

## Quiz review

**Started on** Tuesday, 14 March 2023, 10:38 PM

**State** Finished

**Completed on** Tuesday, 14 March 2023, 10:46 PM

**Time taken** 8 mins 15 secs

**Marks** 8/10

**Grade** 80 out of 100

### Question 1

Correct

Mark 1 out of 1

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Which of the following statement is true?

Select one:

- ☐ You can call methods through variables of delegate types.
- ☐ A delegate is an object that holds a reference to a method.
- ☐ Via delegates, you can assign methods to variables, and pass methods to and from other methods.
- ☒ All of these statements are true. ✓

Your answer is correct.

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The correct answer is: All of these statements are true.

### Question 2

Correct

Mark 1 out of 1

What is the purpose of using a delegate in C#?

Select one:

- ☐ a. To create a pointer to a method 595
- ☒ b. To encapsulate a method as an object ✓
- ☐ c. To implement polymorphism
- ☐ d. To define a new data type

Your answer is correct.

The correct answer is: To encapsulate a method as an object

### ← Question 3

Correct

Mark 1 out of 1

What is the syntax for declaring a delegate in C#?

Select one:

- ☐ a. function return\_type delegate\_name(parameters);
- ☒ b. delegate return\_type delegate\_name(parameters); ✓
- ☐ c. delegate\_name(parameters) => return\_type;
- ☐ d. event return\_type delegate\_name(parameters);

Your answer is correct.

The correct answer is: `delegate return_type delegate_name(parameters);`

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### Question 4

Incorrect

Mark 0 out of 1

What is a delegate in C#?

Select one:

- ☐ a. A type that defines a method signature
- ☐ b. A class that can be inherited from 595
- ☐ c. A keyword used to define a variable
- ☒ d. An object that can reference a method ✗

Your answer is incorrect.

The correct answer is: A type that defines a method signature

### Question 5

Incorrect

Mark 0 out of 1

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What is the difference between a delegate and an event in C#?

Select one:

- ☐ a. An event cannot be invoked directly, while a delegate can
- ☐ b. A delegate can only reference one method, while an event can reference multiple methods
- ☒ c. An event is a special type of delegate ✗
- ☐ d. Events only work with user-defined classes, while delegates can work with any type

Your answer is incorrect.

The correct answer is: A delegate can only reference one method, while an event can reference multiple methods



## ← Question 6

Correct

Mark 1 out of 1

A delegate when wraps more than one method is said to be \_\_\_\_\_

Select one:

- ☐ Event
- ☒ Multicast Delegate ✓
- ☐ Multi Delegate
- ☐ Multidimensional Delegate

Your answer is correct.

The correct answer is: Multicast Delegate

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## Question 7

Correct

Mark 1 out of 1

When would you use a lambda expression instead of a delegate in C#?

Select one:

- ☐ a. When the delegate is used to create an event.
- ☐ b. When the logic being defined is complex and requires multiple statements. 595
- ☒ c. When the logic being defined is short and simple. ✓
- ☐ d. When the delegate is defined within a class.

Your answer is correct.

The correct answer is: When the logic being defined is short and simple.

## Question 8

Correct

Mark 1 out of 1

How do you create a delegate in C#?

Select one:

- ☒ a. Using the "delegate" keyword followed by the method signature ✓
- ☐ b. By inheriting from the Delegate class
- ☐ c. By using the "function" keyword
- ☐ d. By instantiating a new delegate object

Your answer is correct.

The correct answer is: Using the "delegate" keyword followed by the method signature



## ← Question 9

Correct

Mark 1 out of 1

What is the syntax for declaring a lambda expression in C#?

Select one:

- ☐ a. (parameters) -> expression or statement;
- ☒ b. (parameters) => {expression or statement}; ✓
- ☐ c. lambda(parameters) {expression or statement};
- ☐ d. function(parameters) => expression or statement;

Your answer is correct.

The correct answer is: (parameters) => {expression or statement};

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## Question 10

Correct

Mark 1 out of 1

Which of the following methods can be referred by the MyDelegate instance  
delegate void MyDelegate(int x, int y);

Select one or more:

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- ☒ static void MethodA(int a, int b) { } ✓
- ☐ static int MethodB(int a, int b) { return 0; }
- ☒ void MethodC(int a, int b) { } ✓
- ☐ void MethodD(float a, int b) { }

Your answer is correct.

The correct answers are: static void MethodA(int a, int b) { }, void MethodC(int a, int b) { }

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