

Quick Revision Notes Guide (Ex: Singly Linked List)

1 Singly Linked List contains 2 nodes:

- **Data** (value stored in the node)
- **Pointer** (reference to the next node in the list)

2 Structure of a Node:

```
class Node {  
    int data;  
    Node next;  
    Node(int data) {  
        this.data = data;  
        this.next = null;  
    }  
}
```

3 Basic Operations:

1. Insertion

- **At the Beginning** ($O(1)$)
- **At the End** ($O(n)$)
- **At a Specific Position** ($O(n)$)

```
void insertAtBeginning(int data) {  
    Node newNode = new Node(data);  
    newNode.next = head;  
    head = newNode;  
}
```

2. Deletion

- **From the Beginning** ($O(1)$)
- **From the End** ($O(n)$)
- **From a Specific Position** ($O(n)$)

```
void deleteFromBeginning() {  
    if (head == null) return;  
    head = head.next;  
}
```

3. Searching ($O(n)$)

```

boolean search(int key) {
    Node temp = head;
    while (temp != null) {
        if (temp.data == key) return true;
        temp = temp.next;
    }
    return false;
}

```

4. Traversal ($O(n)$)

```

void traverse() {
    Node temp = head;
    while (temp != null) {
        System.out.print(temp.data + " -> ");
        temp = temp.next;
    }
    System.out.println("null");
}

```

4 Advantages:

☒ Dynamic Size (No need to preallocate memory)
 ☒ Efficient Insertion/Deletion
 (compared to arrays)

5 Disadvantages:

☒ More memory required (extra pointer per node)
 ☒ Accessing an element is slower ($O(n)$ search time)

6 Time Complexity Summary:

Operation	Time Complexity
Insertion (Beginning)	$O(1)$
Insertion (End)	$O(n)$
Deletion (Beginning)	$O(1)$
Deletion (End)	$O(n)$
Searching	$O(n)$
Traversal	$O(n)$

(NOTE: if any DS have different patterns of questions, NOTE DOWN ALL PATTERNS in short notes)