

Assignment - 3

1) package Lab-3;

public class ReverseNumber {

public static void main (String [] args) {

int i = 9;

System.out.println ("Natural Number in
Reverse Order");

while (i > 0) {

System.out.println (i);

i--;

}

}

}

2) Package Lab3;

import java.util.Scanner;

public class SumEvenOdd {

public static void main (String [] args) {

Scanner sc = new Scanner (System.in);

System.out.println ("Enter the value of
n:");

int n = sc.nextInt();

int even = 0;

int odd = 0;

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```
for (int i = 1; i <= n; i++) {
```

```
    if (i % 2 == 0) {
```

```
        even = even + i;
```

```
    } else {
```

```
        odd = odd + i;
```

```
    }
```

```
    System.out.println("Sum of even no.s" + even);  
    System.out.println("Sum of odd no.s" + odd);
```

3)

```
package Lab-3;
```

```
import java.util.Scanner;
```

```
public class SwapNumber {
```

```
    public static void main (String [] args) {
```

```
        Scanner sc = new Scanner (System.in);
```

```
        System.out.print("Enter the number: ");
```

```
        int num = sc.nextInt();
```

```
        System.out.print("Entered number: " + num);
```

```
        int count = 0;
```

```
        int temp = num;
```

```
        int last = num % 10;
```

```
        while (num > 10) {
```

```
            count++;
```

```
            num = num / 10;
```

```
        }
```



```

int first = num;
num = temp;
num = num/10;
int p = (int) Math.pow(10, count-1);
int middle = num % p;
int d = first + middle * 10 + last * (int)
    Math.pow(10, count);
System.out.println ("Number after conversion: " + d);
}
}

```

4) Package Lab - 3;

```

import java.util.Scanner;
public class Palindrome {
    public static void main (String [] args) {
        Scanner sc = new Scanner (System.in);
        System.out.print ("Enter the number: ");
        int num = sc.nextInt();
        int original = num;
        int number = 0;
        int reverse = 0;
        while (num != 0) {
            number = num % 10;
            reverse = reverse * 10 + number;
            num = num / 10;
        }
    }
}

```

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If (original == reverse) ?

System.out.println("Number" + original + "
is a Palindrome number");

} else ?

System.out.println("Number" + original + " is
not a Palindrome number");

}

}

}

⑦ Package Lab-3;

import java.util.Scanner;

public class Series ?

public static void main (String[] args) ?

Scanner sc = new Scanner(System.in);

int sum, etc;

int i, m, mm, nn;

sum = sum + nn;

m = m * (i);

}

System.out.println("Sum is: " + sum);

}

}

8) Package Lab-3;

public class ASCIIpattern?

public static void main (String[] args)?

char ch = 'A';

int row = 4;

for (int i = 1; i <= row; i++)?

for (int j = row; j >= i; j--)?

System.out.print(" ");

?

for (int m = 1; m <= i; m++)?

System.out.print(++ch);

?

System.out.println();

?

}