Please describe the problem: When going to File-&gt;Acquire-&gt;Screenshot in the Windows port of the development build GIMP 2.3.11, firstly there are two different entries \"Screen Shot\" and \"Screenshot\" and secondly, functionality to grab only a portion of the screen is broken. 1. Launch GIMP 2.3.11 Development for Windows on a Windows 2000 platform.

2. Got o File-&gt;Acquire-&gt;Screenshot. (Note the two different entries for \"Screen Shot\" and \"Screenshot\".)

3. Tick \"Select a Region to Grab.\"

4. Set the delay.

5. Click \"Grab.\"

Actual results: The whole screen is captured each time. Expected results: The ability to select a portion of the screen would be available, probably via mouse click-and-drag functionality. We know that the port of the screenshot plug-in for Windows is incomplete. If this is the case, perhaps it is a very good idea to drop support for Win32 and consolidate on making sure the \*Nix implementation is as good as possible. Supporting Win32 is probably just draining more resources away. IIRC Tor is working on this. apf, you are using a development version. Tor said that it is impossible to implement the look and feel of the X11 screenshot plug-in on the Windows platform. He suggested that we stick with Winsnap for the Win32. 2006-10-27 Sven Neumann &lt;sven@gimp.org&gt; \* configure.in; \* plug-ins/common/plugin-defs.pl; \* plug-ins/common/Makefile.am: reverted changes from 2006-04-06 and build screenshot plug-in optionally again.