

1 Project Aim

A quiz game is prepared in which questions are asked with four options are given, we have to select the correct option.

2 Statistical data

Starting Date- 18/11/22

Ending Date- 22/11/22

Number of lines of code- 313

3 DEFINE FUNCTIONS-

3.0.1 Show record function:

Show record function shows your previous records in the game.

3.0.2 Reset score function:

Reset the score of all the previous games to zero and give a new start to the game.

3.0.3 Help:

A helpbox will pop in front of you when you call for the help function.

3.0.4 Edit Score:

All the scores of game got edited by calling the edit score function.

3.0.5 Name function:

This function will ask the name of the player.

3.0.6 Age function

This functions will ask the age of the player.

3.0.7 Subject function

This functions asks the user to select the subject for the quiz.

3.0.8 Compare Score

This function compares the score of the players.

3.0.9 List players:

List function list all the players.

4 SOURCE CODE-**4.1 IN C LANGUAGE:**

```
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
#include<stdlib.h>
#include<string.h>
void show_record();
void reset_score();
void help();
void edit_score(float , char []);
void name();
void age();
```

```
void subject();
int main()
{
    int countr,r,r1,count,i,n;
    float score;
    char choice;
    char playername[20];
    mainhome:

    printf("QUIZ GAME\n");
    printf("Lets play this game\n");
    printf("Press S to start the game\n");
    printf("Press V to view the highest score\n");
    printf("Press R to reset score\n");
    printf("Press H for help\n");
    printf("Press Q to quit\n");
    choice=toupper(getch());
    if (choice=='V')
    {
        show_record();
        goto mainhome;
    }
    else if (choice=='H')
    {
        help();getch();
        goto mainhome;
    }
    else if (choice=='R')
    {reset_score();
    getch();
    goto mainhome;}
    else if (choice=='Q')
    exit(1);
    else if(choice=='S')
    {
        system("cls");

        printf("\n\tResister your name:");
        gets(playername);
```

```
system("cls");
printf("\n Welcome %s Quiz Game",playername);
printf("\n >> There are 2 rounds in Game");
printf("\n >> In first round you will be asked science\\
questions and in the second round maths questions");
printf("\n >> You have to select the correct option\\ from the
printf("\n\n\n Press Y to start the game!\n");
printf("\n Press any other key to return to the main menu!");
if (toupper(getch())=='Y')
{
    goto home;
}
else
{
    goto mainhome;
    system("cls");
}

home:
system("cls");
count=0;
for (i=1;i<=3;i++)
{
system("cls");
r1=i;

switch(r1)
{
case 1:
printf("\n\nThe solar cell receives energy from?");
printf("\n\nA. Sunlight\t\tB. earth\n\nC. moon\t\tD. lamp");
if (toupper(getch())=='A')
{
    printf("\n\nCorrect !!!"); count++;
    getch();
    break;}

else
{
    printf("\n\nWrong!!! The correct answer\\
is A. Sunlight");
```

```
    getch();
    break;
}

case 2:
    printf("\n\n\nThe moon is a?");
    printf("\n\nA. planet\t\tB. object\n\nC. Satellite\t\tD. man");
    if (toupper(getch())=='C')
    {printf("\n\nCorrect!!!"); count++;
    getch();}
    else
    {printf("\n\nWrong!!! The correct answer is C.Satellite");
    getch();
    break;}

case 3:
    printf("\n\n\nWe can see through easily ... objects.?");
    printf("\n\nA. translucent\t\tB. transparent\n\n\nC. opaque\t\tD. all");
    if (toupper(getch())=='B')
    {printf("\n\nCorrect!!!"); count++;
    getch();
    break;}
    else
    {printf("\n\nWrong!!! The correct answer is B.transparent");
    getch();
    break;}

case 4:
    printf("\n\n\nSun rises from?");
    printf("\n\nA. West\t\tB. east\n\nC. north\t\tD. south");
    if (toupper(getch())=='B')
    {printf("\n\nCorrect!!!"); count++;
    getch();
    break;}
    else
    {printf("\n\nWrong!!! The correct answer is B.east");
    getch();
    break;}
```

```
        case 5:
            printf("\n\n\nWe live in which planet?");
            printf("\n\nA.mars\t\tB.earth\n\nC.jupiter\t\tD.saturn");
            if (toupper(getch())=='B')
                {printf("\n\nCorrect!!!"); count++;
                 getch();
                 break;}
            else
            {printf("\n\nWrong!!! The correct answer is B.earth");
             getch();
             break;}}
        }

    if(count>=2)
    {goto test;}
    else
    {
        system("cls");
        printf("\n\nSORRY YOU ARE NOT ELIGIBLE TO\\
PLAY THIS GAME, BETTER LUCK NEXT TIME");
        getch();
        goto mainhome;
    }
    test:
        system("cls");
        printf("\n\n\t*** CONGRATULATION %s you are\\
eligible to play the Game ***",playername);
        printf("\n\n\n\n\t!Press any key to Start the Game!");
        if(toupper(getch())=='p')
            {goto game;}

game:
    countr=0;
    for (i=1;i<=10;i++)
    {system("cls");
     r=i;

    switch(r)
    {
        case 1:
```

```

        printf("\n\nThe sum of largest and smallest 2\
\ digit number is?");
        printf("\n\nA.10\t\tB.99\n\nC.109\t\tD.55");
        if (toupper(getch())=='C')
            {printf("\n\nCorrect!!!"); countr++;getch();
              break;getch();}
        else
            {printf("\n\nWrong!!! The correct answer is C.109");
              goto score;
              break;}

        case 2:
        printf("\n\n\nMultiplication of 0 with any number?");
        printf("\n\nA.0\t\tB.10\n\nC.100\t\tD.1");
        if (toupper(getch())=='A')
            {printf("\n\nCorrect!!!"); countr++;getch();
              break;}
        else
        {printf("\n\nWrong!!! The correct answer is A.0");getch();
          goto score;
          break;
          }

        case 3:
        printf("\n\n\nAdditive inverse of a is ?");
        printf("\n\nA.a\t\tB.52\n\nC.-a\t\tD.0");
        if (toupper(getch())=='C')
        {printf("\n\nCorrect!!!"); countr++;getch();
          break;}
        else
        {printf("\n\nWrong!!! The correct answer is C.-a");getch();
          goto score;
          break;}

        case 4:
        printf("\n\n\nAdditive identity of a is?");
        printf("\n\nA.0\t\tB.10\n\nC.100\t\tD.99");
        if (toupper(getch())=='A')
            {printf("\n\nCorrect!!!"); countr++;getch();
              break;}

```

```

        else
        {
            printf("\n\nWrong!!! The correct answer is A.0");getch();
            goto score;
            break;
        }

        case 5:
            printf("\n\n\nArea of rectangle is?");
            printf("\n\nA.l\t\tB.l*b\n\nC.b\t\tD.2lb");
            if (toupper(getch())=='B')
                {printf("\n\nCorrect!!!"); countr++;getch(); break;}
            else
            {
                printf("\n\nWrong!!! The correct answer is B.l*b");
                getch();
                goto score;
                break;
            }
    }
score:
system("cls");
score=(float) countr*100000;
if(score>0.00 && score<1000000)
{
    printf("\n\n\t\tCONGRATULATION");
    printf("\n\t\tYou won $%.2f",score);goto go;}

else if(score==1000000.00)
{
    printf("\n\n\n\t\tCONGRATULATION you win!!!");
    printf("\n\t\tYou won $%.2f",score);
    printf("\t\tThank You!!");
}
else
{
    printf("\n\n\nSORRY YOU DIDN'T WIN ANY CASH");
    printf("\n\t\tThanks for your participation");
    printf("\n\t\tTRY AGAIN");goto go;}

go:

```



```
puts("\n\n Press Y if you want to play next game");
puts(" Press any key if you want to go main menu");
if (toupper(getch())=='Y')
    goto home;
else
{
    edit_score(score,playername);
    goto mainhome;}}}}

void show_record()
{system("cls");
char name[20];
float scr;
FILE *f;
f=fopen("score.txt","r");
fscanf(f,"%s%f",&name,&scr);
printf("\n\n\t\t %s has secured the Highest \\\
Score %0.2f",name,scr);
fclose(f);
getch();}

void reset_score()
{system("cls");
float sc;
char nm[20];
FILE *f;
f=fopen("score.txt","r+");
fscanf(f,"%s%f",&nm,&sc);
sc=0;
fprintf(f,"%s,%0.2f",nm,sc);
fclose(f);}

void help()
{system("cls");
printf("\nHELP");
printf("\nThere are two rounds in the game, science\\
round and maths round");
printf("\nIn maths round you will be asked a total of 5 questions");
printf("\nYou will be given 4 options and you have to\\
select the correct option");}
```

```
printf("\nYou will be asked questions continuously\\  
if you keep giving the right answers.");  
printf("\nNo negative marking for wrong answers");  
printf("\nThankyou for playing");}  
void subject(){  
    printf("enter the subject");  
    scanf("%ch",&subject);  
  
}  
void name(){  
    scanf("%ch", &name);  
    printf("name %ch", name);  
}  
void age(){  
    scanf("%d",&age);  
    printf("age %d", age);  
}  
  
void edit_score(float score, char plnm[20])  
{system("cls");  
float sc;  
char nm[20];  
FILE *f;  
f=fopen("score.txt","r");  
fscanf(f,"%s%f",&nm,&sc);  
if (score>=sc)  
{ sc=score;  
  fclose(f);  
  f=fopen("score.txt","w");  
  fprintf(f,"%s\n%.2f",plnm,sc);  
  fclose(f);}}
```

5 Output in C language-

```
Welcome Quiz Game
>> There are 2 rounds in Game
>> In first round you will be asked science questions and in the second round maths questions
>> You have to select the correct option from the given options
```

```
Press Y to start the game!
```

```
Press any other key to return to the main menu!QUIZ GAME
Lets play this game
Press S to start the game
Press V to view the highest score
Press R to reset score
Press H for help
Press Q to quit
█
```

The solar cell receives energy from?

A.Sunlight

B.earth

C.moon

D.lamp█

HELP

There are two rounds in the game, science round and maths round

In maths round you will be asked a total of 5 questions

You will be given 4 options and you have to select the correct option

You will be asked questions continuously if you keep giving the right answers.

No negative marking for wrong answers

Thankyou for playing█

6 Profiling and debugging

The first screenshot shows the Visual Studio Code interface with the Cpp2.py file open. The terminal window displays the execution of the program, which is a simple game. The output shows the program running successfully and exiting normally.

```

ppraw.c:239:2: error: expected ';' before ')' token
    }
    ^
1
PS C:\Users\Aous\Desktop\vs code> gcc -g ppraw.c
ppraw.c: In function 'main':
ppraw.c:239:2: error: expected ';' before ')' token
    }
    ^
1
PS C:\Users\Aous\Desktop\vs code> gdb a.exe
GNU gdb (GDB) 7.6.1
Copyright (c) 2013 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law. Type 'show copying'
and 'show warranty' for details.
This GDB was configured as 'mingw32'.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>...
Reading symbols from C:\Users\Aous\Desktop\vs code\ppraw.exe...done.
(gdb) run
Starting program: C:\Users\Aous\Desktop\vs code\ppraw.exe
[New Thread 15628.0x0a1d]
[New Thread 15628.0x0a1d]
QUIT GAME
Lets play this game
Press 5 to start the game
Press V to view the highest score
Press R to reset score
Press H for help
Press Q to quit
[Inferior 1 (process 15628) exited normally]
(gdb) break 238
Breakpoint 1 at 0x401aef: file ppraw.c, line 238.
(gdb) run
Starting program: C:\Users\Aous\Desktop\vs code\ppraw.exe
[New Thread 24160.0x0c5e8]
[New Thread 24160.0x0c5e8]
QUIT GAME
Lets play this game
Press 5 to start the game
Press V to view the highest score
Press R to reset score
Press H for help
Press Q to quit

```

The second screenshot shows the Visual Studio Code interface with the Cpp2.py file open. The terminal window displays the output of the program, which is a simple game. The output shows the program running successfully and exiting normally.

```

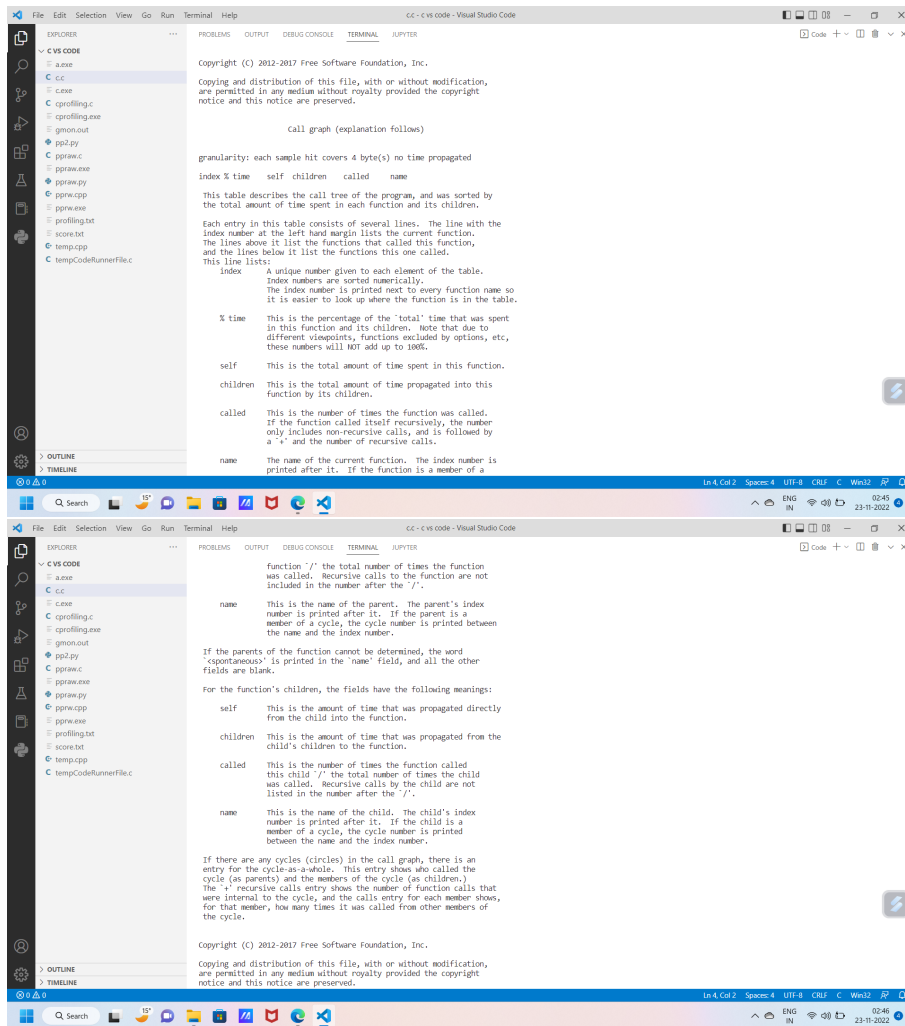
BFD: dwarf error: could not find abbrev number 84.
BFD: dwarf error: could not find abbrev number 84.
Flat profile:

Each sample counts as 0.01 seconds.
no time accumulated

% cumulative self self total
time seconds seconds calls ts/call ts/call name
% the percentage of the total running time of the
time program used by this function.
cumulative a running sum of the number of seconds accounted
seconds for by this function and those listed above it.
self the number of seconds accounted for by this
seconds function alone. This is the major sort for this
listing.
calls the number of times this function was invoked, if
this function is profiled, else blank.
self the average number of milliseconds spent in this
ms/call function per call, if this function is profiled,
else blank.
total the average number of milliseconds spent in this
ms/call function and its descendants per call, if this
function is profiled, else blank.
name the name of the function. This is the minor sort
for this listing. The index shows the location of
the function in the gprof listing. If the index is
in parenthesis it shows where it would appear in
the gprof listing if it were to be printed.

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are permitted in any medium without royalty provided the copyright
notice and this notice are preserved.

```



Assignment #7 Mini Project

Latex code

```
\documentclass[12pt,a4paper]
{article}
\usepackage[hmargin=4.5cm,vmargin=4.5cm]
{geometry}
\usepackage[utf8]{inputenc}
\usepackage{fancyhdr}
\usepackage{graphicx}
\usepackage{listings}
\lstdefinestyle{chystyle}{
basicstyle=\ttfamily\small,
showstringspaces=false,
%captionpos=b,
}
\begin{document}
\pagestyle{fancy}
\fancyhead[L]{\large\bf{0801CS211030}}
\fancyhead[R]{\large\bf{Ayushi Kesharwani}}
\begin{center}
\title{MINI PROJECT ON QUIZ GAME}
\end{center}
\section{Project Aim}\\
A quiz game is prepared in which questions are asked with four options are given, we have
to select the correct option.\\

\section{Statistical data}\\
Starting Date- 18/11/22\\
Ending Date- 22/11/22\\
Number of lines of code- 313\\

\section{DEFINE FUNCTIONS-}\\

\subsubsection{ Show record function:}\\
Show record function shows your previous records in the game.
\bigskip

\subsubsection{ Reset score function:}\\
Reset the score of all the previous games to zero and give a new start to the game.
\bigskip
\\
\subsubsection{ Help:}\\
A helpbox will pop in front of you when you call for the help function.
\bigskip
\\
\subsubsection{ Edit Score:}\\
All the scores of game got edited by calling the edit score function.
\bigskip
```

```

\\
\subsection{ Name function:}\\
This function will ask the name of the player.
\bigskip
\\
\subsection{ Age function}\\
This functions will ask the age of the player.
\bigskip
\\
\subsection{ Subject function}\\
This functions asks the user to select the subject for the quiz.
\bigskip

```

```

\subsection{Compare Score}\\
This function compares the score of the players.
\bigskip
\\
\subsection{ List players:}\\
List function list all the players.

```

```

\section{SOURCE CODE-}
\subsection{IN C LANGUAGE:}
\\
\begin{lstlisting}[style=chystle]
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
#include<stdlib.h>
#include<string.h>
void show_record();
void reset_score();
void help();
void edit_score(float , char []);
void name();
void age();
void subject();
int main()
{
    int countr,r,r1,count,i,n;
    float score;
    char choice;
    char playername[20];
    mainhome:

    printf("QUIZ GAME\n");
    printf("Lets play this game\n");
    printf("Press S to start the game\n");
    printf("Press V to view the highest score\n");
}

```

```

printf("Press R to reset score\n");
printf("Press H for help\n");
printf("Press Q to quit\n");
choice=toupper(getch());
if (choice=='V')
{
show_record();
goto mainhome;
}
else if (choice=='H')
{
help();getch();
goto mainhome;
}
else if (choice=='R')
{reset_score();
getch();
goto mainhome;}
else if (choice=='Q')
exit(1);
else if(choice=='S')
{
system("cls");

printf("\n\tResister your name:");
gets(playername);

system("cls");
printf("\n Welcome %s Quiz Game",playername);
printf("\n >> There are 2 rounds in Game");
printf("\n >> In first round you will be asked science\\
questions and in the second round maths questions");
printf("\n >> You have to select the correct option\\ from the given options");
printf("\n\n\n Press Y to start the game!\n");
printf("\n Press any other key to return to the main menu!");
if (toupper(getch())=='Y')
{
goto home;
}
else
{
goto mainhome;
system("cls");
}

home:
system("cls");
count=0;

```



```

for(i=1;i<=3;i++)
{
system("cls");
r1=i;

switch(r1)
{
case 1:
printf("\n\nThe solar cell receives energy from?");
printf("\n\nA.Sunlight\t\tB.earth\n\nC.moon\t\tD.lamp");
if (toupper(getch())=='A')
{
printf("\n\nCorrect!!!");count++;
getch();
break;}
else
{
printf("\n\nWrong!!! The correct answer\
is A.Sunlight");
getch();
break;
}

case 2:
printf("\n\n\nThe moon is a?");
printf("\n\nA.planet\t\tB.object\n\nC.Satellite\t\tD.man");
if (toupper(getch())=='C')
{printf("\n\nCorrect!!!");count++;
getch();}
else
{printf("\n\nWrong!!! The correct answer is C.Satellite");
getch();
break;}

case 3:
printf("\n\n\nWe can see through easily ... objects.?");
printf("\n\nA.translucent\t\tB.transparent\n\n\
C.opaque\t\tD.all");
if (toupper(getch())=='B')
{printf("\n\nCorrect!!!");count++;
getch();
break;}
else
{printf("\n\nWrong!!! The correct answer is B.transparent");
getch();
break;}

case 4:

```

```

printf("\n\n\nSun rises from?");
printf("\n\nA.West\t\tB.east\n\nC.north\t\tD.south");
if (toupper(getch())=='B')
    {printf("\n\nCorrect!!!");count++;
    getch();
    break;}
else
{printf("\n\nWrong!!! The correct answer is B.east");
getch();
break;}

```

```

case 5:
printf("\n\n\nWe live in which planet?");
printf("\n\nA.mars\t\tB.earth\n\nC.jupiter\t\tD.saturn");
if (toupper(getch())=='B')
    {printf("\n\nCorrect!!!");count++;
    getch();
    break;}
else
{printf("\n\nWrong!!! The correct answer is B.earth");
getch();
break;}}
}

```

```

if(count>=2)
{goto test;}
else
{
system("cls");
printf("\n\nSORRY YOU ARE NOT ELIGIBLE TO\\
PLAY THIS GAME, BETTER LUCK NEXT TIME");
getch();
goto mainhome;
}

```

```

test:
system("cls");
printf("\n\n\t*** CONGRATULATION %s you are\\
eligible to play the Game ***",playername);
printf("\n\n\n\n\t!Press any key to Start the Game!");
if(toupper(getch())=='p')
    {goto game;}

```

```

game:
count=0;
for(i=1;i<=10;i++)
{system("cls");
r=i;

```

```

switch(r)

```

```

{
case 1:
printf("\n\nThe sum of largest and smallest 2\ \ digit number is?");
printf("\n\nA.10\t\tB.99\n\nC.109\t\tD.55");
if (toupper(getch())=='C')
    {printf("\n\nCorrect!!!");counttr++;getch();
    break;getch();}
else
    {printf("\n\nWrong!!! The correct answer is C.109");getch();
    goto score;
    break;}

case 2:
printf("\n\nMultiplication of 0 with any number?");
printf("\n\nA.0\t\tB.10\n\nC.100\t\tD.1");
if (toupper(getch())=='A')
    {printf("\n\nCorrect!!!");counttr++;getch();
    break;}
else
{printf("\n\nWrong!!! The correct answer is A.0");getch();
goto score;
break;
}

case 3:
printf("\n\nAdditive inverse of a is ?");
printf("\n\nA.a\t\tB.52\n\nC.-a\t\tD.0");
if (toupper(getch())=='C')
{printf("\n\nCorrect!!!");counttr++;getch();
break;}
else
{printf("\n\nWrong!!! The correct answer is C.-a");getch();
goto score;
break;}

case 4:
printf("\n\nAdditive identity of a is?");
printf("\n\nA.0\t\tB.10\n\nC.100\t\tD.99");
if (toupper(getch())=='A')
    {printf("\n\nCorrect!!!");counttr++;getch();
    break;}
else
{
printf("\n\nWrong!!! The correct answer is A.0");getch();
goto score;
break;
}
}

```

```

    case 5:
        printf("\n\nArea of rectangle is?");
        printf("\n\nA.l\t\tB.l*b\n\nC.b\t\tD.2lb");
        if (toupper(getch())=='B')
            {printf("\n\nCorrect!!!");countr++;getch(); break;}
        else
        {
            printf("\n\nWrong!!! The correct answer is B.l*b");
            getch();
            goto score;
            break;
            }}}
score:
system("cls");
score=(float)countr*100000;
if(score>0.00 && score<1000000)
{
    printf("\n\n\t\tCONGRATULATION");
    printf("\n\t You won $%.2f",score);goto go;}

else if(score==1000000.00)
{
    printf("\n\n\n \t\tCONGRATULATION you win!!!");
    printf("\n\t\t You won $%.2f",score);
    printf("\t\t Thank You!!!");
}
else
{
    printf("\n\n\nSORRY YOU DIDN'T WIN ANY CASH");
    printf("\n\t\t Thanks for your participation");
    printf("\n\t\t TRY AGAIN");goto go;}

go:
puts("\n\n Press Y if you want to play next game");
puts(" Press any key if you want to go main menu");
if (toupper(getch())=='Y')
    goto home;
else
{
    edit_score(score,playername);
    goto mainhome;}}

void show_record()
{system("cls");
char name[20];
float scr;
FILE *f;
f=fopen("score.txt","r");

```

```

fscanf(f, "%s%f", &name, &scr);
printf("\n\n\t\t %s has secured the Highest \\\n\n
Score %0.2f", name, scr);
fclose(f);
getch();}

```

```

void reset_score()
{
system("cls");
float sc;
char nm[20];
FILE *f;
f=fopen("score.txt", "r+");
fscanf(f, "%s%f", &nm, &sc);
sc=0;
fprintf(f, "%s, %0.2f", nm, sc);
fclose(f);}

```

```

void help()
{
system("cls");
printf("\nHELP");
printf("\nThere are two rounds in the game, science\\n\n
round and maths round");
printf("\nIn maths round you will be asked a total of 5 questions");
printf("\nYou will be given 4 options and you have to\\n\n
select the correct option");
printf("\nYou will be asked questions continuously\\n\n
if you keep giving the right answers.");
printf("\nNo negative marking for wrong answers");
printf("\nThankyou for playing");}

void subject(){
printf("enter the subject");
scanf("%ch", &subject);

}

void name(){
scanf("%ch", &name);
printf("name %ch", name);
}

void age(){
scanf("%d", &age);
printf("age %d", age);
}

```

```

void edit_score(float score, char plnm[20])
{
system("cls");
float sc;
char nm[20];
FILE *f;

```

```

f=fopen("score.txt","r");
fscanf(f,"%s%f",&nm,&sc);
if (score>=sc)
{ sc=score;
fclose(f);
f=fopen("score.txt","w");
fprintf(f,"%s\n%.2f",plnm,sc);
fclose(f);}}
\end{lstlisting}
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\\
\\
\section{Output in C language-}
\newpage
\begin{figure}
\centering
\includegraphics[width=\linewidth]{Screenshot_20221123_035453.png}
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\includegraphics[width=\linewidth]{Screenshot_20221123_035542.png}
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\includegraphics[width=\linewidth]{Screenshot_20221123_035613.png}
\end{figure}
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\begin{figure}
\section{Profiling and debugging}
\centering
\includegraphics[width=\linewidth]{ }
\includegraphics[width=\linewidth]{Screenshot (7).png}
\includegraphics[width=\linewidth]{Screenshot (8).png}
\end{figure}
\begin{figure}
\centering
\includegraphics[width=\linewidth]{Screenshot (9).png}
\includegraphics[width=\linewidth]{Screenshot (10).png}
\end{figure}
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```

Python Code

```
import os
score=0
playername=""
ch = ''
os.system('cls')
while(True):
    # global ch
    print("QUIZ GAME")
    print("Lets play this game")
    print("Press S to start the game")
    print("Press V to view the highest score")
    print("Press R to reset score")
    print("Press H for help")
    print("Press Q to quit")
    ch=input().upper()
    if(ch=='S'):
        print("\n\tResister your name:")
        playername = input()
        os.system('cls')

        print("Welcome",playername, "Quiz Game")
        print(">> There are 2 rounds in Game")
        print(">> In first round you will be asked science questions
and in the second round maths questions")
        print(">> You have to select the correct option from the given
options")
        print("\n\nPress Y to start the game!")
        print("Press any other key to return to the main menu!")
        ch= input()
        if (ch.upper())=='Y':
            # home()
            print("Y")
        else:
            # mainhome(ch)
            continue
        os.system("cls")

    elif ch=='V':
        # show_record()
        print("show_record")
```

```

        ch = input()
        # mainhome(ch)
        continue
    elif ch=='H':
        # help()
        print("H")
        ch = input()
        # mainhome(ch)
        continue
    elif (ch=='R'):
        print("reset_score() ")
        ch = input()
        # mainhome(ch)
        continue
    elif (ch=='Q'):
        print("Q")
        # exit(1)

def home():
    os.system("cls")
    count=0
    for i in range(1,4):
        r1=i
        os.system("cls")
        match(r1):
            case 1:
                print("\n\nThe solar cell receives energy from?")
                print("\n\nA.Sunlight\t\tB.earth\n\nC.moon\t\tD.lamp")
                ch = input().upper()
                if (ch=='A'):

                    print("\n\nCorrect!!!")
                    count+=1
                    input()
                    break

            else:

                print("\n\nWrong!!! The correct answer is
A.Sunlight");

                ch = input()
                break

```



```

        case 2:
            print("\n\nThe moon is a?");

print("\n\nA.planet\t\tB.object\n\nC.Satellite\t\tD.man");
        if (.upper() (input())=='C')
            print("\n\nCorrect!!!");count+=1;
            input();
            break;
        else
            print("\n\nWrong!!! The correct answer is
C.Satellite");

            input();
            break;

        case 3:
            print("\n\nWe can see through easily ... objects.?");

print("\n\nA.translucent\t\tB.transparent\n\nC.opaque\t\tD.all");
        if (.upper() (input())=='B')
            print("\n\nCorrect!!!");count+=1;
            input();
            break;
        else
            print("\n\nWrong!!! The correct answer is
B.transparent");

            input();
            break;

        case 4:
            print("\n\nSun rises from?");
            print("\n\nA.West\t\tB.east\n\nC.north\t\tD.south");
            if (.upper() (input())=='B')
                print("\n\nCorrect!!!");count+=1;
                input();
                break;
            else
                print("\n\nWrong!!! The correct answer is B.east");
                input();
                break;

        case 5:

```

```

        print("\n\nWe live in which planet?");
        print("\nA.mars\tB.earth\nC.jupiter\tD.saturn");
        if (.upper() (input())=='B')
            print("\nCorrect!!!");count+=1;
            input();
            break;
        else
            print("\nWrong!!! The correct answer is B.earth");
            input();
            break;

    if(count>=2)
        goto test;
    else

        os.system('cls')
        print("\n\nSORRY YOU ARE NOT ELIGIBLE TO PLAY THIS GAME, BETTER
LUCK NEXT TIME");
        input();
        goto mainhome;

    test:
        os.system('cls')
        print("\n\n\t*** CONGRATULATION %s you are eligible to play the
Game ***",playername);
        print("\n\n\n\t!Press any key to Start the Game!");
        if(.upper() (input())=='p')
            goto game;
game:
    countr=0;
    for(i=1;i<=10;i++)
        os.system('cls')
        r=i;

    match(r)

        case 1:
            print("\n\nThe sum of largest and smallest 2 digit number
is?");
            print("\nA.10\tB.99\nC.109\tD.55");
            if (.upper() (input())=='C')
                print("\nCorrect!!!");countr++;input();

```

```

        break;input();
    else
        print("\n\nWrong!!! The correct answer is
C.109");input();
        goto score;
        break;

    case 2:
        print("\n\n\nMultiplication of 0 with any number?");
        print("\n\nA.0\t\tB.10\n\nC.100\t\tD.1");
        if (.upper()(input())=='A')
            print("\n\nCorrect!!!");countr++;input();
            break;
        else
            print("\n\nWrong!!! The correct answer is A.0");input();
            goto score;
            break;

    case 3:
        print("\n\n\nAdditive inverse of a is ?");
        print("\n\nA.a\t\tB.52\n\nC.-a\t\tD.0");
        if (.upper()(input())=='C')
            print("\n\nCorrect!!!");countr++;input();
            break;
        else
            print("\n\nWrong!!! The correct answer is
C.-a");input();
            goto score;
            break;

    case 4:
        print("\n\n\nAdditive identity of a is?");
        print("\n\nA.0\t\tB.10\n\nC.100\t\tD.99");
        if (.upper()(input())=='A')
            print("\n\nCorrect!!!");countr++;input();
            break;
        else
            print("\n\nWrong!!! The correct answer is
A.0");input();
            goto score;
            break;

```

```

case 5:
print("\n\n\nArea of rectangle is?");
print("\n\nA.1\t\tB.1*b\n\nC.b\t\tD.2lb");
if (.upper() (input())=='B')
    print("\n\nCorrect!!!");countr++;input(); break;
else

    print("\n\nWrong!!! The correct answer is B.1*b");
    input();
    goto score;
    break;

score:
os.system('cls')
score=(float)countr*100000;
if(score>0.00 && score<1000000)

    print("\n\n\t\tCONGRATULATION");
    print("\n\t\t You won $%.2f",score);goto go;

else if(score==1000000.00)

    print("\n\n\n \t\tCONGRATULATION you win!!!");
    print("\n\t\t You won $%.2f",score);
    print("\t\t Thank You!!!");

else

print("\n\n\nSORRY YOU DIDN'T WIN ANY CASH");
    print("\n\t\t Thanks for your participation");
    print("\n\t\t TRY AGAIN");goto go;

go:
puts("\n\n Press Y if you want to play next game");
puts(" Press any key if you want to go main menu");
if (.upper() (input())=='Y')
    goto home;
else

    edit_score(score,playername);
    goto mainhome;

```

```

def show_record():
    name = "";
    scr = 0;
    FILE *f;
    f=fopen("score.txt", "r");
    fscanf(f, "%s%f", &name, &scr);
    print("\n\n\t\t %s has secured the Highest Score %0.2f", name, scr);
    fclose(f);
    input();
    os.system('cls')

def reset_score():
    os.system('cls')
    float sc;
    char nm[20];
    FILE *f;
    f=fopen("score.txt", "r+");
    fscanf(f, "%s%f", &nm, &sc);
    sc=0;
    fprintf(f, "%s, %0.2f", nm, sc);
    fclose(f);

def help()
    system("cls")
    print("\nHELP")
    print("\nThere are two rounds in the game, science round and maths round")
    print("\nIn maths round you will be asked a total of 5 questions")
    print("\nYou will be given 4 options and you have to select the correct option")
    print("\nYou will be asked questions continuously if you keep giving the right answers.")
    print("\nNo negative marking for wrong answers")
    print("\nThankyou for playing")
    print("\nQuiz prepared by Ayushi Kesharwani")

def edit_score(float score, char plnm[20])
    os.system('cls')
    float sc;
    char nm[20];
    FILE *f;
    f=fopen("score.txt", "r");

```

```
fscanf(f,"%s%f",&nm,&sc);  
if (score>=sc)  
    sc=score;  
    fclose(f);  
    f=fopen("score.txt","w");  
    fprintf(f,"%s\n%.2f",plnm,sc);  
    fclose(f);
```

```
Welcome Quiz Game  
>> There are 2 rounds in Game  
>> In first round you will be asked science questions and in the second round maths questions  
>> You have to select the correct option from the given options
```

Press Y to start the game!

```
Press any other key to return to the main menu!QUIZ GAME  
Lets play this game  
Press S to start the game  
Press V to view the highest score  
Press R to reset score  
Press H for help  
Press Q to quit  
█
```

The solar cell receives energy from?

A.Sunlight

B.earth

C.moon

D.lamp█