# Ayush Gupta

Junior Undergraduate | http://www.cse.iitd.ac.in/cs5140281/cs5140281@iitd.ac.in | ayushabg@gmail.com | +91-8130074335

#### **EDUCATION**

#### **IIT DELHI**

B.Tech. AND M.Tech. (DUAL DEGREE)
IN COMPUTER SCIENCE
Expected June 2019 New Delhi, India
Junior Undergraduate
Cum. GPA: 8.22/10

### COURSEWORK

#### **UNDERGRADUATE**

Machine Learning
Artificial Intelligence
Programming Languages
Analysis and Design of Algorithms
Discrete Mathematical Structures
Design Practices
Computer Networks
Computer Architecture

## SKILLS

#### **PROGRAMMING**

Over 5000 lines:

Java • C++ • Python • MATLAB

Familiar:

Javascript • SML • R • ARM

Technologies:

Android • Codeigniter • Linux and Bash

Scripting

LINKS

# LINKS

Github:// ayushgupt LinkedIn:// ayushgupta12 YouTube:// ayushgupta Twitter:// @ayushabg Quora:// Ayush-Gupta

LINKS

# POSITIONS

Student Publication IITD
Technical Editor
Alumni Association
Content Executive
HINDI SAMITI
Hostel Representative

#### **EXPERIENCE**

#### LOUGHBOROUGH UNIVERSITY | Summer Research Intern

May 2016 - July 2016 | Under Prof. Massimiliano Zecca

Developed Code in Matlab to simulate Human movement in 3D using quaternion data of IMUs to extract meaning from body patterns; Also made code to visually and graphically check the correct caliberation of IMU.

#### **PROJECTS**

#### MNIST DIGIT CLASSIFIER | TENSORFLOW, SKLEARN, KERAS

Fall 2016 | Prof. Rahul Garg

Used Convolutional Neural Networks with dropouts in Tensorflow to classify digits with 99.6% accuracy. Augmented Data for training using keras library. Tried methods like SVM on PCA reduced data to improve accuracy.

#### AI BOT FOR TAK GAME | ALPHA-BETA, TD-LEARNING

Fall 2016 | Prof. Mausam

Designed a competitive bot for a Strategy Game TAK, using minimax tree search and alpha-beta pruning. Used Temporal Difference Learning for assigning weights to features for better heuristic.

# **NEWS ARTICLES CLASSIFIER** | NAIVE BAYES, LAPLACE SMOOTHING Fall 2015 | Prof. Parag Singla

Implemented both Multinomial and Bernoulli Naive Bayes in python from scratch (Supervised Learning). Laplace Smoothing was done in both cases; Accuracy of 95% achieved on given dataset.

#### SEARCH ON COMBINATORIAL AUCTION | LOCAL SEARCH

Fall 2016 | Prof. Mausam

Worked on a local search approximation solution to the NP-Hard problem of Combinatorial Auction. Implemented greedy local search with random restarts to reach increasingly profitable solutions.

#### **BASIC SEARCH ENGINE | SVD, SCIPY**

Fall 2016 | Prof. Rahul Garg

Implemented Latent Semantic Indexing in python using Singular Value Decomposition for matching similar documents, similar words and returning relevant documents for queries.

# SCHOLASTIC ACHIEVEMENTS

2014	Bronze Medal	Asian Physics Olympiad at NUS,Singapore
2014	IITD Merit Award	For being in top 7% of University Students
2014	Rank 2 in India	SCRA examination, UPSC (Government of India)
2013	Top-35 in India	Indian National Chemistry Olympiad(INChO)
2013	Rank 14 in India	KVPY Fellowship, IISc Bangalore

# HACKATHONS & COMPETITIONS

2016	Code Fun Do Microsoft	Developed Game in Unity5 and Visual Studio
2016	Aerobot	Came 1st for designing recursions for Robozzle Puzzle
2015	Nutanix Hackathon	Developed application for lawyers-clients community
2015	Import Frosh	Came 2nd in Coding Competition of CS Freshmen
2015	ACM-ICPC	Recieved Honorable Mention at Chennai Site