

Color transfer

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Problem Description

- **REGULARIZATION OF TRANSPORTATION MAPS FOR COLOR AND CONTRAST TRANSFER**

T: global optimal transportation

$$\mathcal{M}(u) = T(u) - u.$$

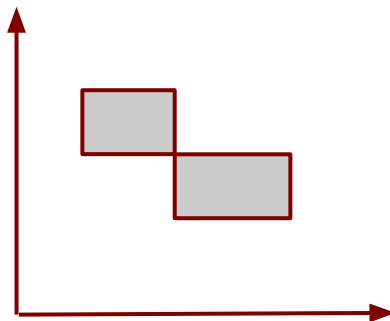
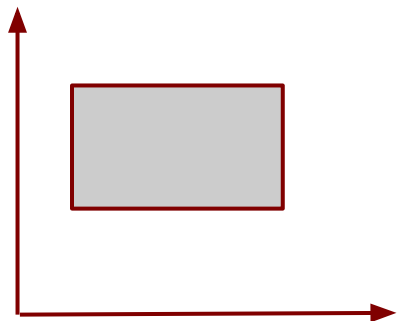
$$[Y_u \mathcal{M}(u)](x) = \frac{1}{C(x)} \int_{y \in \mathcal{N}(x)} [\mathcal{M}(u)](y) \cdot e^{-\frac{\|u(x) - u(y)\|^2}{\sigma^2}} dy$$

$$C(x) = \int_{y \in \mathcal{N}(x)} e^{-\frac{\|u(x) - u(y)\|^2}{\sigma^2}} dy .$$

$$\text{TMR}_u(T(u)) := u + Y_u \mathcal{M}(u)$$

Problem Description

- Suspect $\alpha\beta$ is not enough!



Finding Optimal Map: Rotation

- Why do we need rotation?

to find the global optimal map T so that we can apply TMR
(deal with localization later)

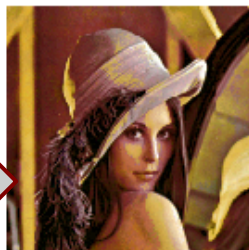
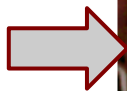
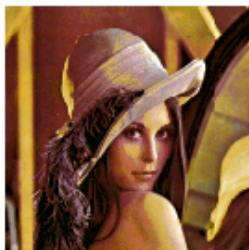
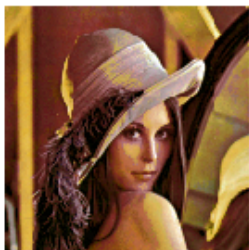
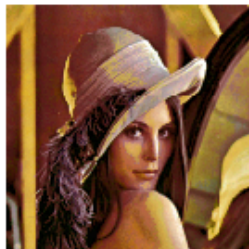
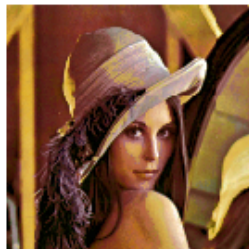
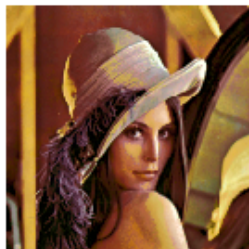
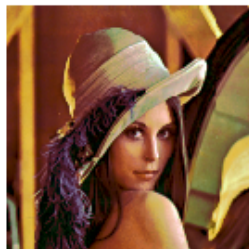
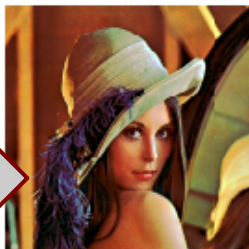
- Get Rotation Matrix :

$r_x = \begin{bmatrix} 1 & 0 & 0; \\ 0 & \cos(t_x) & \sin(t_x); \\ 0 & -\sin(t_x) & \cos(t_x) \end{bmatrix};$	$r_z = \begin{bmatrix} \cos(t_z) & \sin(t_z) & 0; \\ -\sin(t_z) & \cos(t_z) & 0; \\ 0 & 0 & 1 \end{bmatrix};$
$r_y = \begin{bmatrix} \cos(t_y) & 0 & -\sin(t_y); \\ 0 & 1 & 0; \\ \sin(t_y) & 0 & \cos(t_y) \end{bmatrix};$	$\text{out} = r_x * r_y * r_z;$

Method Overview: First Approach

1. Rotation + Histogram Equalization
% to have correct T's from any angle
2. TMR

=> Nice Results!





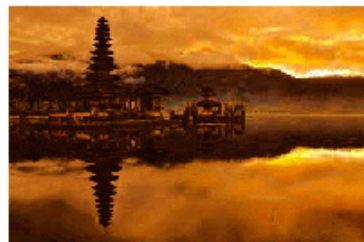
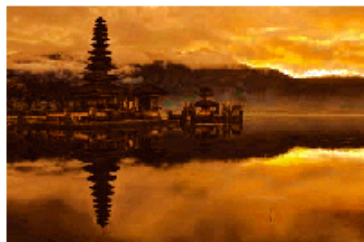
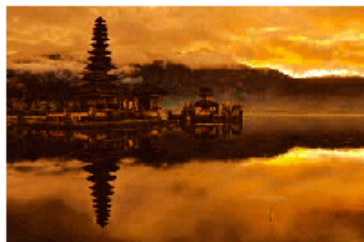
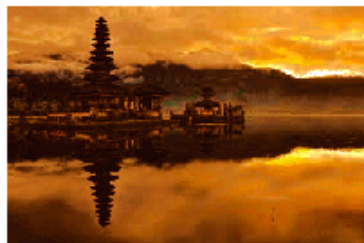
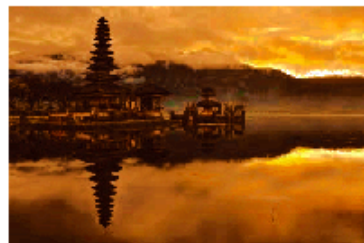
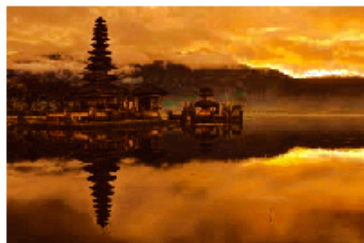
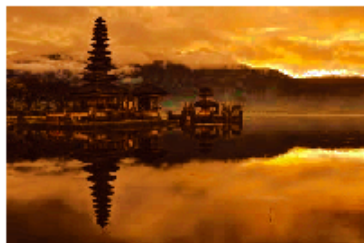
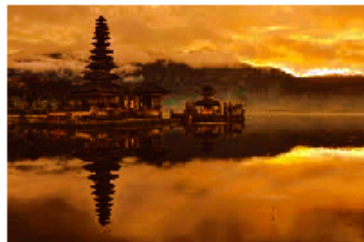
Source



First iteration



2nd iteration



result



Color Map



Effect of TMR: N.hood too small



Method Overview: 2nd Approach

~~1. K means clustering~~

1. FCM clustering

2. Cluster color mapping

step 1: cluster histogram equalization

step 2: TMR

Clustering: FCM

Each point has three dimensions (RGB)

FCM -- EM algorithm

Initialize: randomly assign a cluster label to each point

Iteration:

1. Use points in each cluster to calculate individual cluster mean and covariance matrix
2. For every point , reassign weights to each cluster by likelihood

Cluster color transfer:

Source Cluster maps to 顏色距離最近的 map cluster (by cluster center
用 TMR 和旋轉座標 把兩個cluster做 histogram equalization

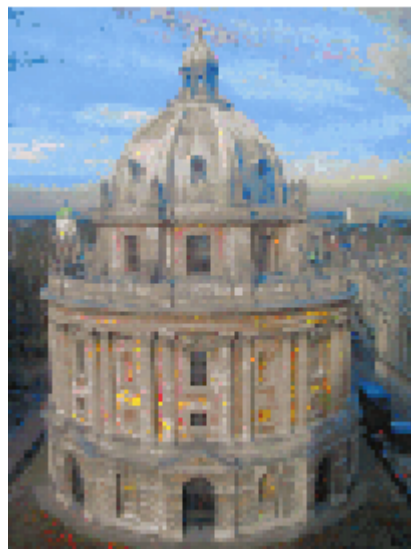




K=2



K太小的悲劇



$K = 2$,
too small



Problems:

1. Smoothing cluster map - Small clusters result in noise transfers

Attempt:

Smooth map clusters,

For each point in cluster map, let neighbors vote it's label

=> attempt failed

2. How big should K be ? (previous slide

Sol: trial and error

3. Cluster initialization in EM algorithm (?)

4. Optimal transfer map

Sol:

Rotate RGB axis and do equalization with each coordinate system,

Hoping the result would converge to the global optimal transfer map

Future Work:

try on l-alpha-beta color space

Related Papers

1. J. Rabin, J. Delon, and Y. Gousseau, “**REGULARIZATION OF TRANSPORTATION MAPS FOR COLOR AND CONTRAST TRANSFER**”, Proc ICIP 2010
2. X.Huo, J.Tan, R.Jang, “**Color Transfer Based on Combining Subtractive Clustering with FCM Clustering**”, 2007 IEEE
3. F. Pitie, A. Kokaram, and R. Dahyot, “Automated colour grading using colour distribution transfer,” Computer Vision and Image Understanding, February 2007.