

# 1 Data Modeling

## 1.1 Date and Text Representations

- *Date*: Epoch times since 1970 in seconds. Dates are complex so it's best practice to use language libraries.
- *ASCII*: 8 bits (or 1 byte) per a character. Can represent 127 characters. <sup>1</sup>
- *UTF-8*: The most common text encoding. Can represent up to 1 million characters. Has variable-length encoding; characters are represented by one, two, three, or four bytes. Backward-compatible with ASCII.

## 1.2 Data Modeling

What data types are appropriate for the following situations?

☒ Quantity of goods stocked in a warehouse

– Answer: int

☒ A Northwestern student ID number

– Answer: An NU id has 7 digits and we need to be able hold at-least 10,000,000 numbers, so a int is appropriate.

☒ A student's name

– Answer: UTF-8

☒ Energy readings produced by a particle accelerator

– Answer: Double since the scientist need precise measurements.

☒ Temperature in Celsius, recorded to the tenth of degree

– Answer: fixed point

☒ A transaction in dollars and cents in a banking application

– Answer: fixed point, however we need it to be a signed fixed point for inflow/outflows.

☒ A ten-digit phone number

– Answer: long (in 64-bit machine). Since we need to store at-least 10 billion different values and an int can only represent 4 billion. We can also use ASCII but then we would require 10 bytes instead of 8 bytes.

☒ A plain-text password

– Answer: UTF-8

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<sup>1</sup>ASCII Uses 7 bits per character, but in practice each character is stored in 8 bits and the top bit is zero. Hence  $2^7 - 1 = 127$

## Fundamental data types for integers and floating-point constants <sup>2</sup>

Data Type	32-bit size	64-bit size
char	1 byte	1 byte
short	2 bytes	2 bytes
int	4 bytes	4 bytes
float	4 bytes	4 bytes
long	4 bytes	4/8 bytes
double	8 bytes	8 bytes
long long	8 bytes	8 bytes

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<sup>2</sup>Floating-point data types are `float`, `double`, `long double`. Integer data types are `char`, `short`, `int`, `long`, `long long`. Integer types may be prefixed with the `signed` or `unsigned` qualifier. If no sign qualifier is present, the type is assumed to be signed.

## 2 Relational Databases

### 2.1 Relational Databases

Database schemas define:

- Tables
- Columns (column names and data types)
- Primary keys
- Foreign keys

**Normalization** is the process of breaking one redundant table into multiple tables.

### 2.2 Primary Keys and Foreign Keys

A table's **primary key** uniquely identifies each row. No two rows in a table can have the same primary key. A table's **foreign key(s)** refer to keys in other tables.

### 2.3 Data Normalization Example

An office supply store is digitizing its customer database. All of their customer data is currently stored on paper order forms.

Order Form			
Order number: 1234      Date: 11/04/98			
Customer number: 9876			
Customer name: Billy			
Customer address: 456 HighTower Street			
City-Country: Hong Kong, China			
ProductNo	Description	Quantity	Unit Price
A123	Pencil	100	\$3.00
B234	Eraser	200	\$1.50
C345	Sharpener	5	\$8.00

✎ What is the widest schema possible that can be used to represent an order?

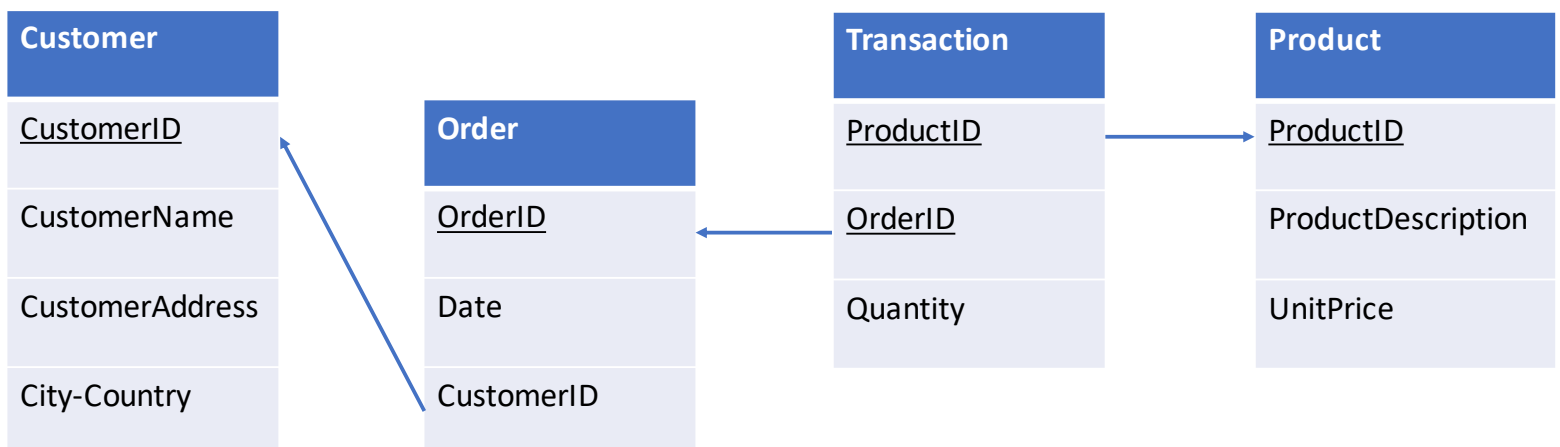
Widest schema possible

CustomerID
CustomeName
CustomerAddress
City-Country
ProductID
ProductDescription
UnitPrice
OrderID
Quantity
Date

❗ What are some problems with using such a wide schema?

- Redundant data is a problem since you must duplicate the customer and product specific information for each order that is received.
- Updates are also hard. For instance if you have a new product and want to reflect this via data then you would have to update everything not related to the product with **null** values.

❗ Normalize the database



Columns 1-4 are specific to a customer and `CustomerID` uniquely identifies these items. We call this table **Customer**

Columns 5-7 are specific to a product and `ProductID` uniquely identifies these items. We call this table **Product**. Another reason to create this table is that `ProductID`, `ProductDescription`, and `UnitPrice` can change independent of customer specific information and there is a functional dependence between them (*in general things with functional dependencies belong to the same table.*)

We are now left with columns 8-10: `OrderID`, `Quantity`, and `Date`. Note that `ProductID` and `OrderID` form a composite key and together uniquely identify `Quantity`. `OrderID` alone uniquely identifies `Date`. So create two additional tables:

- **Order:** Consists of `OrderID` and `Date` with primary key `OrderID`.
- **Transaction:** Consists of composite key `ProductID` and `OrderID` along with `Quantity`.

So we normalized the original table into 4 tables: **Customer**, **Product**, **Order** and **Transaction**. Finally **Customer** needs to be linked with **Order** so we create a foreign key `CustomerID` in **Order** to capture this relationship.

*Note that `city-country` is a multi-part field. Working with a multi-part field is difficult because its value contains two or more distinct items. It's hard to retrieve information from a multi-part field, and it's hard to sort or group the records in the table by the field's value. To fix this split `city-country` into two fields `city` and `country`.*

### 3 Data Modeling

You are designing a database to manage patient data for a hospital.

- A patient has a name, an age, and a phone number.
- Patients also have a diagnosis, which is a disease.
- Patients can be prescribed to taking drugs with a dosage to treat their illness.
- Each patient has physicians that attend to them. Each physician has a name and a specialty.
- Each physician has a head of department that they need to report to, and a list of residents and nurses that report to them. Residents and nurses also have patients.
- Combinations of drugs can produce side-effects in patients, which are also diseases

✎ Design an ER diagram for this database and be explicit about the relationships in the diagram. For simplicity, we can use **Employee** to represent physicians, nurses and department heads. See the answer on the next page when finished.

