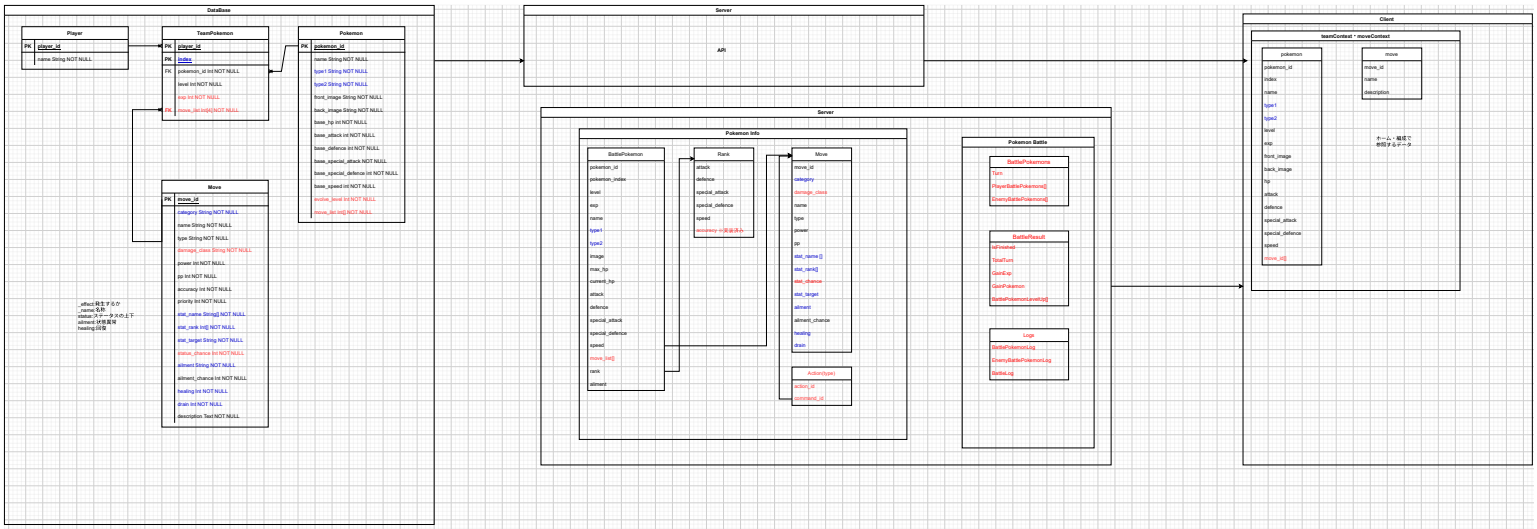
DataBase
Player
PK player_id
name String NOT NULL
TeamPokemon
PK player_id
PK index
FK pokemon_id Int NOT NULL
level Int NOT NULL
exp Int NOT NULL
FK move_list_id[4] NOT NULL
Pokemon
PK pokemon_id
name String NOT NULL
type1 String NOT NULL
type2 String NOT NULL
front_image String NOT NULL
back_image String NOT NULL
base_hp int NOT NULL
base_attack int NOT NULL
base_defence int NOT NULL
base_special_attack NOT NULL
base_special_defence int NOT NULL
base_speed int NOT NULL
evolve_level Int NOT NULL
move_list_id[] NOT NULL
Move
PK move_id
category String NOT NULL
name String NOT NULL
type String NOT NULL
damage_class String NOT NULL
power Int NOT NULL
pp Int NOT NULL
accuracy Int NOT NULL
priority Int NOT NULL
stat_name String[] NOT NULL
stat_rank Int[] NOT NULL
stat_target String NOT NULL
status_chance Int NOT NULL
ailment String NOT NULL
ailment_chance Int NOT NULL
healing Int NOT NULL
drain Int NOT NULL
description Text NOT NULL
_affect:味方か敵か
_name:名称
stat:ランクの上下
ailment:状態異常
healing:回復
Server
API
Server
Pokemon Info
BattlePokemon
pokemon_id
pokemon_index
level
exp
name
type1
type2
image
max_hp
current_hp
attack
defence
special_attack
special_defence
speed
move_list[]
rank
ailment
Rank
attack
defence
special_attack
special_defence
speed
accuracy（命中率）
Move
move_id
category
damage_class
name
type
power
pp
stat_name []
stat_rank[]
stat_chance
stat_target
ailment
ailment_chance
healing
drain
Action(type)
action_id
command_id
Pokemon Battle
BattlePokemons
Turn
[PlayerBattlePokemons]
[EnemyBattlePokemons]
BattleResult
isFinished
TotalTurn
GainExp
GetPokemon
GetPokemonLevelUp
Logs
BattlePokemonLog
EnemyBattlePokemonLog
BattleLog
Client
teamContext + moveContext
pokemon
pokemon_id
index
name
type1
type2
level
exp
front_image
back_image
hp
attack
defence
special_attack
special_defence
speed
move_id[]
move
move_id
name
description
チーム・補足で
使用するデータ