

~~Java Programming~~

* Java is an object oriented programming language (OOPS). It's developed by Sun Microsystems of USA in 1991.

It was originally called oak by James Gosling.

Feature of Java:-

* Distributed → It facilitates users to create distributed application Java. RMI and EJB are used for creating distributed application. This feature of Java makes usable to access field by calling the methods from machine on the internet.

* Multithread → Java supports multithreading. This means that Java application can perform multiple tasks at the same time. This makes Java application efficient.

* Object oriented → Java is a fully object-oriented language. Everything in Java is an object, which has some data and behaviour. This makes Java code easy to understand and maintain.

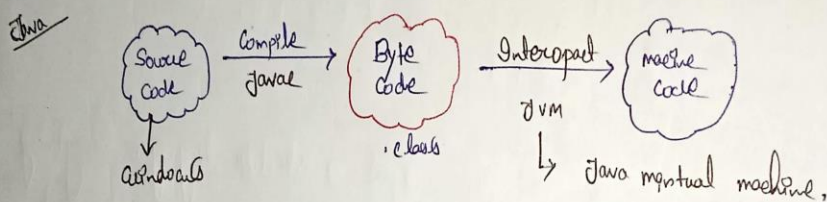
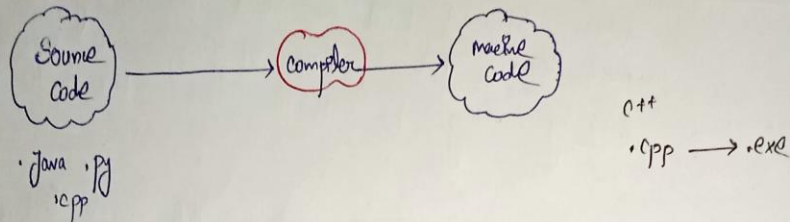
* Secure → It is one of the most secure programming language available. It has an in-built security feature that helps to prevent malicious code from running on the system.

* Platform-independent → It means that Java code can be run on any platform that has a Java virtual machine (JVM). This makes Java a good choice for developing application that need to be portable across different platforms.

* Robust → It means that it is less likely to crash or produce errors than other programming language. This is due to a number of features in the java language, such as garbage collection and exception handling.

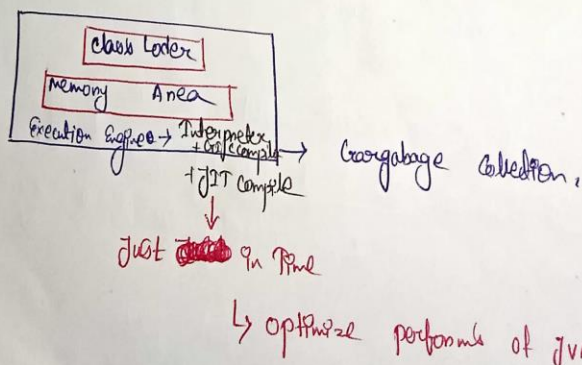
* Portable → Java ensures portability in two ways. First, java ^{compiler} generates bytecode instructions that can be implemented on any machine. Secondly, the size of the primitive datatype are machine independent.

Java Architecture :-



→ Compile once & Run Everywhere

① JVM →



* JVM stands for java virtual machine. It's a crucial component of the java Runtime Environment (JRE) that executes java byte code.

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JRE (Java Runtime collection) → JRE = JVM + Libraries.

JRE stands for Java Runtime Environ-
ment, It's a set of software tools
that provides the runtime environment needed
to execute java applications. It includes the
JVM, Libraries and other necessary components.

JDE (Java Development Environment) → JDE = JRE + Development Tools.

JDE typically stands for Java Develop-
ment Environment, which refers to the environment, which
refers to the environment or set of tools used
for development Java application.

Different b/w class and Structure :-

	<u>Class</u>	<u>Structure</u>
<u>Type</u>		not inheritable.
<u>Inheritance</u>	Inheritable	
<u>Member</u>	Private access by default	public access by default.
<u>nullable null value</u>	are possible	are not possible.
<u>Key word</u>	class keyword	class Struct keyword.
<u>Type</u>	reference type	value type.
<u>Initialize</u>	construction and destruction	automatically
<u>Example</u>	<pre> class bitm { int length; class text [0]; on click() { } } </pre>	<pre> Struct Student { // Data member. } </pre>

a class
member

Basic Structure of a Java Programme :-

Package com. Company; → belongs class

Public class Main → class name // class header

Accessability

key use to declare a class

{

Public
↓
Access specifier

Static
↓
keyword

void
↓
return type

method name

main (String args[]) {
array string type,

}

}

Naming Conventions :-

For class we use pascal convention. First and subsequent characters from a word are capital letters.

Example :- Main, MyScanner, MyEmployee.

For functions and variables, we use camel case convention. Here first character is lower case and the subsequent characters are upper like below:

main, myScanner, myNotes, Code With Harry.

variable :-

int numbers = 8.