## James Pearson

#### PORTFOLIO https://github.com/xiongchiamiov

# PROFESSIONAL EXPERIENCE

#### iFixit

Code Frog (DevOps Engineer)

March 2011 - present

Improve scalability and reliability of architecture and deployment process to support the Dozuki SaaS platform.

Maintain server provisioning scripts (RightScripts and Chef) for Amazon EC2 instances.

Install, modify, and write development tools (e.g. Webgrind, statsd). Monitor server and application metrics using Ganglia and collectd.

Monitor error and warning logs and work with other developers to track down issues.

#### XYZ Textbooks

Web Programmer / Sysadmin

June 2008 - March 2011

Designed and developed intranet organizational web tools using Symfony.

Maintained colocated CentOS web server running Cherokee, Apache, Redmine.

Modified open-source online homework systems (WeBWorK, IMathAS) and worked with developers to merge patches upstream.

#### Cal Poly

Web Developer

July 2008 - November 2008

Developed new department websites using Django and PostgreSQL.

Maintained legacy PHP+MySQL websites.

Migrated content from legacy websites to new Django-based websites.

Improved customer satisfaction by resolving old bugs and feature requests.

### Taft Union High School

Web Developer Summer 2006

Rearchitected loose confederation of web pages into a coherent entity.

Designed a standard UI for pages.

Developed a simple PHP template framework.

#### SKILLS

Backend: Python (Django), Ruby (Sinatra), PHP (Symfony, custom), Perl, Java (JSP, JSF)

Frontend: HTML, CSS (SASS), Javascript (jQuery, MooTools)

Unix shell: Shell scripting (sh, bash, zsh), sed, awk, grep, Python, Ruby Linux: Red Hat family (CentOS), Arch Linux, Debian family (Ubuntu, Debian)

Web/Application servers/proxies: Apache, Cherokee, Nginx, Lighttpd, Tomcat, Thin, uWSGI,

**HAProxy** 

Databases: MySQL, PostgreSQL, SQLite

Version control systems: Git, Mercurial, Subversion

Issue trackers: Redmine, Trac, Roundup, Flyspray, Bugzilla, Jira

Misc: AWS cloud computing platform, Gearman

#### **EDUCATION**

#### California Polytechnic University, San Luis Obispo, California

B.S of Software Engineering

September 2007 – present

• Expected graduation date: June 2012

#### EXTRA-CURRICULAR ACTIVITES

#### Cal Poly Linux Users Group

Secretary
Speaker, Revision Control
Speaker, Open Source Licensing

2009-2010 January 2010 March 2011

#### Cal Poly Game Development

Treasurer (Founding Officer)

2009-2010

#### Central Coast Code Camp

Speaker, Git - Version Control Made Awesome

May 2010