# CS 580 ALGORITHM DESIGN AND ANALYSIS

## Randomized Algorithms 1

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- n processes  $P_1, \dots, P_n$  competing for access to a single database
- Time is divided into discrete rounds
- Database can be accessed by at most one process at a time
- Processes cannot communicate with each other
- How can they "take turns" accessing the database?

- Simple protocol for process *i*:
  - $\circ$  Attempt to access the database with probability p (independently) in each round
    - *p* TBD

- Trivial to state (and implement)
- Hard (interesting) to analyze

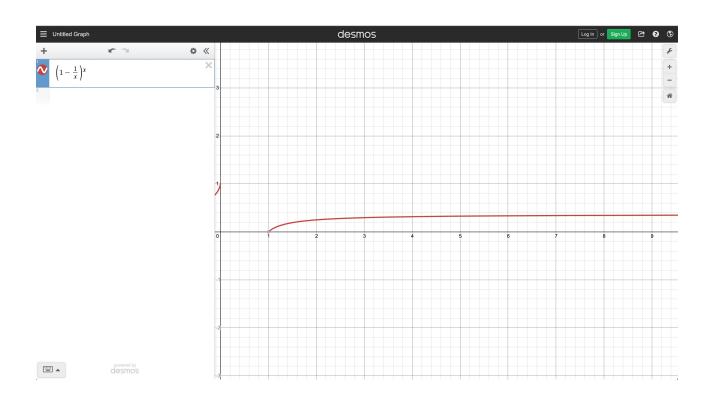
- Step 1: Define relevant events!
- A[i, t] = event that process i attempts to access the database in round t
  - Pr[A[i, t]] = p by definition
- Complementary event  $\overline{A[i,t]}$ 
  - $\circ \Pr[\overline{A[i,t]}] = 1 p$
- S[i, t] = event that process i succeeds in accessing database in round t
  - Pr[S[i,t]] = Pr[i is the only one who attempts to] access the database at step t
  - $\circ = \Pr[A[i,t] \cap \left( \cap_{j \neq i} \overline{A[j,t]} \right)]$

- $\Pr[S[i,t]] = \Pr[A[i,t]] \cdot \prod_{j \neq i} \Pr[\overline{A[j,t]}]$ •  $= p \cdot (1-p)^{n-1}$
- Closed form!
- Now, we choose p so that the function  $f(p) = p \cdot (1-p)^{n-1}$  is maximized
  - Sanity check f(0) = f(1) = 0

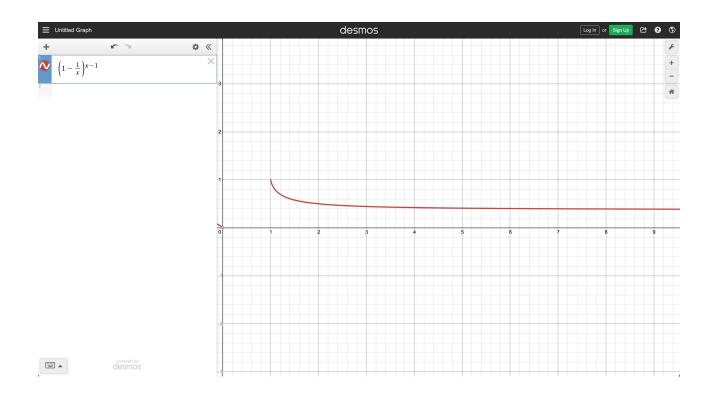
- $f(p) = p \cdot (1-p)^{n-1}$
- $f'(p) = (1-p)^{n-1} p(n-1)(1-p)^{n-2}$
- f'(p) = 0 for p = 1/n is the unique root in (0,1)
- Fix p = 1/n
- What is Pr[S[i, t]]?

• 
$$\Pr[S[i,t]] = \frac{1}{n} \left(1 - \frac{1}{n}\right)^{n-1}$$

- What does  $\left(1 \frac{1}{x}\right)^x$  behave like?
  - From x = 2 to  $\infty$  it goes from  $\frac{1}{4}$  to  $\frac{1}{e}$



- What does  $\left(1 \frac{1}{x}\right)^{x-1}$  behave like?
  - From x = 2 to  $\infty$  it goes from 1/2 to 1/e



• 
$$\Pr[S[i,t]] = \frac{1}{n} \left(1 - \frac{1}{n}\right)^{n-1}$$

- So, probability that *i* accesses in any given round *t* is small (gets smaller and smaller as *n* grows)
- What about probability of accessing in a window of rounds?
- F[i, t] = event that i fails to access in rounds 1 through t

• 
$$\Pr[F[i,t]] = \Pr[\bigcap_{r=1}^t \overline{S[i,r]}]$$
  
•  $= \prod_{r=1}^t \Pr[\overline{S[i,r]}]$   
•  $= \left(1 - \frac{1}{n} \left(1 - \frac{1}{n}\right)^{n-1}\right)^t$ 

Ok, let's take a step back...

- $\Pr[S[i,t]] = \frac{1}{n} \left(1 \frac{1}{n}\right)^{n-1}$  is at most  $\frac{1}{2n}$  and at least  $\frac{1}{en}$
- $\Pr[\overline{S[i,t]}] \le 1 \frac{1}{en}$
- $\Pr[F[i,t]] = \prod_{r=1}^t \Pr[\overline{S[i,r]}] \le \left(1 \frac{1}{en}\right)^t$
- Setting t = en (or [en] if you want to get technical) we can get something we know!
- $\Pr[F[i,en]] \le \left(1 \frac{1}{en}\right)^{en} \le \frac{1}{e}$ 
  - The probability that i is successful in the first en rounds is at least  $1 \frac{1}{e} \approx 0.63$

• 
$$\Pr[F[i,t]] = \prod_{r=1}^t \Pr[\overline{S[i,t]}] \le \left(1 - \frac{1}{en}\right)^t$$

• Setting  $t = [en] \cdot cln(n)$  we have

• 
$$\Pr[F[i,t]] \le \left(1 - \frac{1}{en}\right)^{[en] \cdot cln(n)} \le e^{-cln(n)} = n^{-c}$$

- Overall:
  - The probability that i fails in the first en rounds is at most a constant
  - The probability that i keeps failing much longer is tiny

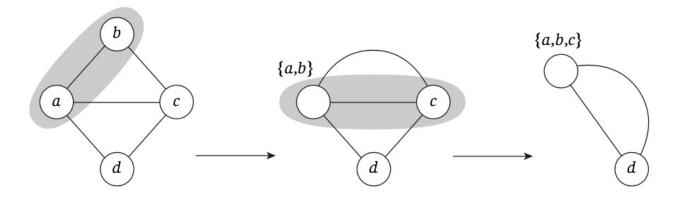
- What about the time for everyone to get access?
- The protocol fails after round t if some process hasn't accessed the database in the first t rounds
- $F_t$  = event that the protocol fails after round t
- $F_t = \bigcup_{i=1}^n F[i, t]$
- $Pr[F_t]$ ??
- Union bound!
- $\Pr[F_t] \le \sum_{i=1}^n \Pr[F[i, t]]$
- $\leq n \cdot n^{-c}$ , by picking t = [en]cln(n)
- Theorem: With probability at least 1 1/n, all processes access the database in the first  $t = 2[en]\ln(n)$  rounds

- Input: An undirected graph G = (V, E)
- Output: A global minimum cut

- Recall that a cut (A, B) is a partition of the vertices into two sets
- The value of a cut is the number of edges across the cut

- Wait a second...
- We already know how to solve this!
- Use Max s-t flow = Min s-t cut, for every pair of nodes s, t
- Oops, that was for directed graphs!
- Easy fix:
  - Replace each edge e = (u, v) with two directed edges  $u \rightarrow v$  and  $v \rightarrow u$  with capacity 1 to get a new graph G'
  - Pick a vertex s
  - The minimum global cut separates *s* from something...
  - Try out all possible  $t \in V$
- But, finding maximum flows was so hard...
- Can we do better?

- Contraction algorithm:
  - Pick an edge e = (u, v) uniformly at random
  - Contract the edge *e*:
    - Replace u and v by a single super-node w
    - Preserve edges, updating the end points of u and v to w
    - Keep parallel edges, but delete self-loops



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  - $\circ$  Repeat until graph has two nodes  $v_1$  and  $v_2$
  - Return that cut (all nodes corresponding to super-set  $v_1$ )

• Claim: The contraction algorithms returns the global min-cut with probability at least  $\frac{1}{\binom{n}{2}}$ 

#### • Proof:

- Consider a global min-cut (A, B), and let F be the edges with one endpoint in A and the other in B. Let k = |F|
- What could go wrong?
- We could contract an edge F and put nodes in A and B in the same super-node
- Upper bound the probability that this happens
- $\circ$  In turn, need to lower bound size of E

#### Proof (continued):

- All vertices v have degree  $\geq k$ ; otherwise, if v has degree < k,  $\{v\}$  would be the minimum cut
- $\circ$   $|E| \ge kn/2$
- Probability that edge in F is contracted is at most  $\frac{k}{|E|} \le \frac{k}{\frac{kn}{2}} = \frac{2}{n}$
- Assume that after j iterations no edge in F has been contracted
- There are n j super-nodes
- There are at least k edges incident to every super-node; at least k(n-j)/2 total edges
- The probability of contracting an edge in F is at most  $\frac{k}{\frac{k(n-j)}{2}} = 2/(n-j)$

#### Proof (continued):

- $E_j$  = event that an edge in F is **not** contracted in iteration j
- ∘  $Pr[E_1] \ge 1 2/n$
- $\circ \Pr[E_2|E_1] \ge 1 2/(n-1)$
- $\Pr[E_{j+1}|E_1 \cap E_2 \cap \cdots E_j] \ge 1 2/(n-j)$
- ∘  $Pr[no\ edge\ is\ contracted] = Pr[E_1 \cap E_2 \dots \cap E_{n-2}]$
- $\circ = \Pr[E_1] \cdot \Pr[E_2|E_1] \cdot \Pr[E_3|E_1 \cap E_2] \cdot \dots$
- $\circ \geq \left(1 \frac{2}{n}\right) \cdot \left(1 \frac{2}{n-1}\right) \cdot \dots \cdot \left(1 \frac{2}{3}\right)$
- $\circ = \frac{n-2}{n} \cdot \frac{n-3}{n-1} \cdot \frac{n-4}{n-2} \cdot \dots \cdot \frac{2}{4} \cdot \frac{1}{3}$
- $\circ = \frac{2}{n(n-1)} = 1/\binom{n}{2}$

- So, we fail with probability  $1 \frac{1}{\binom{n}{2}}$
- Which is basically 1...
- But less than 1...
- What if we run it again?
- The probability that we fail twice is  $\left(1 \frac{1}{\binom{n}{2}}\right)^2$
- What if we keep going?
- Repeat  $\binom{n}{2}$  times
- Probability we fail all the time at most  $\left(1 \frac{1}{\binom{n}{2}}\right)^{\binom{n}{2}} \le 1/e$
- Repeat  $\binom{n}{2} \ln(n)$  times
- Probability we fail at most  $e^{-\ln(n)} = 1/n!$

- Overall:
  - Guaranteed to run in polynomial time
  - Likely to get an optimal solution

- Maximization version of EXACT 3-SAT
- Given an EXACT 3-SAT formula (exactly 3 literals per clause) with n variables and k clauses, find an assignment that satisfies as many clauses as possible
  - Of course, it's still NP-complete

• Idea for a randomized algorithm: flip a coin and set each variable  $x_i$  to T with probability 1/2

- Claim: The expected number of clauses satisfied is 7k/8
- Proof:
  - Random variable Z for the number of satisfied clauses
  - Consider indicator random variable  $Z_j$  for the event that clause  $C_i$  is satisfied
    - $Z_j = 1$  if  $C_j$  is satisfied and  $Z_j = 0$  otherwise

$$\circ E[Z_j] = \Pr[Z_j = 1] = \frac{7}{8}$$

- There is only one way for  $C_i$  to **not** be satisfied!
- $\circ E[Z] = \sum_{j=1}^{k} E[Z_j] = 7k/8$

- Corollary: For every EXACT 3-SAT formula there
   exists a truth assignment that satisfies at least a 7/8
  fraction of the clauses
- Proof:
  - $\circ$  With some probability the random variable Z takes a value at least its expectation
  - That corresponds to an outcome (i.e. truth assignment)
     with at least a 7/8 fraction of clauses satisfied
- This proof technique is called the probabilistic method
  - Show that something exists by showing it exists with strictly positive probability

- Question: Can we get a 7/8 approximation algorithm?
- Lemma 1: The probability that a random assignment satisfies at least 7k/8 clauses is at least  $\frac{1}{8k}$
- Proof:
  - Let  $p_i$  be the probability that exactly j clauses are satisfied
  - Let p be the probability that  $\geq 7k/8$  clauses are satisfied

$$\circ E[Z] = \sum_{j=1}^{k} j \cdot p_j$$

$$\circ = \sum_{j < \frac{7k}{8}} \mathbf{j} \cdot p_j + \sum_{j \geq \frac{7k}{8}} \mathbf{j} \cdot p_j$$

$$\circ \leq \left(\frac{7k}{8} - \frac{1}{8}\right) \sum_{j < \frac{7k}{8}} p_j + k \sum_{j \geq \frac{7k}{8}} p_j$$

$$\circ \leq \left(\frac{7k}{8} - \frac{1}{8}\right) \cdot 1 + k \cdot p$$

- But, E[Z] = 7k/8
- Re-arranging gives  $p \ge 1/(8k)$

- Johnson's algorithm: Repeatedly generate random truth assignments until one of them satisfies  $\geq 7k/8$  clauses
- Theorem: Johnson's algorithm is a 7/8-approximation algorithm that has polynomial expected running time.
- Proof:
  - Lemma 1 gives that each iteration succeeds with probability at least 1/(8k)
  - Let X be the random variable for the number of iterations until the first success
  - *X* follows the geometric distribution
  - $\circ$   $E[X] = \frac{1}{p}$ , where p the probability of a success
  - So, 8k iterations in expectation

# GEOMETRIC DISTRIBUTION (13.3)

- You have a coin that gives H w.p. p
- Flip coin until it comes up H
- Let X be the random variable indicating the number of flips performed
- $\Pr[X = j] = (1 p)^{j-1} \cdot p$
- $E[X] = \sum_{j \ge 1} j \cdot \Pr[X = j] = \sum_{j \ge 1} j (1 p)^{j-1} \cdot p$
- $\bullet = \frac{p}{1-p} \sum_{j \ge 1} j (1-p)^j$
- $\bullet = \frac{p}{1-p} \cdot \frac{1-p}{p^2} = \frac{1}{p}$

#### MONTE CARLO VS LAS VEGAS

- Monte Carlo algorithm (e.g. the contraction algorithm for min-cut):
  - Guaranteed poly-time
  - Likely to give optimal solution
- Las Vegas algorithm (e.g. Johnson's algorithm):
  - Guaranteed to give optimal solution
  - Likely to run in poly-time
- Can always convert Las Vegas into Monte Carlo (stop algorithm at some point)

## **SUMMARY**

- Contention Resolution (13.1)
- MIN-CUT (13.2)
- EXACT 3-SAT (13.4)

 Take a look at 13.3 for examples and exercises on linearity of expectation if you need practice!