Ayush Goel

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EDUCATION

University of Pennsylvania

Philadelphia, PA

Master of Science in Robotics | GPA: 3.83

May 2024

Coursework: Full Stack Deep Learning, Machine Learning, 3D & 2D Computer Vision, Advanced Robotics, Reinforcement Learning, State Estimation, Internet & Web Systems, Software Systems, Operating Systems

Position: Teaching Assistant for Data Structures, Algorithms and Software Design; and Operating Systems

SKILLS SUMMARY

- Programming: C++, Python, JAVA, Shell Scripting, AWS, ElasticSearch, CUDA
- Tools: Git/GitHub, Docker, Jenkins, CMake, Valgrind, Kafka, SQL, MongoDB, Linux, Microservices, Apache Tomcat, JIRA
- Robotics: ROS(1&2), OpenCV, PCL, Eigen, Sensor Fusion, Gazebo, CARLA, Motion Planning, Open3D, Drake
- AI/ML: PyTorch, Sklearn, TensorFlow, Tensor-RT, ONNX, Pandas, Numpy, ML Ops

Work Experience

TDK InvenSense

San Jose, California

Robotics Software Engineering Intern

May 2023 - Present

- Designed an efficient AWS pipeline combining IoT, Lambda, and Elastic Search; coupled with ROS2 C++ drivers, resulting in a 50% surge in data processing speed, 30% cost savings, and enhanced real-time dashboard.
- o Integrated ROS2 Nav2 point-to-point navigation for mobile robots using LiDAR, Depth Cameras, IMUs with SLAM toolbox for Lifelong Mapping optimized adaptability with Behavior Trees for increased efficiency.
- Crafted a robust object detection system using NVIDIA Issac SDK, merging Depth Camera imagery with 3D point clouds, achieving a 60% mAP and reducing false positives for improved robotic reactions.

Unicommerce eSolutions Pvt. Ltd.

Gurugram, India

Senior Software Engineer

Aug 2019 - July 2022

- o Managed & mentored team of Software Engineers as **Team Lead**, delivering high-quality products. Innovated infrastructure redesign, leveraging residential & datacenter proxies with load distribution & IP-rotation, achieving 25% cost reduction. Introduced self-service optimization tools, notably reducing in support tickets.
- Led design & architecture of a robust platform, overseeing both high & low-level design changes, spearheading integration with major international marketplaces like Lazada and Shopee, expanding company's footprint to 7 international regions. Played pivotal role in maintaining in-house DSL for partner system integrations.

Capgemini India Pvt. Ltd.

Pune, India

Senior Software Engineer

Sep 2018 - June 2019

• Spearheaded migration of Malaysia's CIMB Bank's financial web app from SOAP to RESTful APIs & pioneered development of 'Capbook', enterprise social media platform using React & Spring, serving 500+ employees.

Programme in Autonomous Robotics, IIT Delhi

Research Intern

Jan 2017 - July 2017

• Engineered Semi-Autonomous Mobile robot featuring autonomous & manual movement, with obstacle avoidance, real-time video surveillance, & Haar cascade-based face recognition, integrating touchscreen & audio engagement.

Perception and Deep Learning Projects

- 3D Robotic Navigation using Stereo Visual Odometry | Geometric CV, C++, Ceres, KITTI, SLAM • Extracted features from stereo images using GFTT and performed triangulation for 3D point location. Implemented Optical Flow for roboust pose & feature estimation and Bundle Adjustment for backend optimization.
- Efficient Multi-Scale Context Learning for Semantic Segmentation | Deep Learning, Segmentation • Engineered a resource-constrained, high-resolution image semantic segmentation solution using a fast and efficient convolutional neural network with a spatial pyramid of dilated convolutions.
- Multi-Sensor Fusion for Real-Time Vehicle Tracking using UKF | Unscented Kalman Filter, C++ o Fused LiDAR and Radar sensor measurements using UKF to accurately estimate multiple cars' positions and velocities in real time, validated with consistent RMSE thresholds.
- Bird's Eye View Perception for Robotic Navigation and Obstacle Avoidance | Instance Segmentation \cappa • Achieved 72% IOU in Instance Segmentation using Mask RCNN and Resnet50; applied YOLOP for lane detection and drivable areas, evaluating optical flow and time to collision.

• Vision-based SLAM

- Implemented 2-view and multi-view stereo algorithms to convert 2D viewpoints into 3D reconstruction
- Implemented **Bundle Adjustment** using **Ceres** on BAL dataset (C++)

- Used Tracking and Pose Estimation to place several virtual object models in real world by estimating camera poses using Perspective-N-Point; and Perspective-three-point & Procrustes problem.
- NeRF based 3D Reconstruction and Novel view Synthesis | NeRF, C++, LibTorch, CUDA
 - o Optimized NeRF implementation using LibTorch, leveraging CUDA acceleration and JIT programming. Trained MLP for 3D position mapping using 2D static scene views; calculated camera parameters, executed ray-based stratified sampling, and applied volume rendering for pixel attributes.