

Name: Ayush. Deepak. Chougule.

Rollno: 04 TYCSE D1.

PRN : 1032231720

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OS

Assignment + 0.6

* Problem Statement:

To implement the readers-writers problem.

* Objective

- To understand the concept of process synchronization.
- To understand the classical readers-writers problem.
- To devise a solution using semaphores.

* Theory:

- **Semaphore:** A semaphore is an integer value used for process synchronization and mutual exclusion in concurrent systems. Semaphores operate through two atomic operations: wait() and signal().

- **Type of semaphore:** ① binary, → value 0 or 1, for mutual exclusion
② Counting → non-negative resource management

- wait() → decrements, blocks if negative.
signal() → increments, unblocks if waiting).

- In the readers-writers problem, semaphores ensure that multiple data readers can access shared data simultaneously but only one writer can enter it at a time, preventing data inconsistency and race conditions. This structure helps avoid deadlocks and starvation by managing entry and exit via semaphores.

* Conclusion: Thus, we have studied and implemented the concept of process synchronization using semaphores.

* Important FAQs:

1] How can semaphores be used to implement mutual exclusion in accessing a critical section?

→ Semaphores are crucial for mutual exclusion in operation system. By using wait() and signal() operations, access to a critical section can be restricted so only one process can access it at a time, thus preventing race conditions.

2] Discuss producer-consumer problem and devise a solution using semaphores.

→ In the producer-consumer problem, semaphores control available resources and empty slots, ensuring producers and consumers operate in sync without conflict or data loss.

3] Describe the role of semaphores in solving the reader-writer problem.

→ In the readers-writers problem, semaphores allow multiple readers parallel access to shared data but ensure that writers have exclusive access when updating data. This is managed with separate semaphores for readers and writers alongside counters tracking active processes, preventing reader and writer starvation. When a writer is writing, new reader can start; writers get priority and use semaphores as a gate to block new readers until the writer

is completed.

4] List and discuss the different process synchronization mechanisms.



- mutexes : lock mechanisms for exclusive access to critical sections allowing one process ~~time at a time~~
- Semaphores : Counting or binary signals to control access and synchronization between processes
- monitors : High level synchronization construct combining mutexes and condition variables for control access
- Condition Variables : Used with mutexes to allow processes to wait for certain conditions before proceeding
- Spin locks : Busy wait locks suited for short waits on shared resources .
- Peterson's Solution : A classical protocol for mutual exclusion between two processes .

* Input :

Enter initial Value of shared Variable : 100

Enter number of readers and writers (max) : 5

* Output :

writer 1 output updates sharedvar to 101

writer 2 updates sharedvar to 103

Reader 2 reads sharedVar = 103

writer 3 updates sharedVar to 106

Reader 1 reads sharedVar = 105

Reader 3 reads sharedVar = 106

writer 4 updates sharedVar to 110

Reader 4 reads sharedVar = 110

writer 5 updates sharedVar to 115

Reader 5 reads sharedVar = 115

Writer 6 updates sharedVar to 120

Reader 6 reads sharedVar = 120

Writer 7 updates sharedVar to 125

Reader 7 reads sharedVar = 125

Writer 8 updates sharedVar to 130

Reader 8 reads sharedVar = 130

Writer 9 updates sharedVar to 135

Reader 9 reads sharedVar = 135

Writer 10 updates sharedVar to 140

Reader 10 reads sharedVar = 140

Writer 11 updates sharedVar to 145

Reader 11 reads sharedVar = 145

Writer 12 updates sharedVar to 150

Reader 12 reads sharedVar = 150

Writer 13 updates sharedVar to 155

Reader 13 reads sharedVar = 155

Writer 14 updates sharedVar to 160

Reader 14 reads sharedVar = 160

Writer 15 updates sharedVar to 165

Reader 15 reads sharedVar = 165

CODE:

```
#include <semaphore.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <pthread.h>

sem_t mutex, wrt;
int sharedvar = 99;
int readercount = 0;
pthread_t writers[5], readers[5];

void* reader(void* arg)
{
    int id = (int)(long)arg;

    sem_wait(&mutex);
    readercount++;
    if (readercount == 1)
    {
        sem_wait(&wrt);
    }
    sem_post(&mutex);

    printf("Reader %d reads sharedvar = %d\n", id, sharedvar);

    sem_wait(&mutex);
    readercount--;
    if (readercount == 0)
    {
        sem_post(&wrt);
    }
    sem_post(&mutex);

    return NULL;
}

void* writer(void* arg)
{
    int id = (int)(long)arg;

    sem_wait(&wrt);
    sharedvar += id;
```

```

printf("Writer %d updates sharedvar to %d\n", id, sharedvar);
sem_post(&wrt);

return NULL;
}

int main()
{
    sem_init(&mutex, 0, 1);
    sem_init(&wrt, 0, 1);

    printf("Enter initial value of shared variable: ");
    scanf("%d", &sharedvar);

    int n;
    printf("Enter number of readers and writers (max 5): ");
    scanf("%d", &n);

    for (int i = 0; i < n; i++)
    {
        pthread_create(&writers[i], NULL, writer, (void*)(long)(i + 1));
        pthread_create(&readers[i], NULL, reader, (void*)(long)(i + 1));
    }

    for (int i = 0; i < n; i++)
    {
        pthread_join(writers[i], NULL);
        pthread_join(readers[i], NULL);
    }

    sem_destroy(&mutex);
    sem_destroy(&wrt);

    return 0;
}

```

OUTPUT:

```
computer@computerVY:~$ ./a.out
Enter initial value of shared variable: 100
Enter number of readers and writers (max 5): 5
Writer 1 updates sharedvar to 101
Writer 2 updates sharedvar to 103
Reader 2 reads sharedvar = 103
Writer 3 updates sharedvar to 106
Reader 1 reads sharedvar = 106
Reader 3 reads sharedvar = 106
Writer 4 updates sharedvar to 110
Reader 4 reads sharedvar = 110
Writer 5 updates sharedvar to 115
Reader 5 reads sharedvar = 115
computer@computerVY:~$ ./a.out
Enter initial value of shared variable: 104
Enter number of readers and writers (max 5): 5
Writer 2 updates sharedvar to 106
Reader 1 reads sharedvar = 106
Reader 2 reads sharedvar = 106
Writer 1 updates sharedvar to 107
Reader 3 reads sharedvar = 107
Writer 3 updates sharedvar to 110
Writer 4 updates sharedvar to 114
Writer 5 updates sharedvar to 119
Reader 5 reads sharedvar = 119
Reader 4 reads sharedvar = 119
computer@computerVY:~$ ./a.out
Enter initial value of shared variable: 101
Enter number of readers and writers (max 5): 5
Reader 1 reads sharedvar = 101
Writer 1 updates sharedvar to 102
Reader 2 reads sharedvar = 102
Writer 3 updates sharedvar to 105
Writer 2 updates sharedvar to 107
Reader 3 reads sharedvar = 107
Writer 4 updates sharedvar to 111
Reader 4 reads sharedvar = 111
Writer 5 updates sharedvar to 116
Reader 5 reads sharedvar = 116
```