# **Minutes 08/02/13**

## Absent - Sean, Finn and Mario.

## **Main Problems**

- When the robot is instructed to turn and move to the ball, it keeps turning on the spot. May
  possibly be because the vision system currently works faster than the robot can turn and is
  updating too quickly.
- One of the motors on the robot is not as fast as the others or something and the robot doesn't currently go in a straight line.

## **Simulator**

 Andrei says the simulator is almost in place to test strategies. Needs to synchronise with pitch dimensions and robot dimensions.

# **Testing!!**