

## **Cloudflare Worker Project Setup: Step-by-Step Commands**

## 1. Create a new Cloudflare Worker project

```
npm create cloudflare -- my-app
```

- When prompted, confirm with y to install the required package.
- Follow the interactive prompts:
  - Directory: ./my-app
  - Start with: Hello World example
  - Template: Worker only
  - Language: TypeScript
- Let it finish copying files, updating package.json, and installing dependencies [1].

### 2. Change to your new project directory

```
cd my-app
```

#### 3. Install and log in to Wrangler (Cloudflare CLI)

```
npx wrangler login
```

- Confirm with y to install Wrangler if prompted.
- Complete the OAuth login process in your browser [1].

## 4. Verify your Cloudflare account and permissions

```
npx wrangler whoami
```

Confirms you are logged in and shows your account details and permissions [1].

#### 5. Start the development server (optional, for local testing)

```
npm run start
```

## 6. Deploy your Worker to Cloudflare

```
npx wrangler deploy
```

• This uploads and deploys your Worker. The output will include your deployed Worker's URL [1].

# **Troubleshooting Common Issues**

- If you see "Missing entry-point to Worker script" error:
  - Make sure you are inside your project directory (cd my-app).
  - Ensure your wrangler.jsonc (or wrangler.toml) file has the correct "main" field pointing to your entry file, e.g., "main": "src/index.ts" [1].
- If you see "Could not read package.json" error:
  - Run commands inside the project directory where package.json exists [1].

# **Summary Table**

Step	Command	Purpose
1	npm create cloudflare my-app	Scaffold a new Worker project
2	cd my-app	Enter project directory
3	npx wrangler login	Authenticate with Cloudflare
4	npx wrangler whoami	Verify account and permissions
5	npm run start	(Optional) Run local dev server
6	npx wrangler deploy	Deploy Worker to Cloudflare

### References:

All commands and steps are based on your provided terminal session and Cloudflare's interactive prompts  $^{[1]}$ .



1. paste.txt