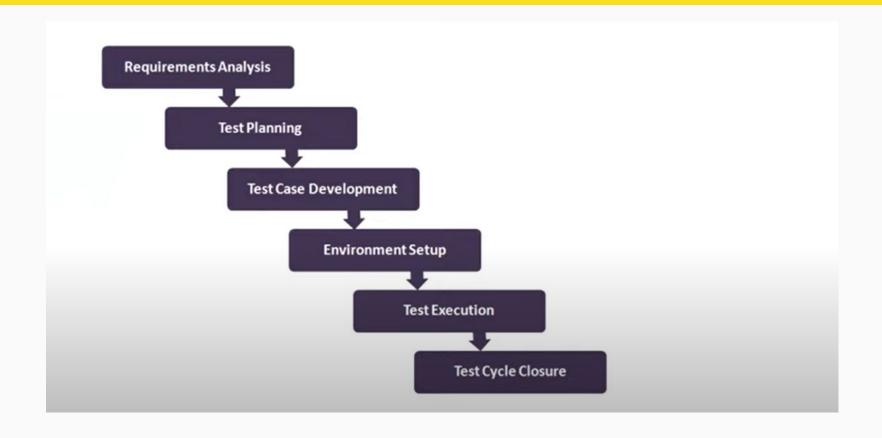
STLC

Software Testing Life Cycle

Steps in STLC

- 1. Requirement Analysis
- 2. Test Planning
- 3. Test Design
- 4. Test Execution
- 5. Defect Reporting / Bug Reporting
- 6. Test Closure

Software Testing Life Cycle (STLC)



STLC

SNO	PHASE	Input	Activities	Responsibility	Out Come
1	Test Planning	Project Plan	➤ Identify the Resources	Test Lead/Team Lead (70%)	Test Plan Document
	What to test	Functional Requirements	➤Team Formation	Test Manager (30%)	
	How to test		➤Test Estimation		
	when to test		➤ Preparation of Test Plan		
			➤ Reviews on Test Plan		
			≻Test Plan Sign-off		
2	Test Designing	Project Plan	➤ Preparation of Test Scenarios	Test Lead/Team Lead(30%)	Test Cases Document
		Functional Requirements	➤ Preparation of Test Cases	Test Engineers(70%)	Traceability Matrix
		Test Plan	➤ Reviews on Test Cases	1	
		Design Docs	➤Traceability Matrix		
		Use cases	➤Test Cases Sign-off		
3	Test Execution	Functional Requirements	➤ Executing Test cases	Test Lead/Team Lead(10%)	Status/Test Reports
		Test Plan	➤ Preparation of Test Report/Test Log	Test Engineers (90%)	
		Test Cases	➤ Identifying Defects		
		Build from Development Team			Y .
4	Defect Reporting & Tracking	Test Cases	➤ Preparation of Defect Report	Test Lead/Team Lead(10%)	Defect Report
		Test Reports/Test Log	➤ Reporting Defects to Developers	Test Engineers (90%)	
5	Test Closure/Sign-Off	Test Reports	Analyzing Test Reports	Test Lead/Test Manger(70%)	Test Summary Reports
		Defect Reports	Analyzing Bug Reporting	Test Enginners(30%)	
			➤ Evaluating Exit Criteria		

Test Plan Contents

- A Test plan is a document that describes the test scope, test strategy, objectives, schedules, deliverables, and resources required to perform testing for a software product.
- Test plan template contents:
 - Overview
 - Scope
 - Inclusions
 - **■** Test Environment
 - Exclusions
 - Test Strategy
 - Defect Reporting Procedure
 - Roles/ Responsibility
 - Test Schedule
 - Test Deliverable

- Pricing
- Entry and Exit Criteria
- Suspension and Resumption Criteria
- Tools
- Risks and Mitigation
- Approvals

Use case, Test Scenario and Test Case

Use Case:

- Use case describes the requirement
- Use case contains THREE items
 - **Actor**, which is the user, which can be a single person or a group of people, interacting with a process.
 - **Action**, which is to reach the final outcome.
 - Goal/Outcome, which is the successful user outcome.

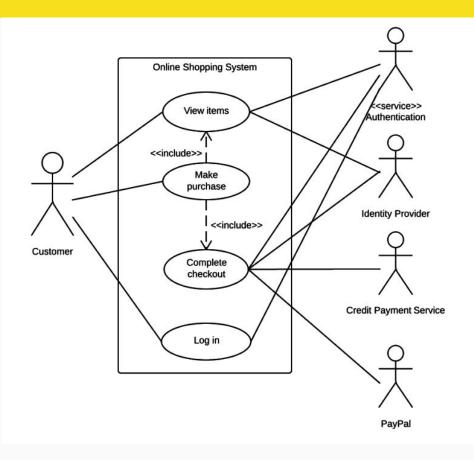
Test Scenario:

A possible area to be tested (What to test)

Test Case:

- Step by step actions to be performed to validate functionality (How to test)
- Test case contains test steps, expected result and actual result.

Sample Use Case



Use Case vs Test Case

Use Case

Describes functional requirement, prepared by Business Analyst

Test Case

Describes Test Steps/ Procedure, prepared by Test Engineer

Test Scenario vs Test Case

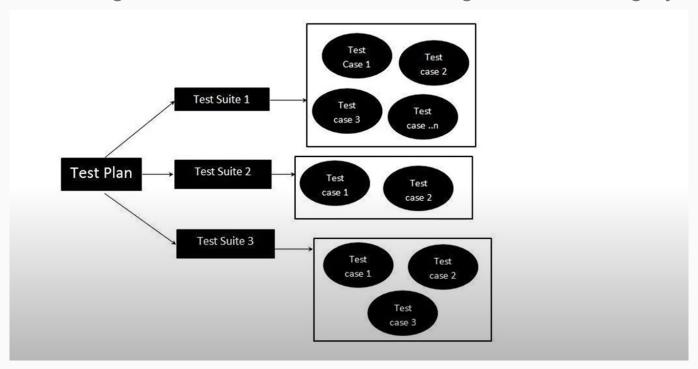
 Test Scenario is "What to be tested", and Test Case is "How to be tested"

Example:

- Test Scenario: Checking the functionality of Login button
 - TC1: Click the button without entering username and password
 - TC2: Click the button only entering Username
 - TC3: click the button while entering wrong user name and wrong password

Test Suite

Test Suite is ground of test cases which belongs to same category.



What is Test Case?

 A Test Case is a set of actions executed to validate particular feature or functionality of your software application.

Test Case Contents

- Test Case ID
- Test Case Title
- Description
- Pre-condition
- Priority (P0, P1, P2, P3) order
- Requirement ID
- Steps/Actions
- Expected Result
- Actual Result
- Test data

Test Case Template

	A	В	С	D	E	F	G	Н	1	J	K
Me	odule Name	Req ID	TestType	Priorit y	Test case	Test Scenario	Precondition	Testcases / Teststeps	- Actual Result -	Expected Result	Result -
,	Homepage	1	+ve	р1	1	Verify the URL of the home page	Open the browser Enter the URL:http://spicejet.c om/ Click on Go or Press Enter	1. Open the browser 2. Enter the URL http://spicejet.com/ 3. Click on Go or Press Enter		Browser should navigate to the home page	
В	BookaFlight	2	GUI	Р3	1	Verify the GUI of home page	Open the URL http://spicejet.com	1. Check the spell of all the fields 2. Check allignment of all the fields 3. Check the font of all the fields 4. Check the color of all the fields 5. Check the look and feel of the page	s Application is	Application should maintain the consistancy	Pass
8	BookaFlight	2	+ve	P1	2	Verify the fields in bookaflight page	Open the URL http://spicejet.com	Check the below fields in home page Field Name Field Typ. Round trip Radio Oneway Radio Leaving From Dropdown Going To Dropdown Date Picker1 Date Picker Date Picker2 Date Picker Adult Dropdown Infants Dropdown	r er	Application should display all the fields in bookaflight page	Fail

Requirement Traceability Matrix (RTM)

- What is RTM (Requirement Traceability Matrix)?
- RTM describes the mapping of Requirements with the Test cases.
- The main purpose of RTM is to see that all test cases are covered so that no functionality should miss while doing Software testing.

- Requirement Traceability Matrix Parameters include
 - Requirement Id
 - Requirement Description
 - Test case IDs

Sample RTM

Req No	Req Desc	Testcase ID	Status
123	Login to the application	TC01,TC02,TC03	TC01-Pass TC02-Pass
345	Ticket Creation	TC04,TC05,TC06, TC07,TC08,TC09 TC010	TC04-Pass TC05-Pass TC06-Pass TC06-Fail TC07-No Run
456	Search Ticket	TC011,TC012, TC013,TC014	TC011-Pass TC012-Fail TC013-Pass TC014-No Run

Test Environment

- Test Environment is a platform specially build for test case execution on the software product.
- It is created integrating the required software and hardware along with proper network configurations.
- Test environment stimulates production/ real time environment.
- Another name of test environment is Test Bed.

Test Execution

- During this phase test team will carry out the testing based on the test plans and the test cases prepared.
- Entry Criteria: Test cases, Test Data and Test Plan
- Activities:
 - Test Cases are executed based on the test planning.
 - Status of test cases are marked, like Passed, Failed, Blocked, Run and others.
 - Documentation of test results and log defects for failed cases is done.
 - All the blocked and failed test cases are assigned bug ids.
 - Retesting once the defects are fixed.
 - Defects are tracked till closure.
- Deliverables: Provides defects and test case execution report with completed results.

Guidelines for Test Execution

- The build being deployed to the QA environment is the most important part of the execution cycle.
- Test execution is done in Quality Assurance (QA) environment.
- Test execution happens in multiple cycle.
- Test execution phase consists Executing the test cases + test scripts (if automation)

Defects/Bugs

- Any mismatched functionality found in a application is called as Defect/Bug/Issue.
- During Test Execution Test engineers are reporting mismatches as defects to developers through templates or using tools.
- Defect Reporting Tools:
 - Clear Quest
 - DevTrack
 - Jira
 - Quality Center
 - Bug Jilla etc.

Defect Report Contents

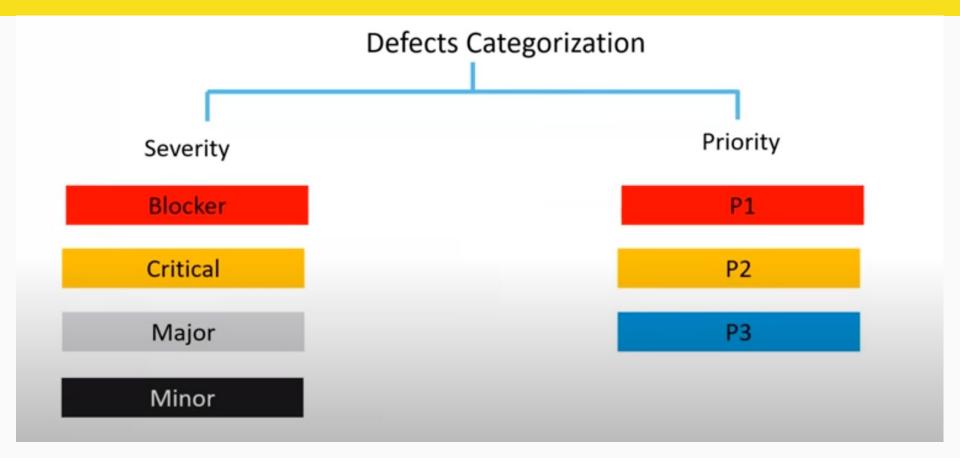
- Defect_ID: Unique identification for defects
- Defect_Description : Detailed description of the defect including information about the module in which defect was found
- Version: Version of the application in which defect was found
- **Steps:** Detailed steps along with screenshots with which the developer can reproduce the defects.
- Date Raised: Date when the defect is raised.
- Reference: where you provide reference to the documents like requirements, design, architecture or may be even screenshots of the error to help understand the defect

Defect Report Contents

- Detected By: Name/ID of the tester who raised the defect
- Status: Status of the defect
- Fixed By: Name/ID of the developer who fixed it
- Date Closed: Date when the defect is closed
- Severity: which describes the impact of the defect on the application
- Priority: which is related to defect fixing urgency.

Severity Priority could be High/Medium/Low based on the impact urgency at which the defect should be fixed respectively.

Defect Classification



Defect Severity

- Severity describes the seriousness of the defect and how much impact on Business workflow.
- Defect severity can be categorized into four class
 - Blocker (Show stopper): This defect indicates nothing can proceed further.
 - Ex. App crashes, login not working
 - Critical: The main/ basic functionality is not working. Customer business workflow is broken. They cannot proceed further.
 - Ex. Fund transfer is not working in banking.
 - Ex. Ordering product is not working in online shopping.
 - Major: It cause some undesirable behaviour, but the feature/application is still functional.
 - Ex. After sending email there is no confirm message.
 - Minor: It won't cause any major break-down of the system.
 - Ex. Look and feel issues, spellings, alignment

Defect Priority

- Priority describes the importance of defect.
- Defect Priority states the order in which a defect should be fixed.
- Defect priority can be categorized into three class
 - P0 (High): The defect must be resolved immediately as it affects the system severely and cannot be used until it is fixed.
 - P1 (Medium): It can wait until a new version/builds is created.
 - P2 (Low): Developer can fix it in later releases.

Priority

		High	Low		
Severity	High	Login is taking to the blank page.	About Us link is going to blank page.		
	Low	After user is logged into application, he can see Home Page. But there is spelling mistake in <u>Home Page.</u>	User opened contact page. Email ID has spelling mistake.		

More examples....

- Lp-Ls A spelling mistake in a page not frequently navigated by users.
- LP-Hs- Application crashing in some very corner case.
- Hp-Ls- Slight change in logo color or spelling mistake in company name.
- Hp-Hs- Issue with login functionality.
- HS-Ls- Web page not found when user clicks on a link.
- Lp-Ls- Any cosmetic or spelling issues which is within a paragraph or in the page.

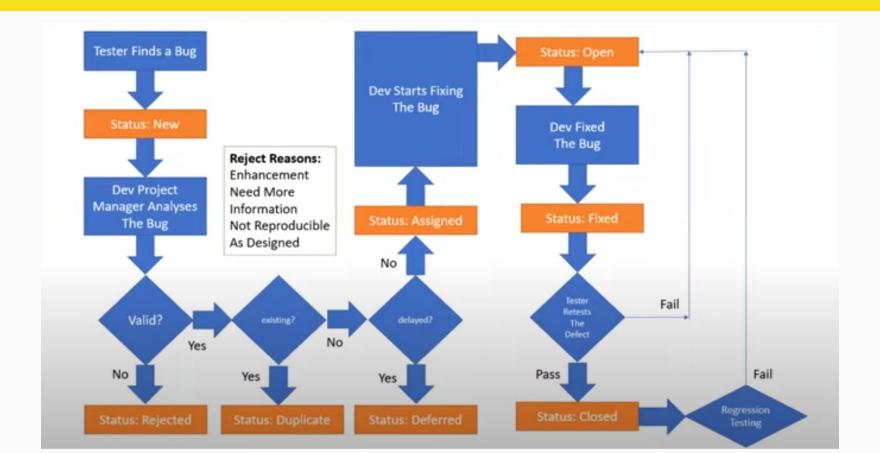
Defect Resolution

 After receiving the defect report from the testing team, development team conduct a review meeting to fix defects. Then they send a Resolution Type to the testing team for further communication.

Resolution Types:

- Accept
- Reject
- Duplicate
- Enhancement
- Need more information
- Not Reproducible
- Fixed
- As Designed

Bug Life Cycle



Test Cycle Closure

Activities

- Evaluate cycle completion based on Time, Test coverage, Cost, Software, Critical Business Objectives, Quality
- Prepare test metrics based on the above parameters
- Document the learning out of the project
- Prepare Test Summary report
- Qualitative and quantitative reporting of quality of the work product to the customer.
- Test result analysis to find out the defect distribution by type and severity

Deliverables

- Test Closure report
- Test Metrics

- No. of Requirements
- Avg. No. of Test Cases written Per Requirement
- Total No. of Test Cases written for all Requirement
- Total No. of test cases executed
- No. of Test cases passed
- No. of Test cases failed
- No of test case blocked
- No of test cases executed
- Total no of defects identified
- Critical, Higher, Medium, Low defects count
- Customer Defects
- No of defects found in UAT

- % of Test cases executed
- % of Test cases not executed
- % of Test cases passed
- % of Test cases failed
- % of Test cases blocked

- Defect Density: Number of defects identified per requirement/s
 - No of defects found / size (no of requirements)
- Defect Removal Efficiency (DRE)
 - o (A/A+B)*100
 - (Fixed Defects / (Fixed Defects + Missed defects)) * 100
 - A Defects identified during testing (Fixed Defects)
 - B Defects identified by the customer (Missed defects)
- Defect Leakage
 - (No. of defects found in UAT / No of defects found in Testing) * 100

- Defect Rejection Ratio:
 - (No. of defect rejected / Total No. of defects raised) * 100
- Defect Age
 - Fixed date Reported date
- Customer satisfaction
 - No of complaints per period of time

QA/Testing Activities

- Understanding the requirements and functional specifications of the application.
- Identifying required Test Scenarios.
- Designing test cases to validate application
- Setting up test environment (Test Bed)
- Execute test cases to valid application
- Log test results (Hot many test cases pass/fail)
- Defect reporting and tracking
- Retest fixed defects of previous build
- Perform various types of testing in application

QA/Testing Activities

- Reports to test lead about the status of assigned tasks
- Participate in regular team meetings
- Creating automation scripts
- Provides recommendation on whether or not the application / system is ready for production.

7 Principles of Software Testing

- Start software testing at early stages. Means from the beginning when you get the requirements.
- Test the software in order to find the defects.
- Highly impossible to give the bug free software to the customer.
- Should not do Exhaustive testing. Means we should not use same type of data for testing every time.
- Testing is context based. Means decide what type of testing should be conducted based on type of application.

7 Principles of Software Testing

- We should follow the concept of Pesticide Paradox. Means, if you are executing same cases for longer run, they won't be finding any defects. We have to keep updating test cases in every cycle/release in order to find more defects.
- We should follow defect clustering. Means some of the modules contains most of the defects. By experience, we can identity such risky modules. 80% of the problems are found in 20% of the modules.