

RAU

13/10/25

Assignment - 09

- * Aim: To implement the least recently use (LRU) page replacement algorithm for memory management.
- * Objectives:
 - i) To implement and understand the LRU page replacement algorithm.
 - ii) To compare performance of FIFO < LRU and optimal policy algorithms.
- * Theory:
 - i) Explain Demand paging and LRU algorithm with an example write its advantages and disadvantages.
 - ii) Demand Paging: Is a memory management technique where pages are loaded into main memory only when required during execution, reducing memory usage. When a page not in memory is referenced, a page fault occurs & required page is fetched from secondary storage.
 - ii) LRU (Least recently used) Algorithm:
LRU replaces the least recently used page, when a new page needs to be loaded.
Eg: Page reference string $\rightarrow 1, 2, 3, 1, 4, 5$ with 3
Load pages $\Rightarrow 1, 2, 3 \rightarrow$ All frames full
Access Page 1 again \rightarrow Recently used \rightarrow NO replace.
Page four (4) causes replacement of least recently used page.
Page five (5) replaces next least used page (page 3).

Final pages in memory $\Rightarrow 1, 4, 5$

LRU ensures recently used pages remain in memory

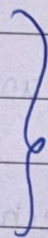
Advantages

- efficient memory utilization
- Reduces unnecessary page loading
- Performs well with locality of reference

Disadvantages

- Higher overhead
- Slower in software
- may perform poorly, access changes.

* Input:



AT LAST

* Output:

* Conclusion: Demand paging loads pages on demand, reducing memory use. LRU keeps recently used pages, improving hit rates lowering latency.

* FAQ:

1] What is page fault?

→ A page fault occurs when referenced page not in main memory. The OS loads it from secondary storage, causing a trap and potential delay. Handling involves saving state, invoking replacement if needed, updating tables, and restarting the faulting instruction.

2] Page reference string $\Rightarrow 1, 2, 3, 4, 2, 1, 5, 6, 2, 1, 2, 3, 7, 6, 3, 2, 1, 2, 3, 6$.

Calculate no of page fault for LRU, FIFO, optimal page replacement algorithm.

\rightarrow Reference string $\Rightarrow 1, 2, 3, 4, 2, 1, 5, 6, 2, 1, 2, 3, 7, 6, 3, 2, 1, 2, 3, 6$.

With 3 frames.

FIFO faults = 16, LRU faults = 15.

Optimal faults = 11

Optimal is lower because it replaces the page with farthest future use. LRU benefits from temporal locality.

FIFO may evict recently used pages causing more faults.

3] Given logical address = 2700, page size = 1KB, find page number and offset.

Logical address = 2700

page size = 1 Kb (1024 bytes)

page number = 2 (2700 / 1024)

offset = (2700 - (2 \times 1024))

$= 2700 - 2048$

$\rightarrow = 652$

* Input:

Enter number of pages : 10

Enter the page reference string : 5 2 3 2 7 1 8 4 5 1

Enter number of frames : 3

* Output:

5	5	5	5	7	7	7	4	4	4
	2	2	2	2	2	3	3	3	3
		3	3	3	1	1	1	5	5
F	F	F	H	F	F	F	F	F	F

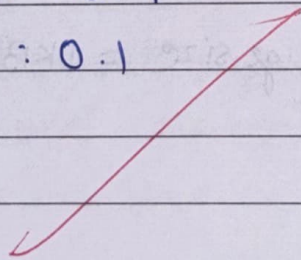
total pages : 10

total page faults : 9

total Hits : 1

fault Ratio : 0.9

Hit ratio : 0.1



CODE:

```
#include <stdio.h>
```

```
int findLRU(int time[], int n) {  
    int i, min = time[0], pos = 0;  
    for (i = 1; i < n; i++) {  
        if (time[i] < min) {  
            min = time[i];  
            pos = i;  
        }  
    }  
    return pos;  
}
```

```
int main() {  
    int pages[50], frames[10], time[10];  
    int n, f, i, j, counter = 0, pos;  
    int faults = 0, hits = 0;  
    float hit_ratio, fault_ratio;  
  
    printf("Enter number of pages: ");  
    scanf("%d", &n);  
  
    printf("Enter the page reference string: ");  
    for (i = 0; i < n; i++)  
        scanf("%d", &pages[i]);  
  
    printf("Enter number of frames: ");
```

```
scanf("%d", &f);
```

```
for (i = 0; i < f; i++) {  
    frames[i] = -1;  
    time[i] = 0;  
}
```

```
printf("\n--- LRU Page Replacement ---\n");
```

```
for (i = 0; i < n; i++) {  
    int found = 0;
```

```
    // Check if page is already in frames
```

```
    for (j = 0; j < f; j++) {  
        if (frames[j] == pages[i]) {  
            found = 1;  
            counter++;  
            time[j] = counter; // Update recent use  
            hits++;  
            break;  
        }  
    }  
}
```

```
    // If page not found, replace LRU
```

```
    if (!found) {  
        int empty = -1;  
        for (j = 0; j < f; j++) {  
            if (frames[j] == -1) {  
                empty = j;  
                break;  
            }  
        }
```

```

    }

    counter++;

    if (empty != -1) { // Empty frame available
        frames[empty] = pages[i];
        time[empty] = counter;
    } else { // No empty frame, replace LRU
        pos = findLRU(time, f);
        frames[pos] = pages[i];
        time[pos] = counter;
    }

    faults++;
}

// Print current frame status
printf("\nPage %2d --> ", pages[i]);
for (j = 0; j < f; j++) {
    if (frames[j] == -1)
        printf(" - ");
    else
        printf("%2d ", frames[j]);
}

if (found)
    printf(" (Hit)");
else
    printf(" (Page Fault)");
}

hit_ratio = (float)hits / n;
fault_ratio = (float)faults / n;

```

```

printf("\n\nTotal Pages: %d", n);

printf("\nTotal Page Faults: %d", faults);

printf("\nTotal Hits: %d", hits);

printf("\nFault Ratio: %.2f", fault_ratio);

printf("\nHit Ratio: %.2f\n", hit_ratio);

return 0;

}

```

OUTPUT:

```

computer@computerVY:~$ gedit lru.c
computer@computerVY:~$ gcc lru.c
computer@computerVY:~$ ./a.out
Enter number of pages: 10
Enter the page reference string: 5 2 3 2 7 1 3 4 5 1
Enter number of frames: 3

--- LRU Page Replacement ---

Page 5 --> 5 - - (Page Fault)
Page 2 --> 5 2 - (Page Fault)
Page 3 --> 5 2 3 (Page Fault)
Page 2 --> 5 2 3 (Hit)
Page 7 --> 7 2 3 (Page Fault)
Page 1 --> 7 2 1 (Page Fault)
Page 3 --> 7 3 1 (Page Fault)
Page 4 --> 4 3 1 (Page Fault)
Page 5 --> 4 3 5 (Page Fault)
Page 1 --> 4 1 5 (Page Fault)

Total Pages: 10
Total Page Faults: 9
Total Hits: 1
Fault Ratio: 0.90
Hit Ratio: 0.10
computer@computerVY:~$

```