# Ayush Gupta

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## **EDUCATION**

#### **IIT DELHI**

B.Tech. AND M.Tech. (DUAL DEGREE)
IN COMPUTER SCIENCE
Expected June 2019 New Delhi, India
Junior Undergraduate
Cum. GPA: 8.22/10

## COURSEWORK

#### **UNDERGRADUATE**

Machine Learning
Artificial Intelligence
Numerical Algorithms
Programming Languages
Operating System
Theory of Computation
Software Design Practices
Computer Networks
Computer Architecture
Parallel and Distributed Systems
Database Management Systems
Analysis and Design of Algorithms
Discrete Mathematical Structures

# SKILLS

#### **PROGRAMMING**

Over 5000 lines:

Java • C++ • Python • MATLAB

Familiar:

Javascript • SML • R • ARM

Technologies:

Android • Codeigniter • Linux and Bash Scripting

LINKS

# LINKS

Github://ayushgupt LinkedIn://ayushgupta12 YouTube://ayushgupta Twitter://@ayushabg Quora://Ayush-Gupta

LINKS

## **POSITIONS**

Student Publication IITD Technical Editor Alumni Association

Content Executive

HINDI SAMITI

Hostel Representative

## **EXPERIENCE**

#### LOUGHBOROUGH UNIVERSITY | SUMMER RESEARCH INTERN

May 2016 - July 2016 | Under Prof. Massimiliano Zecca

Developed Code in Matlab to simulate Human movement in 3D using quaternion data of IMUs to extract meaning from body patterns; Also made code to visually and graphically check the correct caliberation of IMU.

### **PROJECTS**

#### MNIST DIGIT CLASSIFIER | TENSORFLOW, SKLEARN, KERAS

Fall 2016 | Prof. Rahul Garq

Used Convolutional Neural Networks with dropouts in Tensorflow to classify digits with 99.6% accuracy. Augmented Data for training using keras library. Tried methods like SVM on PCA reduced data to improve accuracy.

# NEWS ARTICLES CLASSIFIER | Naive Bayes, Laplace Smoothing

Fall 2015 | Prof. Parag Singla

Implemented both Multinomial and Bernoulli Naive Bayes in python from scratch (Supervised Learning). Laplace Smoothing was done in both cases; Accuracy of 95% achieved on given dataset.

# **COMPILER FOR IMPERATIVE LANGUAGE** | LAMDA CALCULUS, SML

Autumn 2016 | Prof. S Arun Kumar

The compiler had a lexer, parser, AST generator, code generator. Basic library functions were also implemented which could be used by the program and would be used for code generation by the compiler.

#### **BASIC SEARCH ENGINE | SVD, SCIPY**

Fall 2016 | Prof. Rahul Garq

Implemented Latent Semantic Indexing in python using Singular Value Decomposition for matching similar documents, similar words and returning relevant documents for queries.

## MULTIPLAYER PING PONG GAME | SOCKETS, SWING, PEERS

Spring 2016 | Prof. Vinay Ribeiro

Implemented a robust Peer to Peer network in Java with protocols to avoid game failure on player disconnection, by seamlessly switching to AI bots when a player left the room. Added intelligent ball tracing bot players.

# SCHOLASTIC ACHIEVEMENTS

2014	Bronze Medal	Asian Physics Olympiad at NUS, Singapore
2014	IITD Merit Award	For being in top 7% of University Students
2014	Rank 2 in India	SCRA examination, UPSC (Government of India)
2013	Top-35 in India	Indian National Chemistry Olympiad(INChO)
2013	Rank 14 in India	KVPY Fellowship, IISc Bangalore

# HACKATHONS & COMPETITIONS

2017	Facebook Hacker Cup	Reached Round 2 of the Competitive Coding Event
2016	Google Apac Test	Ranked 314 among Students in APAC Region
2016	Code Fun Do Microsoft	Developed Game in Unity5 and Visual Studio
2016	Aerobot	Came 1st for designing recursions for Robozzle Puzzle
2015	Nutanix Hackathon	Developed application for lawyers-clients community
2015	Import Frosh	Came 2nd in Coding Competition of CS Freshmen
2015	ACM-ICPC	Received Honorable Mention at Chennai Site