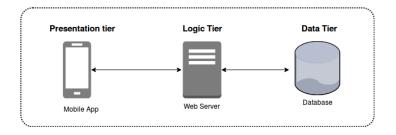
Serverless

- Serverless computing
- API Gateway + lambda

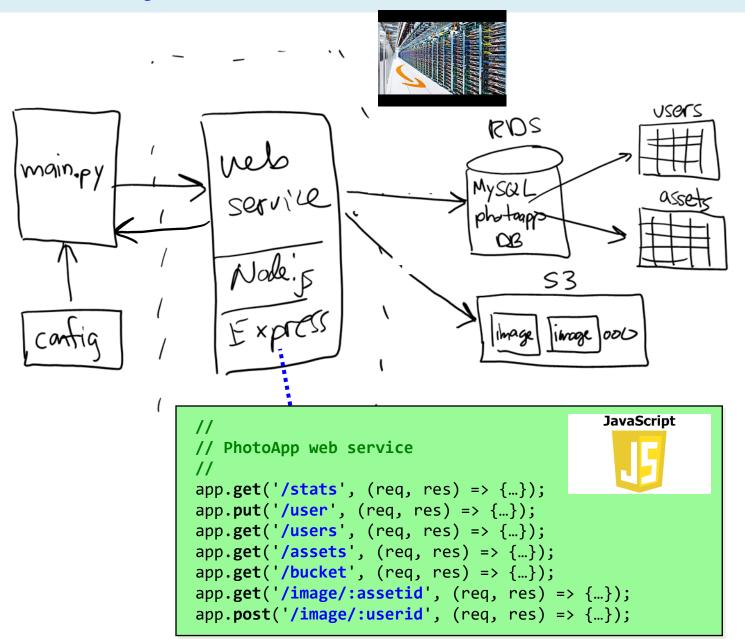


Monolithic multi-tier



- Traditional software design for the cloud
- Monolithic approach --- one large code base on server
 - Safe, conservative engineering
 - No one gets fired for building systems this way :-)

Project 02 --- monolithic web service



Alternative designs?



1. Microservices

- Break monolithic system apart --- easier to develop, update, release, but more moving parts to manage
- <u>Example</u>: **Netflix** was one of the first to do this

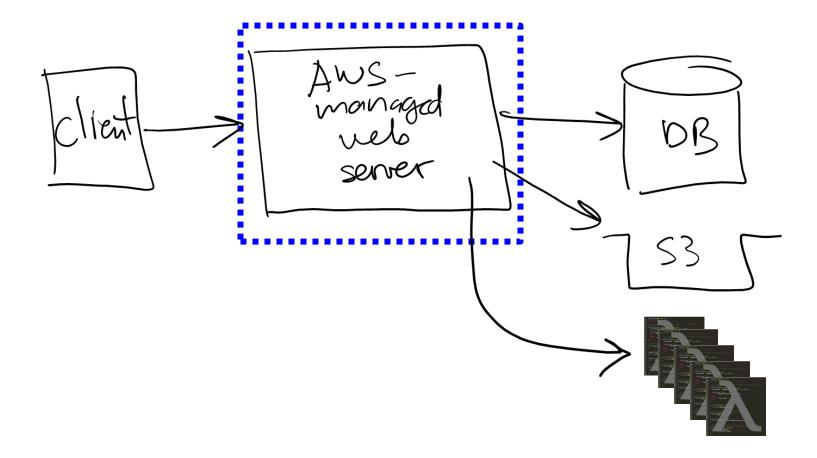
2. Event-driven

- Design based on events that occur / application states
- <u>Example</u>: food delivery => menu, order, purchase, prepare, deliver

3. Serverless computing...

Serverless doesn't mean no server

- We still have a web server...
- We just don't manage it

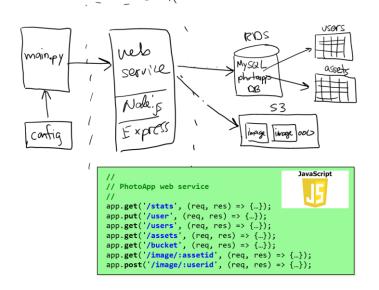


Why serverless?



Advantages:

- 1. Break monolithic code base into microservices / functions
 - Enabling development in whatever language / platform makes the most sense --- JavaScript, Python, Java, ...
 - Quicker to update and release functions / add new functionality
- 2. Retain advantages of web server tier but let AWS manage
- 3. Scalability of server & functions w/o idle capacity (saving \$)

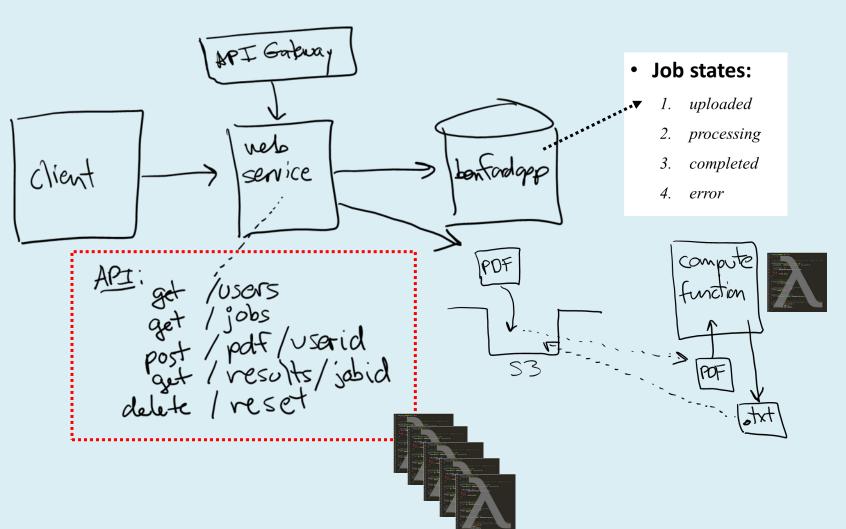






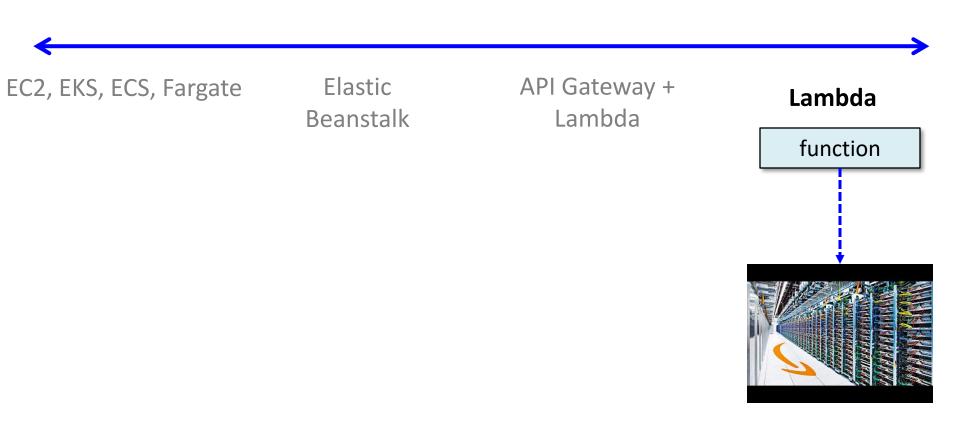
Example: Project 03

• Serverless and event-driven...



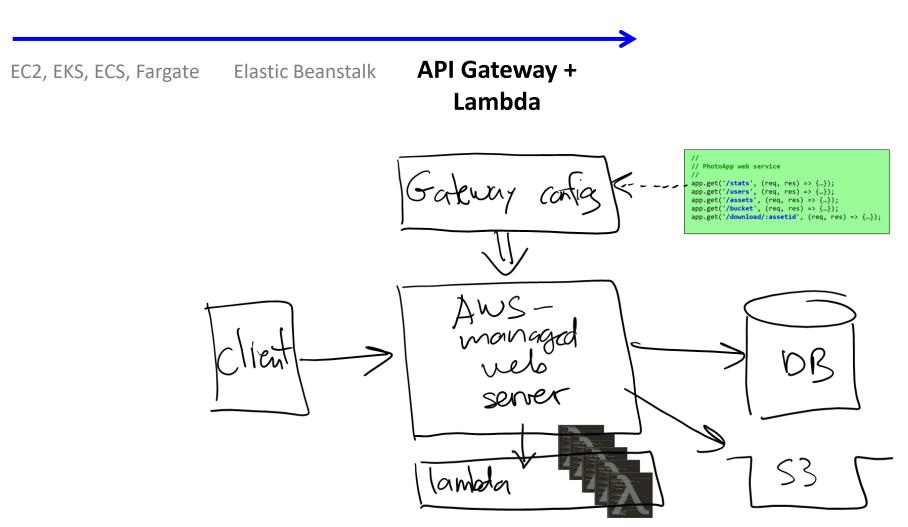
AWS lambda

By far the simplest, least expensive way to compute



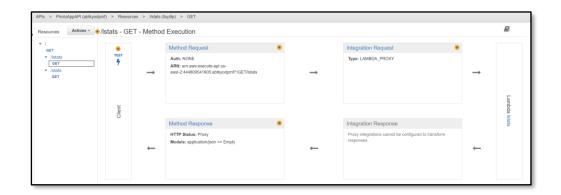
Serverless computing with API Gateway

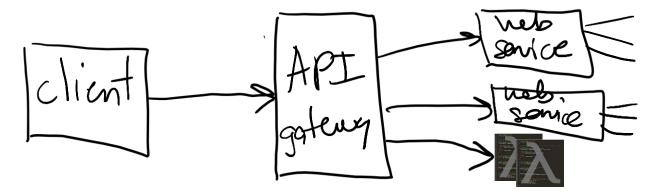
Just another step in the evolution of making AWS easier:



API Gateway

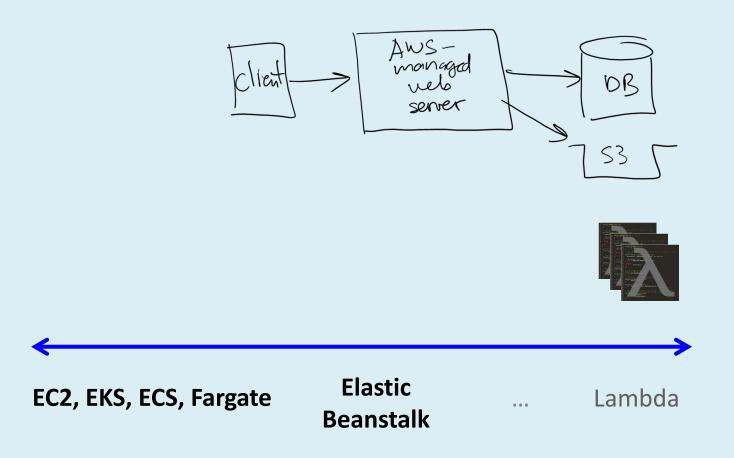
- API Gateway allows you to define a RESTful API that forwards to other services / lambdas
 - Define HTTP verb and URL path (e.g. GET/movies)
 - Specify target...





Need faster response (lower latency)?

• Replace lambda with faster technology (more \$)...



That's it, thank you!