

Circular Linked list

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#include<iostream>
using namespace std;

class Node{

    friend class DLL;
public:
    int data;
    Node* next;
    Node* prev;

    Node(int val){
        data = val;
        next = NULL;
        prev = NULL;
    }
};

class DLL{
public:
    Node* head = NULL;
    Node* tail = NULL;
    int size = 0;

    void insertAtHead(int val){

        size++;
        Node* newNode = new Node(val);

        if(head == NULL){
            head = newNode;
            tail = newNode;
        }
        else{
            newNode->next = head;
            head->prev = newNode;
            head = newNode;
        }

        cout<<"\nNew List is: ";
        traverse();
    }

    void delete2(){
        size--;
        Node* temp = head;
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        if(temp == NULL){
            cout<<"\nLinked list is empty!!"<<endl;
            return;
        }
        if(temp->next == NULL){
            cout<<"\nLinked list contains only 1 element!!"<<endl;
            return;
        }

        temp = temp->next;

        if(temp == tail){
            (temp->prev)->next = NULL;
            tail = temp->prev;
            delete temp;
        }
        else{
            (temp->prev)->next = temp->next;
            (temp->next)->prev = temp->prev;
            delete temp;
        }

        cout<<"\nNew List is: ";
        traverse();
    }

    void traverse(){
        Node* temp = head;
        while(temp != NULL){
            cout<<temp->data<<" ";
            temp = temp->next;
        }
    }

    void displayODD(){
        Node* temp = head;
        if(temp == NULL){
            cout<<"\nLinked list is empty!!"<<endl;
        }
        while(temp != NULL){
            cout<<temp->data<<" ";
            if(temp->next != NULL)
                temp = temp->next->next;
            else break;
        }
    }

    double average(){

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    Node* temp = head;
    int sum = 0;
    int count = 0;
    while(temp != NULL){
        sum += temp->data;
        count++;
        temp = temp->next;
    }

    double avg = double(sum)/count ;

    return avg;
}

void middleElement(){
    int count = 0;

    Node* temp = head;

    if(size == 0){
        cout<<"\nLinked list is empty!!"<<endl;
        return;
    }
    if(size %2 != 0){
        count = (size+1)/2;
        for(int i = 0; i<count-1; i++){
            temp= temp->next;
        }
        cout<<"\nMiddle element is: "<<temp->data<<endl;
    }
    if(size %2 == 0){
        count = size/2;
        for(int i = 0; i<count-1; i++){
            temp= temp->next;
        }
        cout<<"\nMiddle element are: "<<temp->data<<" , "<<temp->next->data<<endl;
    }
}

bool areEqual(DLL l){
    Node* temp1 = head;
    Node* temp2 = l.head;

    if(size != l.size)
        return false;

    while(temp1 != NULL && temp2 != NULL){
        if(temp1->data != temp2->data){
            return false;
        }
        temp1 = temp1->next;
        temp2 = temp2->next;
    }
    return true;
}

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        }
        temp1 = temp1->next;
        temp2 = temp2->next;
    }

    return true;
}

};

int main(){
    DLL l, l2;
    int choice, val, ch, check;
    cout<<"##MENU: \n1. Insert at Head \n2. DeleteAt2 \n3. Display ODD elements \n4. Average \n5. Middle Element \n6. Compare linked lists \n";
    do{
        cout<<"\n\nEnter your choice: ";
        cin>>choice;
        switch(choice){
            case 1: cout<<"\nEnter value: ";
                    cin>>val;
                    l.insertAtHead(val);
                    break;
            case 2: l.delete2();
                    break;
            case 3: l.displayODD();
                    break;
            case 4: cout<<"\nAverage of the elements in linked list is = "<<l.
                    average()<<endl;
                    break;
            case 5: l.middleElement();
                    break;
            case 6: cout<<"\nFirst create a new linked list to compare with previous =>"<<endl<<"Add elements to Linked List 2: ";
                    do{
                        cout<<"\nEnter value: ";
                        cin>>val;
                        l2.insertAtHead(val);
                        cout<<"\nEnter 0 to stop: ";
                        cin>>check;
                    }while(check != 0);
                    cout<<"\nResult of comparison: "<<l.areEqual(l2);
                    break;

            default: cout<<"\nWrong choice entered! \n";
        }
        cout<<"\nEnter 1 to continue and other to exit: ";
        cin>>ch;
    }while(ch == 1);
}

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}