

Quiz review

Started on Wednesday, 15 February 2023, 9:55 AM

State Finished

Completed on Saturday, 18 February 2023, 4:15 PM

Time taken 3 days 6 hours

Marks 8.00/10.00

Grade 80.00 out of 100.00

Question 1

Correct

Mark 1.00 out of 1.00

595

What is the purpose of an abstract method?

Select one:

- ☐ a. To provide a default implementation of a method
- ☒ b. To provide a blueprint for a method that must be implemented by a derived class ✓
- ☐ c. To provide a static implementation of a method
- ☐ d. To provide a final implementation of a method that cannot be overridden

Your answer is correct.

The correct answer is: To provide a blueprint for a method that must be implemented by a derived class

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Question 2

Correct

Mark 1.00 out of 1.00

Can an interface contain fields?

Select one:

- ☐ a. yes
- ☒ b. no ✓

595

Your answer is correct.

The correct answer is: no

← Question 3

Correct

Mark 1.00 out of 1.00

Choose the statements that distinguish interfaces from classes.

Select one:

- ☐ Unlike classes, interfaces consists of only declaration but not implementation
- ☐ Interfaces consists of declaration of methods, properties events and type definitions
- ☐ Interfaces cannot be used directly like classes to create new objects
- ☒ All of the mentioned ✓

The correct answer is: All of the mentioned

Question 4

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Correct

Mark 1.00 out of 1.00

Select the correct implementation of the interface which is mentioned below.

```
interface a1
{
int fun(int i);
}
```

Select one:

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- ☐ class a
{
int fun(int i) as a1.fun
{
}
}
- ☐ None of the mentioned
- ☒ class a: a1 ✓
{
int a1.fun(int i)
{
}
}
- ☐ class a
{
int fun(int i) as a1.fun
{
}
}

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The correct answer is: class a: a1

```
{
int a1.fun(int i)
{
}
}
```

← Question 5

Correct

Mark 1.00 out of 1.00

What will be the output of the following C# code?

```
namespace ConsoleApplication
{
    abstract class A
    {
        public int i;
        public abstract void display();
    }
    class B: A
    {
        public int j;
        public int sum;
        public override void display()
        {
            sum = i + j;
            Console.WriteLine(+i + "\n" + +j);
            Console.WriteLine("sum is:" +sum);
        }
    }
    class Program
    {
        static void Main(string[] args)
        {
            A obj = new B();
            obj.i = 2;
            B obj1 = new B();
            obj1.j = 10;
            obj.display();
            Console.ReadLine();
        }
    }
}
```

Select one:

- ☐ 0, 10
10
- ☒ 2, 0 ✓
2
- ☐ 2, 10
12
- ☐ 0, 0
0

The correct answer is: 2, 0

2

← Question 6

Correct

Mark 1.00 out of 1.00

Choose the correct statements among the following:

Select one:

- ☐ An abstract method does not have implementation
- ☐ An abstract method can be declared only in abstract class
- ☐ An abstract method can take either static or virtual modifiers
- ☒ All of the mentioned ✓

The correct answer is: All of the mentioned

Question 7

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Correct

Mark 1.00 out of 1.00

Can an interface have implementation details?

Select one:

- ☐ a. yes
- ☒ b. no ✓

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Your answer is correct.

The correct answer is: no

Question 8

Incorrect

Mark 0.00 out of 1.00

What is the purpose of an interface?

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Select one:

- ☒ a. To provide a blueprint for a class that must be implemented by a derived class ✗
- ☐ b. To provide a final implementation of a class that cannot be overridden
- ☐ c. To provide a default implementation of a class
- ☐ d. To provide a blueprint for a class that must be implemented by a class that implements it

Your answer is incorrect.

The correct answer is: To provide a blueprint for a class that must be implemented by a class that implements it

← Question 9

Correct

Mark 1.00 out of 1.00

Can an interface have a constructor?

Select one:

- ☒ a. no ✓
- ☐ b. yes

Your answer is correct.

The correct answer is: no

Question 10

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Incorrect

Mark 0.00 out of 1.00

Which of the following is not a property of an abstract class?

Select one:

- ☐ a. It can have non-abstract methods
- ☐ b. It can have a constructor
- ☒ c. It cannot be instantiated ✗
- ☐ d. It can have abstract methods

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Your answer is incorrect.

The correct answer is: It can have a constructor

◀ OpenableInterface

Jump to...

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