

EE16B

Designing Information Devices and Systems II

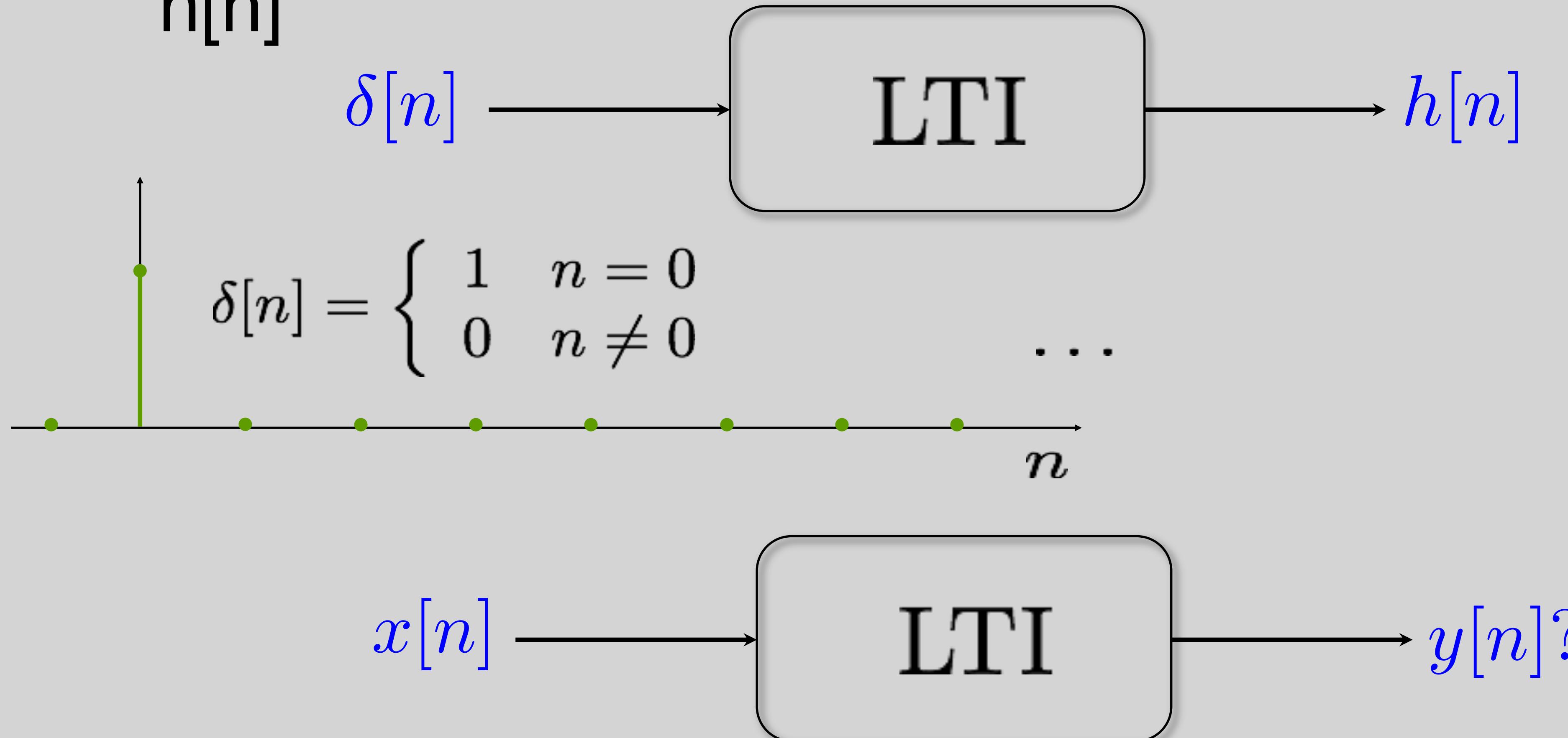
Lecture 12A
LTI Systems, Convolution sum
Finite sequences

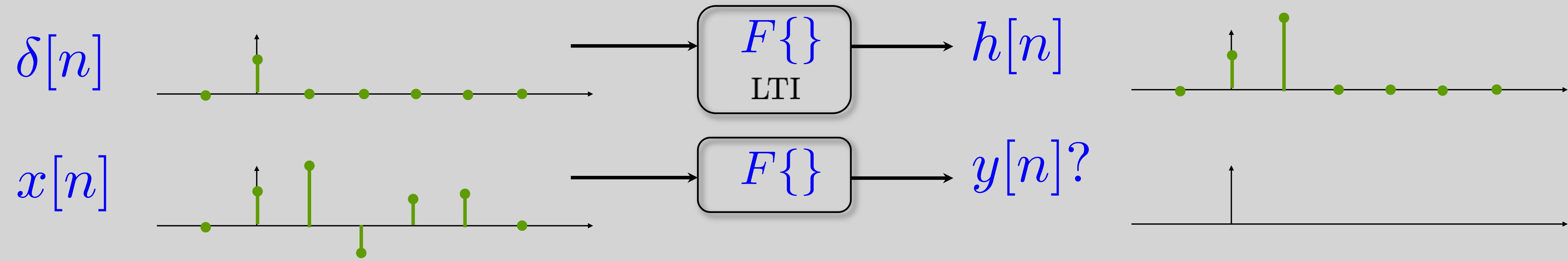
Intro

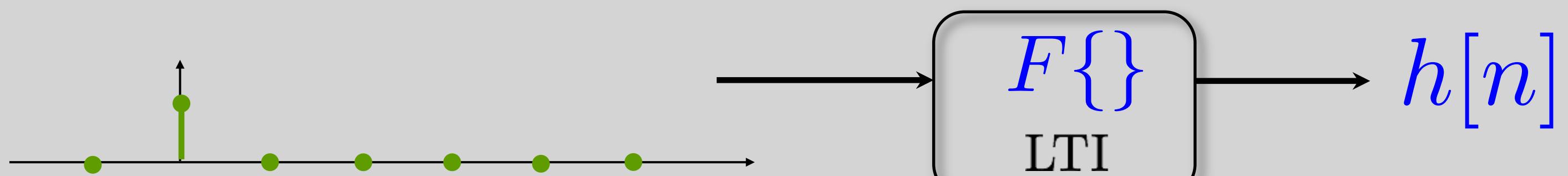
- Last time:
 - Discrete Systems
 - LTI Systems
- Today
 - LTI Systems
 - Convolution sum
 - Finite sequences as vectors

Linear Time Invariant Systems

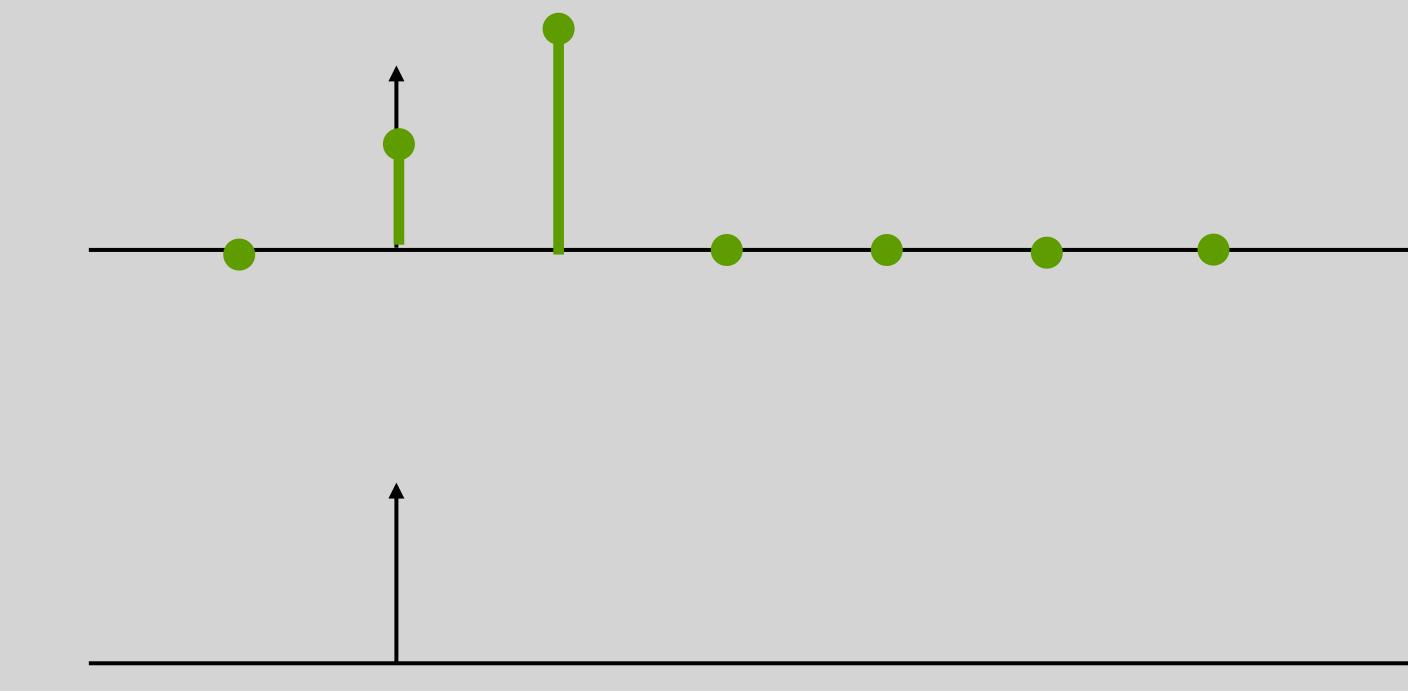
- Linear Time/Shift Invariant (LTI/LSI) systems are completely characterized by their impulse response $h[n]$



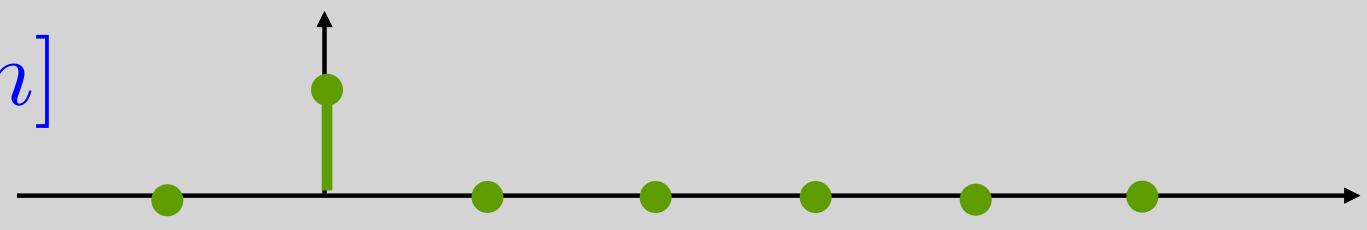


$\delta[n]$  $x[n]$

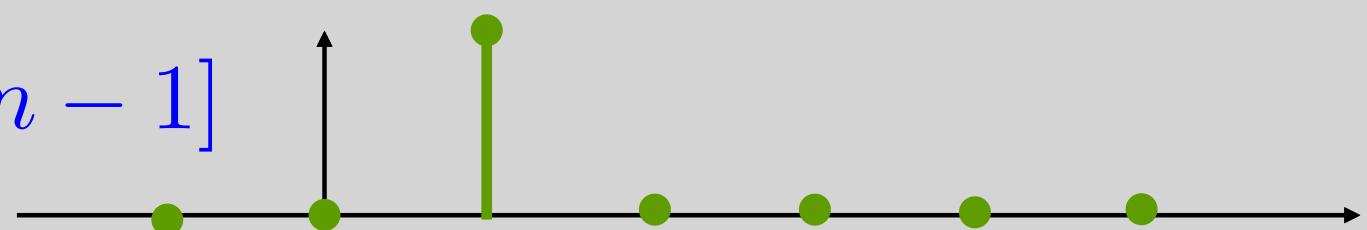
$$F\{\} \rightarrow y[n]?$$



$$x_0[n] = x[0]\delta[n]$$



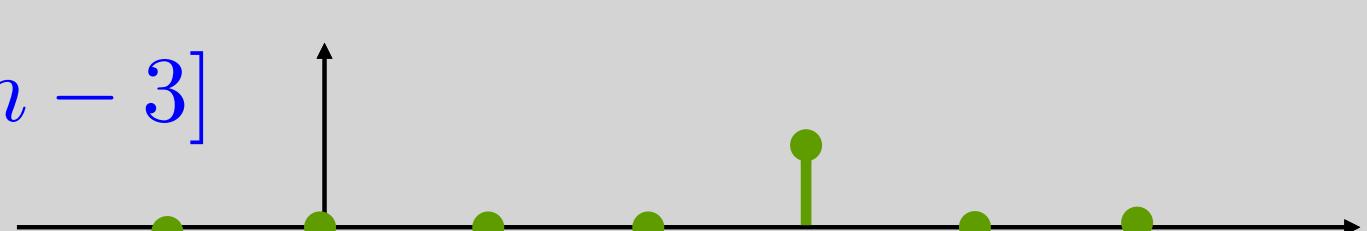
$$x_1[n] = x[1]\delta[n - 1]$$



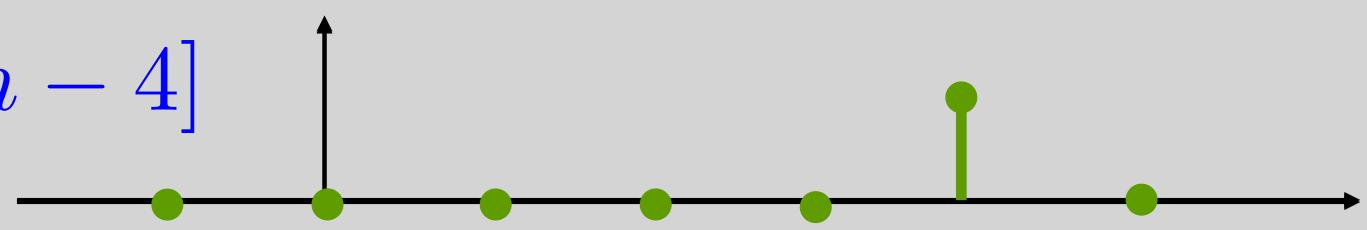
$$x_2[n] = x[2]\delta[n - 2]$$



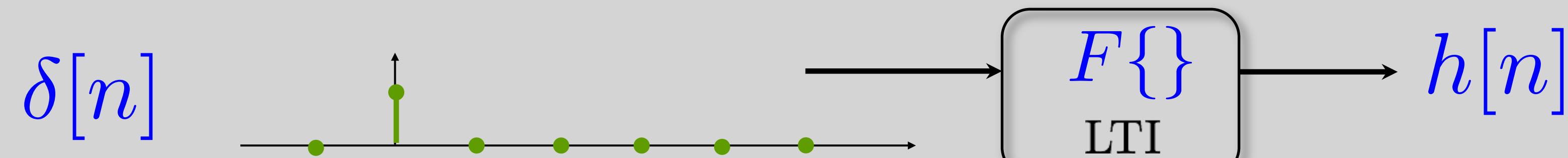
$$x_3[n] = x[3]\delta[n - 3]$$



$$x_4[n] = x[4]\delta[n - 4]$$



$$\begin{aligned} x[n] &= \sum_{m=-\infty}^{\infty} x_m[n] \\ &= \sum_{m=-\infty}^{\infty} x[m]\delta[n - m] \end{aligned}$$



$$x[n] \xrightarrow{\quad} F\{\cdot\} \xrightarrow{\quad} y[n] ? = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$

$$x_0[n] = x[0]\delta[n] \xrightarrow{\quad} F\{\cdot\} \xrightarrow{\quad} y_0[n] = x[0]h[n]$$

$$x_1[n] = x[1]\delta[n-1] \xrightarrow{\quad} F\{\cdot\} \xrightarrow{\quad} y_1[n] = x[1]h[n-1]$$

$$x_2[n] = x[2]\delta[n-2] \xrightarrow{\quad} F\{\cdot\} \xrightarrow{\quad} y_2[n] = x[2]h[n-2]$$

$$x_3[n] = x[3]\delta[n-3] \xrightarrow{\quad} F\{\cdot\} \xrightarrow{\quad} y_3[n] = x[3]h[n-3]$$

$$x_4[n] = x[4]\delta[n-4] \xrightarrow{\quad} F\{\cdot\} \xrightarrow{\quad} y_4[n] = x[4]h[n-4]$$

Linear Time Invariant Systems



- Decompose $x[n]$:

$$x[n] = \sum_{m=-\infty}^{\infty} x[m]\delta[n-m] = \begin{cases} 1 & n = m \\ 0 & n \neq m \end{cases}$$

- Compute output:

$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] = x[n] * h[n]$$

Convolution sum

Sum of weighted, delayed impulse responses!

Example:

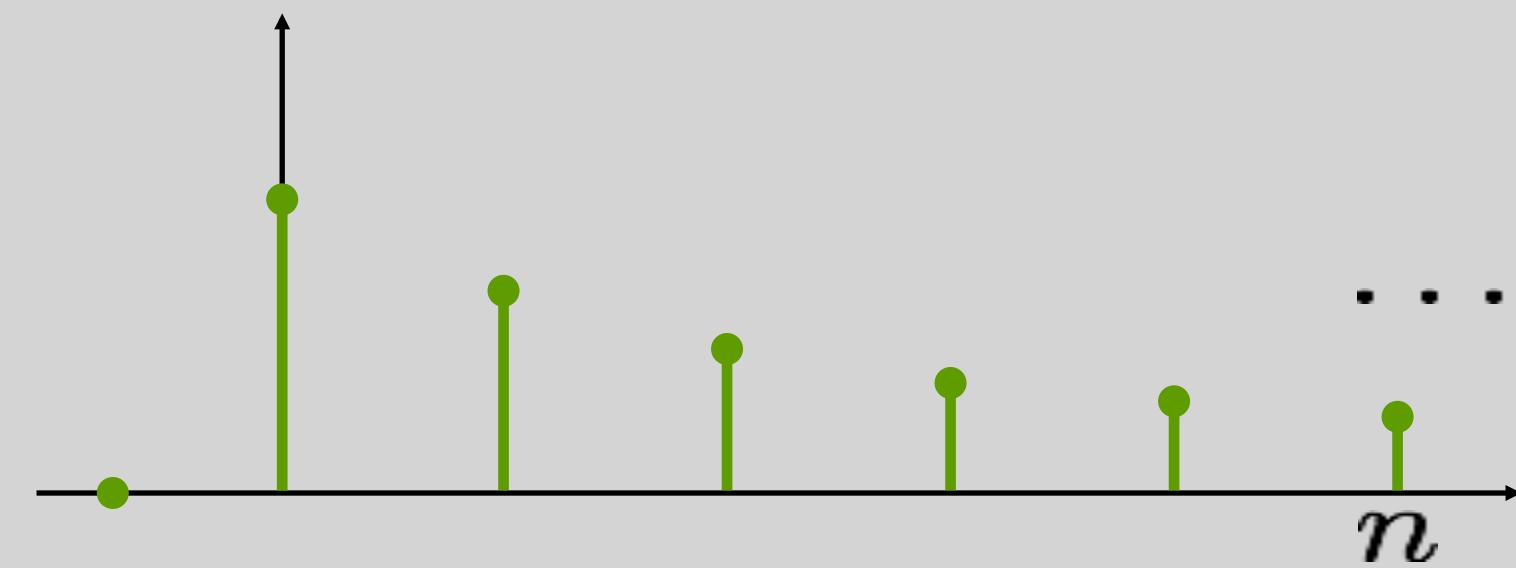
$$y[n] = ay[n - 1] + x[n]$$

$$h[n] = \begin{cases} a^n & n \geq 0 \\ 0 & n < 0 \end{cases}$$

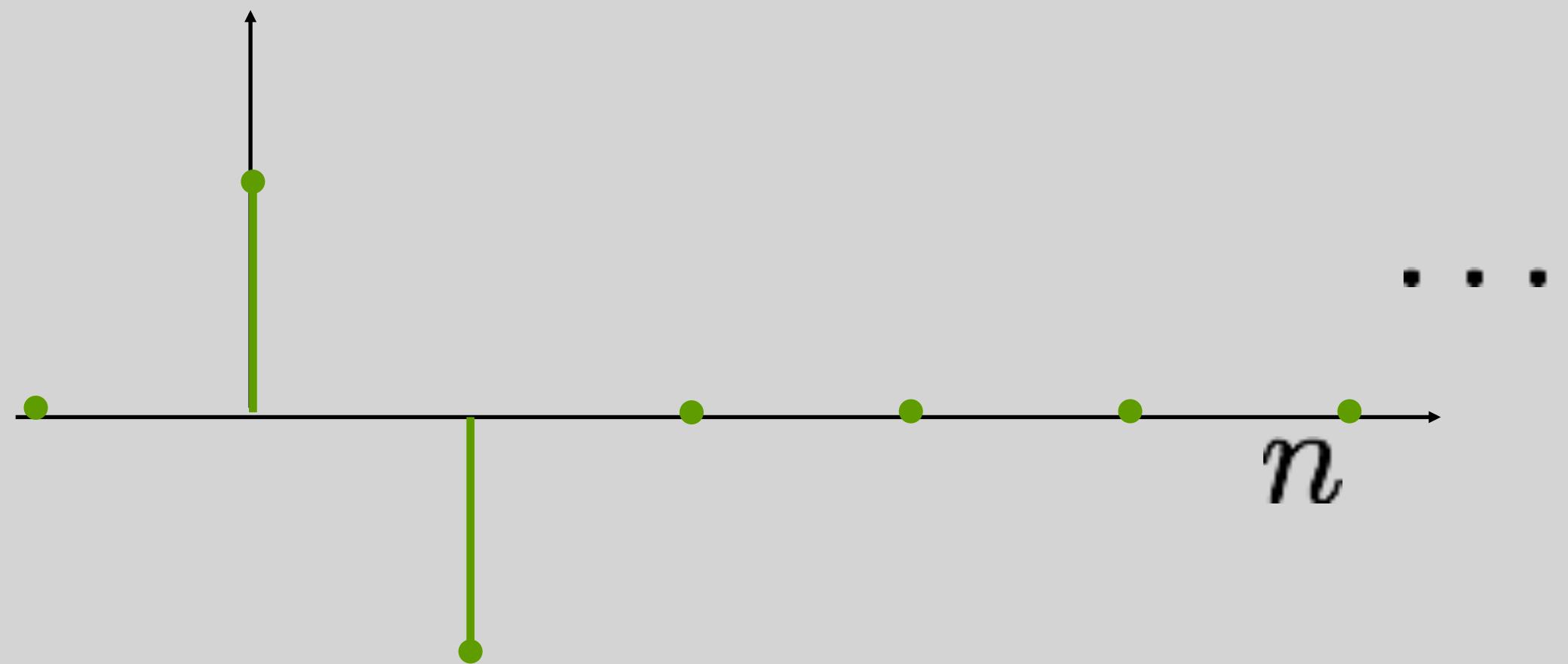
$$y[n] = x[n] - x[n - 1]$$

$$h[n] = \delta[n] - \delta[n - 1]$$

Infinite impulse response (IIR)



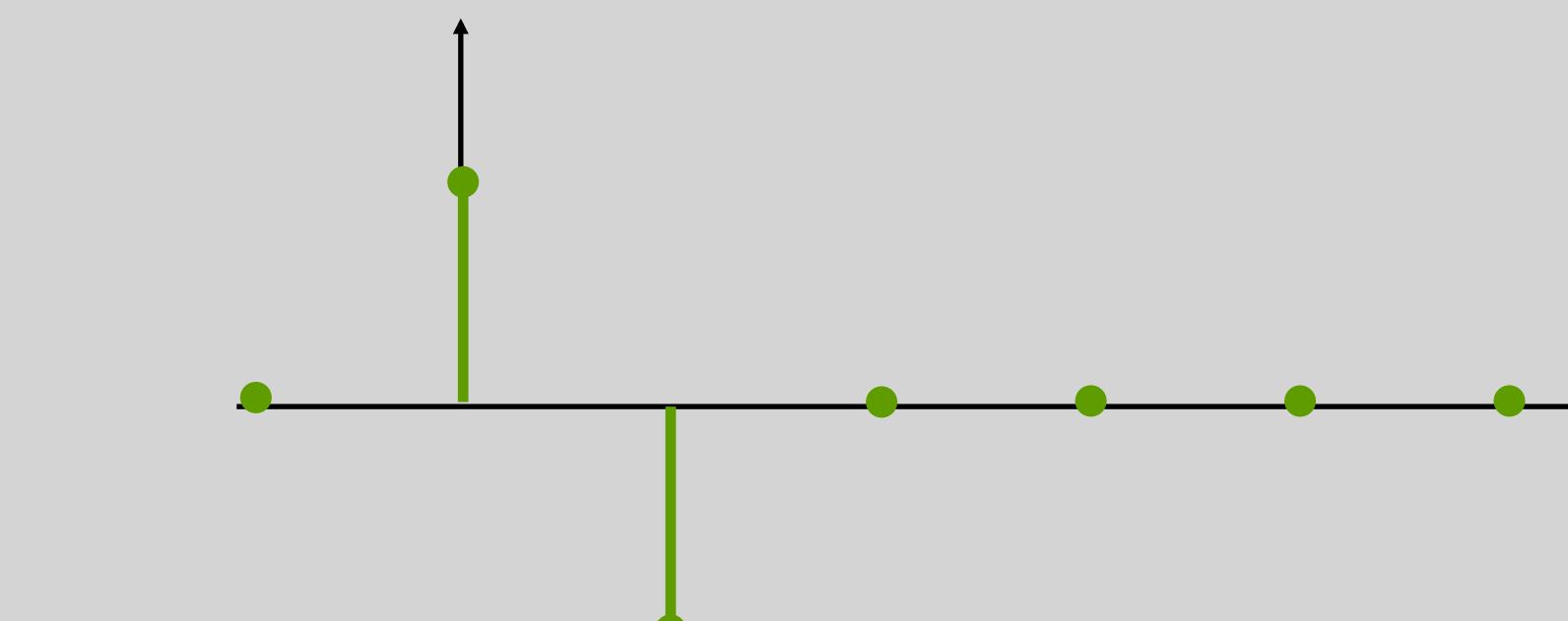
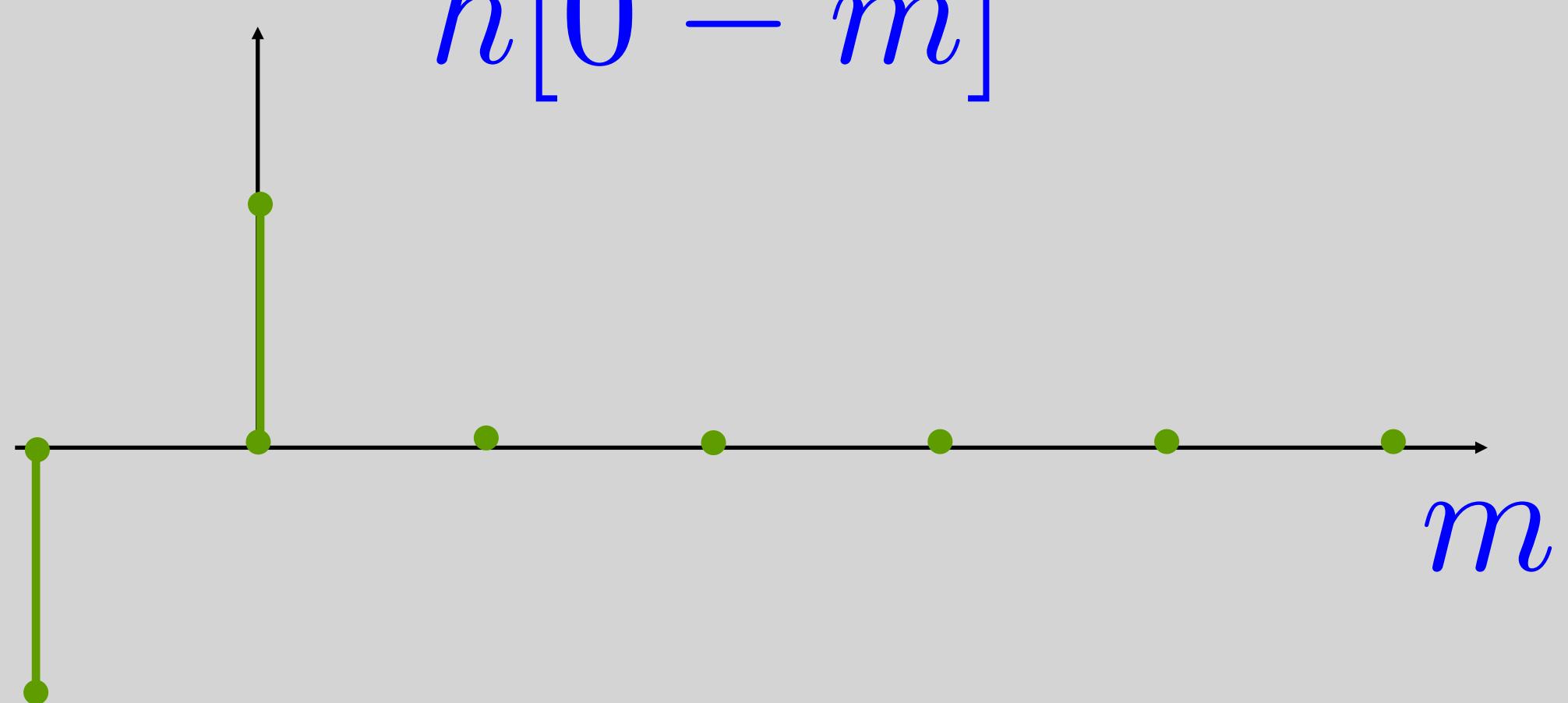
finite impulse response (FIR)



Convolution Sum

$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] = x[n] * h[n]$$

- What is $h[n-m]$ for different n 's?

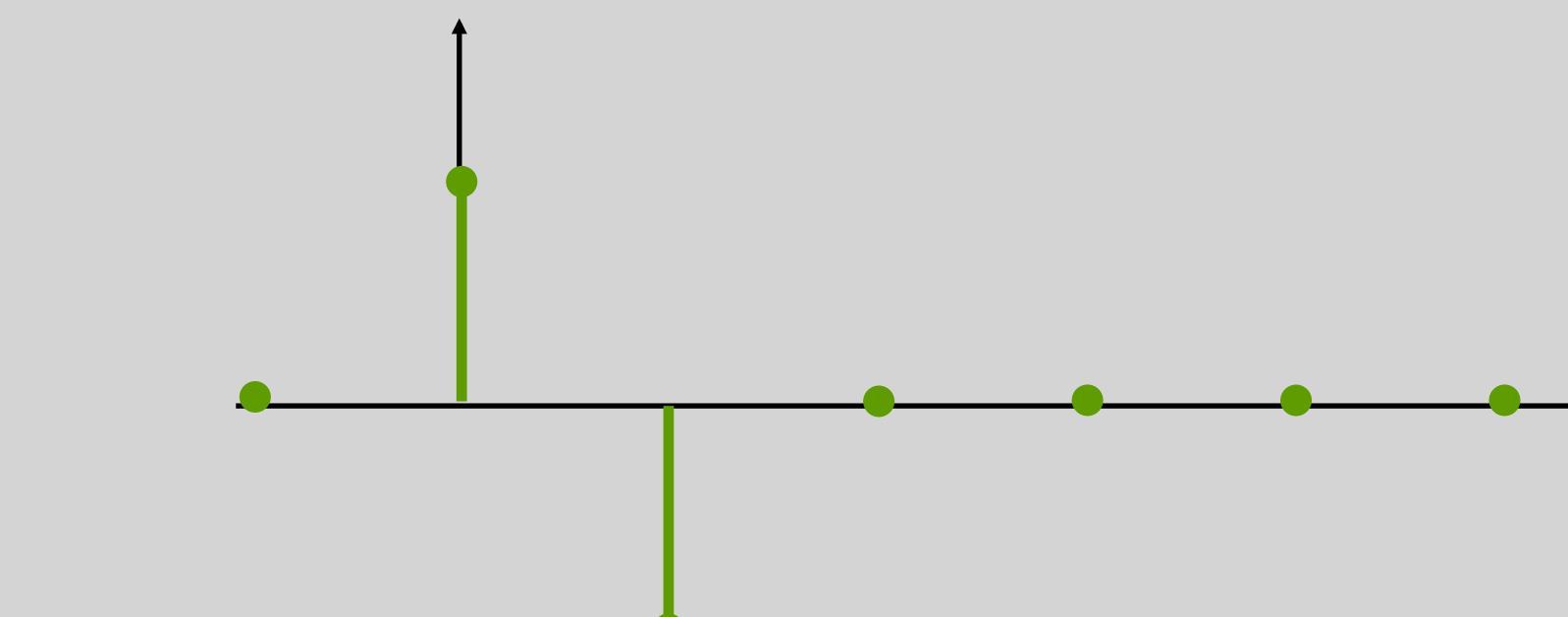
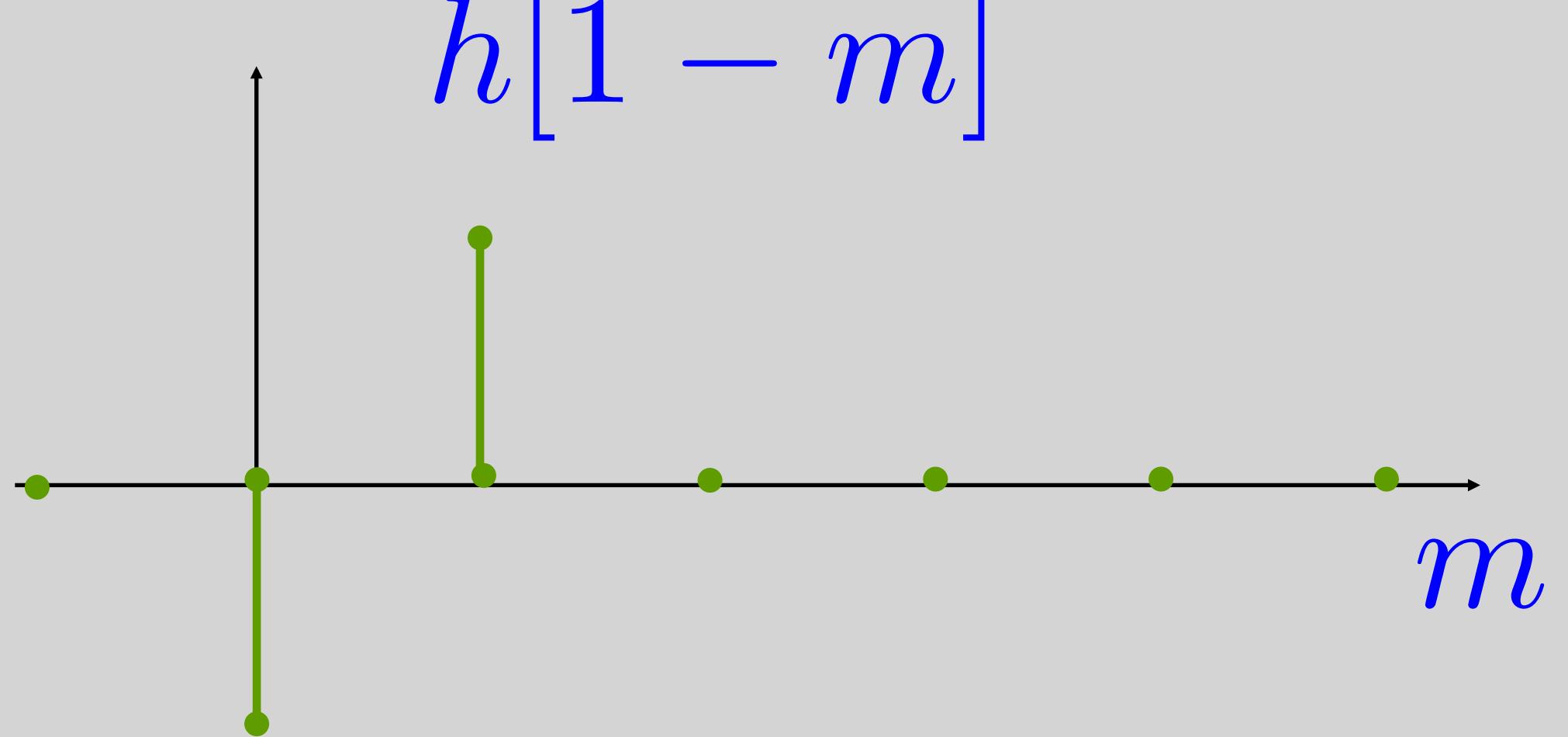


$$h[n] = \delta[n] - \delta[n - 1]$$

Convolution Sum

$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] = x[n] * h[n]$$

- What is $h[n-m]$ for different n 's?

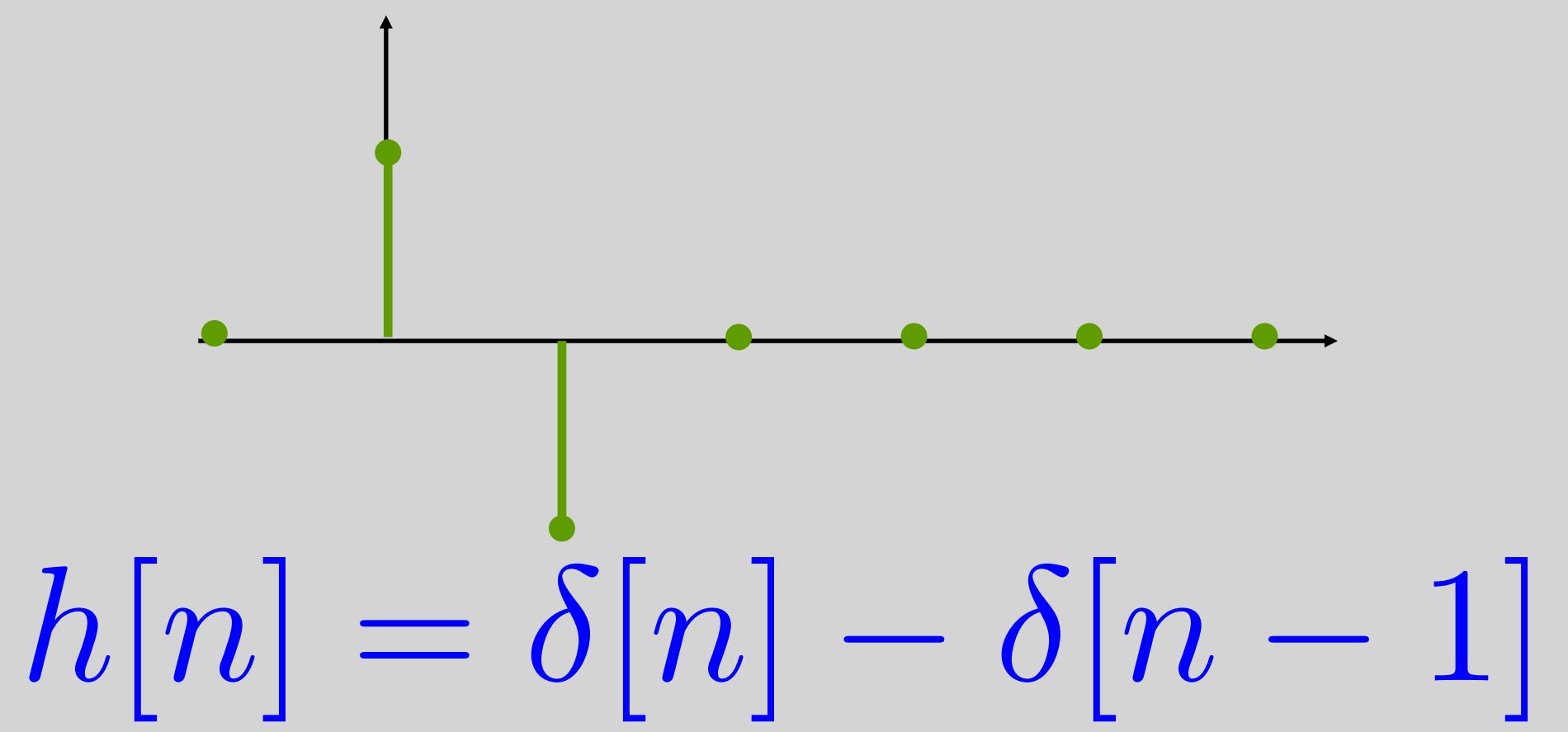
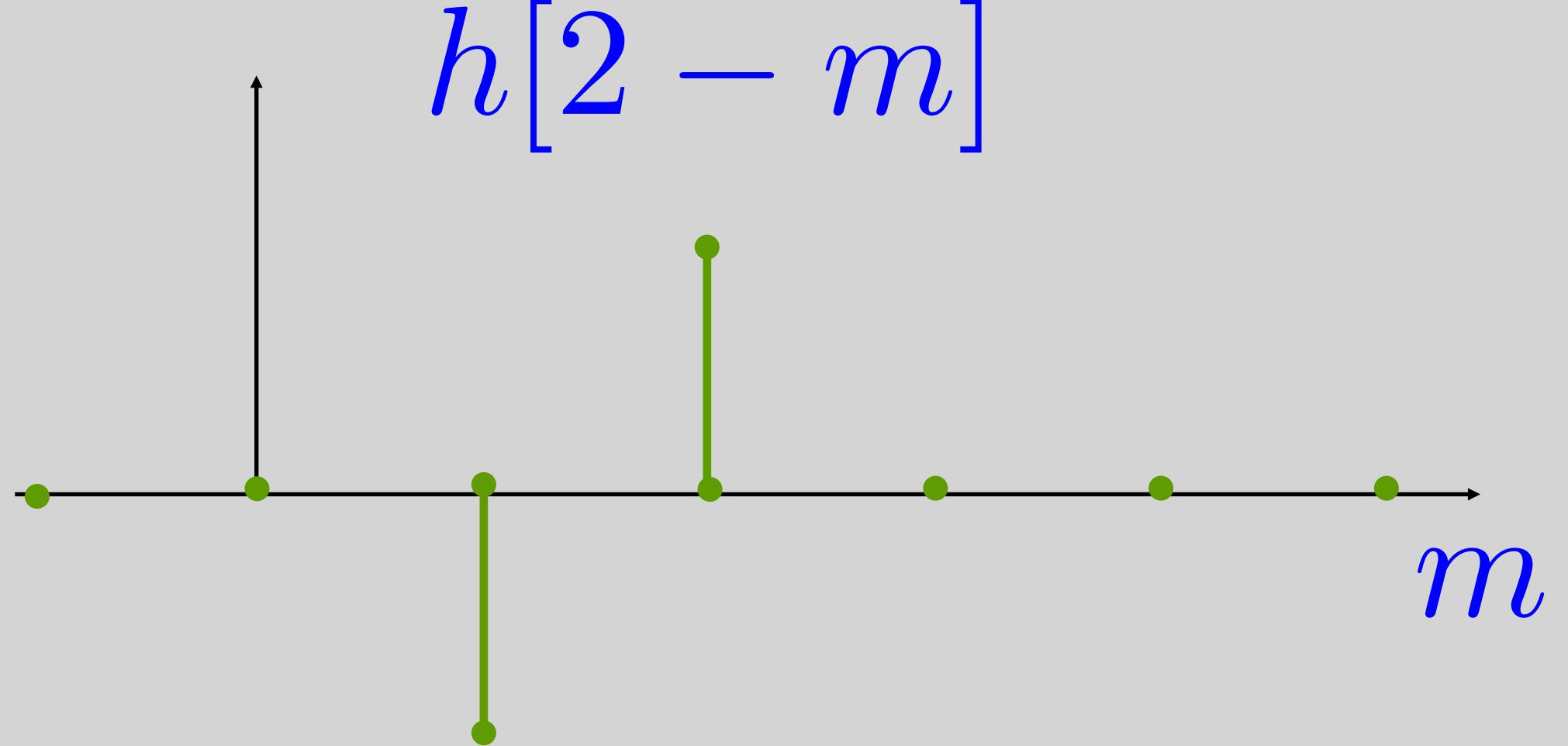


$$h[n] = \delta[n] - \delta[n - 1]$$

Convolution Sum

$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] = x[n] * h[n]$$

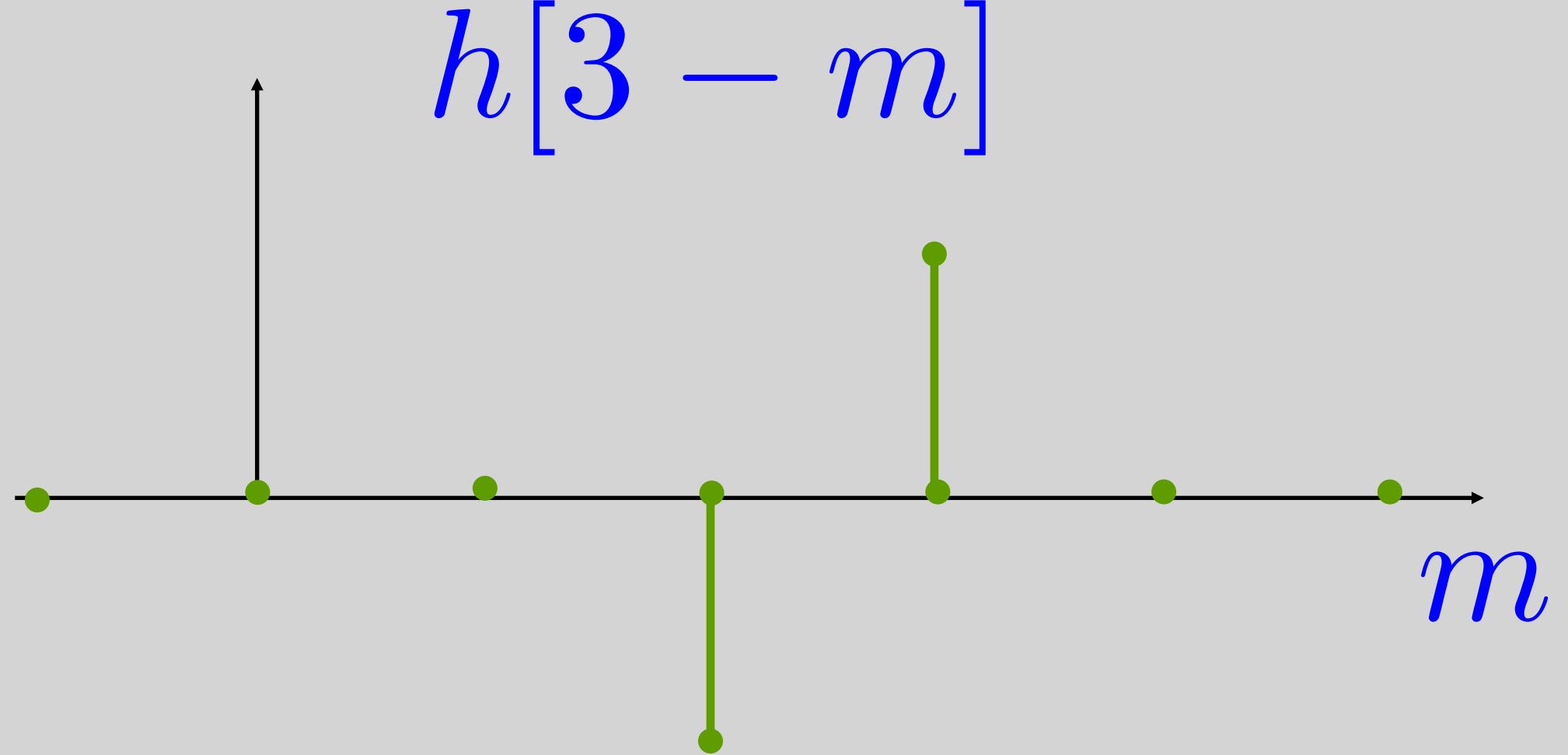
- What is $h[n-m]$ for different n 's?



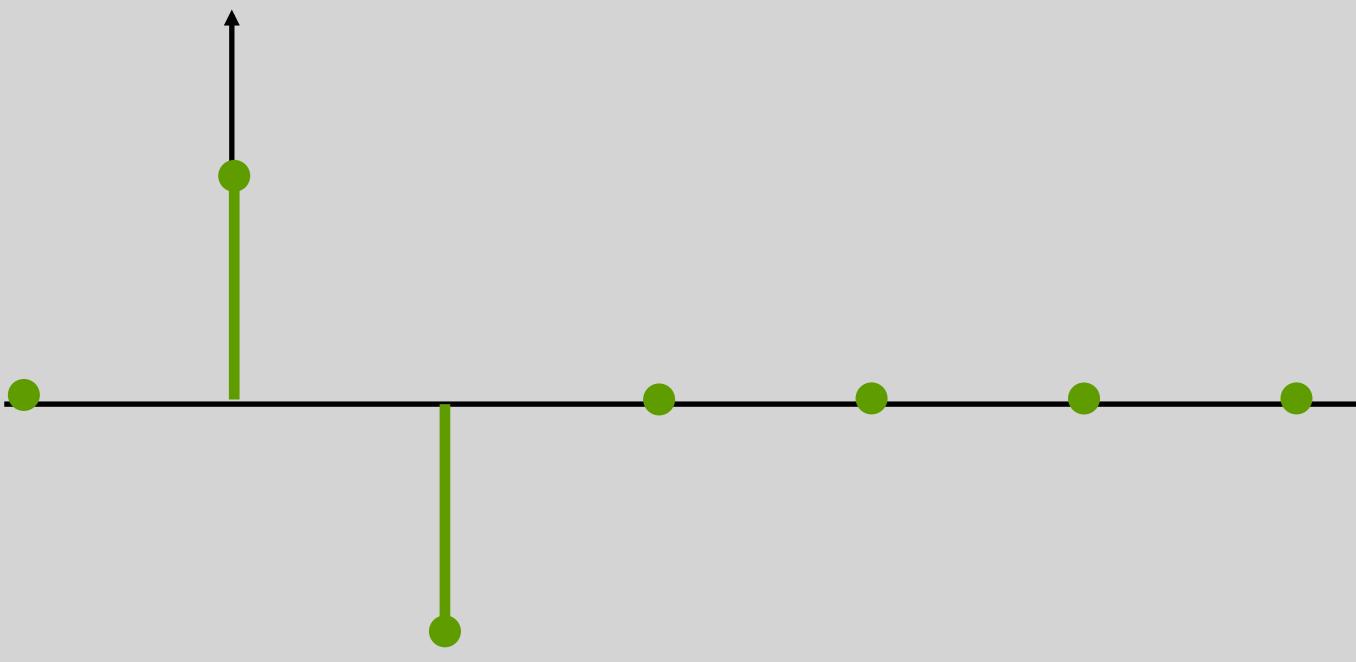
Convolution Sum

$$y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m] = x[n] * h[n]$$

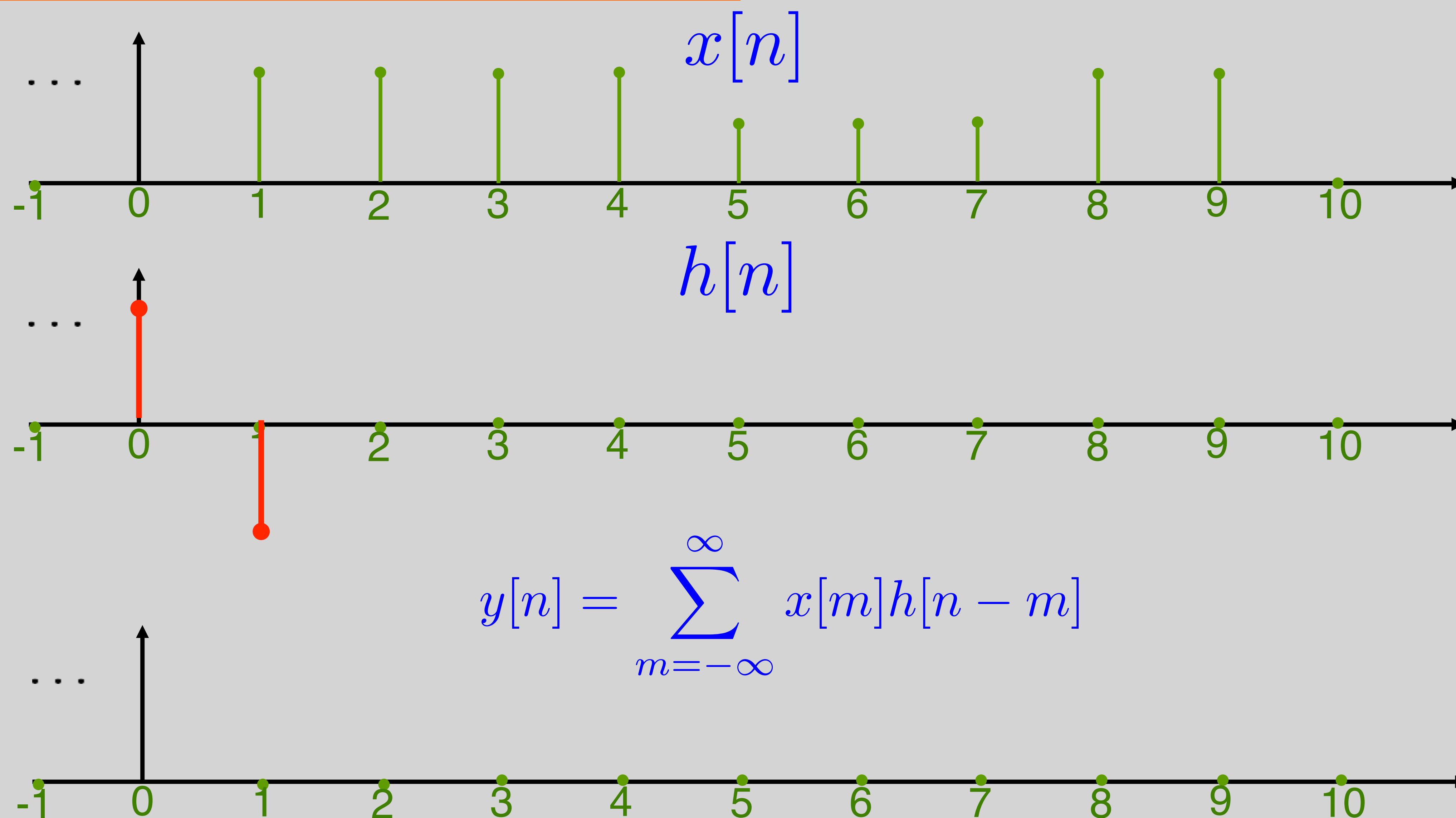
- What is $h[n-m]$ for different n 's?



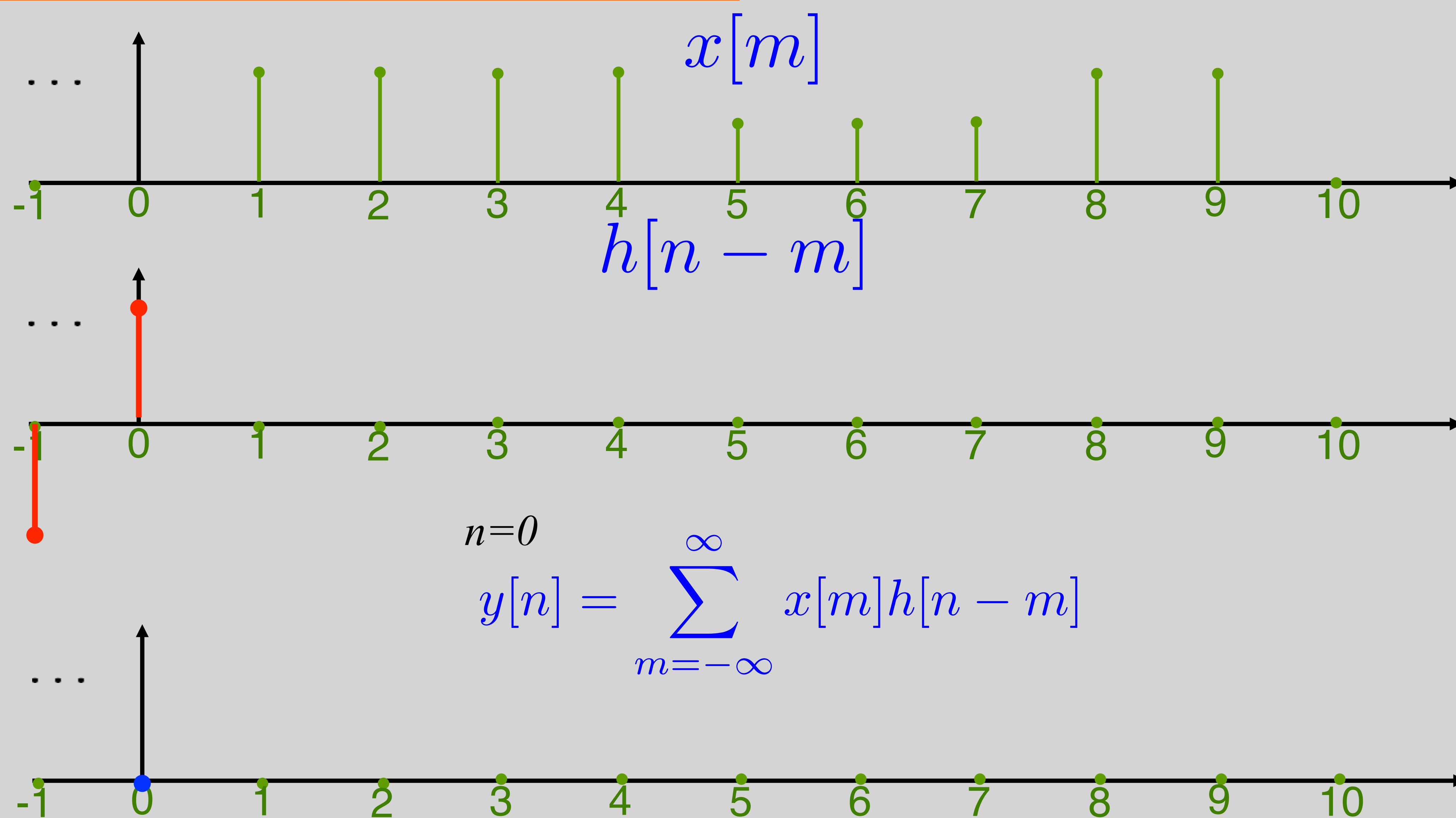
$$h[n] = \delta[n] - \delta[n-1]$$



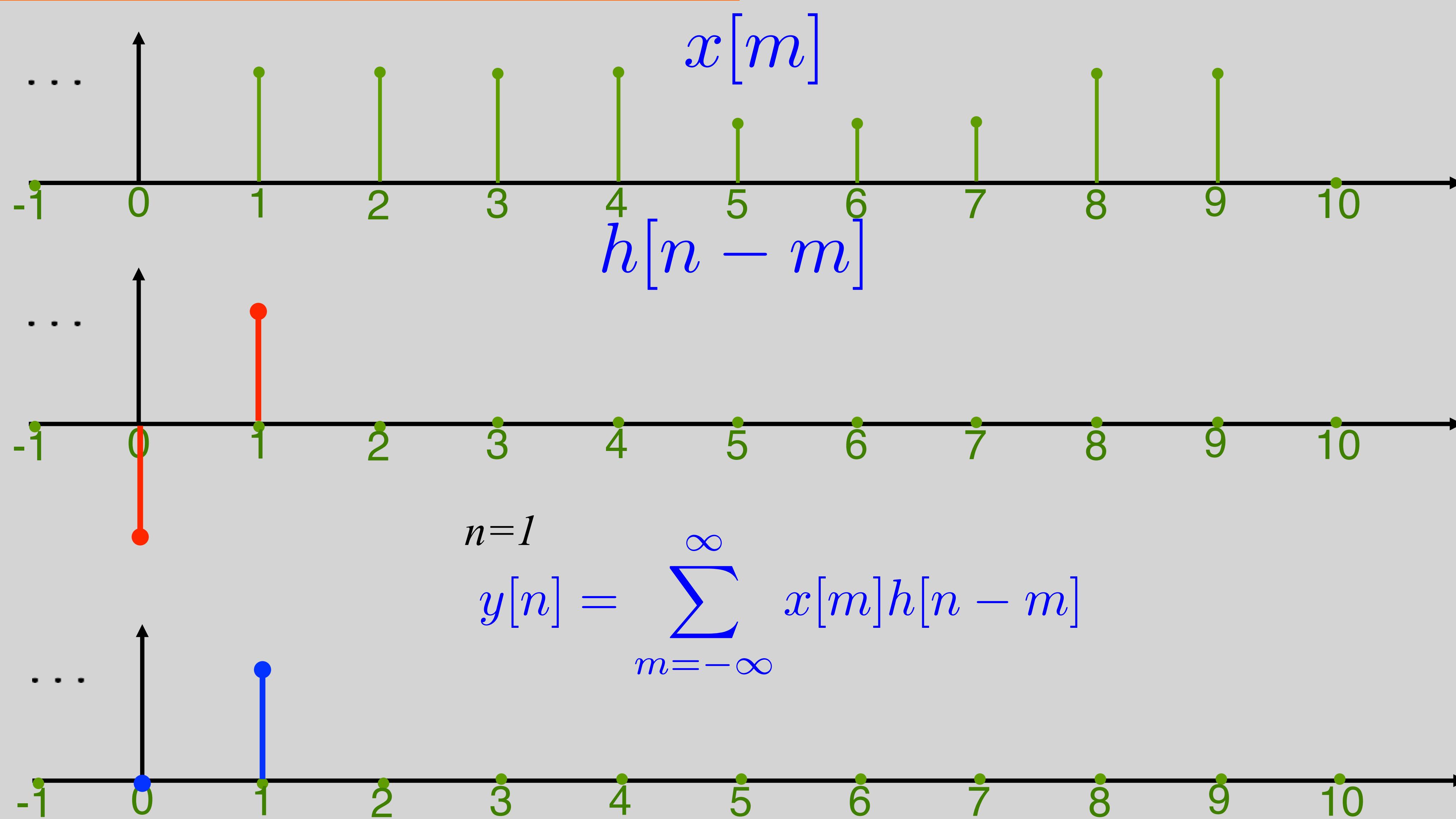
Graphical Example of Convolution



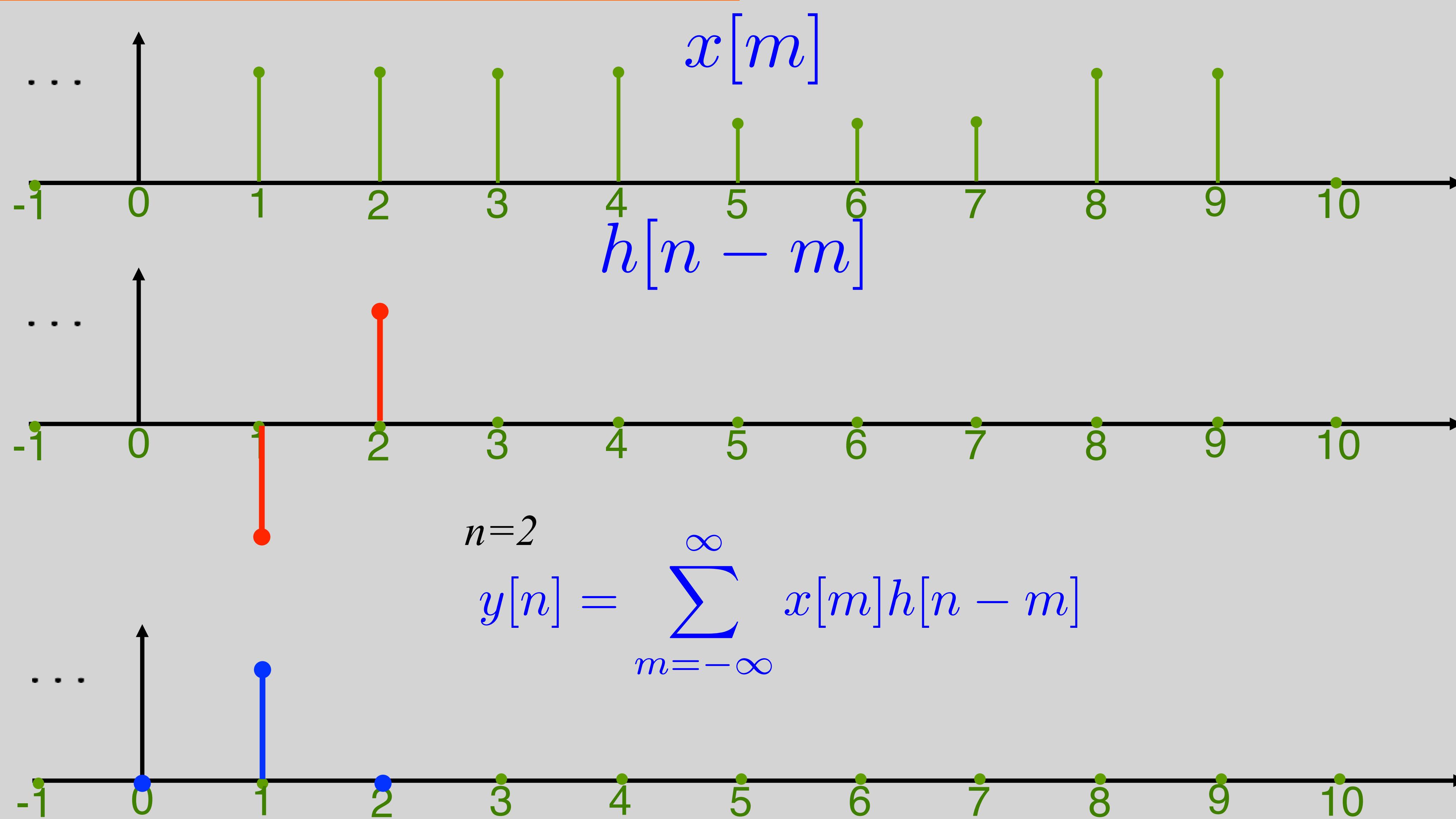
Graphical Example of Convolution



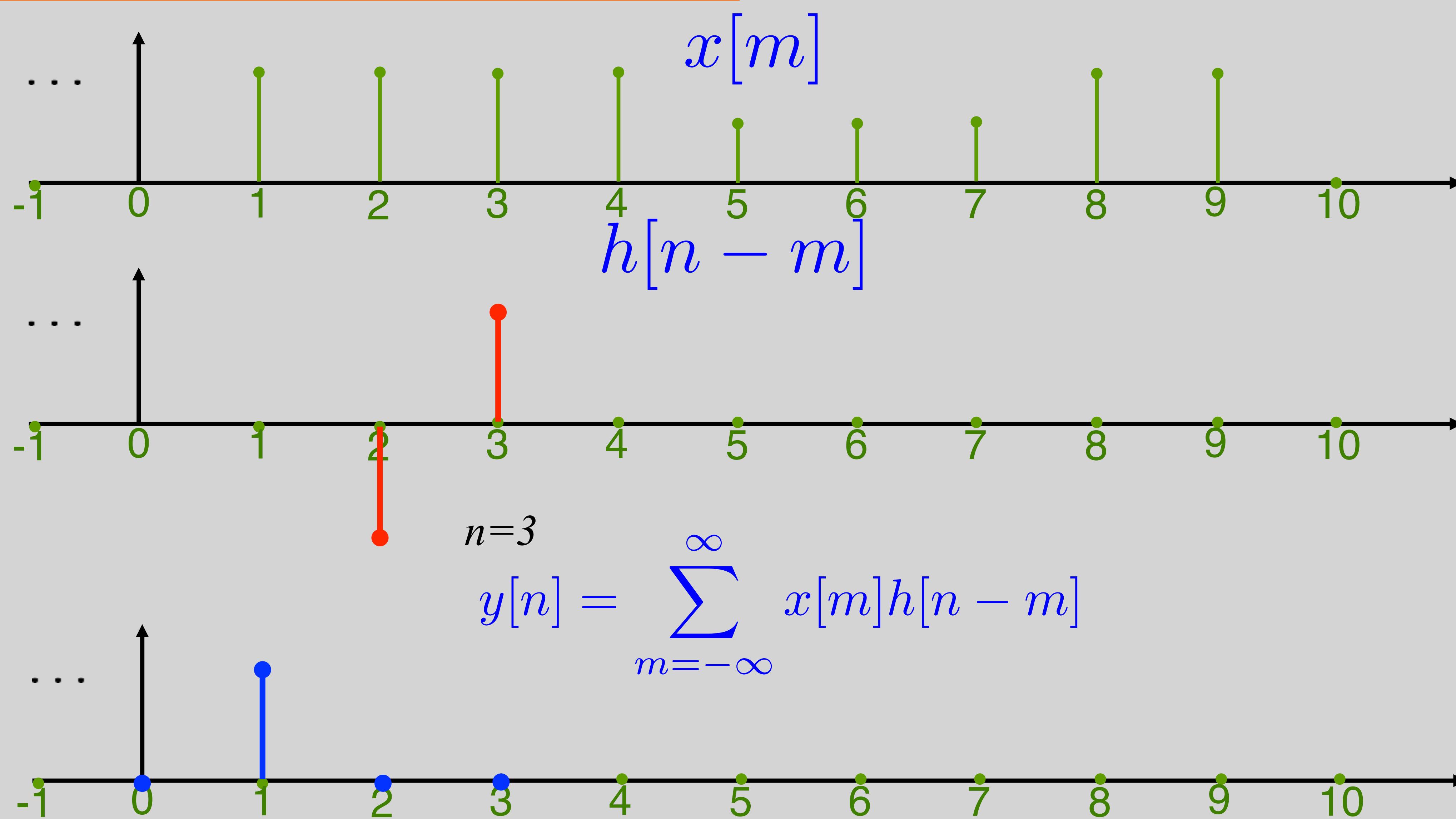
Graphical Example of Convolution



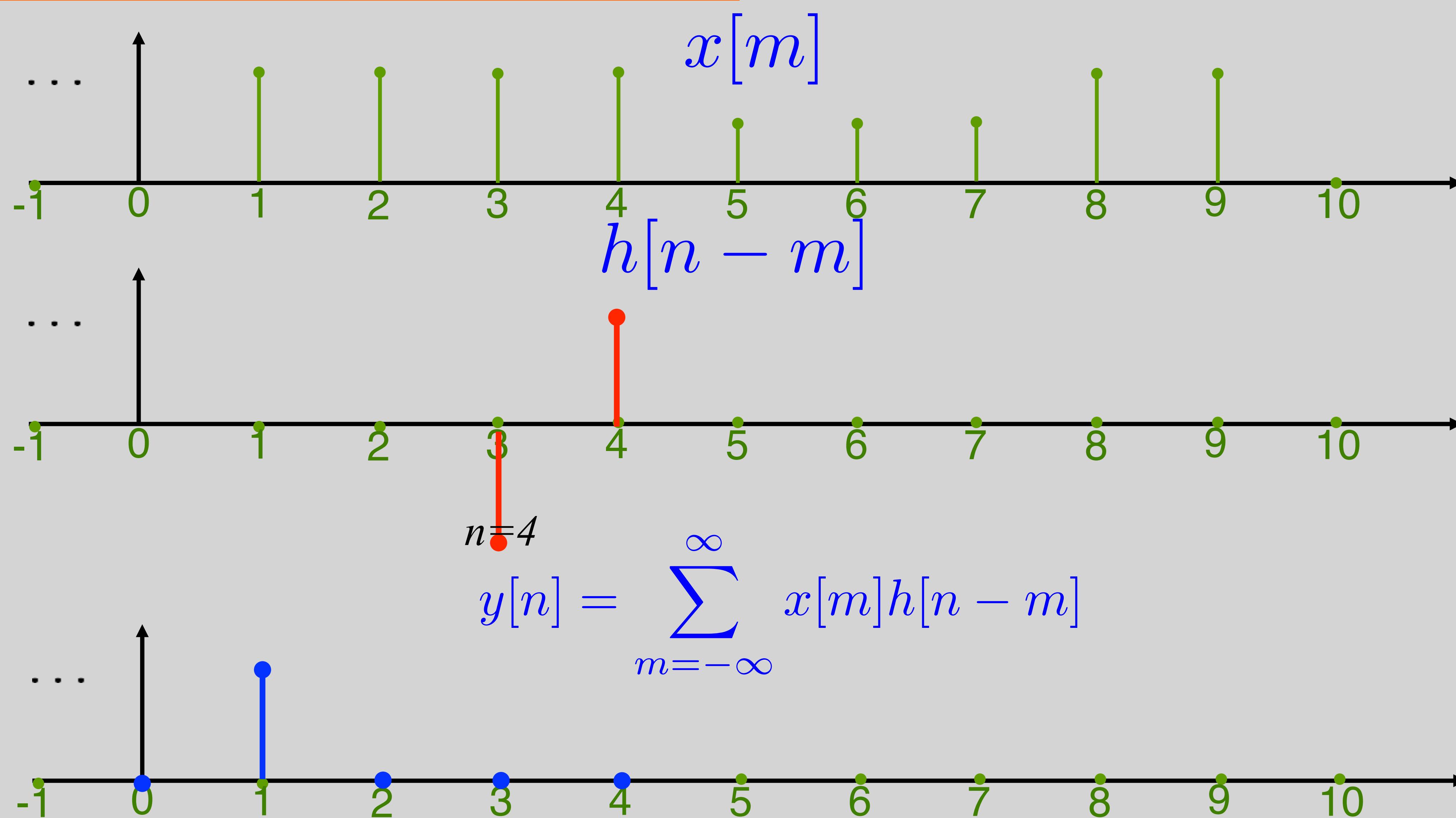
Graphical Example of Convolution



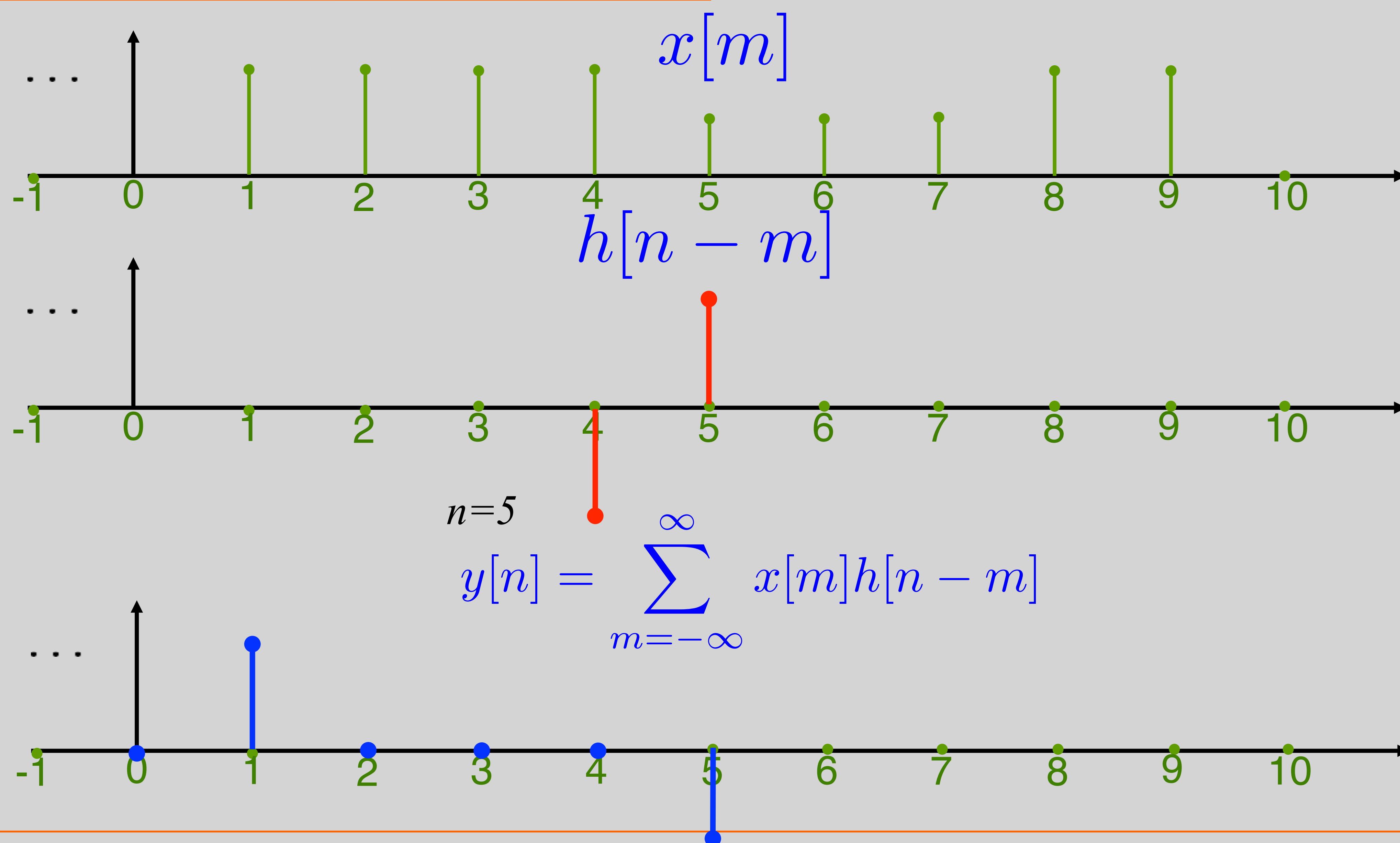
Graphical Example of Convolution



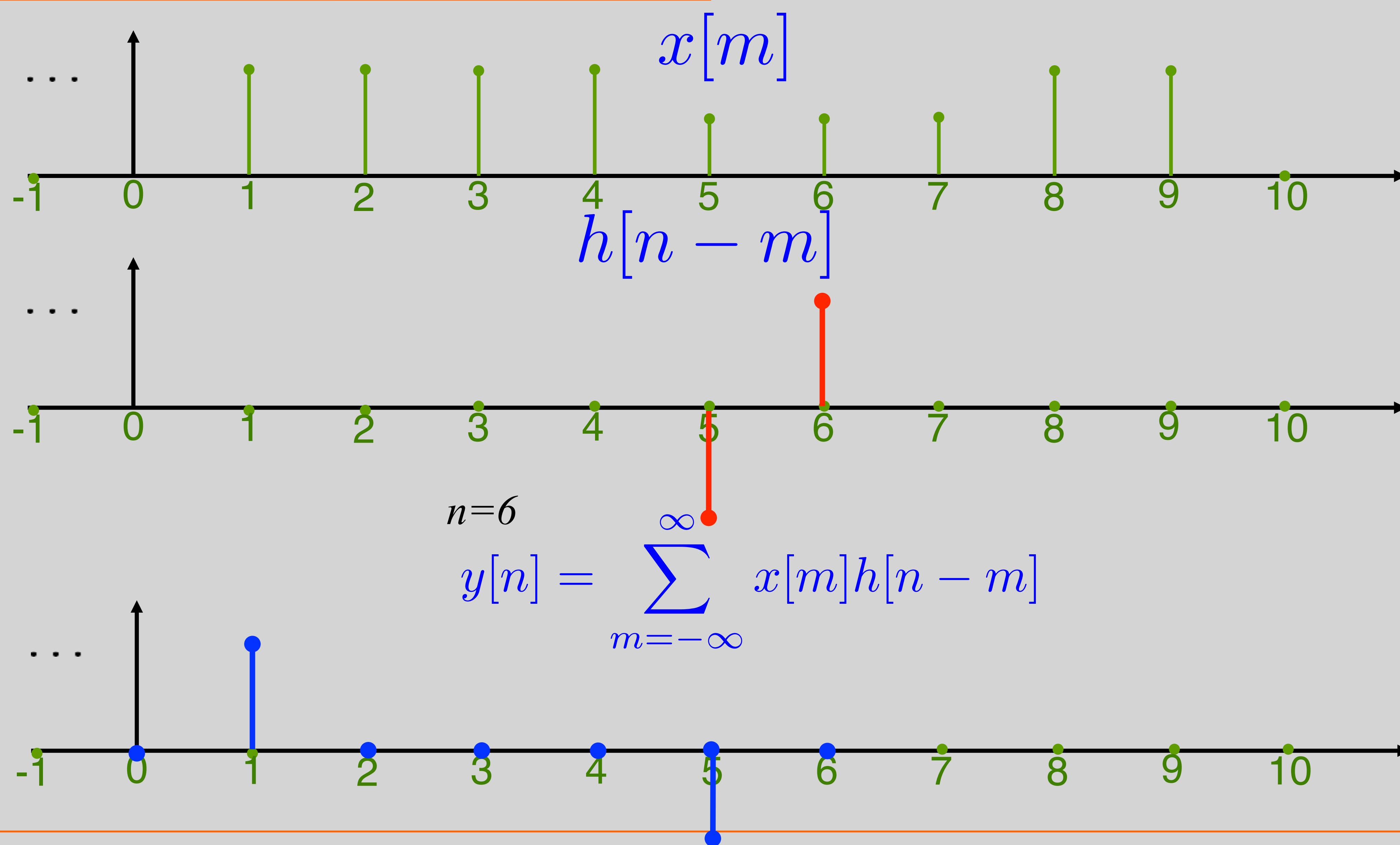
Graphical Example of Convolution



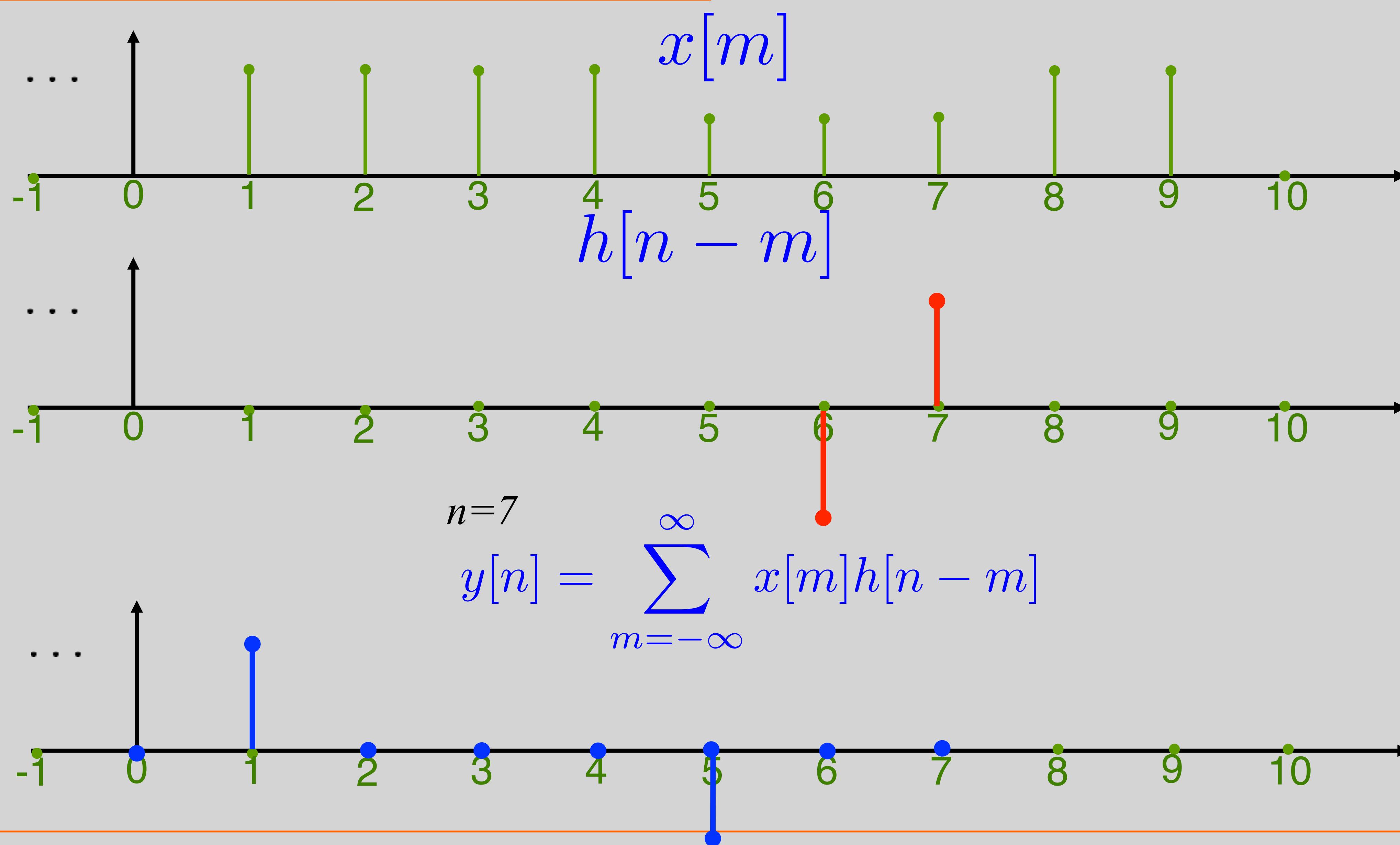
Graphical Example of Convolution



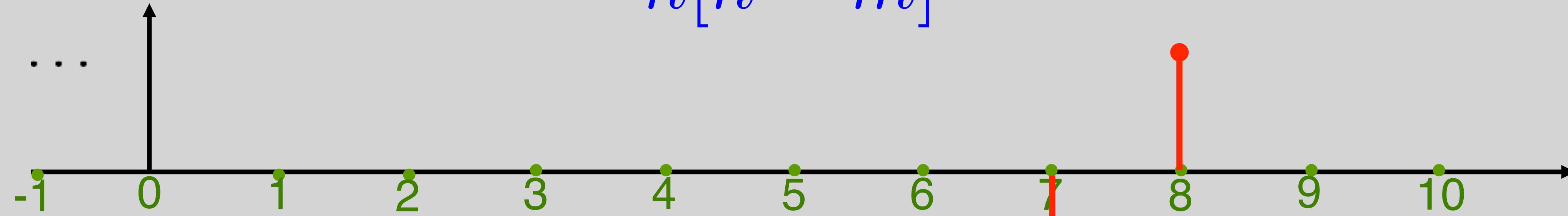
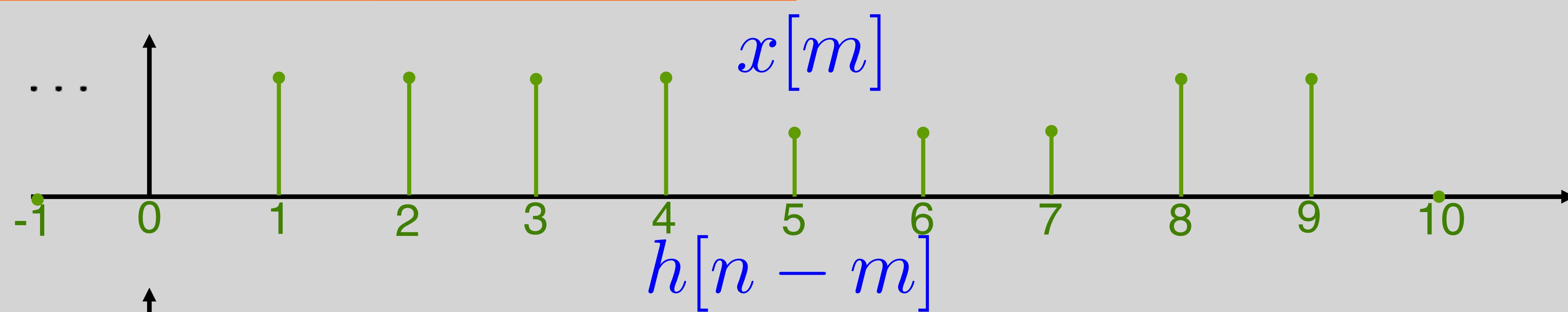
Graphical Example of Convolution



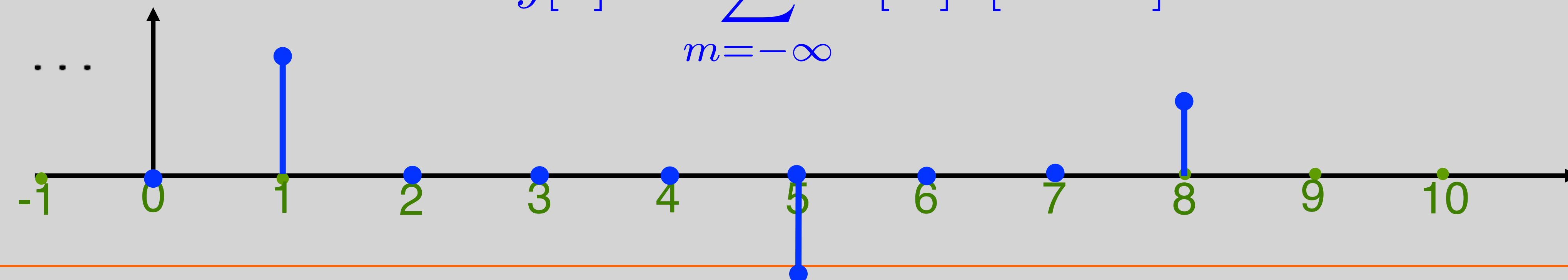
Graphical Example of Convolution



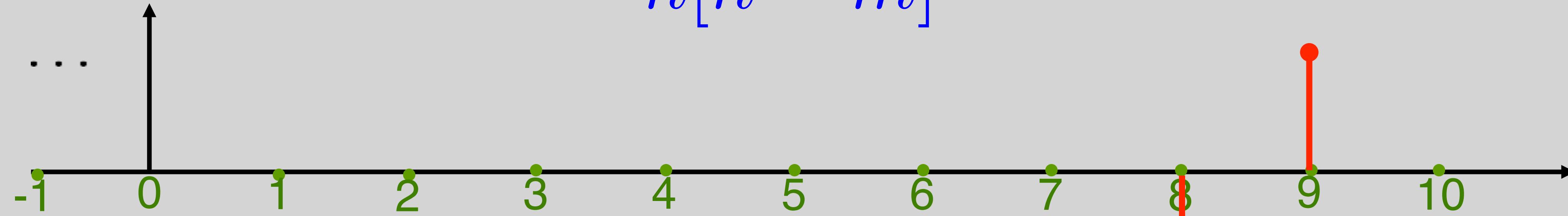
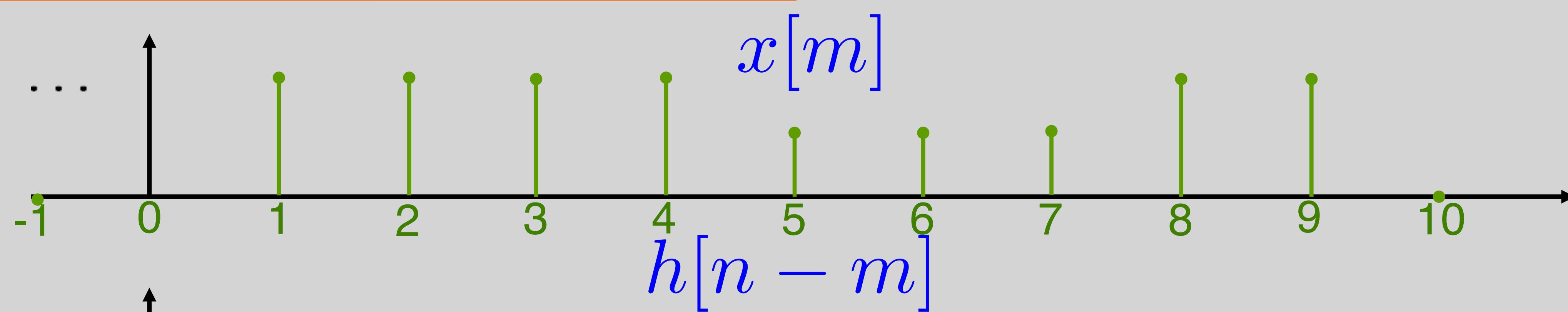
Graphical Example of Convolution



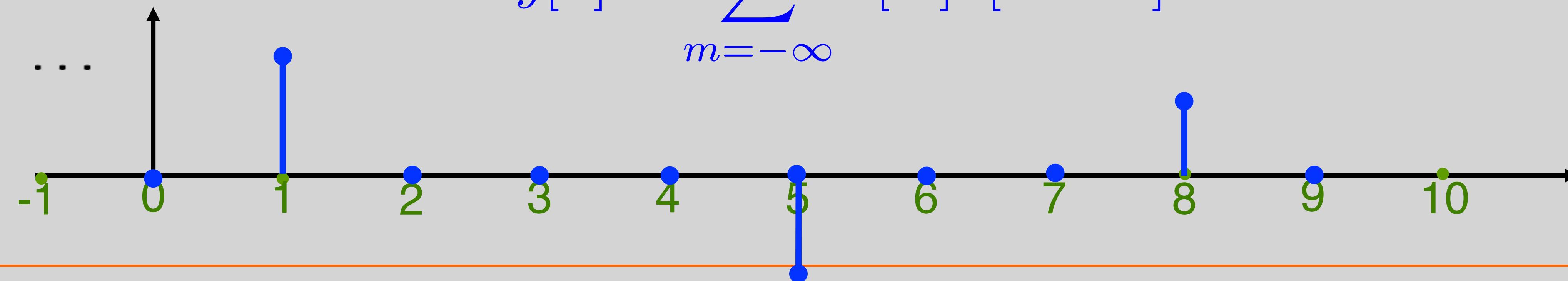
$$n=8 \\ y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n - m]$$



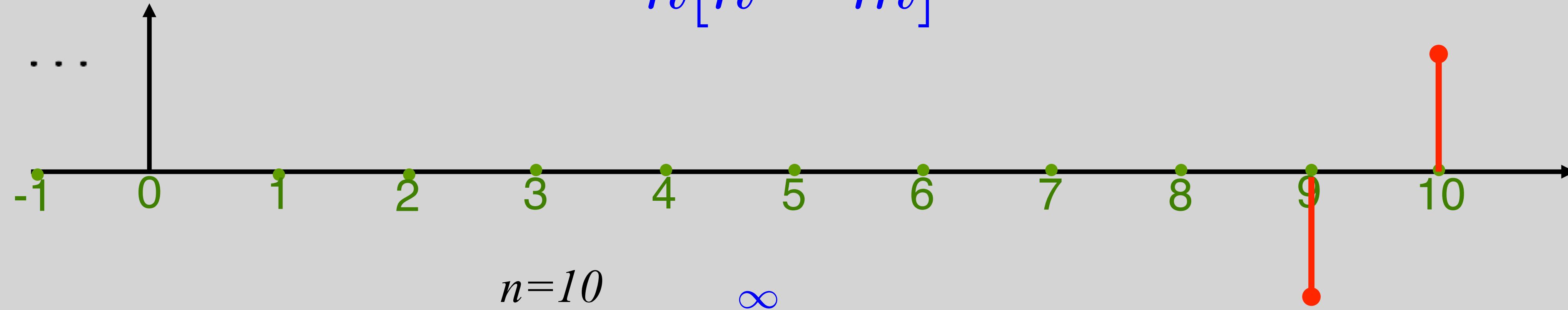
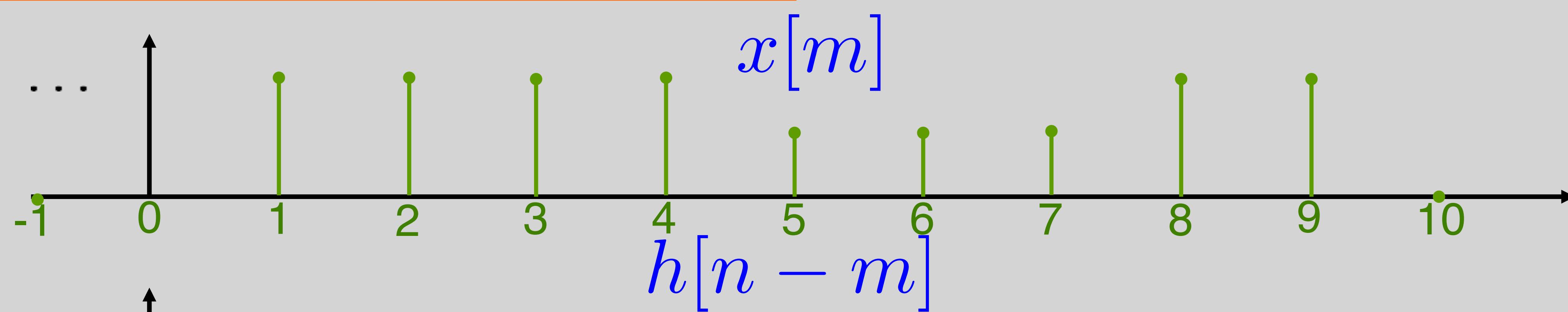
Graphical Example of Convolution



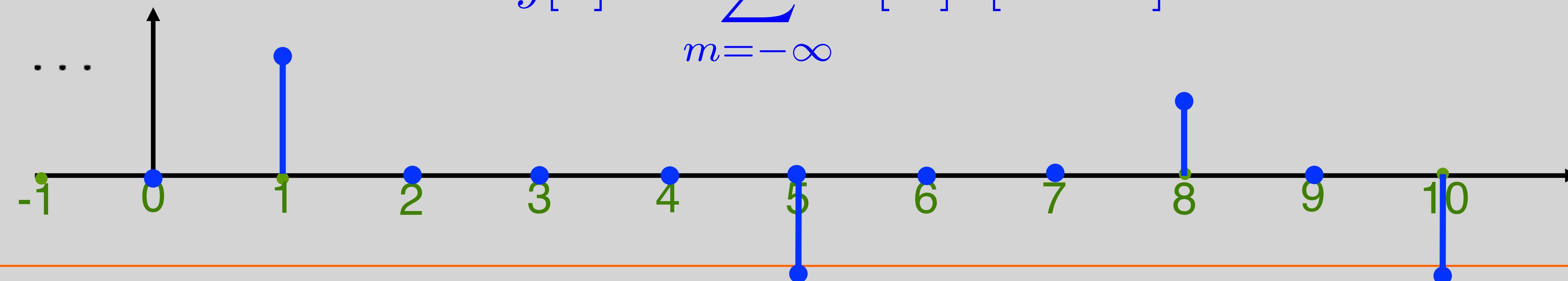
$$n=9 \\ y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n-m]$$



Graphical Example of Convolution



$$n=10 \\ y[n] = \sum_{m=-\infty}^{\infty} x[m]h[n - m]$$



Example



BIBO Stability of LTI systems

- LTI system is BIBO stable if, and only if $h[n]$ is absolutely summable.

$$\sum_{n=-\infty}^{\infty} |h[n]| < \infty$$

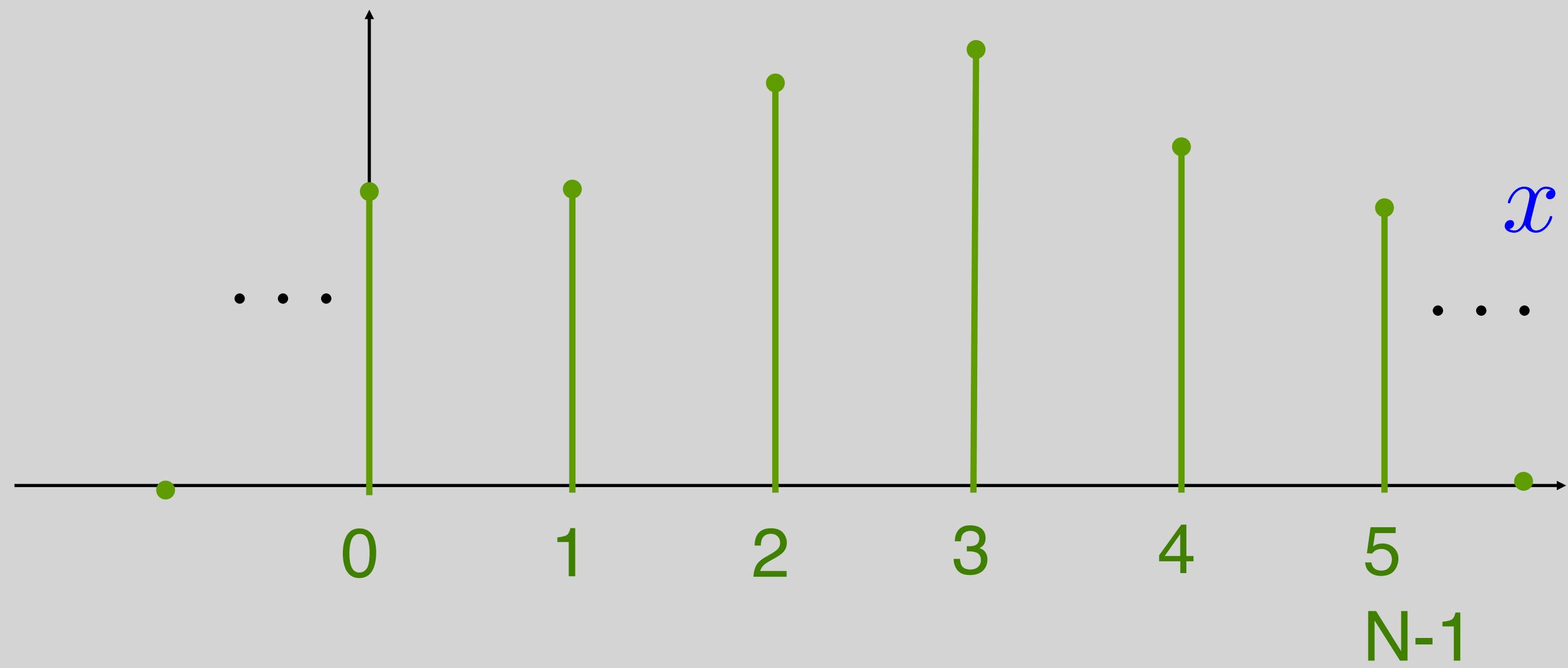
Proof (if):

$$|y[n]| = \left| \sum_{m=-\infty}^{\infty} x[m]h[n-m] \right| \leq \sum_{m=-\infty}^{\infty} |x[m]| \cdot |h[n-m]|$$
$$\leq M \sum_{m=-\infty}^{\infty} |h[n-m]| = M \sum_{n=-\infty}^{\infty} |h[n]| < \infty$$

Only if in EE123

Finite Sequences

- Consider a finite sequence of length N



- Can also be written as a vector

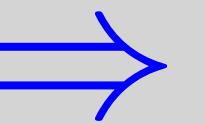
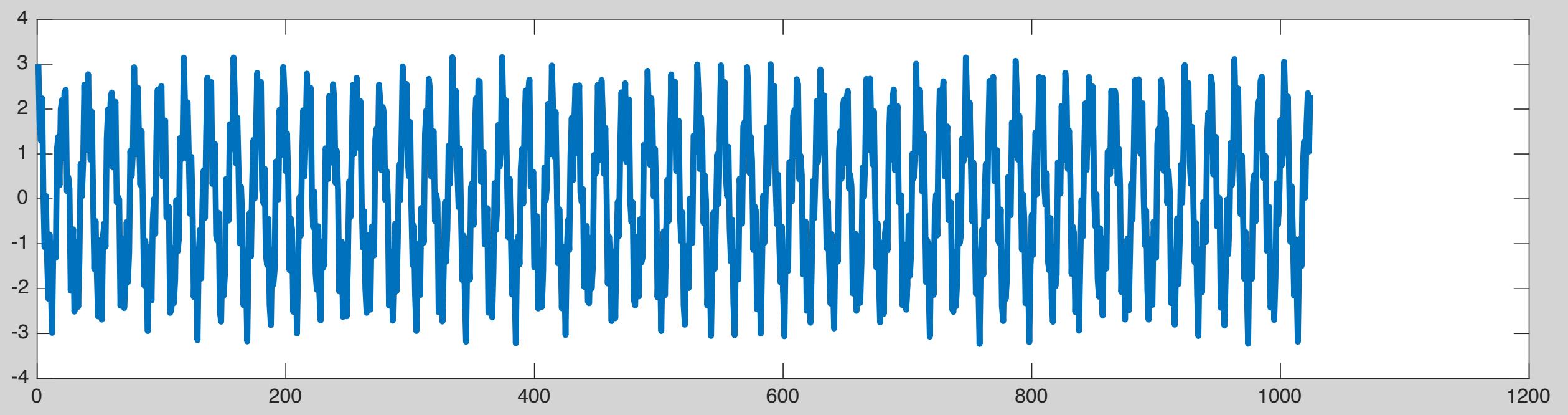
$$x[n] = \begin{cases} \text{something} & 0 \leq n < N \\ 0 & \text{otherwise} \end{cases}$$

$$\vec{x} = \begin{bmatrix} x(0) \\ x(1) \\ \vdots \\ x(N-1) \end{bmatrix}$$

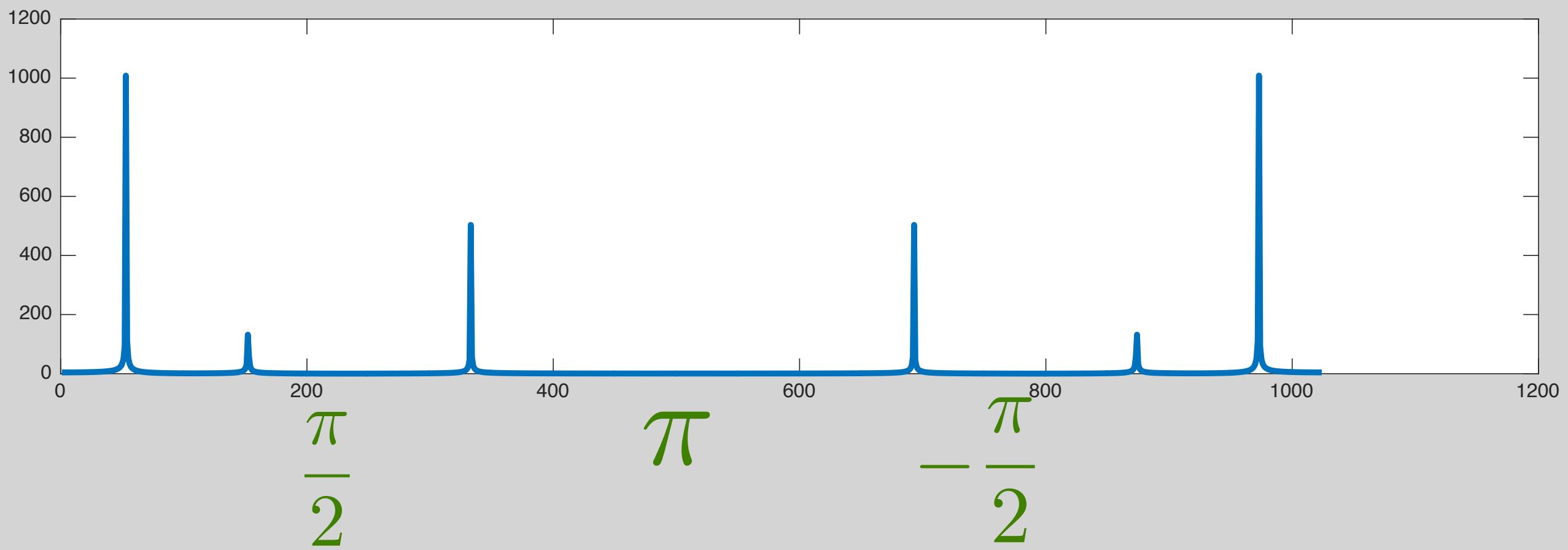
Why?

- To compute this:

$x[n]$



$X[k]$



Finite Sequences as Vectors

- Define an inner-product (for \mathbb{R}^N):

$$\begin{aligned} \langle \vec{x}, \vec{y} \rangle &= \vec{x} \cdot \vec{y} = \sum_{n=0}^{N-1} x[n]y[n] = \\ &= \vec{x}^T \vec{y} \end{aligned}$$

So,

$$\begin{aligned} \langle \vec{x}, \vec{x} \rangle &= \sum_{n=0}^{N-1} x[n]x[n] = \sum_{n=0}^{N-1} x^2[n] = \|\vec{x}\|^2 \\ \Rightarrow \vec{x}^T \vec{x} &= \|\vec{x}\|^2 \end{aligned}$$

Finite Sequences as Vectors

- What about complex?

$$x \cdot x = x^2 = (x_r + jx_i)(x_r + jx_i) = x_r^2 - x_i^2 + 2jx_r x_i \neq \|x\|^2$$

but,

$$x^* \cdot x = (x_r - jx_i)(x_r + jx_i) = x_r^2 + x_i^2 = \|x\|^2$$

- Transpose vs Transpost conjugate

$$\vec{x} = \begin{bmatrix} 1 \\ j \\ 1+j \end{bmatrix} \quad \vec{x}^T = \begin{bmatrix} 1 & j & 1+j \end{bmatrix}$$
$$\vec{x}^* = \begin{bmatrix} 1 & -j & 1-j \end{bmatrix}$$

Finite Sequences as Vectors

- Define Complex inner product

$$\langle \vec{x}, \vec{y} \rangle = \overline{\vec{x}} \cdot \vec{y} = \sum_{n=0}^{N-1} x[n]^* y[n] = \vec{x}^* \vec{y} = \vec{x}^H \vec{y}$$

$$\vec{x} = \begin{bmatrix} 1 \\ j \end{bmatrix} \Rightarrow \vec{x}^* x = \begin{bmatrix} 1 & -j \end{bmatrix} \begin{bmatrix} 1 \\ j \end{bmatrix} = 2$$

Projections

- Orthogonality:

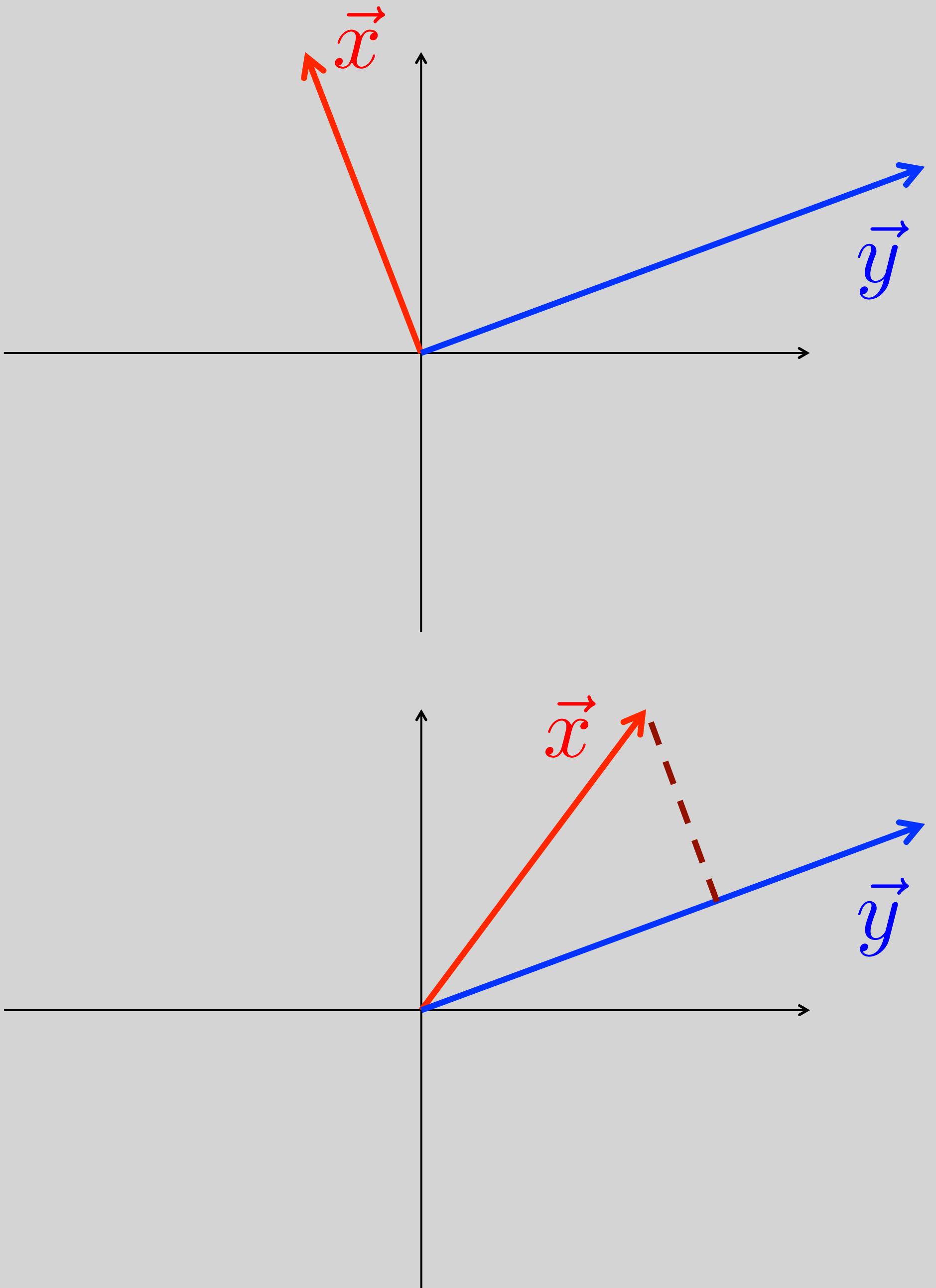
$$\vec{x}^* \vec{y} = \sum_{n=0}^{N-1} x[n]^* y[n] = 0$$

- Unit vector: $\|\hat{x}\| = 1$

$$\hat{x} = \frac{\vec{x}}{\|\vec{x}\|}$$

- Define projection as:

$$\frac{\vec{y}^* \vec{x}}{\|\vec{y}\|}$$

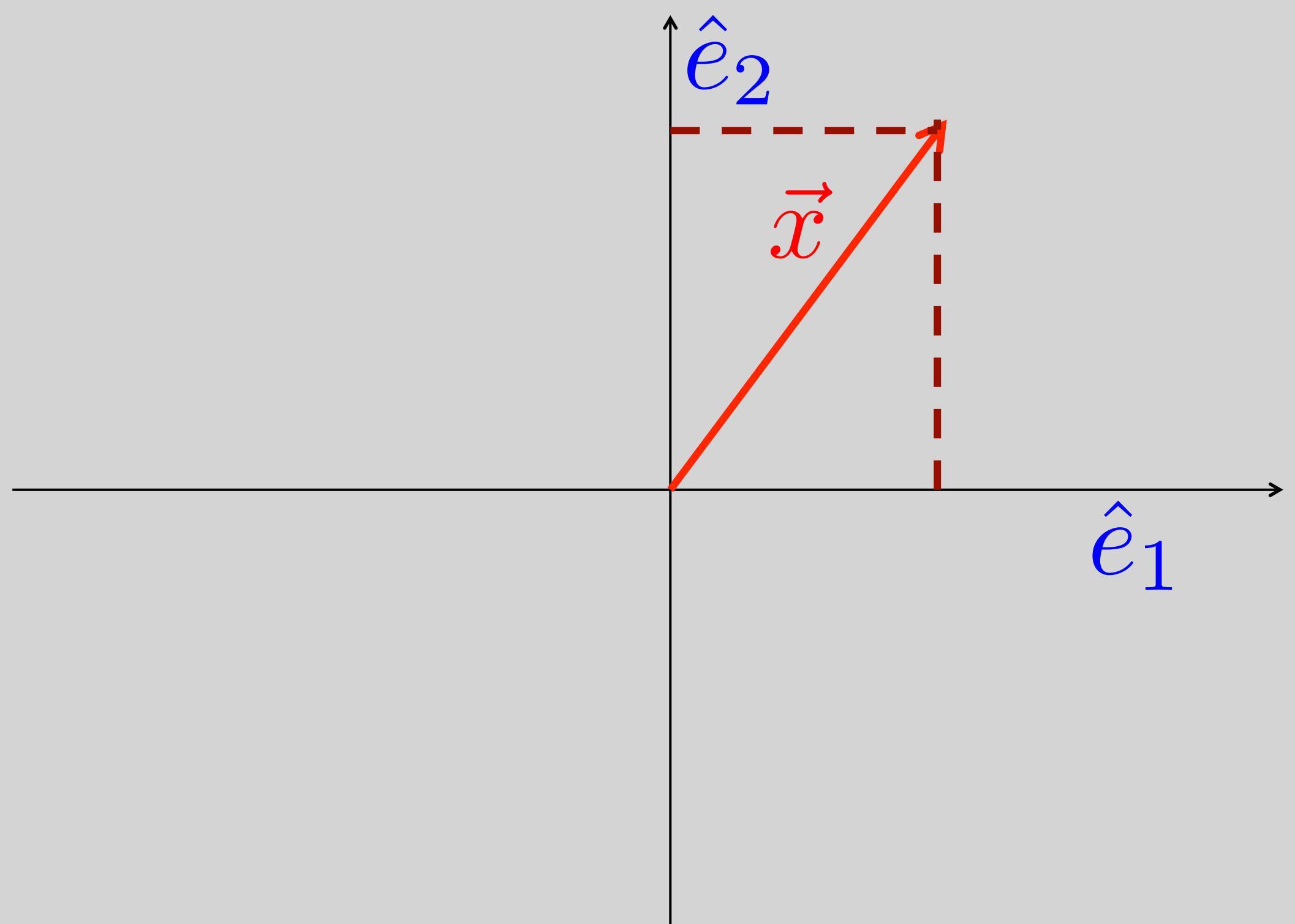


Change of Coordinates (Basis)

- We can compute new coordinates by projections onto orthonormal basis vectors

$$\hat{e}_1^* \vec{x} = [1 \ 0] \vec{x} = x_1$$

$$\hat{e}_2^* \vec{x} = [0 \ 1] \vec{x} = x_2$$



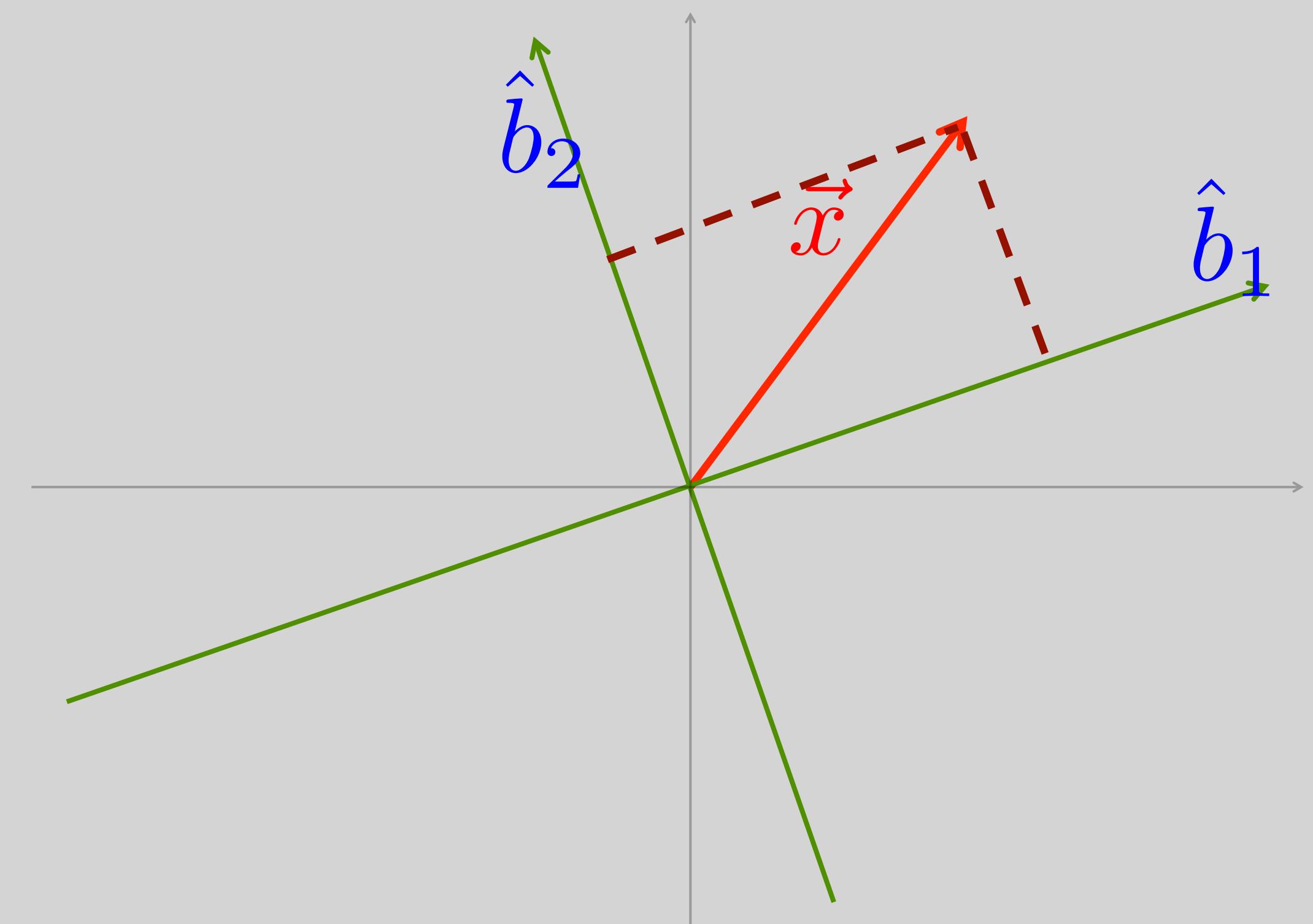
Change of Coordinates (Basis)

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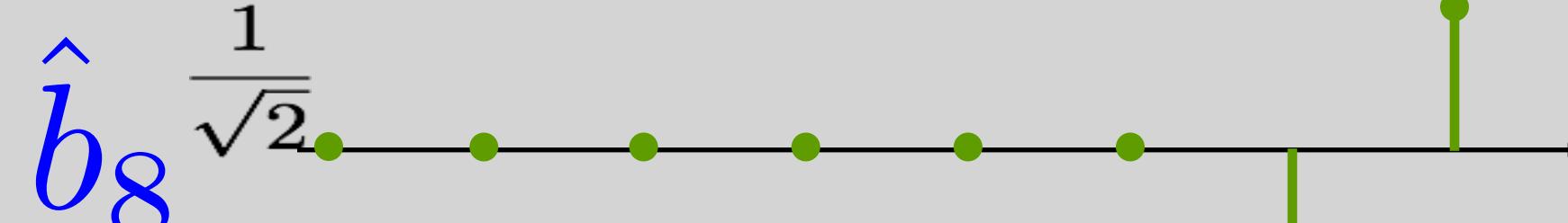
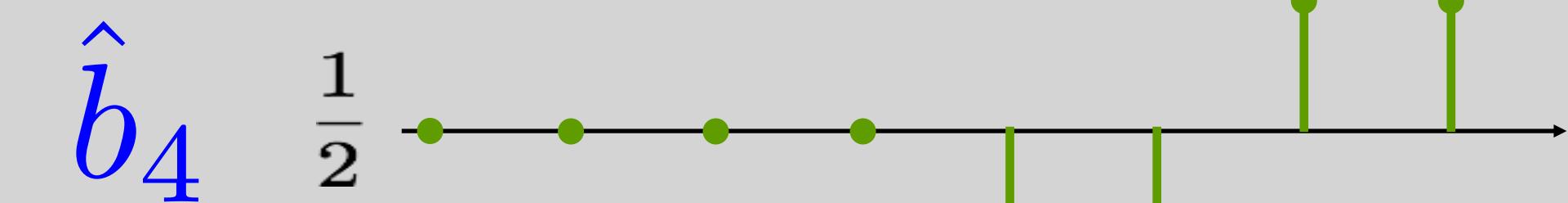
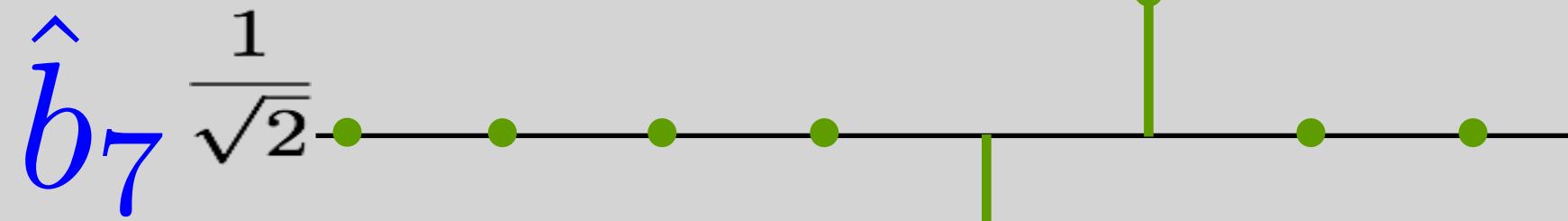
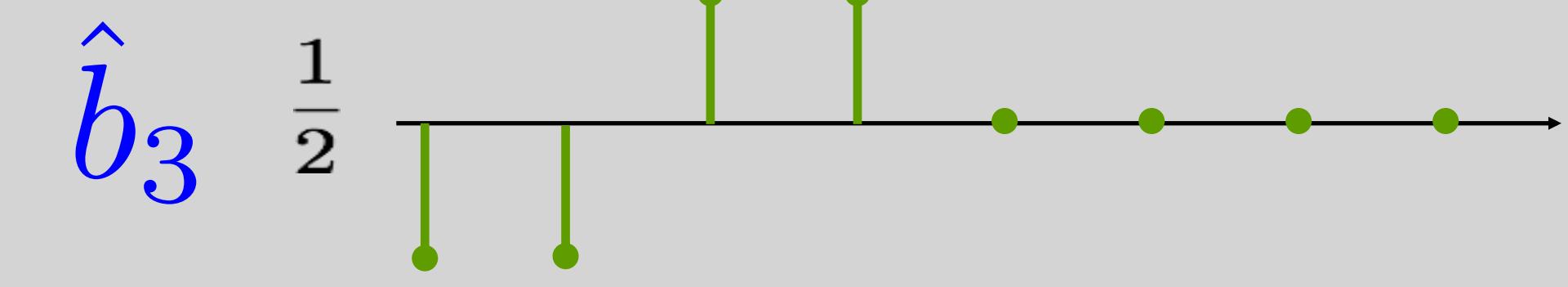
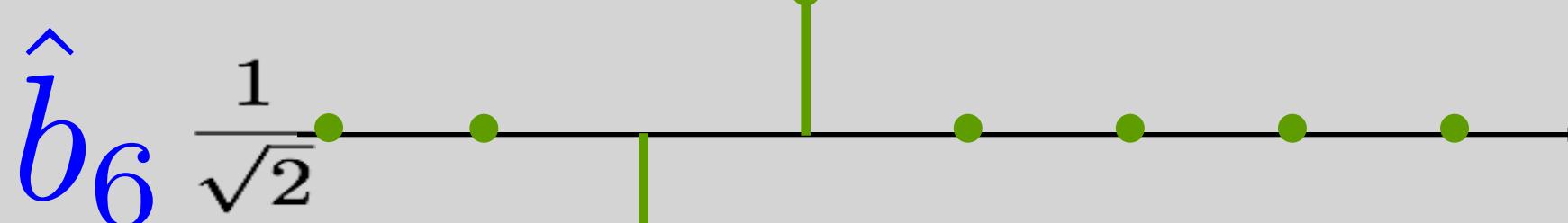
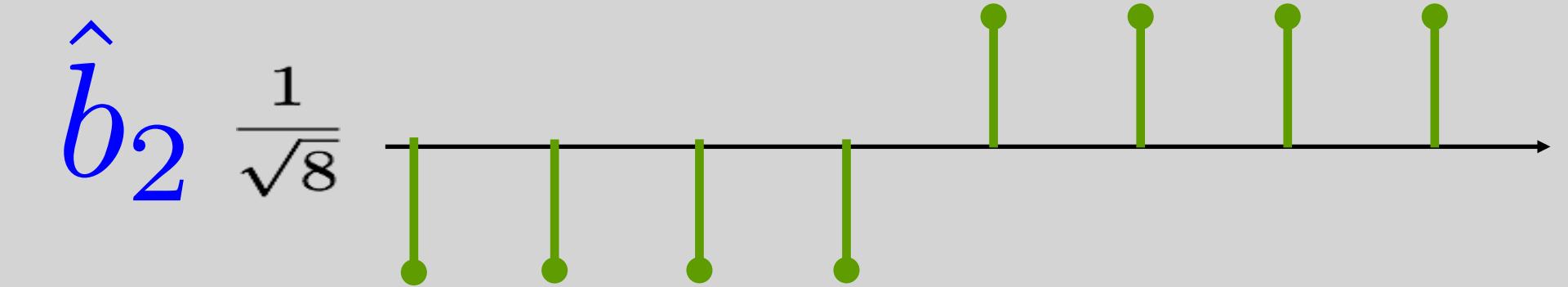
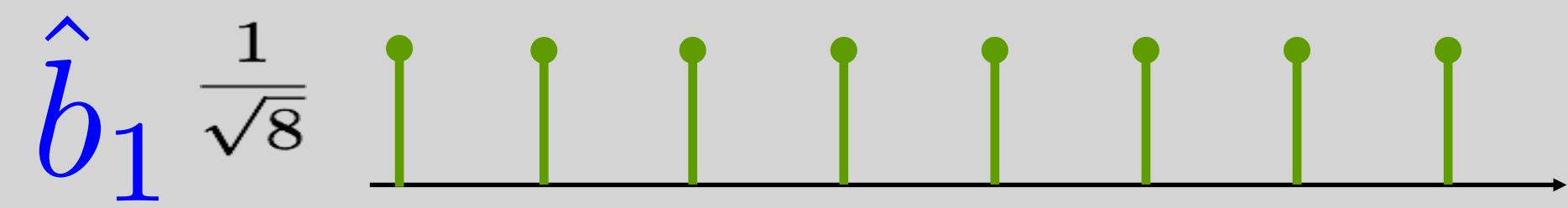
New coordinates:

$$\begin{bmatrix} \hat{b}_1^* \vec{x} \\ \hat{b}_2^* \vec{x} \end{bmatrix} = \begin{bmatrix} \hat{b}_1 & \hat{b}_2 \end{bmatrix}^* \vec{x}$$

$$\Rightarrow \vec{x} = (\hat{b}_1^* \vec{x}) \hat{b}_1 + (\hat{b}_2^* \vec{x}) \hat{b}_2$$



Change of basis



$$= \hat{b}_1 + \hat{b}_2 + \hat{b}_3 + \hat{b}_4 + \hat{b}_5 + \hat{b}_6 + \hat{b}_7 + \hat{b}_8$$

A horizontal black line with 7 green vertical ticks. The ticks are at positions 1, 3, 5, 7, 9, 11, and 13.