

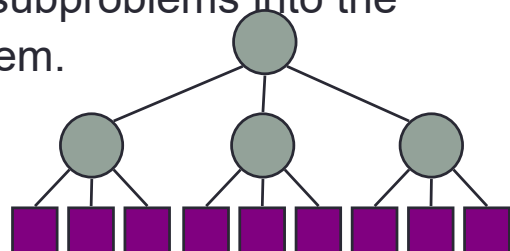
DESIGN AND ANALYSIS OF ALGORITHMS (DAA)

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Divide and Conquer Approach

The most well known algorithm design strategy:

1. **Divide** the problem into two or more smaller Subproblems.
2. **Conquer** the subproblems by solving them recursively.
If the subproblem sizes are small enough, however, just solve the subproblems in a straightforward manner.
3. **Combine** the solutions to the subproblems into the solutions for the original problem.



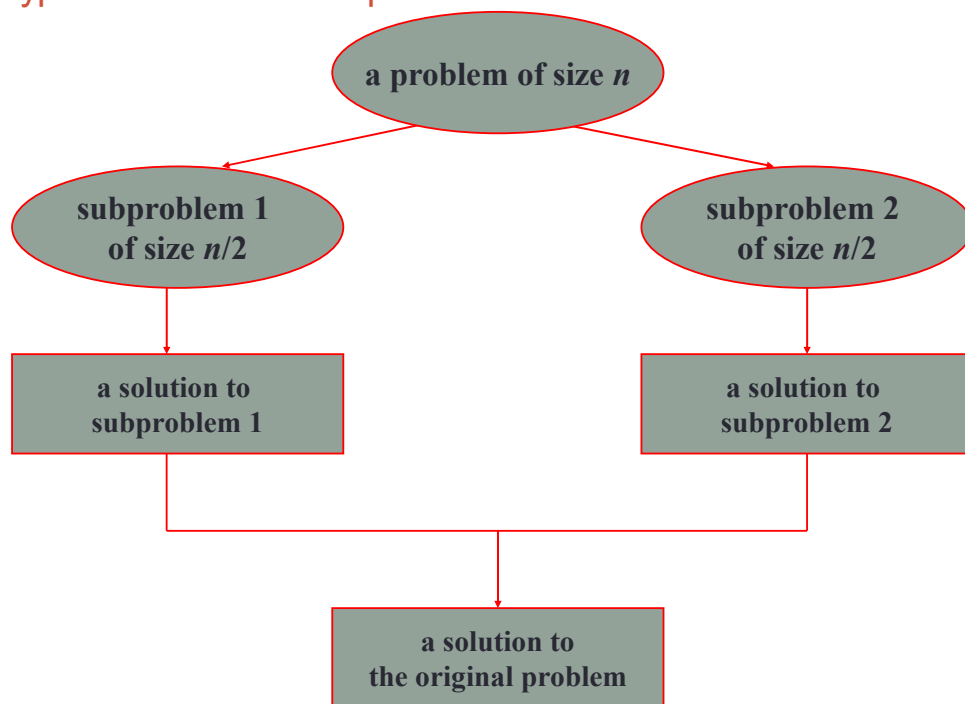
Control Abstraction of Divide and Conquer

```
1  Algorithm DAndC( $P$ )
2  {
3      if Small( $P$ ) then return  $S(P)$ ;
4      else
5      {
6          divide  $P$  into smaller instances  $P_1, P_2, \dots, P_k$ ,  $k \geq 1$ ;
7          Apply DAndC to each of these subproblems;
8          return Combine(DAndC( $P_1$ ), DAndC( $P_2$ ), ..., DAndC( $P_k$ ));
9      }
10 }
```

Analysis of Divide and Conquer

- When the subproblems are large enough to solve recursively, we call that the **recursive case**. Once the subproblems become small enough that we no longer recurse, we say that the recursion “bottoms out” and that we have gotten down to the **base case**.
- When an algorithm contains a recursive call to itself, we can often describe its running time by a **recurrence equation** or **recurrence**, which describes the overall running time on a problem of size n in terms of the running time on smaller inputs.
- We can then use mathematical tools to solve the recurrence and provide bounds on the performance of the algorithm.

A Typical Divide and Conquer Case



Min Max Algorithm

- Problem: The problem is to find the maximum and minimum items in a set of n elements
-

Straight forward Max-Min

- Algorithm for straight forward maximum and minimum
- StraightMaxMin(a,n,max,min)
- // set max to the maximum
- and min to the minimum of a[1:n].
- {
 - max := min := a[1];
 - for i := 2 to n do
 - {
 - if(a[i] > max) then max := a[i];
 - if(a[i] < min) then min := a[i];
 - }
- }

Divide-and-Conquer approach

- – For $n \leq 2$, make 1 comparison
- – For large n, divide set into two smaller sets and determine largest/smallest element for each set
- – Compare largest/smallest from two subsets to determine smallest/largest of combined sets
- – Do recursively

Divide-and-Conquer approach

```
MaxMin(a[ ], i, j, max, min)
{
    if (i = j) then max := min := a[i]; //Small(P)
    else if (i=j-1) then // Another case of Small(P)
        {
            if (a[i] < a[j]) then
                max := a[j]; min := a[i];
            else max := a[i]; min := a[j];
        }
}
```

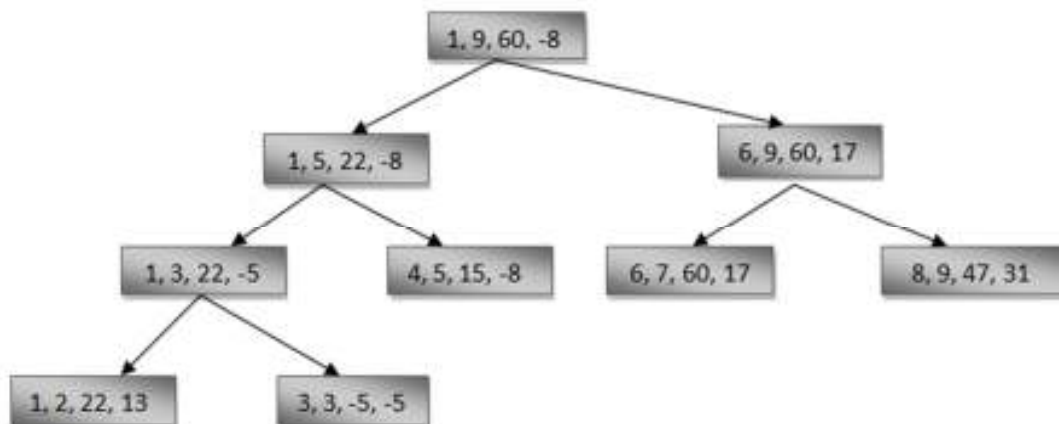
Divide-and-Conquer approach

```
else
{
    mid := ( i + j )/2;
    MaxMin( i, mid, max, min );
    MaxMin( mid+1, j, max1, min1 );
    // Combine the solutions.
    if (max < max1) then max := max1;
    if (min > min1) then min := min1;
}
}
```

Divide-and-Conquer approach

- Find Minimum and maximum of the following elements
- 22 13 -5 -8 15 60 17 31 47

Divide-and-Conquer approach



Divide-and-Conquer approach

If $T(n)$ represents this number, then the resulting recurrence relation is

$$T(n) = \begin{array}{ll} 0 & n=1 \\ 1 & n=2 \\ T(n/2) + T(n/2) + 2 & n>2 \end{array}$$

$$\text{Complexity} = 3n/2 - 2$$

Compared with the $2n - 2$ comparisons for the Straight Forward method, this is a saving of 25% in comparisons

When n is a power of two, $n = 2^k$
-for some positive integer k , then

$$\begin{aligned} T(n) &= 2T(n/2) + 2 \\ &= 2(2T(n/4) + 2) + 2 \\ &= 4T(n/4) + 4 + 2 \\ &\cdot \\ &\cdot \\ &= 2^{k-1} T(2) + \sum_{1 \leq i \leq k-1} 2^i \\ &= 2^{k-1} + 2^k - 2 \\ &= 3n/2 - 2 = O(n) \end{aligned}$$

Note that $3n/2 - 2$ is the best, average, worst case number of comparison when n is a power of two.