Ayushmaan Sharma

Lucknow, Uttar Pradesh

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EDUCATION

Lovely Professional University

Bachelor of Technology Computer Science - CGPA - 7.34

Aug 2020 - May 2024

Punjab, India

BRMVICBDPCUDHAULI

12th - **Percentage** - 75%

Apr 2018 - Feb 2019

Udhauli. India

COURSEWORK / SKILLS

- Data Structures & Algorithms
- Operating Systems
- Network Security
- Database Management System (DBMS)
- Object Oriented Programming (OOPs)

INTERNSHIP

Front Developer Aug 2022 - Dec 2022 Payben

Remote

- Tech Stack: HTML, CSS, JavaScript, Bootstrap, Firebase
 - * Recharge and bill payment platform based on frameworks like bootstrap by linking them with Html, Css and javascript for frontend development.
 - Engineered a cutting-edge recharge and bill payment platform utilizing the Bootstrap framework, seamlessly integrated with HTML, CSS, and JavaScript for frontend development; optimized UX resulting in a 60% increase in user retention.

PERSONAL PROJECTS

Real Estate Application using React.js

- Tech Stack: React.js, Redux, TailwindCSS, JavaScript (ES6+), JSX
 - * Developed a comprehensive real estate application leveraging React. is to provide an intuitive and dynamic user interface for searching, viewing, and managing real estate properties.
 - Created a responsive and user-friendly interface using React.js, ensuring compatibility across various devices and browsers.
 - * Managed source code using Git and GitHub, ensuring efficient version control and collaboration.

Personal Portfolio

- Tech Stack: HTML5, CSS3, JavaScript (ES6+), Git
 - * Deployed the application on popular hosting platforms like GitHub Pages, ensuring seamless access and uptime.
 - * Managed the development process with Git and GitHub, maintaining a clean and organized codebase with detailed commit history.
 - * Implemented a functional contact form with form validation and real-time feedback using JavaScript and integrated it with an email service (e.g., EmailJS) for direct communication.

Bubble Game

- Tech Stack: HTML/CSS, JavaScript
 - * Game developed using DOM manipulation using JavaScript.
 - * It is a basic game where user came and click on bubble it shows there accuracy of which bubble they click in the given time-limit.
 - * We enhance the UI design and make the website color fit.

TECHNICAL SKILLS

Languages: Core Java, JavaScript

Technologies/Frameworks: JDBC, SpringBoot, Hibernate, JUnit5, React JS, GitHub

CERTIFICATIONS

- FullStack Development GeeksForGeeks(GFG)
- Complete Interview Preparation GeeksForGeeks(GFG)