

Microprocessors and Interfacing

CS/EEE-F241

Design project on,

FUNCTION GENERATOR

Anmol Shukla	2014A3PS274G
Murali Aniruddhan	2014A7PS054G
Ayush Agarwal	2014A7PS083G
Rishabh Jain	2014A7PS069G

ACKNOWLEDGEMENTS

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- b. Instructor, Meetha V. Shenoy, who in the course of discoursing tutorials, taught us numerous techniques in reference to the various devices used in the project.
- c. Our mentor, Rajalakshmi Kishore, who helped us all along the way, and pointed us in the general direction to work in.
- d. The Goa campus of BITS Pilani, for providing us with resources like the library and the internet.
- e. All the people that contributed in whichever way possible, to this project.

HARDWARE USED

1.	8086 MICROPROCESSOR	1 unit
2.	555 clock generator	1 unit
3	8284 P-clock Generator	1 unit
4.	8255	1 unit
5.	8253	1 unit
6.	2 KB RAM 6116	2 unit
7.	4 KB ROM 2732	4 units
8.	DAC 0830	1 unit
9.	OPAMP 741	1 unit
10.	74LS138	1 units

ASSUMPTIONS

1. User has to first press a function key (sine, triangle or square), then the frequency keys, then the amplitude key to enable the 1V key followed by the 1V key presses and then Generate key.
2. Look up tables are used to generate Sine, Triangle, and Square wave-forms.
3. If the user forgets to enter sine, triangle or square wave by default sin wave will be produced.
4. The jumps for each ISR to corresponding delay function are a near jump.
5. The clock given to 8253 is 90 KHz .
6. Addressing used in memory interfacing is incremental addressing.

MEMORY INTERFACING

Two 6116 2KB RAM chips and two 2732 4kB ROM chips. Here memory of the last locations is folded back to ROM. It is done because of the fact that the microprocessor executes instructions at memory location FFFF0h (which is a jump instruction), when reset.

ROM1 (00000-01fff)

[illegible]

RAM1 (02000-02fff)

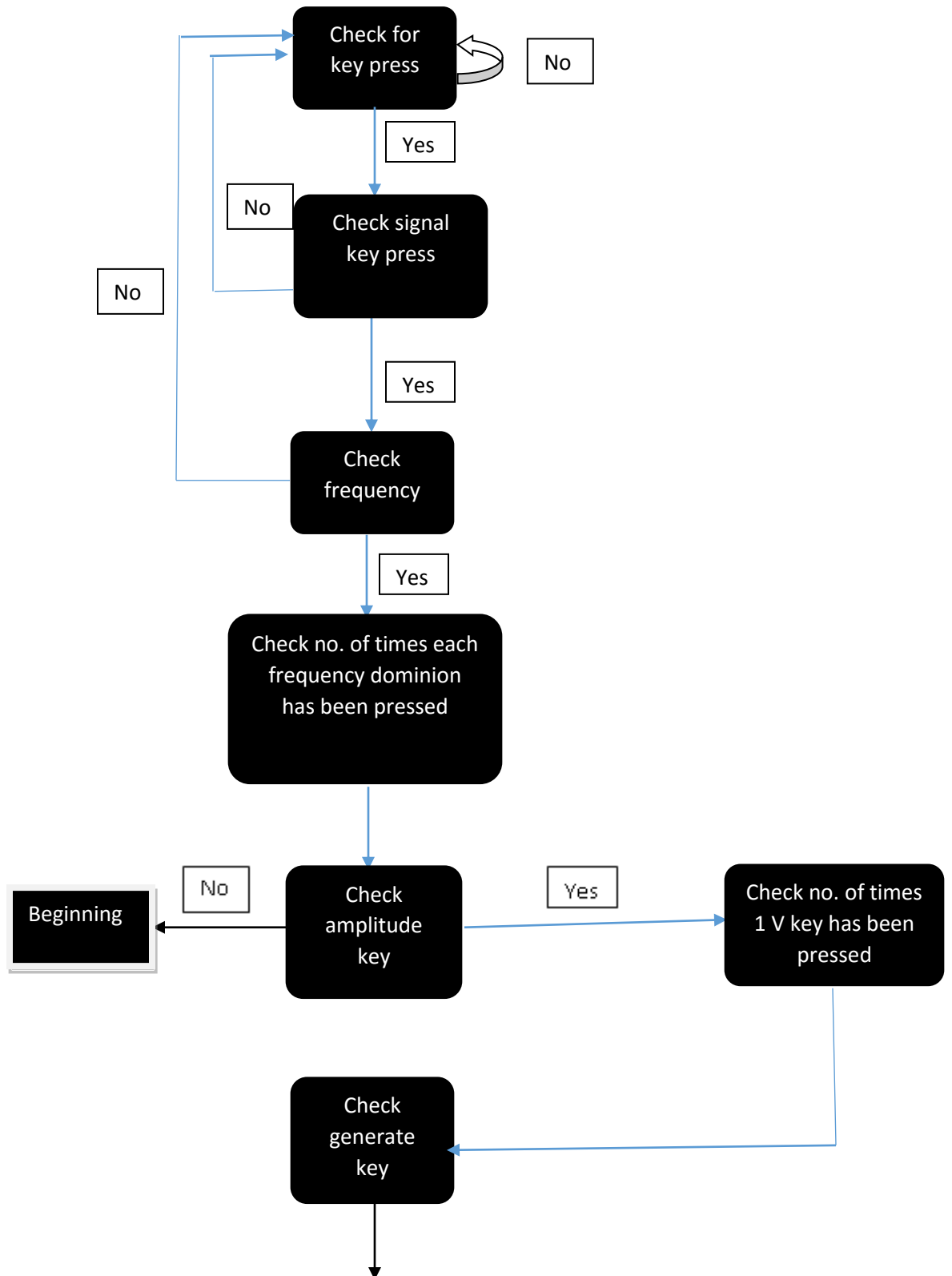
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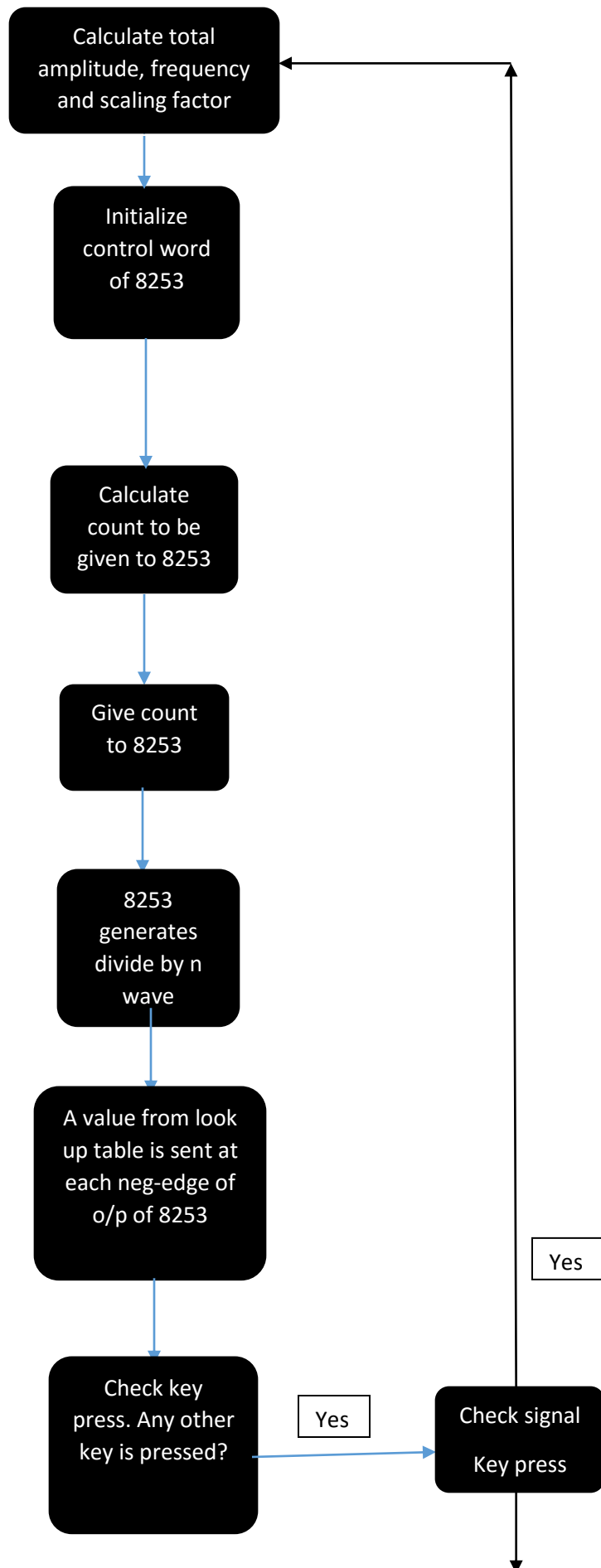
2 (FE000-FFFF)

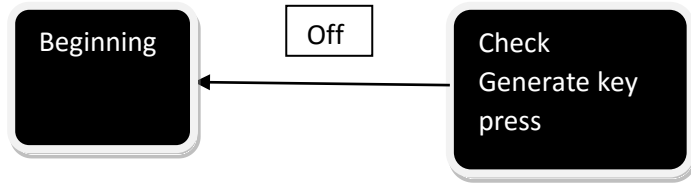
ROM

[illegible]

Flowchart

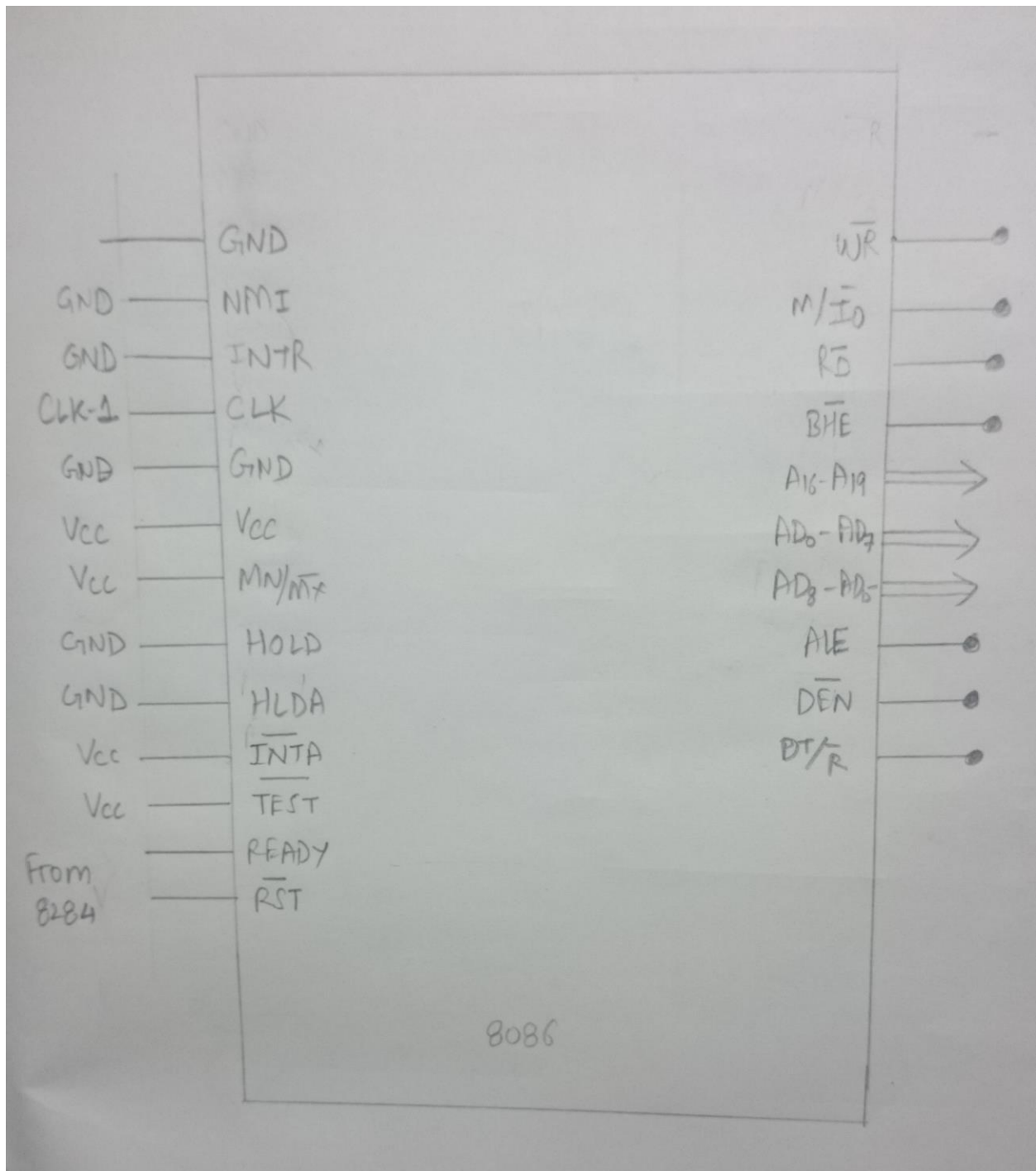


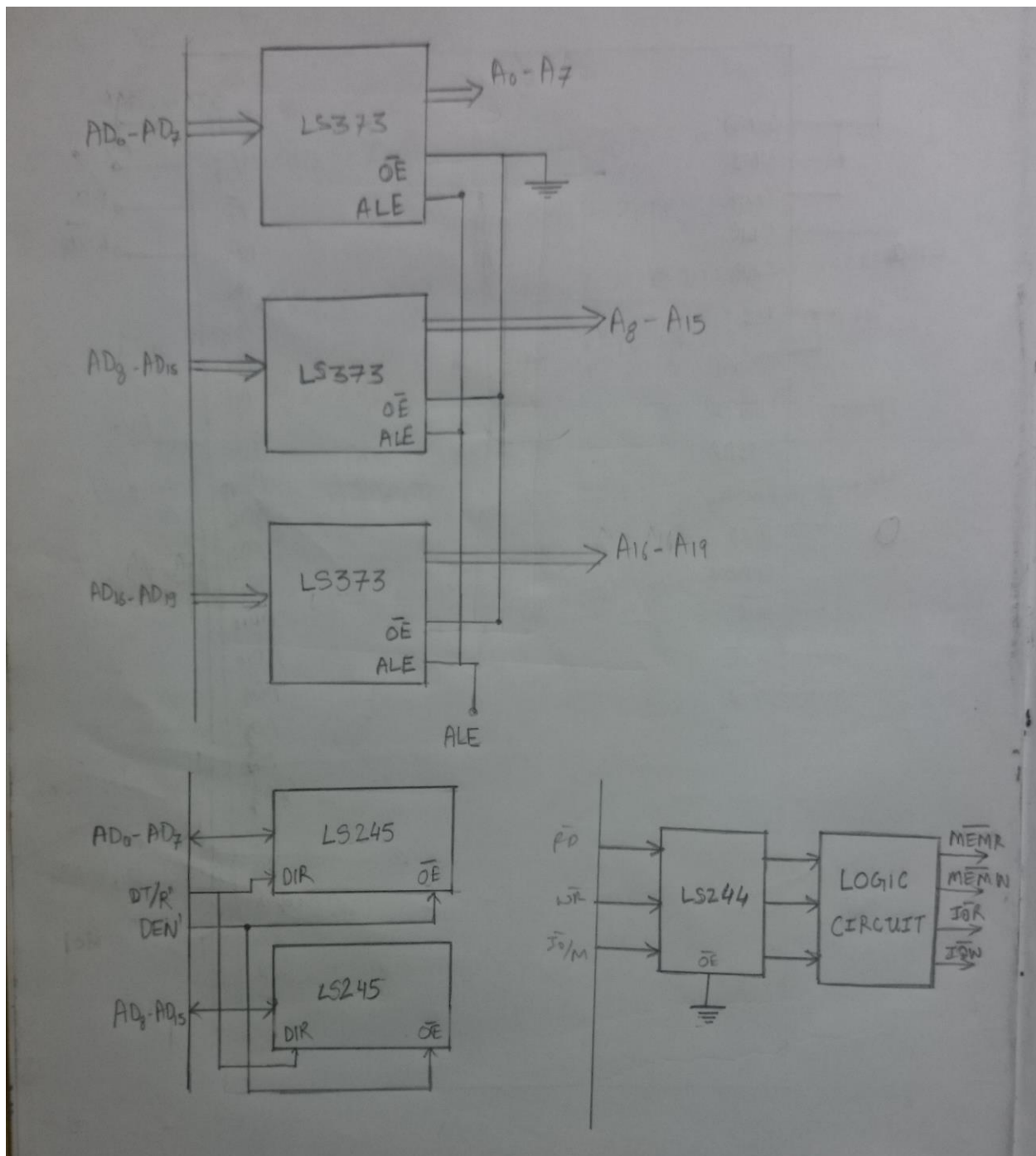




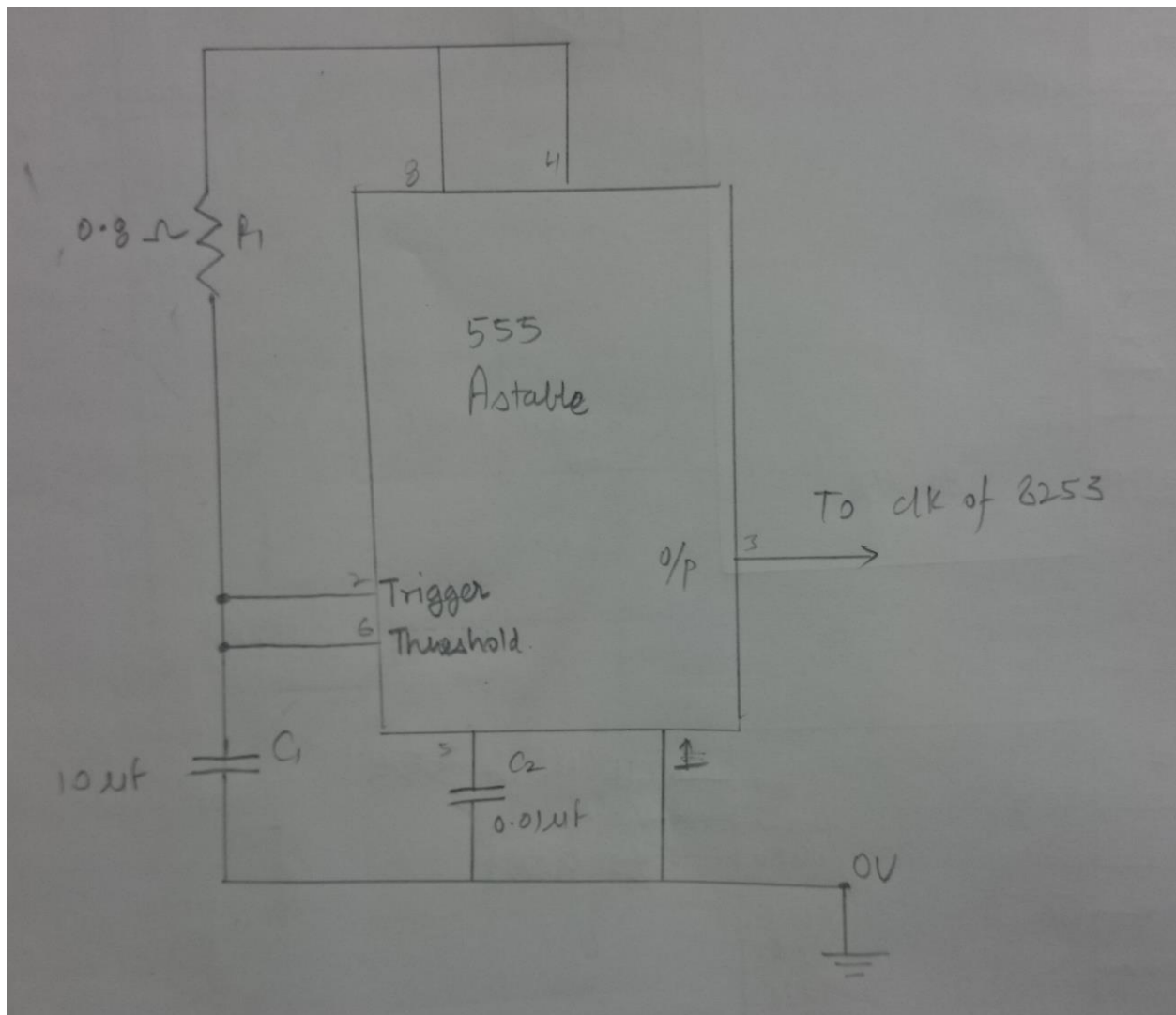
Hardware

8086

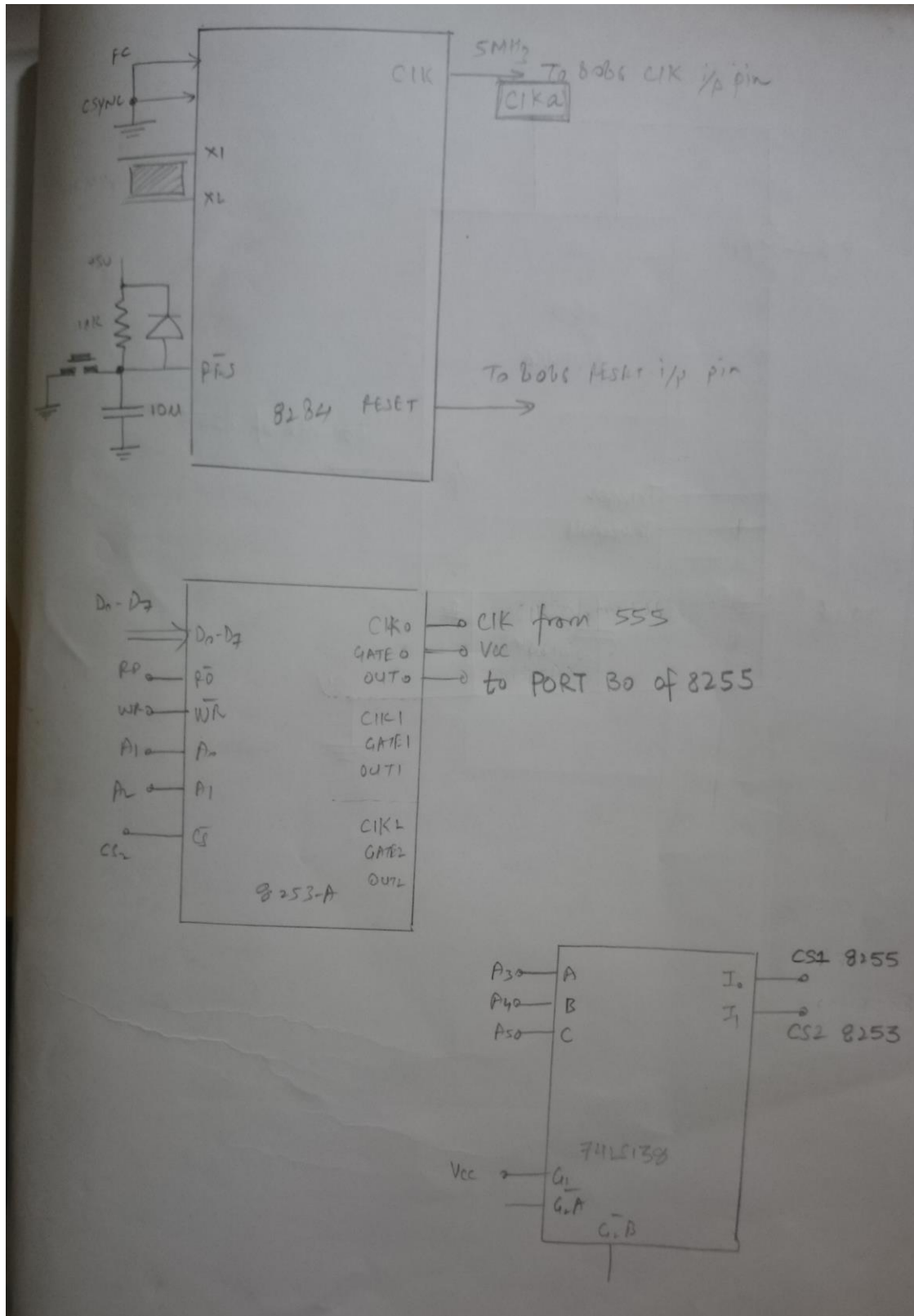




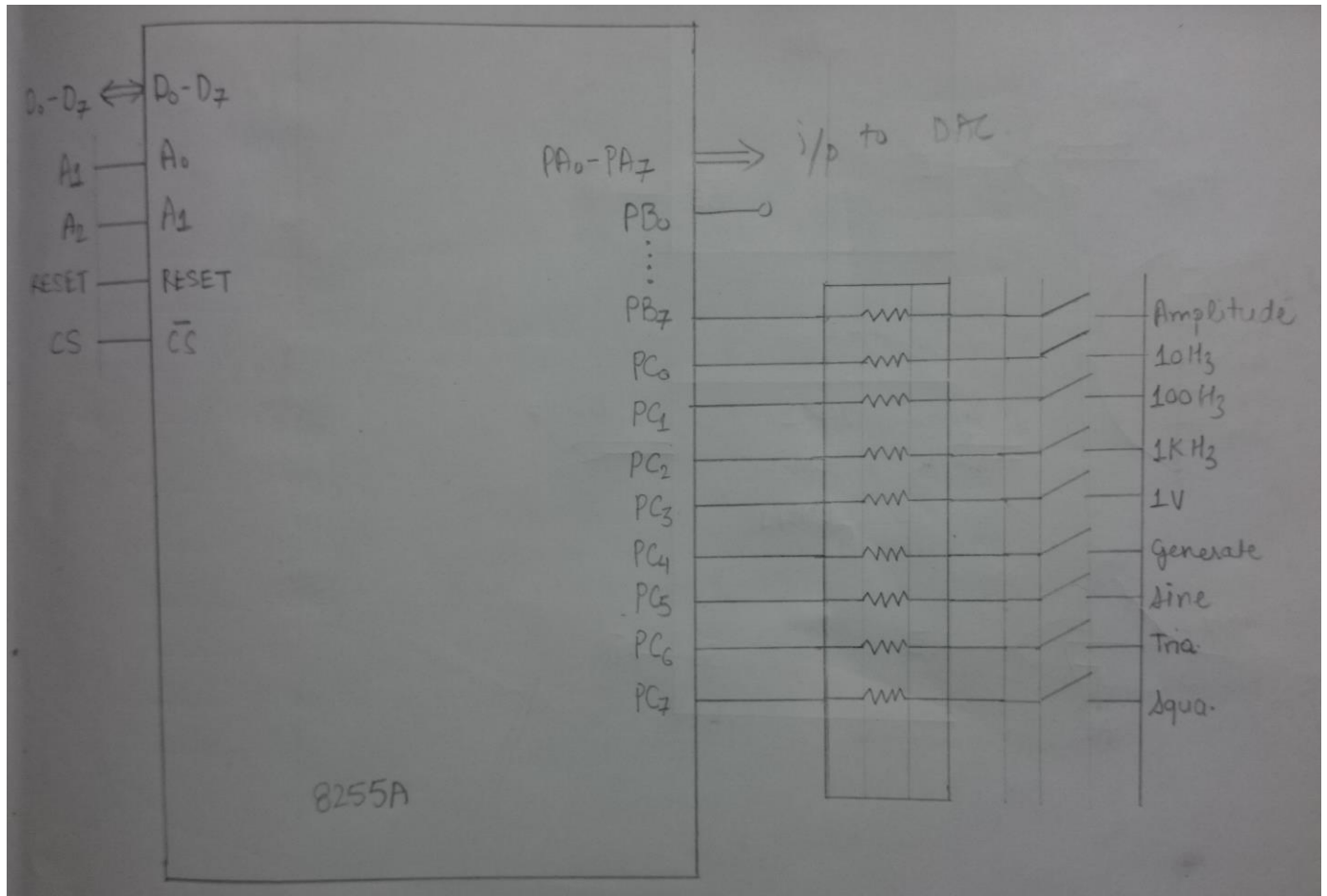
555

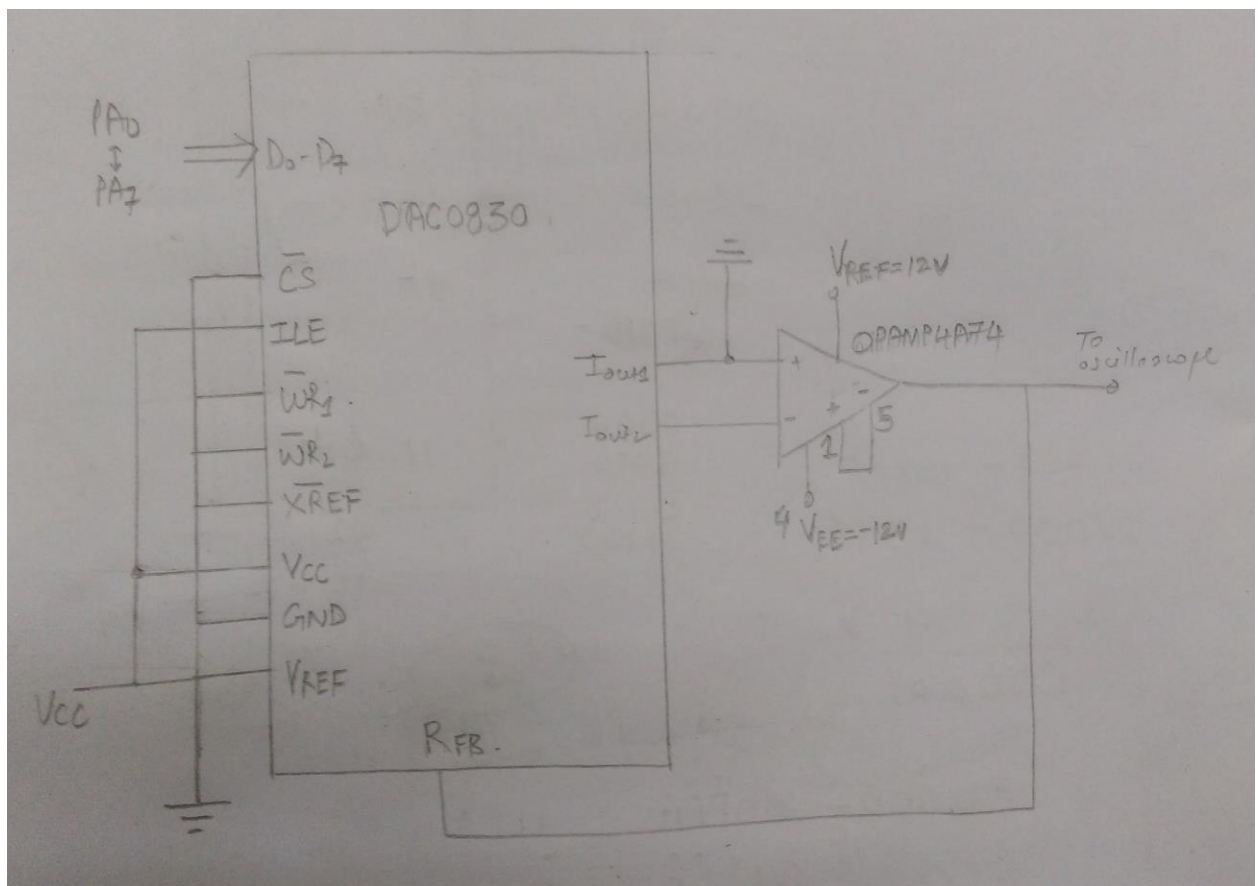


8253

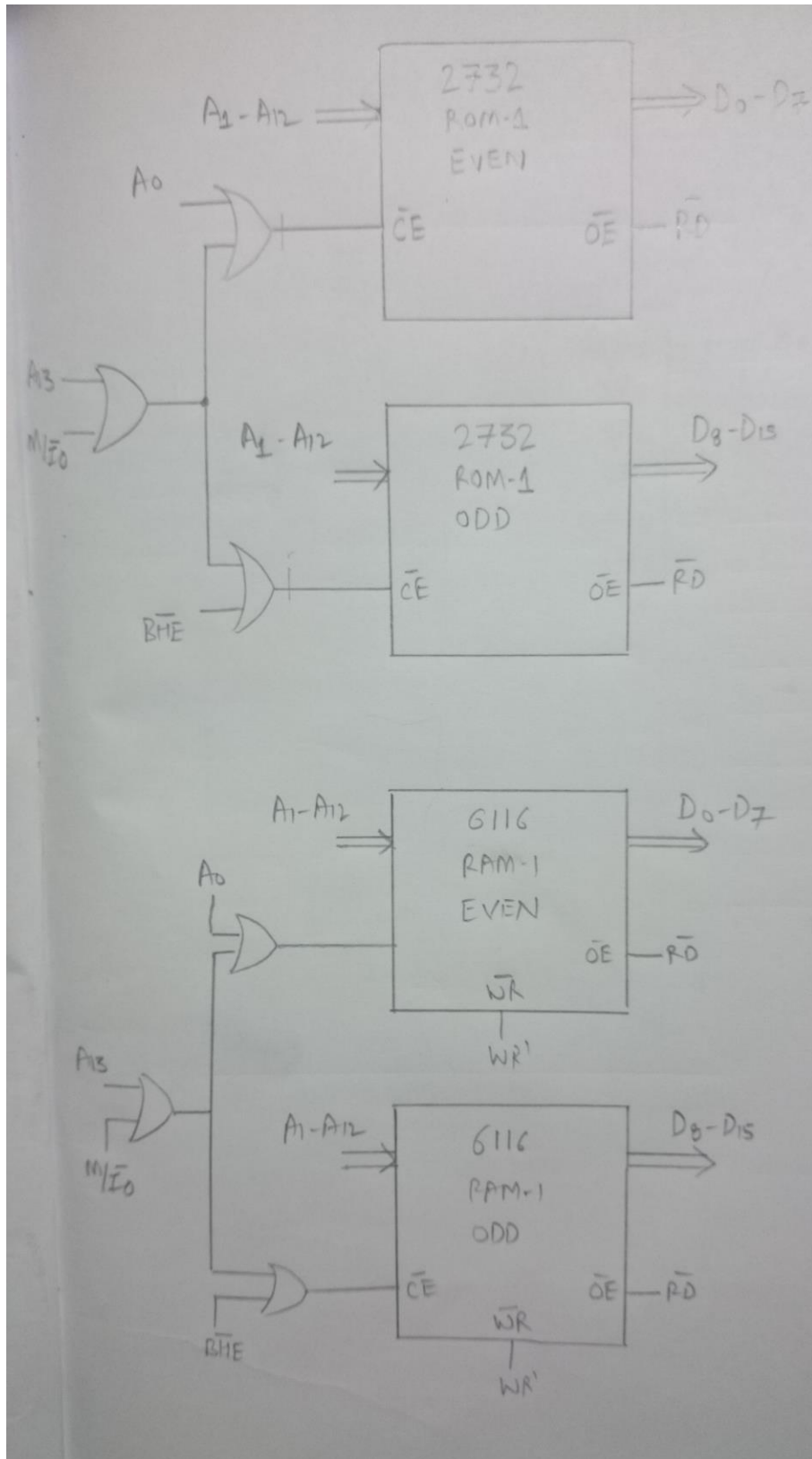


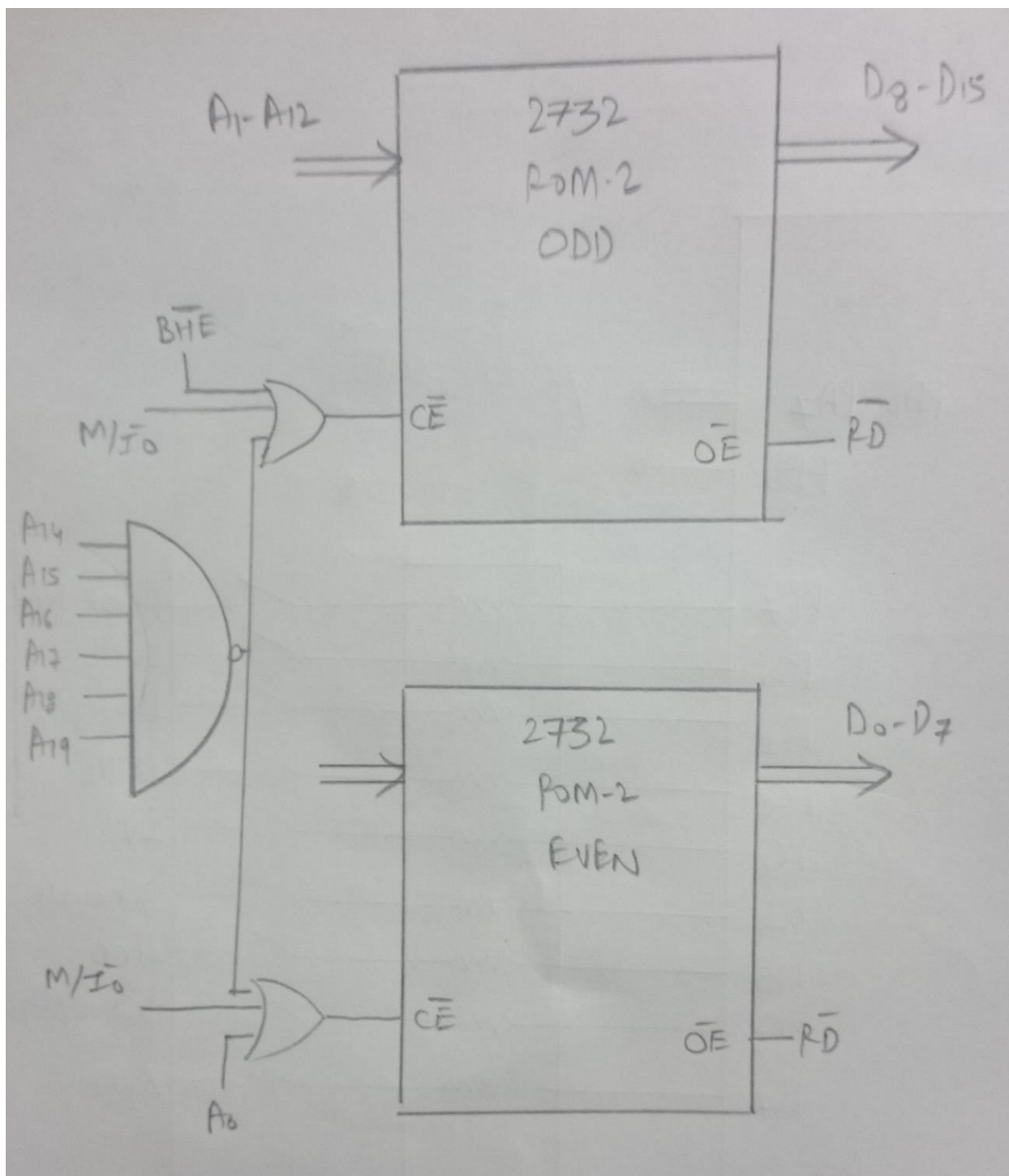
8255





MEMORY INTERFACING





We have included some samples of the Waves generated in the SAMPLES folder.

END