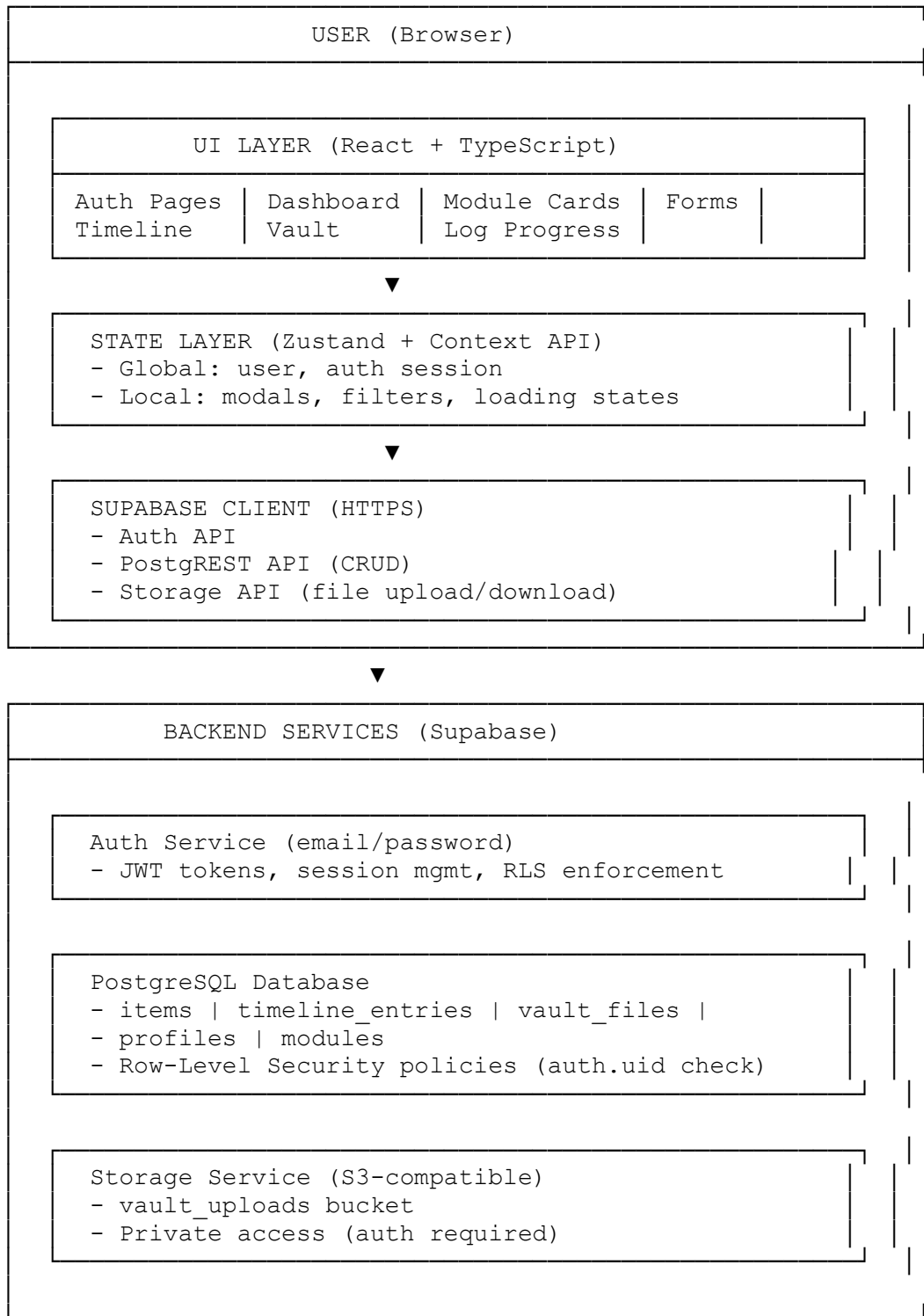


ARISE – System Architecture

Architecture Diagram (Layers)

...



HOSTING	
Vercel (SPA distribution)	Supabase (API + Storage)

...

Core Components & Responsibilities

Frontend Components

Component	Responsibility
<AuthLayout>	Sign up / sign in / password reset forms
<Dashboard>	Main view; renders 5 module cards; handles module toggle/reorder
<ModuleCard>	Displays module summary + quick-add button; collapse/expand
<ItemEditor>	Modal form for adding/editing items; adapts fields per module_type
<ItemList>	Displays items in a module; supports sorting/filtering
<LogProgressModal>	Hero flow: date (auto), short note, optional section link → saves to timeline + updates item
<TimelineView>	Global timeline list; filter by module_type and item_id; pagination support
<VaultUpload>	Drag-and-drop or file picker; submits to Supabase Storage + metadata DB
<VaultList>	Lists vault files; download/delete actions
<ProtectedRoute>	Guards routes; redirect to login if not authenticated

Data Access Layer

Service	Responsibility
supabaseClient	Singleton Supabase client; Auth + PostgREST + Storage
itemsAPI	CRUD operations on items table (module-agnostic)
timelineAPI	CRUD on timeline_entries; supports filters
vaultAPI	Storage upload/download + vault_files metadata management
authAPI	Sign up, sign in, sign out, session refresh

State Management


Scope	Tool	State
Global	Zustand store	user, session, currentUserTheme (future)
Local	React Context	modal visibility, form state, loading flags

Data Flow (Key Scenarios)


Flow 1: User Login

- 1. User enters email + password → Auth form
- 2. Form submits → `authAPI.login()` → Supabase Auth
- 3. Supabase returns session + JWT token
- 4. JWT stored in browser (via Supabase client auto-management)
- 5. Zustand store updated with user data
- 6. Dashboard renders; fetch user's items/timeline/vault
- 7. User redirected to Dashboard

Flow 2: Create New Project Item


- 1. User clicks "+" on Projects module
- 2. ItemEditor modal opens (fields: title, status, next_action, notes)
- 3. User fills form + clicks Save
- 4. `itemsAPI.create({ module_type: 'projects', title, status, ... })` → PostgREST
- 5. Supabase RLS policy checks `auth.uid() = user_id` →  allowed
- 6. Row inserted into `items` table
- 7. UI refreshes; new item appears in Projects list
- 8. Toast confirmation shown

Flow 3: Log Progress (Create Timeline Entry + Update Item)

- 1. User clicks primary "Log Progress" button
- 2. LogProgressModal opens (date auto-filled, short note field, optional section link)
- 3. User types note + optionally selects linked item (e.g., "On Project: Beta Launch")
- 4. User clicks "Log"
- 5. System creates:
 - a. `timelineAPI.create({ occurred_at: now, entry_text: note, item_id: selected, module_type: 'arise_log' })`
 - b. `itemsAPI.update(item_id, { last_activity_at: now })`
- 6. RLS policies check `user_id` matches →  allowed
- 7. Both rows inserted/updated
- 8. Dashboard refreshes; timeline shows new entry; item's "last worked" updates
- 9. Toast confirmation

Flow 4: Upload File to Vault

- 1. User clicks "Vault" module → sees upload area
- 2. User drags PDF/JPG/PNG/DOCX file
- 3. File picker validates type
- 4. Form collects: category tag, optional link to item
- 5. User clicks "Upload"
- 6. `vaultAPI.upload(file, metadata)` → Supabase Storage + metadata insert
- 7. Storage path: `/vault_uploads/{user_id}/{file_id}_{original_name}`

8. `vault_files` row inserted with metadata
 9. RLS policies enforce user_id check →  private to user
 10. File appears in Vault list with download button
- ```\n

Flow 5: View Global Timeline with Filters

```\n

1. User scrolls to Timeline section or clicks dedicated Timeline view
  2. UI fetches timelineAPI.list({ user\_id, limit: 50 }) (ordered by occurred\_at DESC)
  3. Supabase RLS policy restricts to current user's rows only
  4. Timeline renders list of entries (newest first)
  5. User selects filter (e.g., "Projects only")
  6. Client-side filter applies → timelineAPI.list({ user\_id, module\_type: 'projects', limit: 50 })
  7. Timeline re-renders filtered entries
  8. User clicks entry → optionally jump to related item in module card (if item\_id present)
- ```\n

---\n

## ## Authentication & Authorization

### ### Authentication (Email/Password via Supabase Auth)

#### \*\*Sign Up:\*\*

- User submits email + password.
- Supabase Auth validates: email uniqueness, password strength (min 6 chars default).
- User receives confirmation email (or auto-confirmed if email verification disabled).
- On confirmation, account activated; JWT issued.

#### \*\*Sign In:\*\*

- User submits email + password.
- Supabase Auth validates credentials.
- Returns JWT token + session cookie (httpOnly, Secure, SameSite).
- Token stored in browser; automatically refreshed by Supabase client when expired.

#### \*\*Session Management:\*\*

- Supabase client library handles token refresh transparently.
- On logout, tokens cleared; `auth.uid()` becomes null.

### ### Authorization (Row-Level Security)

#### \*\*Every table enforces RLS policies:\*\*

```
```sql
-- Example for items table
CREATE POLICY user_items_access ON items
  FOR ALL
  USING (auth.uid() = user_id)
```

```

    WITH CHECK (auth.uid() = user_id);

-- Example for timeline_entries
CREATE POLICY user_timeline_access ON timeline_entries
    FOR ALL
    USING (auth.uid() = user_id);

-- Example for vault_files
CREATE POLICY user_vault_access ON vault_files
    FOR ALL
    USING (auth.uid() = user_id);
```


Result: User cannot query/update/delete any row where `user_id ≠ auth.uid()`. Even if they craft a malicious API request, the database rejects it.

Database Schema (Detailed)

Table: `profiles`


```

```sql
CREATE TABLE profiles (
 id UUID PRIMARY KEY DEFAULT auth.uid(),
 email TEXT NOT NULL (from auth.users),
 created_at TIMESTAMPTZ DEFAULT now(),
 updated_at TIMESTAMPTZ DEFAULT now()
);
```

```


Table: `modules` (future; for now, hardcoded module list in frontend)


```

```sql
CREATE TABLE modules (
 id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
 user_id UUID NOT NULL REFERENCES auth.users(id) ON DELETE CASCADE,
 module_type TEXT NOT NULL (enum: 'projects' | 'money_moves' | 'skills'
| 'vault' | 'arise_log'),
 title TEXT NOT NULL,
 order_index INT DEFAULT 0,
 is_collapsed BOOLEAN DEFAULT FALSE,
 created_at TIMESTAMPTZ DEFAULT now(),
 updated_at TIMESTAMPTZ DEFAULT now(),
 UNIQUE(user_id, module_type)
);
```

```


Table: `items` (Shared table with module_type + flexible fields)


```

```sql
CREATE TABLE items (
 id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
 user_id UUID NOT NULL REFERENCES auth.users(id) ON DELETE CASCADE,
 module_type TEXT NOT NULL (enum: 'projects' | 'money_moves' |
'skills'),

```


```

```

-- Universal fields
title TEXT NOT NULL,
notes TEXT,

-- Projects-specific
status TEXT (enum: 'active' | 'paused' | 'done', nullable),
next_action TEXT,

-- Money Moves-specific
type TEXT (enum: 'internship' | 'hackathon', nullable),
deadline_at TIMESTAMPTZ,
prep_status TEXT,
outcome TEXT,

-- Skills-specific
current_level TEXT (1-10 scale or custom, nullable),
last_practiced_at TIMESTAMPTZ,

-- Cross-module tracking
last_activity_at TIMESTAMPTZ DEFAULT now(),

created_at TIMESTAMPTZ DEFAULT now(),
updated_at TIMESTAMPTZ DEFAULT now()
);
```

Table: `timeline_entries`
```sql
CREATE TABLE timeline_entries (
  id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
  user_id UUID NOT NULL REFERENCES auth.users(id) ON DELETE CASCADE,

  occurred_at TIMESTAMPTZ NOT NULL,
  entry_text TEXT NOT NULL,
  module_type TEXT NOT NULL (enum: 'projects' | 'money_moves' | 'skills'
| 'vault' | 'arise_log'),

  -- Link to parent item (if applicable)
  item_id UUID REFERENCES items(id) ON DELETE SET NULL,

  -- Milestone marker
  is_milestone BOOLEAN DEFAULT FALSE,

  created_at TIMESTAMPTZ DEFAULT now()
);
```

Table: `vault_files`
```sql
CREATE TABLE vault_files (
  id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
  user_id UUID NOT NULL REFERENCES auth.users(id) ON DELETE CASCADE,

```

```

-- Storage reference
storage_bucket TEXT NOT NULL DEFAULT 'vault_uploads',
storage_path TEXT NOT NULL,

-- Metadata
file_name TEXT NOT NULL,
file_type TEXT NOT NULL (e.g., 'application/pdf', 'image/png'),
file_size BIGINT NOT NULL,

-- Categorization
category TEXT (e.g., 'certification', 'offer_letter', 'notes'),
related_module_type TEXT REFERENCES modules(module_type),
related_item_id UUID REFERENCES items(id) ON DELETE SET NULL,

uploaded_at TIMESTAMPTZ DEFAULT now()
);
\q

---

## API Endpoints (Detailed)

### Items Endpoints (via Supabase PostgREST)
...
GET      /rest/v1/items?user_id=eq.{user_id}&module_type=eq.projects
        → Fetch all projects for current user

POST     /rest/v1/items
        Body: { user_id, module_type, title, status, next_action, notes,
... }
        → Create new item

PATCH   /rest/v1/items?id=eq.{id}
        Body: { status, next_action, last_activity_at, ... }
        → Update item (only user_id owner can)

DELETE   /rest/v1/items?id=eq.{id}
        → Delete item (only user_id owner can)
...

### Timeline Endpoints
...
GET
/rest/v1/timeline_entries?user_id=eq.{user_id}&order=occurred_at.desc
        → Fetch timeline entries (newest first)

GET
/rest/v1/timeline_entries?user_id=eq.{user_id}&module_type=eq.projects
        → Fetch filtered timeline (e.g., Projects only)

POST     /rest/v1/timeline_entries

```

```
      Body: { user_id, occurred_at, entry_text, item_id, module_type,
is_milestone }
      → Create timeline entry
```

```
DELETE /rest/v1/timeline_entries?id=eq.{id}
      → Delete entry (owner only)
...
```

Vault/Storage Endpoints

```
...
POST    /storage/v1/object/vault_uploads/upload
      Multipart form: file + metadata
      → Upload file; returns storage_path

GET      /storage/v1/object/vault_uploads/{storage_path}
      → Download file (public read if policy allows; private by default)

DELETE   /storage/v1/object/vault_uploads/{storage_path}
      → Delete file from storage + remove metadata row

GET      /rest/v1/vault_files?user_id=eq.{user_id}
      → Fetch all vault metadata for user
...
```

Auth Endpoints

```
...
POST    /auth/v1/signup
      Body: { email, password }
      → Create new user account

POST    /auth/v1/token?grant_type=password
      Body: { email, password }
      → Login; return JWT + session

POST    /auth/v1/logout
      → Clear session/token

GET      /auth/v1/user
      → Get current user info (requires valid JWT)

POST    /auth/v1/token?grant_type=refresh_token
      → Refresh expired JWT
...
```

System Non-Negotiables (CRITICAL)

These are core principles that must NEVER be violated, even during bug fixes or refactoring:

1. **Row-Level Security Everywhere**

- Every table (`items`, `timeline_entries`, `vault_files`, `profiles`) MUST have an RLS policy enforcing `auth.uid() = user_id`.
- No exceptions; no bypass.
- If a bug occurs, fix it within the RLS model, not by disabling RLS.

2. **Low-Friction Core Flows**

- "Log Progress" must be ≤ 2 clicks from dashboard.
- Item add/edit must require ≤ 5 form fields visible (optional fields can be collapsed).
- No deep navigation (max 3 levels).
- If a feature feels "heavy," question if it belongs in V1.

3. **Not a To-Do App**

- No task scheduling, no priority systems, no sub-tasks, no recurring reminders.
- No "mark done" workflow pressure; just tracking progress.
- Timeline is read-only (history, not planning).

4. **No UI Clutter**

- Max 5 module cards visible at once (collapse/scroll if more added later).
- No dashboard widgets, no stats/metrics, no gamification (badges, streaks).
- Every element on screen must serve clarity or low-friction interaction.

5. **Single `items` Table Design**

- All projects, money moves, and skills go into one `items` table with `module_type` discriminator.
- This enables future cross-module filtering and analytics without schema refactors.
- Do not create separate tables (e.g., `projects`, `skills`) unless forced by business logic.

6. **Privacy by Default**

- All data is private to the user; no sharing, no public profiles in V1.
- Vault files are private; download only.
- If a feature needs to access another user's data, that's a new scope decision (not V1).

Error Handling Strategy

Frontend Error Handling

1. **Form validation:** Show inline errors (required fields, email format, file type).
2. **API errors:** Catch 4xx/5xx responses; show user-friendly toast ("Something went wrong. Please try again.").
3. **Auth errors:** If JWT expires during a request, refresh silently (Supabase client handles); if refresh fails, redirect to login.
4. **File upload errors:** Validate file size (< 100MB), type (PDF/JPG/PNG/DOCX only), before upload.

Server-Side Error Handling (Supabase)

1. **RLS violations:** Request denied at database level; API returns 403 Forbidden.
2. **Invalid data:** Postgres constraints trigger; API returns 400 Bad Request.
3. **Auth token invalid:** API returns 401 Unauthorized.
4. **Storage quota exceeded:** API returns 413 Payload Too Large or 429 Too Many Requests.

Error Logging (V1)

- Log errors to browser console during dev.
- Optionally add a `client_logs` table later to track production errors.
- Monitor Supabase dashboard for policy violations, quota alerts.

Caching Strategy (V1)

Client-side Caching

- **Approach:** Lightweight React state + optional React Query for fetch caching.
- **Items list:** Cache in state; refetch on "save" or manual refresh.
- **Timeline:** Paginate or virtualize if > 100 entries (don't fetch all at once).
- **Vault metadata:** Cache list; refetch after upload/delete.

No server-side caching for V1.

- Supabase PostgREST handles query optimization.
- Add Redis caching only if analytics/summaries become a bottleneck (future).

External Integrations (V1)

- **Email service:** Supabase Auth handles sign-up confirmations and password resets (via SendGrid or Supabase's default).
- **File storage:** Supabase Storage (S3-compatible); can migrate to AWS S3 later.
- **Analytics:** Optional; start with Vercel analytics.
- **Monitoring:** Vercel logs, Supabase dashboard.

Performance Optimizations (V1)

1. **Code splitting:** React Router lazy-load dashboard, timeline, vault routes.
2. **Image/file handling:** Compress Vault uploads client-side before sending (sharp.js or similar).
3. **Pagination:** Timeline paginate or virtualize if > 100 entries.
4. **Build optimization:** Tailwind CSS tree-shaking removes unused classes; Vite minifies.

Monitoring & Logging (V1)

Frontend Monitoring

- Vercel Analytics: track page load, interaction latency.
- Console errors: log to browser dev tools during dev.

Backend Monitoring

- Supabase dashboard: view request counts, errors, quota usage.
- Database logs: monitor slow queries, RLS violations.

Logging Strategy (upgrade as needed)

- V1: Console logs + Supabase logs (free).
- V1.5: Add structured logging table (`client_logs`) if needed.
- V2+: Integrate error tracking service (Sentry, LogRocket).

Key Architectural Decisions

Decision	Rationale
Shared `items` table with `module_type`	Enables future cross-module features without schema refactor
Supabase RLS (not custom auth backend)	Simpler, less code, scales automatically
Client-side state only (Zustand + Context)	No need for complex server state in V1
Vercel hosting	Optimal for React SPAs; auto-deployments from GitHub
No serverless functions (yet)	Supabase PostgREST + Storage sufficient for CRUD
Email/password only (no OAuth/social)	Simpler for personal use; add later if needed