MINI PROJECT CODE

```
#include<iostream>
#include<fstream>
#include<iomanip>
using namespace std;
// the class that stores data
class student
  int rollno;
  char name[50];
  int eng_marks, math_marks, sci_marks, lang2_marks, cs_marks;
  double average;
  char grade;
  public:
  void getdata();
  void showdata() const;
  void calculate();
  int retrollno() const;
};
void student::calculate()
{
  average=(eng_marks+math_marks+sci_marks+lang2_marks+cs_marks)/5.0;
  if(average>=90)
  grade='A';
```

```
else if(average>=75)
  grade='B';
  else if(average>=50)
  grade='C';
  else
  grade='F';
}
void student::getdata()
{
  cout<<"Enter student's roll number: ";</pre>
  cin>>rollno;
  cout<<"Enter student's name: ";</pre>
  cin.ignore();
  cin.getline(name,50);
  cout<<"\n\nEnter Student's Marks"<<endl;</pre>
  cout<<"All marks should be out of 100";
  cout<<"\n\nEnter marks in English: ";</pre>
  cin>>eng_marks;
  cout<<"Enter marks in Math: ";</pre>
  cin>>math_marks;
  cout<<"Enter marks in Science: ";</pre>
  cin>>sci_marks;
```

```
cout<<"Enter marks in Second language: ";
  cin>>lang2_marks;
  cout<<"Enter marks in Computer science: ";
  cin>>cs_marks;
  calculate();
}
void student::showdata() const
{
  cout<<"\nRoll number of student : "<<rollno;</pre>
  cout<<"\nName of student : "<<name;</pre>
  cout<<"\nEnglish : "<<eng_marks;</pre>
  cout<<"\nMaths: "<<math_marks;</pre>
  cout<<"\nScience : "<<sci_marks;</pre>
  cout<<"\nSecond Language : "<<lang2_marks;</pre>
  cout<<"\nComputer Science :"<<cs_marks;</pre>
  cout<<"\nAverage Marks :"<<average;</pre>
  cout<<"\nGrade of student is :"<<grade;</pre>
}
int student::retrollno() const
{
return rollno;
}
//function declaration
void create_student();
```

```
void display_sp(int);//display particular record
void display_all(); // display all records
void delete_student(int);//delete particular record
void change_student(int);//edit particular record
//Main Function
int main()
{
  char ch;
  cout<<setprecision(2);</pre>
  do
  {
    char ch;
    int num;
    system("cls");
    cout<<"Welcome to Student Registration Management System"<<endl;
    cout<<"\nMENU"<<endl;
    cout<<"\n1. Create a newstudent record"<<endl;</pre>
    cout<<"2. Search student record"<<endl;
    cout<<"3. Display all students records"<<endl;
    cout<<"4. Delete student record"<<endl;
    cout<<"5. Modify student record"<<endl;
    cout<<"6. Exit"<<endl;
    cout<<"\nEnter your choice"<<endl;</pre>
    cin>>ch;
    system("cls");
```

```
switch(ch)
  {
    case '1': create_student(); break;
    case '2': cout<<"\n\n\tEnter The roll number: ";
    cin>>num;
    display_sp(num);
          break;
    case '3': display_all();
          break;
    case '4': cout<<"\n\n\tEnter The roll number: ";</pre>
    cin>>num;
    delete_student(num);
                break;
    case '5': cout<<"\n\n\tEnter The roll number: "; cin>>num;
    change_student(num);
                break;
    case '6': cout<<"Exiting, Thank you!";exit(0);</pre>
  }
  }while(ch!='6');
  return 0;
}
//Write Student Details to File
void create_student()
{
  student stud;
```

```
ofstream oFile;
  oFile.open("student.dat",ios::binary|ios::app);
  stud.getdata();
  oFile.write(reinterpret_cast<char *> (&stud), sizeof(student));
  oFile.close();
  cout<<"\nStudent's record has been created ";</pre>
  cin.ignore();
  cin.get();
}
// Read File Records
void display_all()
{
  student stud;
  ifstream inFile;
  inFile.open("student.dat",ios::binary);
  if(!inFile)
{
  cout<<"File could not be opened!! Press any Key to exit";
  cin.ignore();
  cin.get();
  return;
}
cout << "\n\n\t\tDISPLAYING ALL RECORDS\n\n";
while(inFile.read(reinterpret_cast<char *> (&stud), sizeof(student)))
{
  stud.showdata();
```

```
cout<<"\n\n======\n";
}
inFile.close();
cin.ignore();
cin.get();
}
//Read Specific Record Based on Roll Number
void display_sp(int n)
{
  student stud;
  ifstream iFile;
  iFile.open("student.dat",ios::binary);
  if(!iFile)
  {
    cout<<"File could not be opened... Press any Key to exit";
    cin.ignore();
    cin.get();
    return;
  }
  bool flag=false;
  while(iFile.read(reinterpret_cast<char *> (&stud), sizeof(student)))
  {
    if(stud.retrollno()==n)
    {
```

```
stud.showdata();
       flag=true;
    }
  }
  iFile.close();
  if(flag==false)
  cout<<"\n\nrecord does not exist";</pre>
  cin.ignore();
  cin.get();
}
// Modify Record for Specified Roll Number
void change_student(int n)
  bool found=false;
  student stud;
  fstream fl;
  fl.open("student.dat",ios::binary|ios::in|ios::out);
  if(!fl)
  {
    cout<<"File could not be opened. Press any Key to exit...";
    cin.ignore();
    cin.get();
    return;
  }
```

```
while(!fl.eof() && found==false)
  {
    fl.read(reinterpret_cast<char *> (&stud), sizeof(student));
    if(stud.retrollno()==n)
    {
       stud.showdata();
       cout<<"\nEnter new student details:"<<endl;</pre>
       stud.getdata();
       int pos=(-1)*static_cast<int>(sizeof(stud));
       fl.seekp(pos,ios::cur);
       fl.write(reinterpret_cast<char *> (&stud), sizeof(student));
       cout<<"\n\n\t Record Updated";</pre>
       found=true;
    }
  }
  fl.close();
  if(found==false)
  cout<<"\n\n Record Not Found ";</pre>
  cin.ignore();
  cin.get();
//Delete Record with Particular Roll Number
void delete_student(int n)
  student stud;
  ifstream iFile;
```

}

{

```
iFile.open("student.dat",ios::binary);
if(!iFile)
{
  cout<<"File could not be opened... Press any Key to exit...";
  cin.ignore();
  cin.get();
  return;
}
ofstream oFile;
oFile.open("Temp.dat",ios::out);
iFile.seekg(0,ios::beg);
while(iFile.read(reinterpret_cast<char *> (&stud), sizeof(student)))
{
  if(stud.retrollno()!=n)
  {
    oFile.write(reinterpret_cast<char *> (&stud), sizeof(student));
  }
}
oFile.close();
iFile.close();
remove("student.dat");
rename("Temp.dat","student.dat");
cout<<"\n\n\tRecord Deleted ..";</pre>
cin.ignore();
cin.get();
```

}