

Section 7.1

- Fourier Coefficients:

$$C_k = \frac{1}{N} \sum_{n=0}^{N-1} x_p(n) e^{-j2\pi k \frac{n}{N}}$$

- $X(n)$ in frequency domain (Fourier transform):

$$X(w) = \sum_{n=-\infty}^{\infty} x(n) e^{-jwn}$$

where $w = 2\pi \frac{k}{N}$

- to obtain discrete samples of X in the frequency domain:

$$X\left(\frac{2\pi k}{N}\right) = \sum_{n=-\infty}^{\infty} x(n) e^{-j2\pi k \frac{n}{N}}, \quad k = 0, \dots, N-1$$

- meaning $C_k = \frac{1}{N} X\left(\frac{2\pi k}{N}\right)$

and $x_p(n) = \frac{1}{N} \sum_{k=0}^{N-1} X\left(\frac{2\pi k}{N}\right) e^{j2\pi k \frac{n}{N}}$

↳ reconstruction of signal x based on N samples of $X(w)$

- discrete Fourier transform:

$$X(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi k \frac{n}{N}}$$

where $\frac{2\pi k}{N}$ is the current angular frequency of sampling (radians/sample)

- $\sum_{n=0}^{N-1}$ means we are stepping through N different points across one sampling period

- inverse discrete fourier transform (to recover the sampled and transformed signal $x(n)$)

$$x(n) = \frac{1}{N} \sum_{k=0}^{N-1} X(k) e^{j 2\pi k \frac{n}{N}}$$

- for simplicity, $W_N = e^{-j \frac{2\pi}{N}}$

$$\text{so } X(k) = \sum_{n=0}^{N-1} x(n) W_N^{kn}$$

$$\text{meaning } W_N^{kn} = e^{-j 2\pi k \frac{n}{N}}$$

- DFT matrix operations:

$$- X_N = \begin{bmatrix} x(0) \\ x(1) \\ x(2) \\ \vdots \\ x(N-1) \end{bmatrix} \rightarrow \text{represents } N \text{ samples of } x \text{ in one period}$$

$$- X_N = \begin{bmatrix} X(0) \\ X(1) \\ \vdots \\ X(N-1) \end{bmatrix} \rightarrow \text{represents } N \text{ samples of } X \text{ (frequency) analysis where } 0 < W < 2\pi \text{ and the frequency samples are equally spaced by } \frac{2\pi}{N} \text{ radians per sample}$$

thus we can construct the $N \times N$ DFT Matrix:

$$\left[\begin{array}{cccccc} 1 & 1 & 1 & \dots & 1 \\ 1 & W_N^1 & W_N^{2(1)} & \dots & W_N^{(N-1)(1)} \\ 1 & W_N^2 & W_N^{2(2)} & \dots & W_N^{(N-1)(2)} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 1 & W_N^{N-1} & W_N^{2(N-1)} & \dots & W_N^{(N-1)(N-1)} \end{array} \right]$$

\downarrow
N samples of a given signal

$\overbrace{\hspace{3cm}}$
 N sampling rates of

N sampling rates of a given signal $0 \rightarrow N-1$

- meaning the DFT can be expressed as:

$$X_N = W_N x_N$$

$$\text{IDFT} = x_N = W_N^{-1} X_N$$

Example 7.1.3

- compute DFT of $x(n) = (0, 1, 2, 3)$

$$N=4$$

$$W_4 = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & W_4 & W_4^2 & W_4^3 \\ 1 & W_4^2 & W_4^4 & W_4^6 \\ 1 & W_4^3 & W_4^6 & W_4^9 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix}$$

$$X_4 = W_4 \cdot x_4 = \begin{bmatrix} 6 \\ 2j+2 \\ -2 \\ -2-2j \end{bmatrix}$$

Section 7.2

- properties of the DFT

- if $x(n)$ and $X(n)$ are N -point DFT pairs:

$$\begin{aligned} - X(n+N) &\geq X(n) \\ - X(n+N) &\geq X(n) \rightarrow \text{periodicity} \end{aligned}$$

- linearity:

$$\text{if } x_1(n) \xrightarrow[N]{\text{DFT}} X_1(k)$$

$$\text{and } x_2(n) \xrightarrow[N]{\text{DFT}} X_2(k)$$

then for any real/complex valued constants

$$\alpha_1 \text{ and } \alpha_2 \xrightarrow{\text{DFT}} \alpha_1 X_1(k) + \alpha_2 X_2(k)$$

- circular symmetry:

$$\rightarrow X_p(n) = \sum_{l=-\infty}^{\infty} x(n-lN) \rightarrow x \text{ can be extended periodically by } l_N$$

fundamental period (N) and it will still be equivalent

- meaning if the sequence $x_p(n)$ is shifted by k :

$$X'_p(n) = X_p(n-k) = \sum_{l=-\infty}^{\infty} x(n-k-lN)$$

- real valued sequences:

$$X(N-k) = X(-k) \text{ and } X_2(n) = 0$$

- real and even sequences:

$$x(n) = x(N-n)$$

$$\therefore X(k) = \sum_{n=0}^{N-1} x(n) \cos \frac{2\pi kn}{N}$$

- real and odd sequences:

$$x(n) = -x(N-n)$$

$$\text{meaning } X_R(k) =$$

$$\therefore X(k) = -j \sum_{n=0}^{N-1} x(n) \sin \frac{2\pi kn}{N}$$

- Multiplication of 2 DFTs and Circular Convolution

- 2 finite duration sequences of length N : $x_1(n)$ and $x_2(n)$

- DFTs:

$$X_1(k) = \sum_{n=0}^{N-1} x_1(n) W_N^{kn}$$

$$X_2(k) = \sum_{n=0}^{N-1} x_2(n) W_N^{kn}$$

- multiply the two, resulting in $X_3(k)$

$$\hookrightarrow X_3(k) = X_1(k) + X_2(k)$$

What is the relationship between
 $X_3(n)$ and $X_1(n)$ and $X_2(n)$

IDFT:

$$X_3(m) = \frac{1}{N} \sum_{n=0}^{N-1} X_3(n) e^{-j2\pi k \frac{n}{N}}$$

$$= \frac{1}{N} \sum_{k=0}^{N-1} X_1(k) X_2(k) e^{-j2\pi k \frac{m}{N}}$$

Substituting in expressions for X_1 and X_2 :

$$X_3(m) = \frac{1}{N} \sum_{k=0}^{N-1} \left[\sum_{n=0}^{N-1} X_1(n) e^{-j2\pi k \frac{n}{N}} \right] \left[\sum_{l=0}^{N-1} X_2(l) e^{-j2\pi k l / N} \right] e^{j2\pi k m / N}$$

$$= \frac{1}{N} \sum_{n=0}^{N-1} X_1(n) \sum_{l=0}^{N-1} X_2(l) \left[\sum_{k=0}^{N-1} e^{j2\pi k(m-n-l)/N} \right]$$

$$\Rightarrow X_3(m) = \sum_{n=0}^{N-1} X_1(n) X_2((m-n)) \quad m = 0, 1, \dots, N-1$$

Example 7.2.2

$$X_1(n) = (2, 1, 2, 1) \quad N = 4$$

$$X_2(n) = (1, 2, 3, 4)$$

$$X_1(k) = \sum_{n=0}^{N-1} X_1(n) e^{j2\pi k \frac{n}{N}} \quad e^{-j2\pi k \frac{n}{N}} = \cos(2\pi k \frac{n}{N}) - j \sin(2\pi k \frac{n}{N})$$

$$X_1(0) = 6 \quad X_1(1) = 0 \quad X_1(2) = 2 \quad X_1(3) = 0$$

$$X_2(k) = \sum_{n=0}^{N-1} X_2(n) e^{-j2\pi k \frac{n}{N}}$$

$$X_2(0) = 10 \quad X_2(1) = 2j - 2 \quad X_2(2) = -2 \quad X_2(3) = -2 - 2j$$

$$X_3(k) = X_1(k) \cdot X_2(k)$$

$$X_3(0) = 60 \quad X_3(1) = 0 \quad X_3(2) = -4 \quad X_3(3) = 0$$

$$X_3(n) = \frac{1}{N} \sum_{k=0}^3 X_3(k) e^{j2\pi k \frac{n}{N}} \quad k = 2 \therefore -4 (e^{j2\pi n})$$

$$= \frac{1}{4} (60 - 4 \cos(\pi n))$$

$$X_3(0) = 16 \quad X_3(1) = 16 \quad X_3(2) = 16 \quad X_3(3) = 16$$

$$x_3(0) = 14 \quad x_3(1) = 16 \quad x_3(2) = 14 \quad x_3(3) = 16$$

- thus circular convolution?

$$\text{if } X_1(n) \xrightarrow[N]{\text{DFT}} X_1(k)$$

$$\text{and } X_2(n) \xrightarrow[N]{\text{DFT}} X_2(k)$$

$$\text{then } X_1(n) \otimes X_2(n) \xrightarrow[N]{\text{DFT}} X_1(k)X_2(k)$$

notation for circular convolution

→ circular convolution is a way to compute the product of signal frequencies in the time domain

↳ can be thought of as (in a continuous context), taking a window and panning over the region, generating a new output (similar to what happens in a CNN (discrete))

↳ convolution example: $X_1(w)$ is the DFT of the original signal, $X_2(w)$ is a filter, making $x_3(n)$ the result of applying filter $X_2(w)$ onto the signal $x_1(n)$

- Time Reversal of a sequence

- given a N -point sequence $x(n)$, its reversal:

$$x(-n) = x(N-n) \xrightarrow[N]{\text{DFT}} X(-k) = X(N-k)$$

- Circular shift (translation of time-domain signal by ℓ):

$$x(n-\ell) = X(k) e^{-j2\pi k \ell / N}$$

- Circular Correlation

- given 2 n point sequences and their DFTs (both complex)

$$r_{xy} = \sum_{n=0}^{N-1} x(n) y^*(n) e^{-j2\pi n k / N}$$

$$\text{or: } r_{xy} = x(n) \otimes y^*(n)$$

given that $x(n) \otimes X_2(n) \xrightarrow[N]{\text{DFT}} X_1(k)X_2(k)$

$$\rightarrow r_{xy} \xrightarrow[N]{\text{DFT}} X(k)Y^*(k) = R(k)$$

- Question for John:

- Conceptually, what is the circular correlation?

→ I understand that mathematically it's just a circular convolution, but using the conjugate of a signal instead of the actual signal, but what for?

- What does the conjugate of a signal represent?

- What is this used for?

- John's answer:

- not fully sure, but could be as easy as the correlation between two signals similar to how the dot product is the "correlation" between two vectors

as the correlation between two signals
similar to how the dot product is
the "correlation" between 2 vectors

- conjugate is just a 90 degree
phase shift of your original signal

Section 7.3

- linear filtering methods based on the DFT

- Frequency Domain Filtering:

$$Y(w) = X(w) H(w)$$

- where X is the unprocessed signal in the frequency domain

- H is the system's (ex: filter's) response when excited by a signal, X

- and Y is the processed signal in the frequency domain

→ tie-back to circular convolutions:

$$x(n) \text{ (DFT)} \xrightarrow{\text{DFT}} X(w) Y(w)$$

$$\text{meaning } Y(n) = \sum_{\ell=0}^{N-1} h(\ell)x(n-\ell)$$

Question for John:

→ FIR filter of length M :

→ what does it mean to express a filter in the time domain?

→ what is the importance of the length of the filter in the time domain?

→ why $M+L-1$ length?

→ why doesn't 0 padding impact the DFT?

→hhh because coefficient is 0? $\rightarrow X(k) = \sum_{n=0}^{N-1} x(n) e^{-j2\pi kn/\theta}$
↑ 0 for padded values

John's answer:

→ thinking back in Q8, the time domain expression of a signal represents the impulse response to a given stimulus → can be found by solving the differential equation equal to a given stimulus

- Using the DFT in linear filtering:

→ since $h(n)$ and $x(n)$ are finite duration, their circular convolution will have length $\text{len}(x)+\text{len}(h)-1$

→ therefore DFT of size $N \geq L+M-1$ is required

→ this is possible by 0 padding the original signal

→ for efficient computing (probably explained why in chapter 8), 2^n point DFTs are optimal

→ when not enough points ($N < M+N-1$), values are aliased

chapter 8), 2 point DFT's are optimal

→ when not enough points ($N \leq M+N-1$), values are aliased together

- methods for long data analysis

→ each filter is length M

- input blocks segmented into L points

$$- L > M$$

- Overlap-save method

- each input block is $N = L + M - 1$

- each block contains the last $M-1$ and L new data points

- FIR filter padded by $L-1$ zeros and stored

- since data is of length N , first $M-1$ points are corrupted by aliasing → shown in example 7.3.2

→ to avoid loss due to aliasing, last $M-1$ points are stored and used as the beginning of the next segment

- Overlap-add method

→ input block size L , $N = L + M - 1$ point DFT

- add $M-1$ zeros to each block

- since each block has $M-1$ zeros at the end, the last $M-1$ points must be overlapped to the first $M-1$ points of the next signal