## **Decorators**

- Only works with class declarations
  - Can be applied to all members of a class
- Don not work with independent functions
- "experimentalDecorators": true
- "emitDecoratorMetadata": true
- · decorators are functions
- starts with capital letter as industry convention
- number of arguments in decorator function depends on where it is going to be used
- In class, constructor in required argument in decorators
- · Invoked only once, when class is defined during runtime and not when class is instantiated
- decorators are fired only once during lifecycle of application
- We can use decorators to add class prototype properties
- · we can create class interface
- we get 3 arguments for MethodDecorators
  - 1. classPrototype: Object,
  - 2. methodName: string,
  - 3. descriptor: PropertyDescriptor,
- In static method decorators we get constructor, not class prototype
- Decorators Factories

## ParameterDecorator

- classPrototype:Object,
- 2. methodName:string name inside which parameter exists
- 3. index:number position of parameter in function

## PropertyDecorator

- 1. classPrototype, is static class constructor
- 2. name: string

## AccessorDecorator

- 1. classPrototype: Object,
- 2. accessorName: string,
- 3. propertyDescriptor: PropertyDescriptor
- We can use decorators to modify class construction also
  - Decorator Factory + modifying class constructor values