Ayush Goel

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EDUCATION

University of Pennsylvania

Master of Science in Robotics | GPA: 3.83

Philadelphia, PA

May 2024

Coursework: Deep Learning, Machine Learning, 3D & 2D Computer Vision, Advanced Robotics, Reinforcement Learning, Pose Estimation, Advanced Perception, Deep Learning for Vision, Full Stack Deep Learning, State Estimation

Position: Teaching Assistant for Data Structures, Algorithms and Software Design; and Operating Systems

Work Experience

TDK InvenSense

San Jose, California

Robotics Software Engineering Intern

May 2023 - Present

- o Integrated ROS2 Nav2-based point-to-point navigation pipeline for mobile robots, fusing LiDAR, Depth Camera and IMU readings to build accurate maps with SLAM toolbox to implement Lifelong Mapping. Enhanced adaptability through **Behavior Trees**, increasing the task efficiency in varied environments.
- o Developed end-to-end object detection pipeline using NVIDIA Issac by fusing Depth camera images and 3D point cloud data, achieving a 60% mAP, with reduced false positives and improved robotic response time.
- o Architected AWS pipeline using IoT, Lambda, Elastic Search, wrote ROS2 C++ drivers; achieving 50% faster data processing time, 30% less operational costs, better reliability, and live dashboard capabilities.

Unicommerce eSolutions Pvt. Ltd.

Gurugram, India

Senior Software Engineer

Aug 2019 - July 2022

- · Led and guided a team of Software Engineers as the Team Lead, ensuring the delivery of high-quality products and surpassing 80% more business requirements per sprint.
- o Pioneered the design, development and maintenance of an end-to-end architecture for a microservice in Spring Boot to support synchronous and asynchronous integrations, increasing efficiency by 50%.
- Enhanced system efficiency by 30% and cut API calls by 25% using AWS EventBridge, routing events from downstream systems to AWS SQS. Cut infrastructure costs by 25% optimizing integrations with bandwidth utilization, load distribution, IP-rotation, and fallback strategies.

Capgemini India Pvt. Ltd.

Pune, India

Senior Software Engineer

Sep 2018 - June 2019

o Spearheaded Malaysia's CIMB Bank's financial web app transition from SOAP to RESTful APIs. Headed development of Capbook, social media platform crafted using AngularJS & Spring Framework catering 500+ employees.

Programme in Autonomous Robotics, IIT Delhi

Delhi, India

Research Intern

Jan 2017 - July 2017

• Engineered a fully-functional Semi-Autonomous Mobile Robot featuring autonomous and manual movement, live video surveillance, and face recognition for enhanced security utilizing Haar cascades.

PERCEPTION AND DEEP LEARNING PROJECTS

Stereo Visual Odometry | Geometric Computer Vision, C + +, Ceres, KITTI, SLAM

- Extracted features from stereo images using GFTT and performed triangulation for 3D point location. Implemented Optical Flow for pose & feature estimation and Bundle Adjustment for backend optimization.
- Semantic Segmentation using Efficient Spatial Pyramid Network | Deep Learning, Segmentation

- o Implemented a resource-constrained, high-resolution image semantic segmentation solution using a fast and efficient convolutional neural network with a spatial pyramid of dilated convolutions.
- Unscented Kalman Filter with LiDAR and Radar | Unscented Kalman Filter, C++, Sensor Fusion

- Fused LiDAR and Radar sensor measurements using UKF to accurately estimate multiple cars' positions and velocities in real time, validated with consistent RMSE thresholds.
- Bird's Eye View using Egocentric RGB images | Instance Segmentation, Machine Learning

- Achieved 72% IOU in Instance Segmentation using Mask RCNN and Resnet50; applied YOLOP for lane detection and drivable areas, evaluating optical flow and time to collision.
- Vision-based SLAM
 - Implemented 2-view and multi-view stereo algorithms to convert 2D viewpoints into 3D reconstruction

• Implemented Bundle Adjustment using Ceres on BAL dataset (C++)

- Used Tracking and Pose Estimation to place several virtual object models in real world by estimating camera poses using Perspective-N-Point; and Perspective-three-point & Procrustes problem. ()
- NeRF based 3D Reconstruction and Novel view Synthesis | NeRF, C++, LibTorch, CUDA

 Optimized NeRF implementation using LibTorch, leveraging CUDA acceleration and JIT programming. Trained MLP for 3D position mapping using 2D static scene views; calculated camera parameters, executed ray-based stratified sampling, and applied volume rendering for pixel attributes.

SKILLS SUMMARY

- Programming: C++, Python, JAVA, Bash Scripting, AWS, ElasticSearch, CUDA
- Tools: Git/GitHub, Docker, Jenkins, CMake, Valgrind, Kafka, SQL, MongoDB, Linux, Microservices, Apache Tomcat, JIRA
- Robotics: ROS(1&2), OpenCV, PCL, Eigen, Sensor Fusion, Gazebo, CARLA, Motion Planning, Open3D, Drake
- AI/ML: PyTorch, Sklearn, TensorFlow, Tensor-RT, ONNX, Pandas, Numpy, MLflow