T system

Let's convert it to discrete time:

$$\frac{d}{dt}p(t) = v(t)$$

$$\frac{d}{dt}v(t) = u(t)$$

$$\frac{d}{dt} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t)$$



Discretization of C.T system

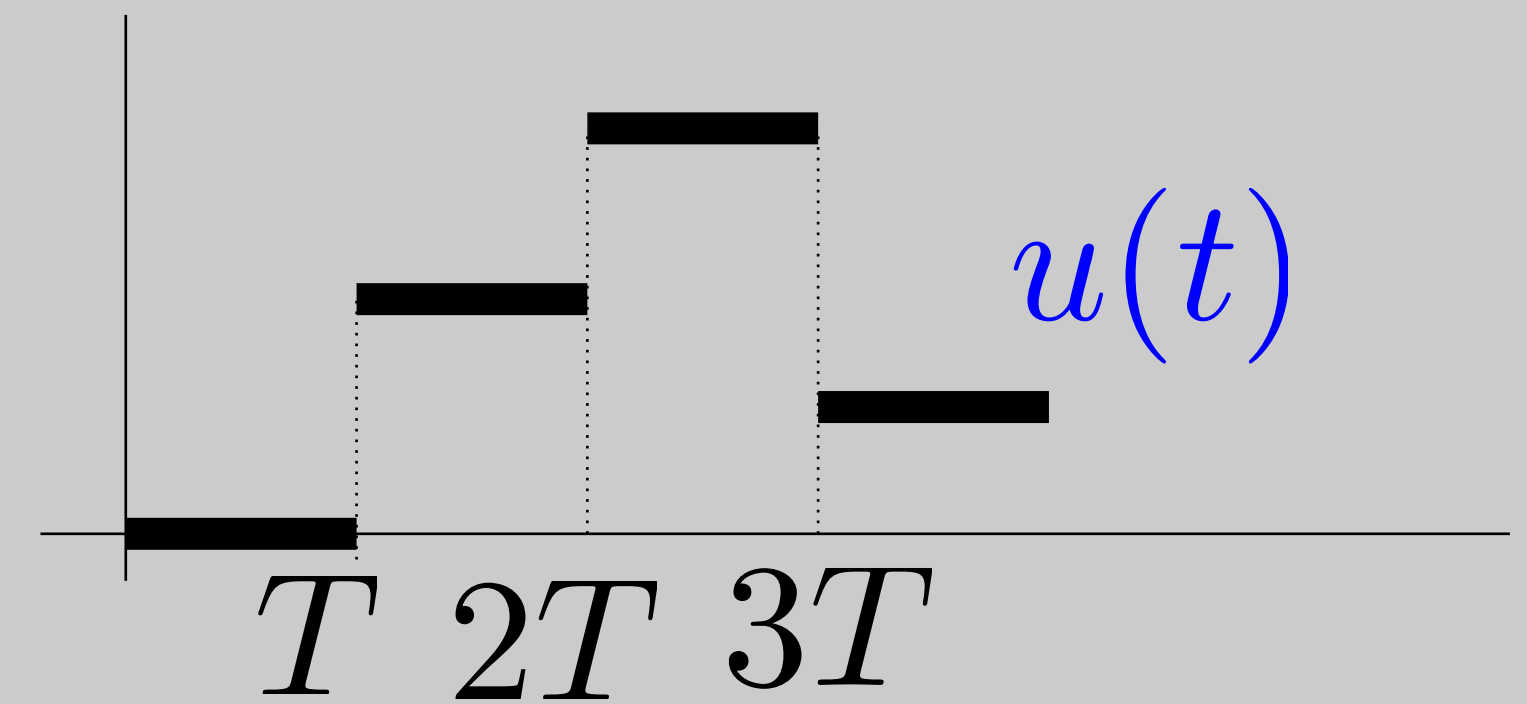
$$\frac{d}{dt}p(t) = v(t)$$

$$\frac{d}{dt}v(t) = u(t)$$

$$v(T) = \int_0^T u(\tau) d\tau + v(0) = \int_0^T u(0) d\tau + v(0) = v(0) + Tu(0)$$

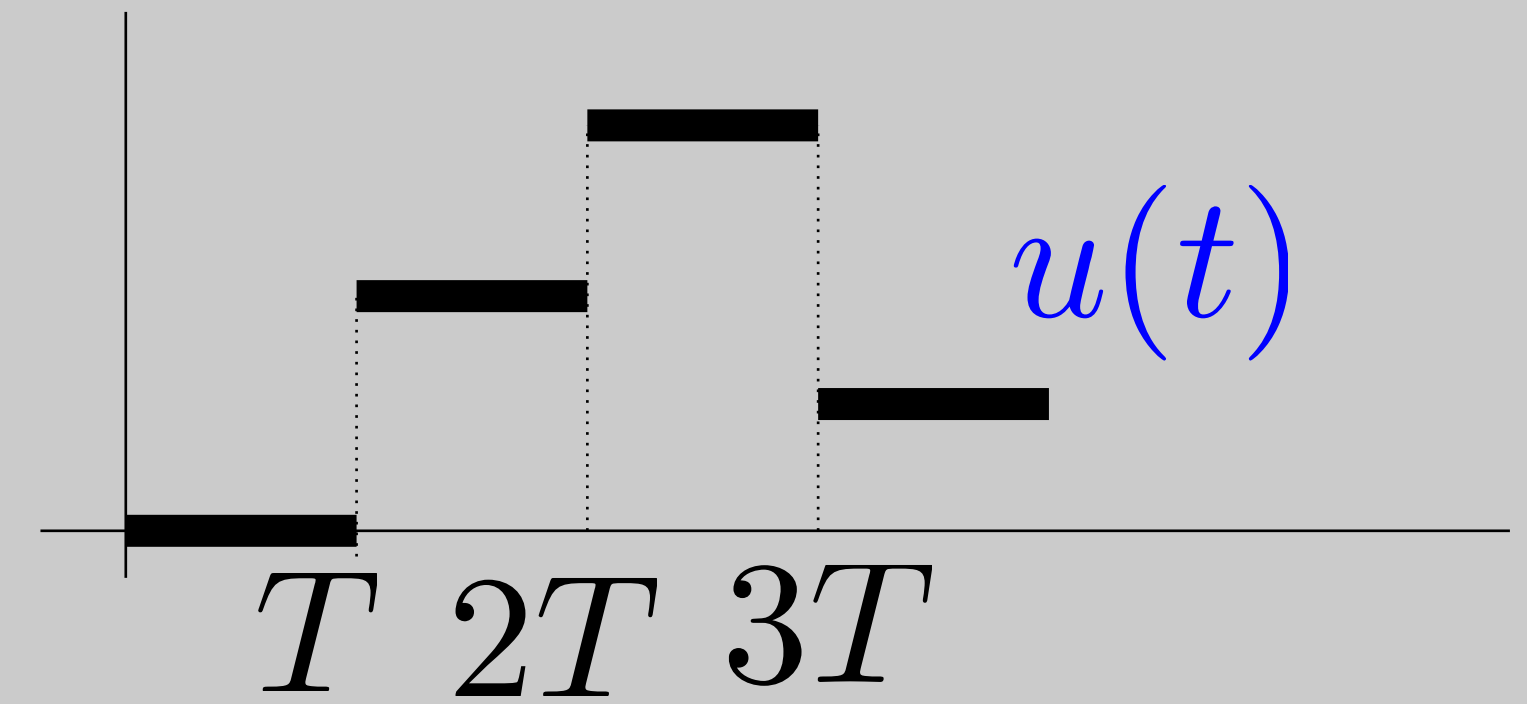
$$\Rightarrow v((n+1)T) = v(nT) + \int_{nT}^{(n+1)T} u(\tau) d\tau = v(nT) + Tu(nT)$$

$$m = nT \Rightarrow v(m + \mathbf{1}) = v(m) + Tu(m)$$



Discretization of C.T system

$$\frac{d}{dt}p(t) = v(t) \quad \frac{d}{dt}v(t) = u(t)$$



$$p((n+1)T) = p(nT) + \int_{nT}^{(n+1)T} v(\tau) d\tau \quad = v(nT) + \int_{nT}^{\tau} u(\theta) d\theta = v(nT) + (\tau - nT)u(nT)$$

$$= p(nT) + \int_{nT}^{(n+1)T} v(nT) + (\tau - nT)u(nT) d\tau$$

$$= p(nT) + Tv(nT) + \frac{T^2}{2}u(nT)$$

$$\Rightarrow p(m + \mathbf{I}) = p(m) + Tv(m) + \frac{T^2}{2}u(m)$$

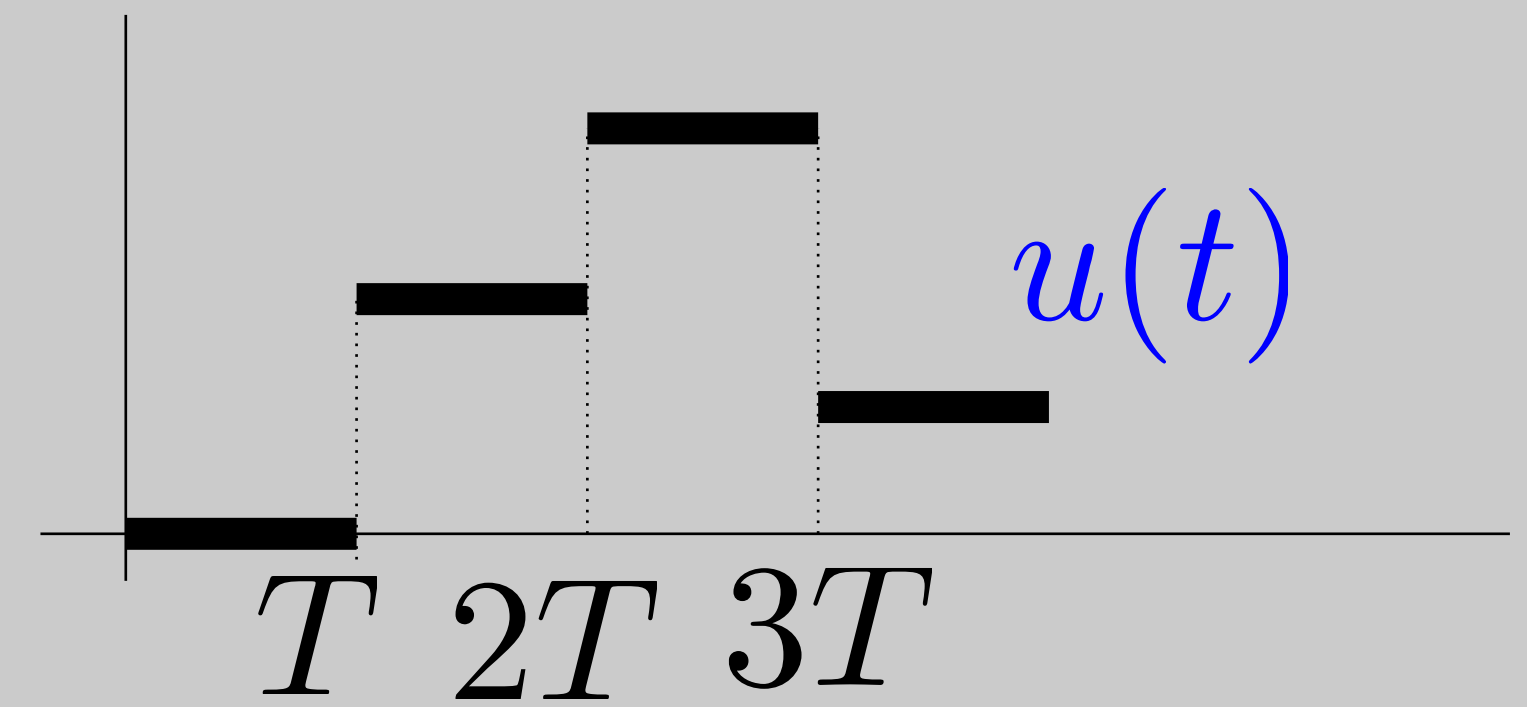
Discretization of C.T system

$$p(m + \mathbf{1}) = p(m) + Tv(m) + \frac{T^2}{2}u(m)$$

$$v(m + \mathbf{1}) = v(m) + Tu(m)$$

$$\begin{bmatrix} p(m + \mathbf{1}) \\ v(m + \mathbf{1}) \end{bmatrix} = \begin{bmatrix} 1 & T \\ 0 & 1 \end{bmatrix} \begin{bmatrix} p(m) \\ v(m) \end{bmatrix} + \begin{bmatrix} \frac{T^2}{2} \\ T \end{bmatrix} u(m)$$

$$\frac{d}{dt} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t)$$



Open Loop Control

$$\vec{x}(t) - A^t \vec{x}(0) = \begin{bmatrix} A^{t-1}B & A^{t-2}B & \cdots & AB & B \end{bmatrix} \begin{bmatrix} u(0) \\ u(1) \\ \vdots \\ u(t-1) \end{bmatrix}$$

$\vec{x}_{\text{target}} = 0$

If the system is controllable, $u(t)$ exists to take the system from any initial state to a target state

$$\xrightarrow{u(t)} \boxed{\vec{x}(t+1) = A\vec{x}(t) + Bu(t)}$$

“Open loop control”

Q) What issues could occur in practical systems?

A) System is not robust to uncertainty or perturbations

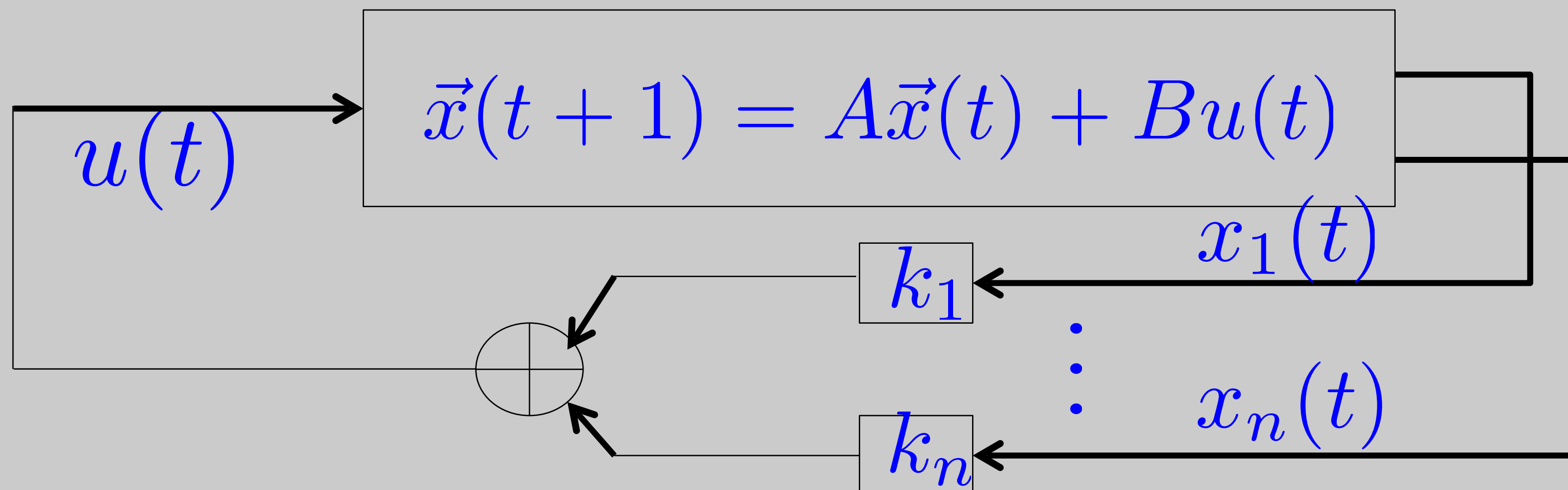
State Feedback Control

Discrete-time: $\vec{x}(t+1) = A\vec{x}(t) + Bu(t) \quad u \in \mathbb{R}$

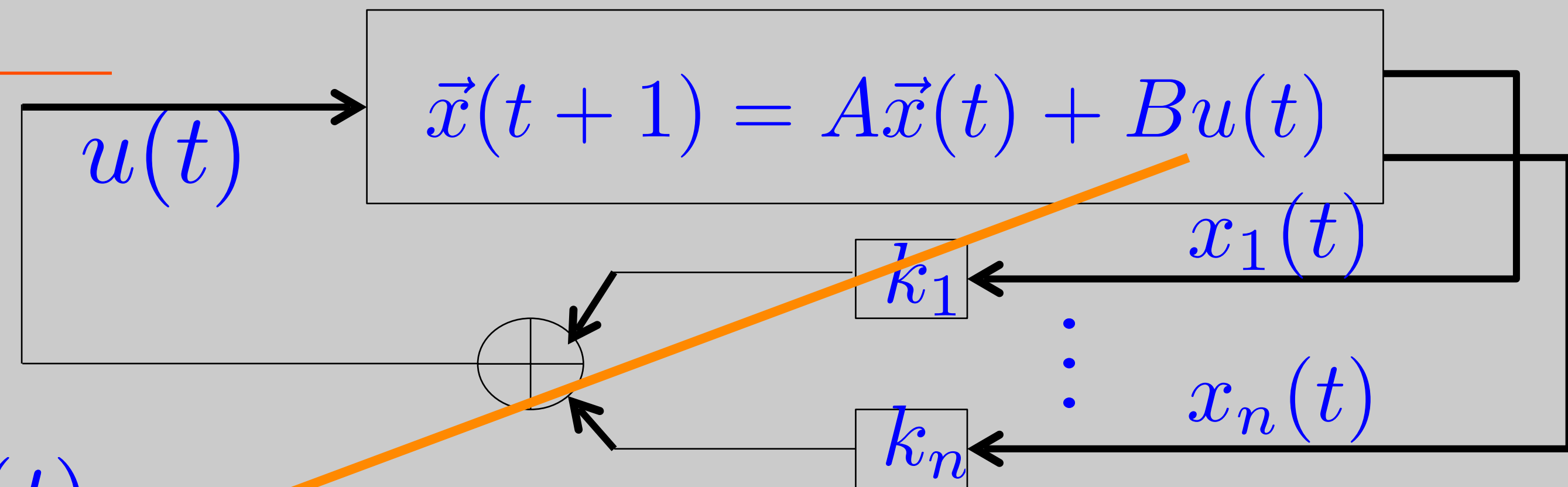
Goal: bring $\vec{x}(t)$ back to equilibrium $\vec{x} = 0$ from any initial condition $\vec{x}(0)$

“control policy” \ “control law”

$$u(t) = k_1 x_1(t) + k_2 x_2(t) + \cdots + k_n x_n(t)$$



State Feedback Control



$$u(t) = [k_1, \dots, k_n]\vec{x}(t) = K\vec{x}(t)$$

$$\Rightarrow \vec{x}(t+1) = (A + BK)\vec{x}(t)$$

If $(A+BK)$ satisfies the stability condition then,

$$\vec{x}(t) \rightarrow 0 \text{ from any initial condition!}$$

If the system is controllable, then we can also shape the eigenvalues arbitrarily

Example 1

$$\vec{x}(t+1) = \underbrace{\begin{bmatrix} 0 & 1 \\ a_1 & a_2 \end{bmatrix}}_A \vec{x}(t) + \underbrace{\begin{bmatrix} 0 \\ 1 \end{bmatrix}}_B u(t)$$

$$\lambda^2 - a_2\lambda - a_1$$

$$R_2 = [AB \quad B] = \begin{bmatrix} 1 & 0 \\ a_2 & 1 \end{bmatrix} \quad \text{Rank}=2 \Rightarrow \text{controllable!}$$


$$A + BK = \begin{bmatrix} 0 & 1 \\ a_1 & a_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} [k_1 \quad k_2] = \begin{bmatrix} 0 & 1 \\ a_1 + k_1 & a_2 + k_2 \end{bmatrix}$$

$$\lambda^2 - (a_2 + k_2)\lambda - (a_1 + k_1)$$

Example 1 cont

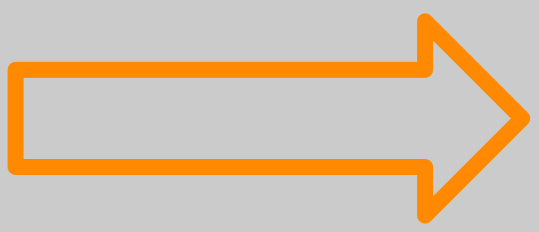
Suppose we want eigen-values at λ_1, λ_2

$$|\lambda I - (A + BK)| = \lambda^2 - (a_2 + k_2)\lambda - (a_1 + k_1)$$

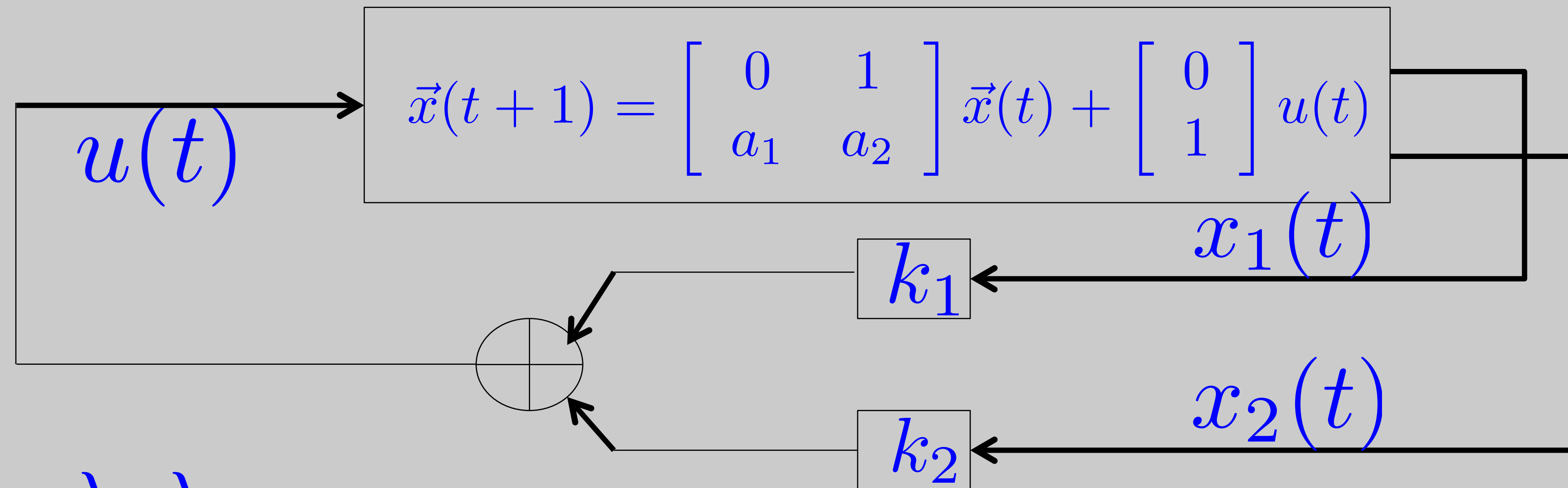
$$(\lambda - \lambda_1)(\lambda - \lambda_2) = \lambda^2 - (\lambda_1 + \lambda_2)\lambda + \lambda_1\lambda_2$$


$$a_2 + k_2 = \lambda_1 + \lambda_2$$

$$a_1 + k_1 = -\lambda_1\lambda_2$$


$$\begin{aligned} k_1 &= -\lambda_1\lambda_2 - a_1 \\ k_2 &= \lambda_1 + \lambda_2 - a_2 \end{aligned}$$

Example 1: Summary



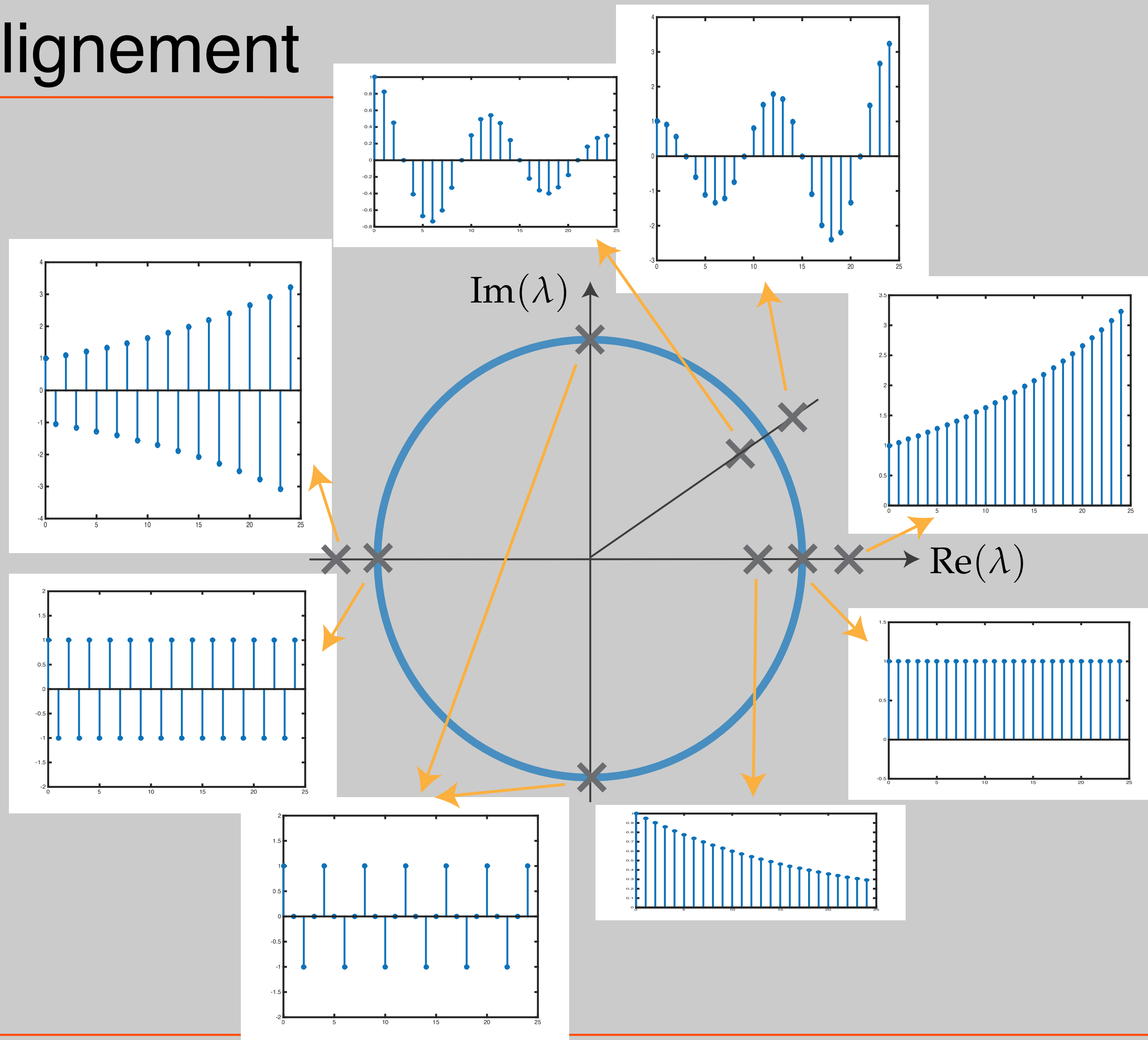
$$k_1 = -\lambda_1 \lambda_2 - a_1$$

$$k_2 = \lambda_1 + \lambda_2 - a_2$$

Eigen values of the state-feedback system will be at my chosen !

$$\lambda_1, \lambda_2$$

Eigen Value Alignment



Example 2

$$\vec{x}(t+1) = \underbrace{\begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}}_A \vec{x}(t) + \underbrace{\begin{bmatrix} 1 \\ 0 \end{bmatrix}}_B u(t)$$

$$A + BK = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} [k_1 \quad k_2] = \begin{bmatrix} 1 + k_1 & 1 + k_2 \\ 0 & 2 \end{bmatrix}$$



$$\begin{aligned} \lambda_1 &= k_1 + 1 \\ \lambda_2 &= 2 \end{aligned}$$

Example 2

$$\vec{x}(t+1) = \underbrace{\begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix}}_A \vec{x}(t) + \underbrace{\begin{bmatrix} 1 \\ 0 \end{bmatrix}}_B u(t)$$

$$A + BK = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} [k_1 \ k_2] = \begin{bmatrix} 1+k_1 & 1+k_2 \\ 0 & 2 \end{bmatrix}$$

$$R_2 = [AB \ B] = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \quad \leftarrow \quad \begin{aligned} \lambda_1 &= k_1 + 1 \\ \lambda_2 &= 2 \end{aligned}$$

rank = 1, uncontrollable

$$x_2(t+1) = 2x_2(t)$$



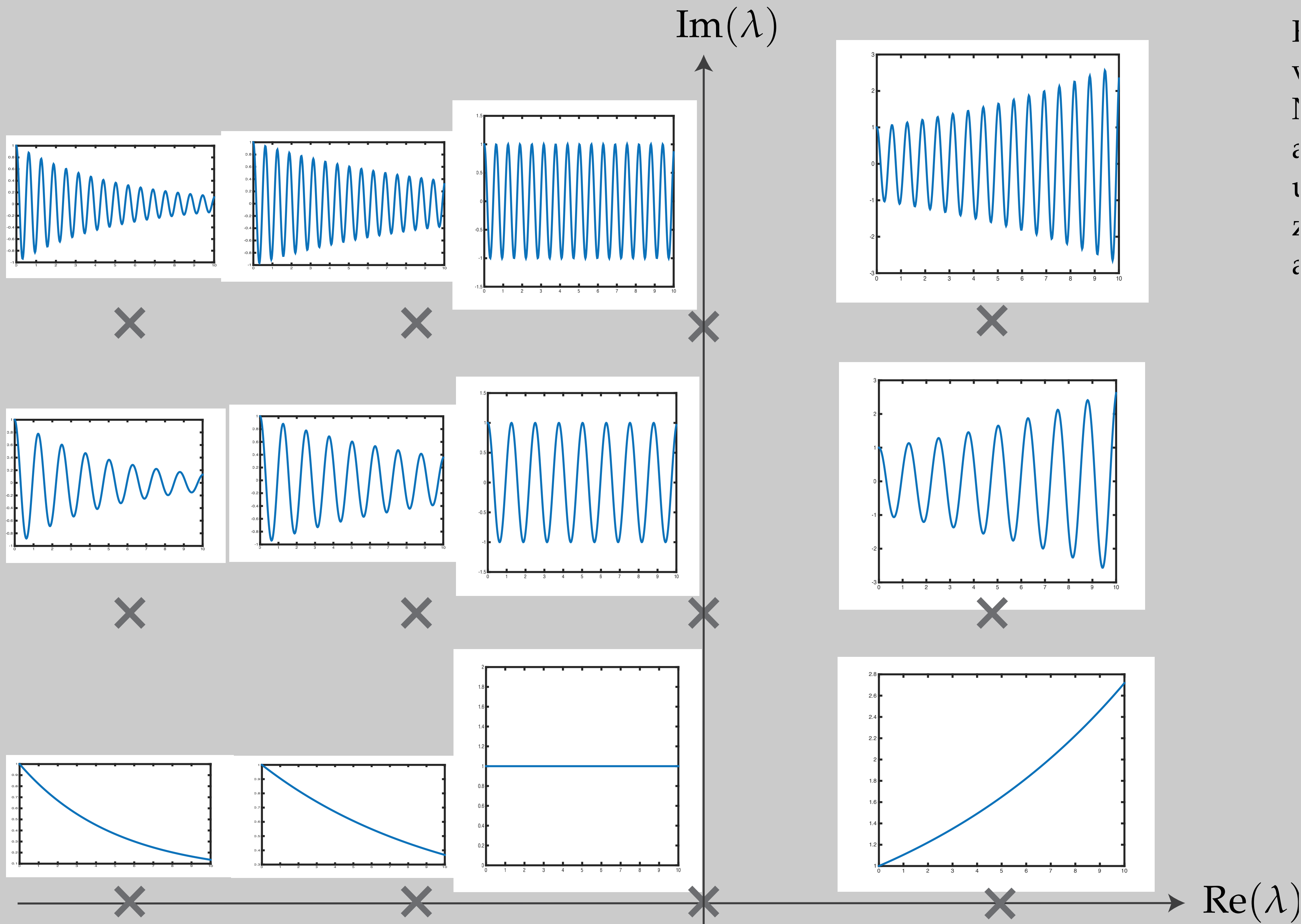
Continuous Time

$$\frac{d}{dt}\vec{x}(t) = A\vec{x}(t) + Bu(t)$$

$$u(t) = K\vec{x}(t)$$

$$\frac{d}{dt}\vec{x}(t) = (A + BK)\vec{x}(t)$$

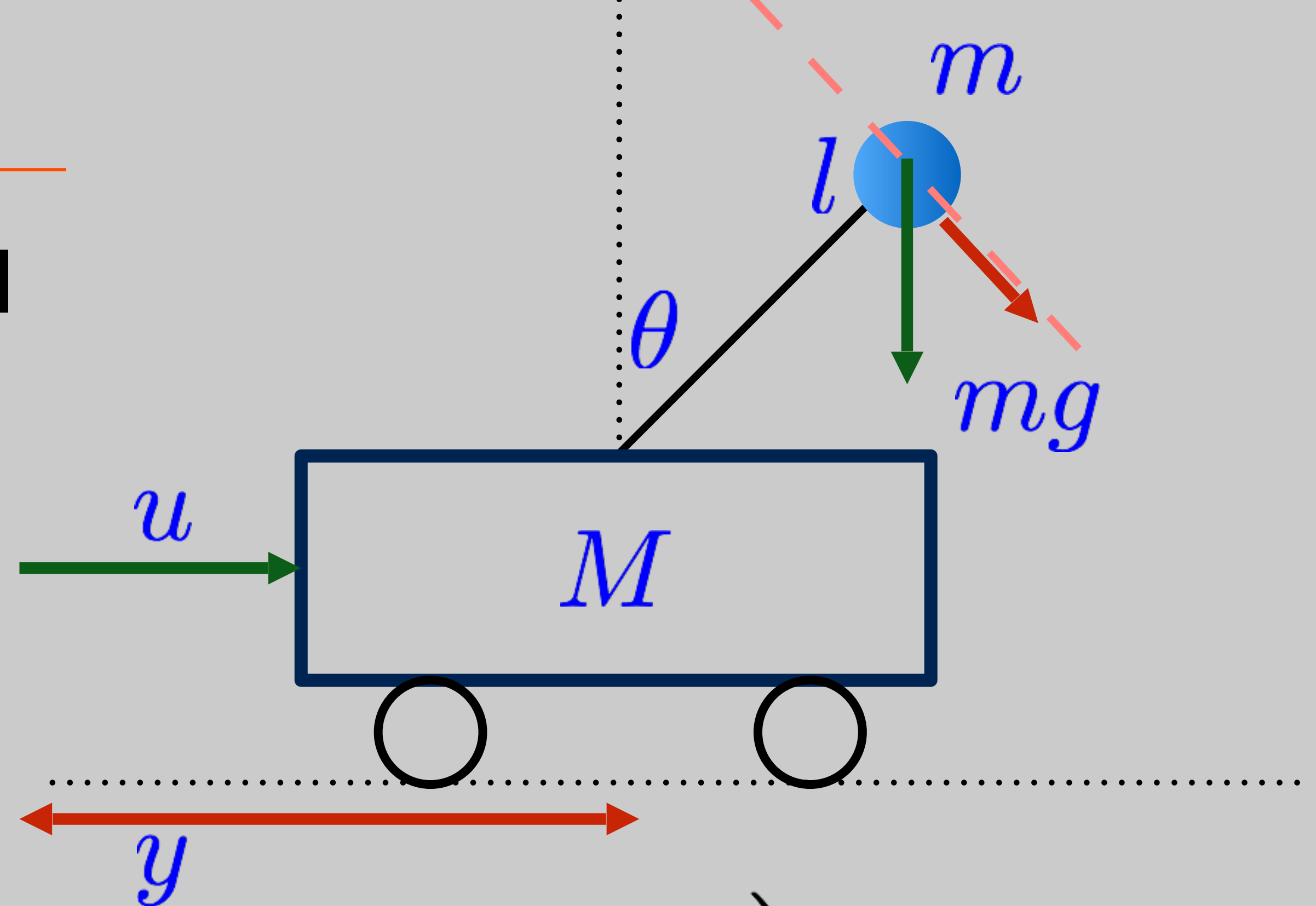
Choose K s.t. , $\text{Re } \lambda_i(A+BK) < 0$, $i=1,2,3\dots n$



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Example 3: Pole on a Cart

Design state-feedback control



$$\ddot{y} = \frac{1}{\frac{M}{m} + \sin^2 \theta} \left(\frac{u}{m} + \dot{\theta}^2 l \sin \theta - g \sin \theta \cos \theta \right)$$

$$\ddot{\theta} = \frac{1}{l \left(\frac{M}{m} + \sin^2 \theta \right)} \left(-\frac{u}{m} \cos \theta - \dot{\theta}^2 l \sin \theta \cos \theta + \frac{M + m}{m} g \sin \theta \right)$$

Example 3: Pole on a Cart

Linearization about $\theta = 0 \quad \dot{\theta} = 0$

State space model:

$$\frac{d}{dt} \begin{bmatrix} \theta(t) \\ \dot{\theta}(t) \\ \dot{y}(t) \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ \frac{M+m}{Ml}g & 0 & 0 \\ -\frac{m}{M}g & 0 & 0 \end{bmatrix} \begin{bmatrix} \theta(t) \\ \dot{\theta}(t) \\ \dot{y}(t) \end{bmatrix} + \begin{bmatrix} 0 \\ -\frac{1}{Ml} \\ \frac{1}{M} \end{bmatrix} u(t)$$

$$M = 1$$

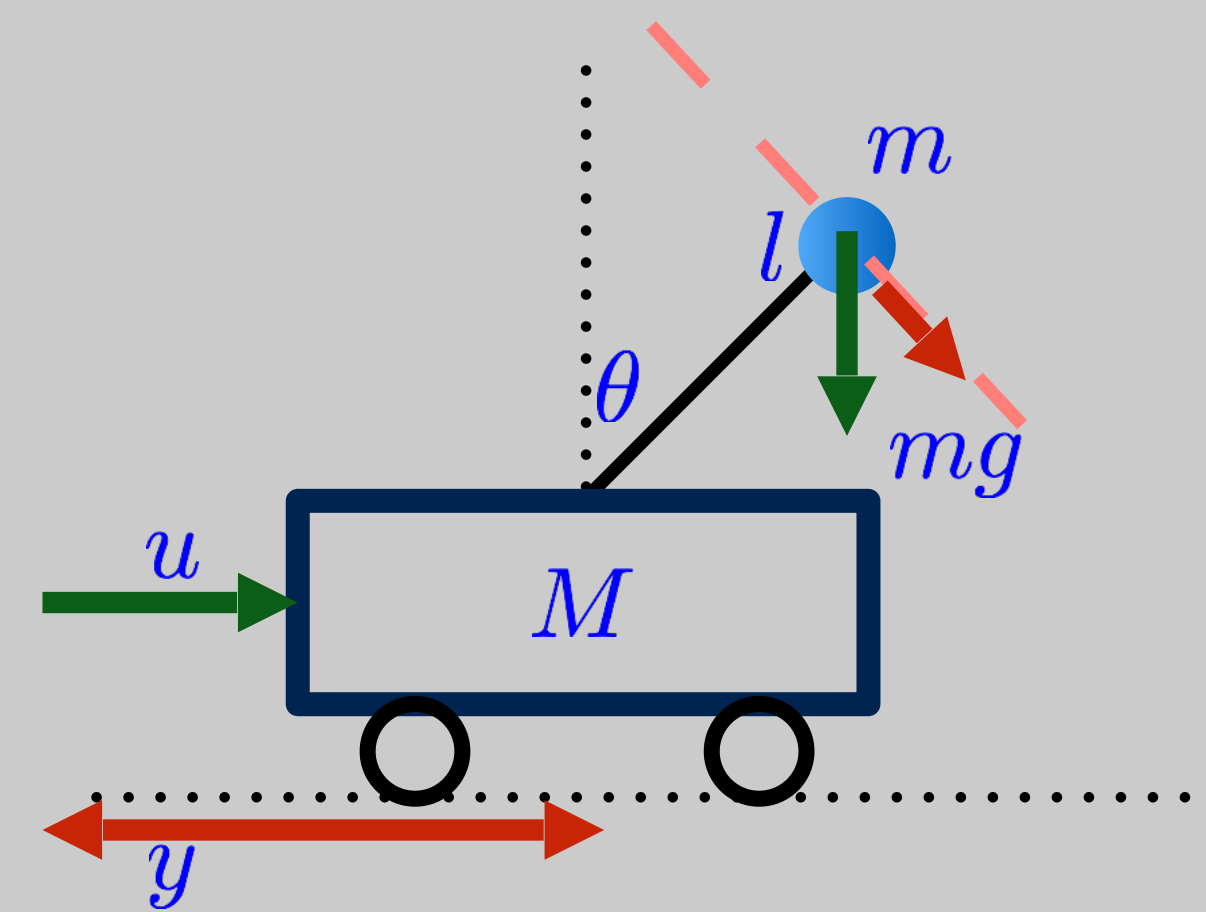
$$m = 0.1$$

$$l = 1$$

$$g = 1$$

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 11 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$



Controller

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 11 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} \quad B = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

$$u(t) = k_1 \theta(t) + k_2 \dot{\theta}(t) + k_3 \dot{y}(t)$$

$$A + BK = \begin{bmatrix} 0 & 1 & 0 \\ 11 - k_1 & -k_2 & -k_3 \\ -1 + k_1 & k_2 & k_3 \end{bmatrix}$$

Characteristic polynomial:

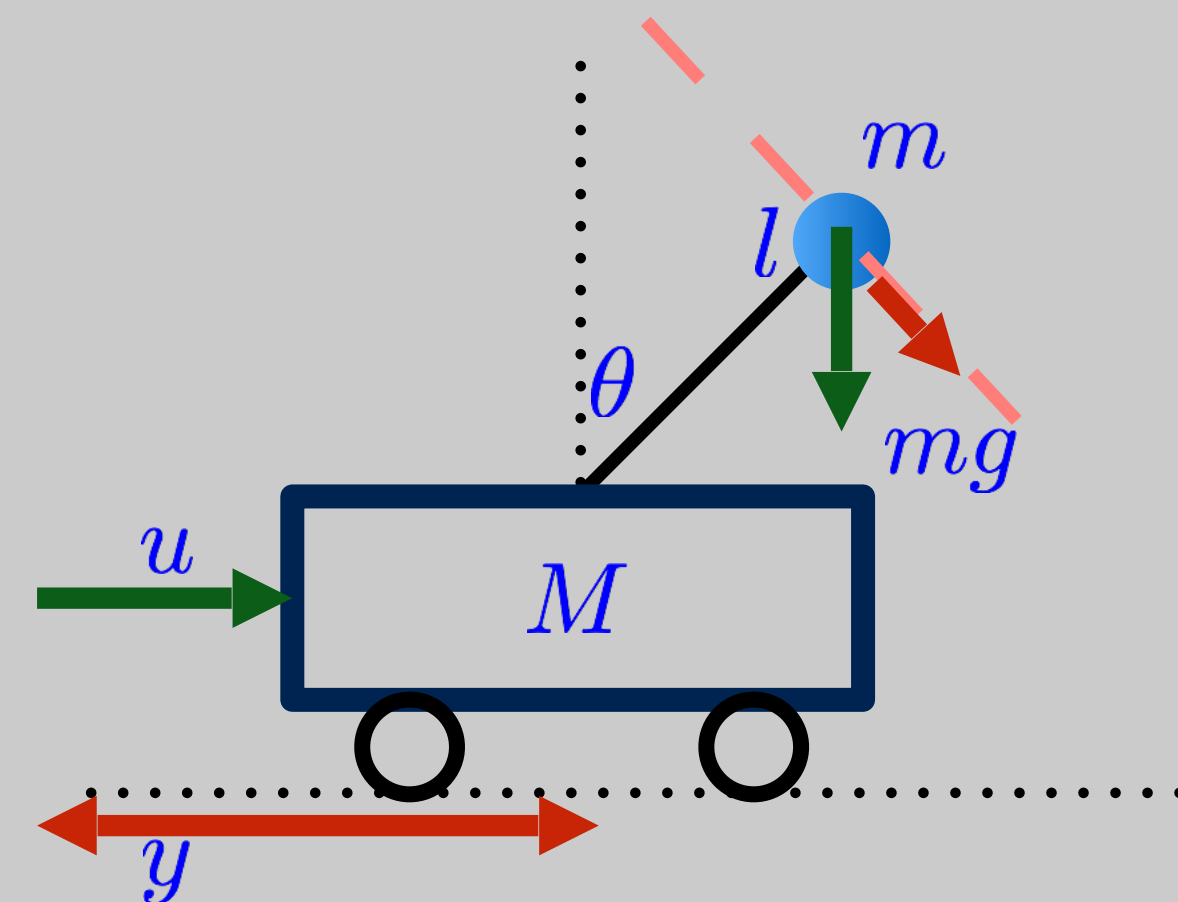
Desired: $\lambda^3 + (k_2 - k_3)\lambda^2 + (k_1 - 11)\lambda + 10k_3 = 0$

$\lambda_1, \lambda_2, \lambda_3$

$(\lambda - \lambda_1)(\lambda - \lambda_2)(\lambda - \lambda_3)$ Match coeff.

$$A + BK = \begin{bmatrix} 0 & 1 & 0 \\ 11 - k_1 & -k_2 & -k_3 \\ -1 + k_1 & k_2 & k_3 \end{bmatrix}$$

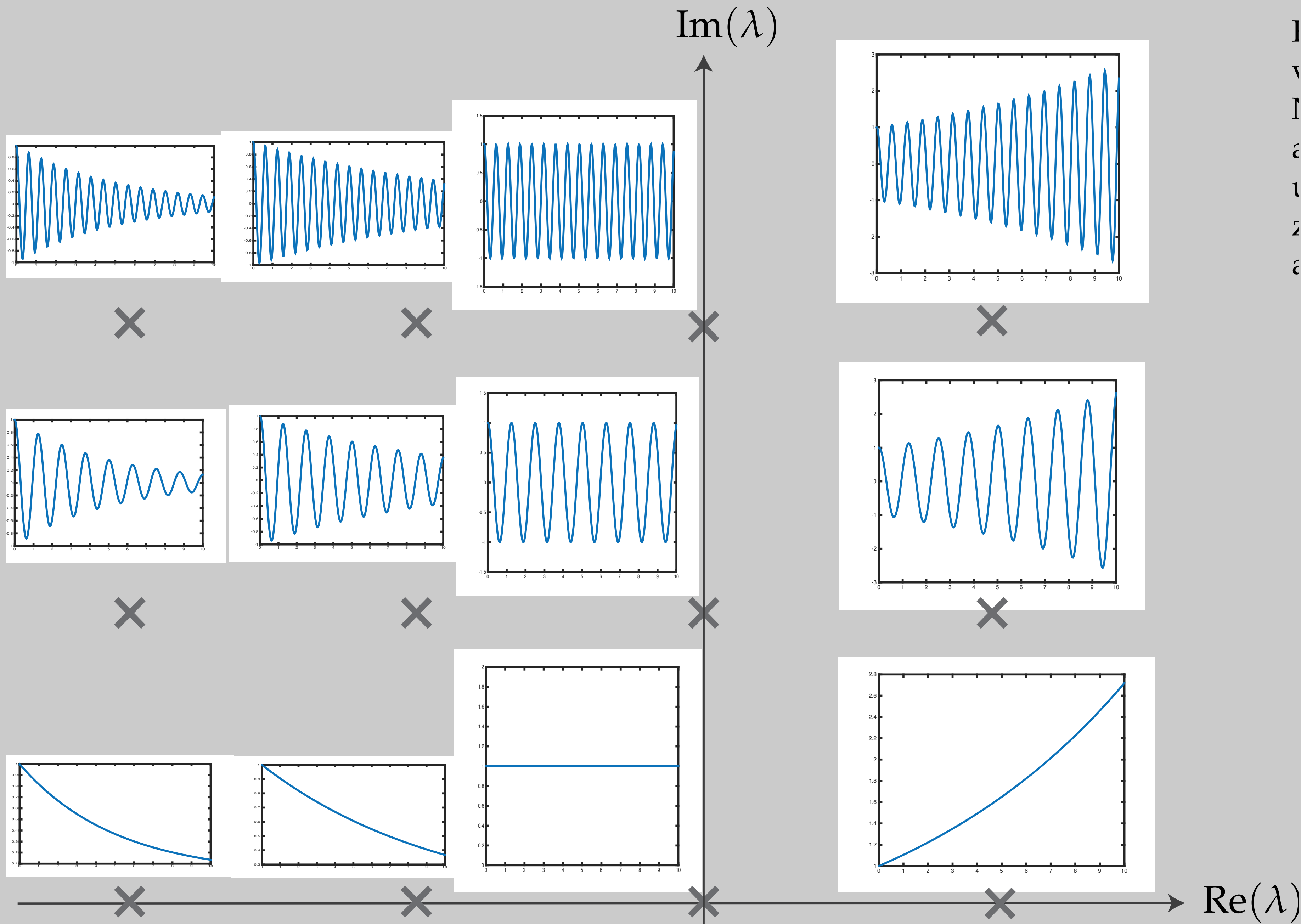
$$\lambda^3 + (k_2 - k_3)\lambda^2 + (k_1 - 11)\lambda + 10k_3 = 0$$



$$\lambda^3 - (\lambda_1 + \lambda_2 + \lambda_3)\lambda^2 - (\lambda_1\lambda_2 + \lambda_1\lambda_3 + \lambda_2\lambda_3)\lambda - \lambda_1\lambda_2\lambda_3 = 0$$

$$\begin{bmatrix} 0 & 1 & -1 \\ 1 & 0 & 0 \\ 0 & 0 & 10 \end{bmatrix} \begin{bmatrix} k_1 \\ k_2 \\ k_3 \end{bmatrix} = \begin{bmatrix} -(\lambda_1 + \lambda_2 + \lambda_3) \\ -(\lambda_1\lambda_2 + \lambda_1\lambda_3 + \lambda_2\lambda_3) + 11 \\ \lambda_1\lambda_2\lambda_3 \end{bmatrix}$$

$$\begin{bmatrix} k_1 \\ k_2 \\ k_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0.1 \\ 0 & 0 & 0.1 \end{bmatrix} \begin{bmatrix} -(\lambda_1 + \lambda_2 + \lambda_3) \\ -(\lambda_1\lambda_2 + \lambda_1\lambda_3 + \lambda_2\lambda_3) + 11 \\ -\lambda_1\lambda_2\lambda_3 \end{bmatrix}$$



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Controller

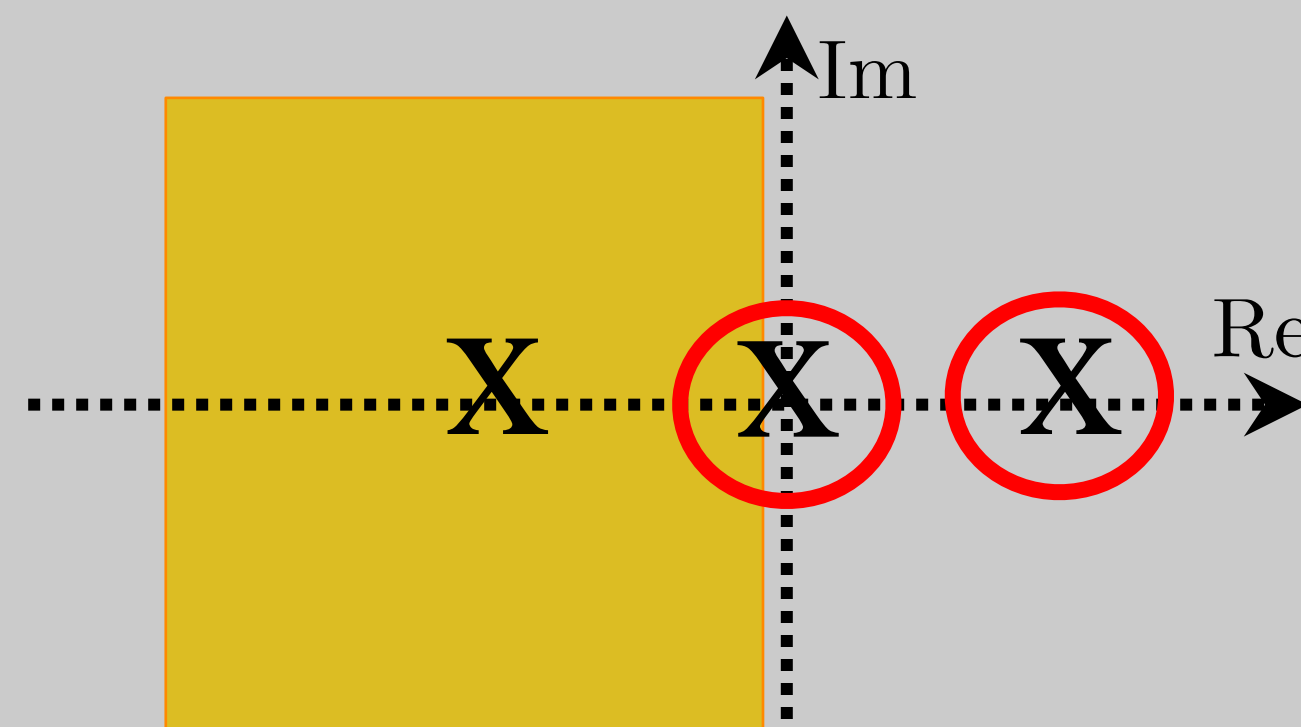
What is open loop? (no feedback control, $k_i=0$):

$$\lambda^3 + (k_2 - k_3)\lambda^2 + (k_1 - 11)\lambda + 10k_3 = 0$$

$$\lambda^3 - 11\lambda = 0$$

$$\lambda(\lambda^2 - 11) = 0$$

Ask yourself what if you can control just one, or two state variables?



Controller
moves bad
eigen-values
left!

Summary

- Demonstrated system discretization
- Discussed State-feedback Control
- Discussed open-loop control
- When the system is controllable, can assign eigenvalues arbitrarily (not proved)