## **Contact Documentation**

Library Management System Project

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## **Team Members and Roles**

Name	Role	Email Address	Phone Number	GitHub Profile
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# **Communication Guidelines**

- Primary Mode of Communication: Slack or Email.
- Meeting Schedule: Weekly reviews every Monday at 4:00 PM IST.
- Escalation Protocol: Any unresolved issues should be emailed to the project manager within 24 hours.

# 1. Project Overview

- **Project Title**: Library Management System
- **Objective**: To design and implement a system for managing books, users, and transactions in a library.

## Technologies Used:

- Backend: Java (Maven-based)
- o Frontend: HTML, CSS, Bootstrap, JavaScript
- Database: MySQL

## 2. Features

## 1. User Management

- o User Registration and Login
- o Profile Management

## 2. Library Management

- o Add, View, Update, and Delete Books
- o Issue and Return Books

## 3. Transactions

- o Track Issued Books with Due Dates
- o Generate Reports for Library Usage

## 4. Validation and Security

- Form Validation using JavaScript
- o Role-based Access Control

## 3. Project Structure

#### • Frontend:

src/main/resources/templates/

- o HTML Templates: Login, Registration, Dashboard, etc.
- o CSS/Bootstrap for Styling
- JavaScript for Validation

#### Backend:

src/main/java/com/project/library/

- Controllers: Manage requests and responses
- o Services: Implement business logic
- o DAO: Database interaction

#### Database:

o MySQL schema and tables for users, books, and transactions

## 4. Testing

#### 1. Unit Tests:

Service Layer Tests (e.g., UserService, BookService)

# 2. **Integration Tests**:

Test Controllers and DAOs

## 3. Validation Tests:

o Form input validation

## 5. Installation Instructions

1. Clone the repository:

bash

Copy code

git clone https://github.com/your-username/library-management.git

- 2. Configure the database in application.properties.
- 3. Build and run the project using Maven:

## bash

# Copy code

# mvn spring-boot:run

4. Access the application at http://localhost:8080.

# 6. Challenges and Solutions

- **Challenge**: Synchronizing database transactions.
  - Solution: Implemented transaction management using Spring.
- **Challenge**: Ensuring responsiveness on all devices.
  - o **Solution**: Used Bootstrap components for a consistent layout.

#### 7. Conclusion

• The Library Management System simplifies library operations and enhances user experience by automating key processes.