

## Tutorial - 6

Q1. what do you mean by minimum spanning tree?  
what are application of MST?

→ A minimum spanning tree is a subset of the edges of a connected, edge-weighted undirected graph that connects all vertices together, without any cycles and with the minimum possible total edge weight.

→ Applications → ① MST are used to find easy paths in maps.

② MST are used for designing networks such as water supply network or any electrical grid networks.

③ MST are used for learning salient features for real time face verification.

Q2. Analyze the time & space complexity of Prim, Kruskal, Dijkstra and Bellman Ford algorithm.

→ Bellman Ford →

• Time complexity → Best case -  $O(E)$

Avg case -  $O(EV)$

Worst case -  $O(V^3)$

where  $V$  is vertices of graph and  $E$  is edges of graph

Space complexity -  $O(V)$ .

→ Kruskal's algorithm -

- Time complexity - Best case -  $O(E(\log E))$

Avg case -  $O(E(\log E))$

Worst case -  $O(E(\log E))$

- Space complexity -  $O(E+V)$

where  $E$  is edges and  $V$  is vertices of graph.

→ Dijkstra's Algorithm -

- Time complexity - Naive :-

Best case -  $O(V^2)$

Avg case -  $O(V^2)$

Worst case -  $O(V^2)$

- Binary heap - Best case -  $O(E \log V)$

Avg case -  $O(E V \log(E/V) \log V)$

Worst case -  $O(E \log V)$

- Fibonacci heap - Best case -  $O(E + V \log V)$

Avg case -  $O(E + V \log(E/V) V \log V)$

Worst case -  $O(E + V \log V)$

- Space complexity -  $O(V)$ .

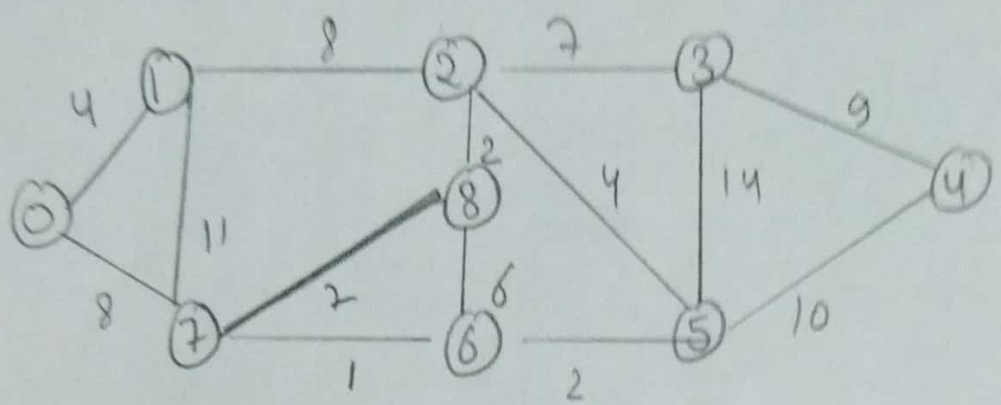


→ Prim's algorithm -

• Time complexity - Best case -  $O((V+E) \log V)$   
 Avg case -  $O((V+E) \log V)$   
 worst case -  $O(V^2)$

• Space complexity -  $O(V+E)$ .

Q. 3. Apply Kruskal's and Prim's algorithm for following

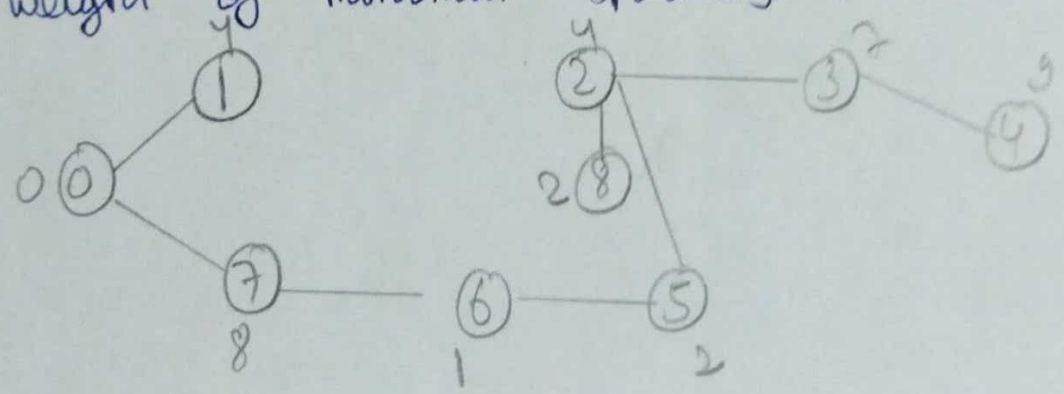


→ Prim's algorithm -

If  $(w(u,v) < v.\text{Key})$   
 $v.\text{Key} = w(u,v)$

Vertex	0	1	2	3	4	5	6	7	8
Key	0	4	4	7	8	2	1	8	2

weight of minimum spanning tree = 37



→ Kruskal's algorithm →

Finding minimum paths:

$$(6,7) = 1 \quad \checkmark$$

$$(2,8) = 2 \quad \checkmark$$

$$(6,5) = 2 \quad \checkmark$$

$$(0,1) = 4 \quad \checkmark$$

$$(2,5) = 4 \quad \checkmark$$

$$(8,6) = 6 \quad \times$$

$$(7,8) = 7 \quad \times$$

$$(2,3) = 7 \quad \checkmark$$

$$(0,7) = 8 \quad \checkmark$$

$$(1,2) = 8 \quad \times$$

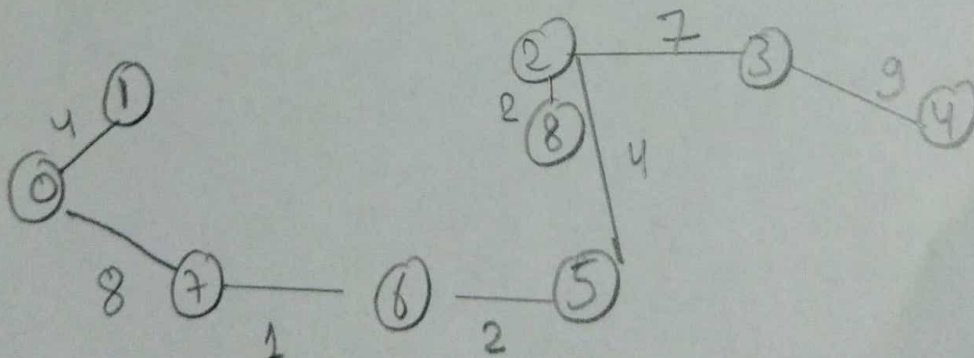
$$(3,4) = 9 \quad \checkmark$$

$$(4,5) = 10 \quad \times$$

$$(1,7) = 11 \quad \times$$

$$(3,5) = 14 \quad \times$$

Minimum spanning tree weight = 37





Q4. Given a directed weighted graph. You are also given the shortest path from source vertex 's' to a destination vertex 't'. Does the shortest path remain same in modified graph in following cases?

- If weight of every edge is increased by 10 units.
- If weight of every edge is multiplied by 10 units.

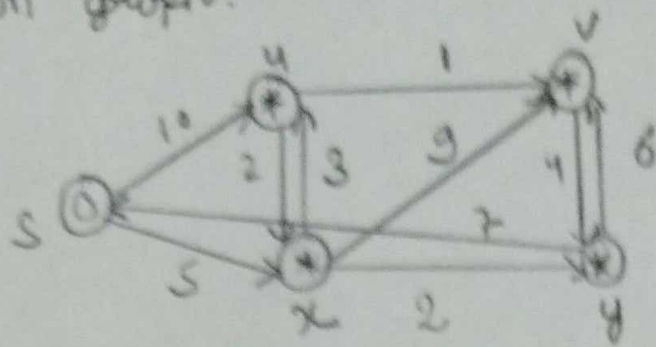
→ If weight of every edge is increased by 10 units the shortest path may change. The reason is there may be different number of edges in different paths from s to t.

Ex: let shortest path is 15 of 5 edges. let there be another path with 2 edges and total weight 25.

The weight of shortest path is increased by  $5 \times 10$  and becomes  $15 + 50$ . The weight of other path is increased by  $2 \times 30$  and becomes  $25 + 20$ . So the shortest path changes to other path with weight 45.

→ If we multiply all edge weights by 10 the shortest path doesn't change. The reason is weight of all paths from s to t get multiplied by some amount. The no. of edge doesn't matter. It's like changing unit of weights.

Q5. Apply Dijkstra and Bellman Ford algorithm on given graph:



Dijkstra -

S	u	v	x	y
0	$\infty$	$\infty$	$\infty$	$\infty$
0	10	5	$\infty$	$\infty$
0	10	5	14	(7)
0	8	5	14	2
0	8	5	13	7
0	8	5	9	7

$$S=0, u=8, v=5, x=9, y=7$$

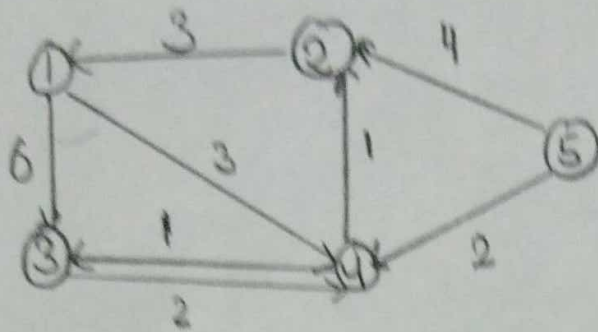
Bellman Ford -

S	u	v	x	y
0	$\infty$	$\infty$	$\infty$	$\infty$
0	10	5	5	13
0	8	5	5	7

$$S=0, u=8, v=5, x=9, y=7$$



Q6. Apply Floyd Warshall algorithm :



$$\rightarrow D^0 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & \infty & 6 & 3 & \infty \\ 3 & 0 & \infty & 1 & \infty \\ \infty & \infty & 0 & 2 & \infty \\ \infty & 1 & 1 & 0 & \infty \\ \infty & 4 & \infty & 2 & 0 \end{bmatrix} \end{matrix}$$

$$D^1 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 4 & 6 & 3 & \infty \\ 3 & 0 & 9 & 6 & \infty \\ 6 & 3 & 0 & 2 & \infty \\ 4 & 1 & 1 & 0 & \infty \\ 7 & 4 & 3 & 2 & 0 \end{bmatrix} \end{matrix}$$

$$\begin{aligned} (1,2) &= \infty & (2,3) &= \infty & (2,4) &= \infty & (3,1) &= \infty \\ 1 \rightarrow 4 \rightarrow 2 & & 2 \rightarrow 1 \rightarrow 3 & & 2 \rightarrow 1 \rightarrow 4 & & 3 \rightarrow 4 \rightarrow 2 \rightarrow 1 \\ \Rightarrow 3+1 &= 4 & \Rightarrow 3+6 &= 9 & \Rightarrow 3+3 &= 6 & \Rightarrow 2+1+3 &= 6 \end{aligned}$$

$$\begin{aligned} (3,2) &= \infty & (4,1) &= \infty & (5,1) &= \infty & (5,3) &= \infty \\ 3 \rightarrow 4 \rightarrow 2 & & 4 \rightarrow 2 \rightarrow 1 & & 5 \rightarrow 2 \rightarrow 1 & & 5 \rightarrow 4 \rightarrow 3 \\ \Rightarrow 2+1 &= 3 & 1+3 &= 4 & 4+3 &= 7 & 2+1 &= 3 \end{aligned}$$

$$D^2 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 4 & 6 & 3 & \infty \\ 3 & 0 & 7 & 6 & \infty \\ 6 & 3 & 0 & 2 & \infty \\ 4 & 1 & 1 & 0 & \infty \\ 7 & 4 & 3 & 2 & 0 \end{bmatrix} \end{matrix}$$

$$\begin{aligned} (1,3) &= 6 & (2,3) &= 9 & (5,1) &= 7 & (5,2) &= 4 \\ 1 \rightarrow 4 \rightarrow 3 & & 2 \rightarrow 1 \rightarrow 4 \rightarrow 3 & & 5 \rightarrow 4 \rightarrow 2 \rightarrow 1 & & 5 \rightarrow 4 \rightarrow 2 \\ \Rightarrow 3+2 &= 5 & 3+3+3+1 &= 7 & 2+1+3 &= 6 & 2+1 &= 3 \end{aligned}$$

