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```
import java.io.File;
import java.util.Scanner;
public class Main {
    public static void main(String[] args) {
        System.out.println("Hello and welcome!");
        Scanner input = new Scanner(System.in);
    }
}
```

Output:

1. Hello and welcome!

SO, basically

- Scanner here is the CLASS to take the input.
- System.in takes the input from the keyboard. We can change it to the type you want e.g. File
- Input = Variable

```
import java.io.File;
import java.util.Scanner;
public class Main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.println(input.nextInt());
    }
}
```

Output:

```
1. Input 456
2. 456
```