

THE SOLAR SYSTEM

MINI PROJECT REPORT

(EE 2701) 4<sup>th</sup> SEMESTER

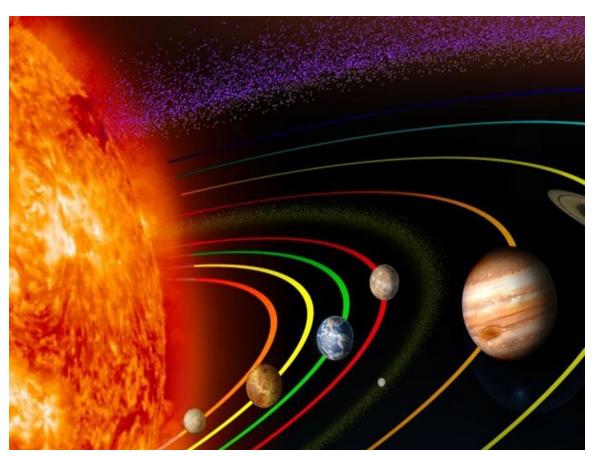
- AYUSH JAIN

# Solar System

#### **Objective:-**

Learn to make a project using Python. It should be based on the concepts learnt during the lab. Also the source code must be written using Python along with the proper description of libraries and modules used.

# Our Solar System:-



#### Introduction:-

This project is basically a projection of our solar system in 2-Dimensional plane. I think it is a good project for beginners. It involves major part of the concepts learnt during our Python programming course. It will include most of the functions and in-built libraries that we learnt in this course.

# The Solar System:-

The Solar System is the gravitationally bound system comprising the Sun and the objects that orbit it, either directly or indirectly. Of those objects that orbit the Sun directly, the largest eight are the planets, with the remainder being smaller objects, such as dwarf planets and small Solar System bodies. Of the objects that orbit the Sun indirectly, the moons, two are larger than the smallest planet, Mercury.

#### **Project Description:-**

It is a 2-Dimensional view of our solar system. It will display the motion of planets around sun in fixed elliptical orbits. It will also display information about a planet (like its period of revolution, rotation, origin of it name etc.) when we click over it.

# Theory:-

This project is based on the concepts of Kepler's laws of planetary motions. The project is designed on openCV an in-built library in Python generally used for animations and creating 2-Dimensional objects.

#### **Python Tools Required:-**

- openCV
- numpy

#### **Python Code**

```
### THE SOLAR SYSTEM
# Libraries imported
from future import absolute import
from __future__ import division
from future import print function
import cv2
import numpy as np
# Loading all the images for their use in the program.
img = cv2.imread("/home/ayush/Desktop/python project/solar.jpg")
Sun = cv2.imread("/home/ayush/Desktop/python project/sun.png")
Mercury =
cv2.imread("/home/ayush/Desktop/python project/mercury.jpeg")
cv2.imread("/home/ayush/Desktop/python project/venus.png")
Earth =
cv2.imread("/home/ayush/Desktop/python project/earth.png")
```

```
Mars = cv2.imread("/home/ayush/Desktop/python project/mars.png")
Jupiter =
cv2.imread("/home/ayush/Desktop/python project/jupiter.png")
cv2.imread("/home/ayush/Desktop/python project/saturn.png")
Uranus =
cv2.imread("/home/ayush/Desktop/python project/uranus.png")
Neptune =
cv2.imread("/home/ayush/Desktop/python project/neptune.png")
mercury text =
cv2.imread("/home/ayush/Desktop/python project/mercury text.png")
venus text =
cv2.imread("/home/ayush/Desktop/python project/venus text.png")
earth text =
cv2.imread("/home/ayush/Desktop/python project/earth text.png")
mars text =
cv2.imread("/home/ayush/Desktop/python_project/mars_text.png")
jupiter text =
cv2.imread("/home/ayush/Desktop/python project/jupiter text.png")
saturn text =
cv2.imread("/home/ayush/Desktop/python_project/saturn_text.png")
uranus text =
cv2.imread("/home/ayush/Desktop/python project/uranus text.png")
neptune text =
cv2.imread("/home/ayush/Desktop/python_project/neptune_text.png")
sun text =
cv2.imread("/home/ayush/Desktop/python project/sun text.png")
# Masking Function
def masking(planet, x, y, radius):
    if planet == 0:
        planet = Sun
    elif planet == 1:
        planet = Mercury
    elif planet == 2:
        planet = Venus
    elif planet == 3:
        planet = Earth
    elif planet == 4:
        planet = Mars
    elif planet == 5:
        planet = Jupiter
    elif planet == 6:
        planet = Saturn
```

```
elif planet == 7:
       planet = Uranus
   elif planet == 8:
       planet = Neptune
   planet_roi = img[int(y)-int(radius):int(y)+int(radius),
int(x)-int(radius):int(x)+int(radius)]
   planet = cv2.resize(planet, (planet roi.shape[1] ,
planet roi.shape[0]) , interpolation = cv2.INTER AREA)
   planet gray = cv2.cvtColor(planet,cv2.COLOR BGR2GRAY)
   ret, planet mask = cv2.threshold(planet gray, 250, 255,
cv2.THRESH BINARY INV)
   planet mask inv = cv2.bitwise not(planet mask)
   img bg = cv2.bitwise and(planet roi,planet roi,mask =
planet_mask_inv)
   planet fg = cv2.bitwise and(planet,planet,mask = planet mask)
   dst = cv2.add(img bg,planet fg)
   img[int(y)-int(radius):int(y)+int(radius), int(x)-
int(radius):int(x)+int(radius)] = dst
# Details of the ellipse
e = 0.8
a = 200
b = a * ((1 - e*e)**0.5)
theta = [0]*8
dth = 0.01
                 # Frame interval
cv2.namedWindow("img", cv2.WINDOW NORMAL)
# coordinates for current mouse position
mouse x = None
mouse_y = None
left button = False
current planet = 0
font = cv2.FONT HERSHEY SIMPLEX
# initial image manipulations
                    # making image less bright
img = img
dimx = img.shape[1] # Width of the background image
dimy = img.shape[0]
                     # Height of the background image
# Calculating the coordinates of the center.
```

```
cx = dimx/2
cy = dimy/2
1 = \min(\dim x, \dim y) / 5
# Centre of the ellipse -- "The Sun"
img = cv2.circle(img, (int(cx), int(cy)), int(1/3), (0, 255)
255), -1)
# Defining the orbits of the planets
img = cv2.ellipse(img, (int(cx),
int(cy)),(int(0.65*a),int(0.65*b)), 0, 0, 360, (255, 255, 255),
2) #Mercury orbit
img = cv2.ellipse(img, (int(cx),
int(cy)),(int(0.90*a),int(0.90*b)), 0, 0, 360, (255, 255, 255),
2) #Venus_orbit
img = cv2.ellipse(img, (int(cx),
int(cy)),(int(1.25*a),int(1.25*b)), 0, 0, 360, (255, 255, 255),
2) #Earth_orbit
img = cv2.ellipse(img, (int(cx),
int(cy), (int(1.6*a), int(1.6*b)), 0, 0, 360, (255, 255, 255), 2)
#Mars orbit
img = cv2.ellipse(img, (int(cx),
int(cy)),(int(2.25*a),int(2.25*b)), 0, 0, 360, (255, 255, 255),
2) #Jupiter_orbit
img = cv2.ellipse(img, (int(cx), int(cy)),(int(3*a),int(3*b)), 0,
0, 360, (255, 255, 255), 2) #Saturn orbit
img = cv2.ellipse(img, (int(cx),
int(cy)),(int(3.5*a),int(3.5*b)), 0, 0, 360, (255, 255, 255), 2)
#Uranus orbit
img = cv2.ellipse(img, (int(cx),
int(cy)),(int(4.1*a),int(4.1*b)), 0, 0, 360, (255, 255, 255), 2)
#Neptune orbit
new added = np.zeros((dimy, dimx/4, 3), dtype = np.uint8)
new added[:, :] = 255
img = np.append(img, new added, axis=1) # added new portion
to the right of the image.
print (dimx, dimy)
100
tri x1, tri y1 = dimy*2/5, dimx*2/5
tri x2, tri y2 = dimy*3/5, dimx*2/5
tri x3, tri y3 = dimy/2, dimx*11/20
```

```
pts = np.array([[tri x1,tri y1],[tri x2,tri y2],[tri x3,tri y3]],
np.int32)
pts = pts.reshape((-1,1,2))
data_roi = img[:, dimx:]
# Resizing the images of the planets.
Sun = cv2.resize(Sun, (data roi.shape[1], data roi.shape[1]) ,
interpolation = cv2.INTER AREA)
Mercury = cv2.resize(Mercury, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
Venus = cv2.resize(Venus, (data roi.shape[1], data roi.shape[1])
, interpolation = cv2.INTER AREA)
Earth = cv2.resize(Earth, (data roi.shape[1], data roi.shape[1])
, interpolation = cv2.INTER AREA)
Mars = cv2.resize(Mars, (data_roi.shape[1], data_roi.shape[1]) ,
interpolation = cv2.INTER AREA)
Jupiter = cv2.resize(Jupiter, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER_AREA)
Saturn = cv2.resize(Saturn, (data_roi.shape[1],
data_roi.shape[1]) , interpolation = cv2.INTER_AREA)
Uranus = cv2.resize(Uranus, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
Neptune = cv2.resize(Neptune, (data_roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
# Resizing the text images of the planets.
sun text = cv2.resize(sun text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
mercury text = cv2.resize(mercury text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
venus_text = cv2.resize(venus_text, (data_roi.shape[1],
data_roi.shape[1]) , interpolation = cv2.INTER_AREA)
earth text = cv2.resize(earth text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
mars text = cv2.resize(mars text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
jupiter text = cv2.resize(jupiter text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
saturn text = cv2.resize(saturn text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
uranus text = cv2.resize(uranus text, (data roi.shape[1],
data_roi.shape[1]) , interpolation = cv2.INTER_AREA)
```

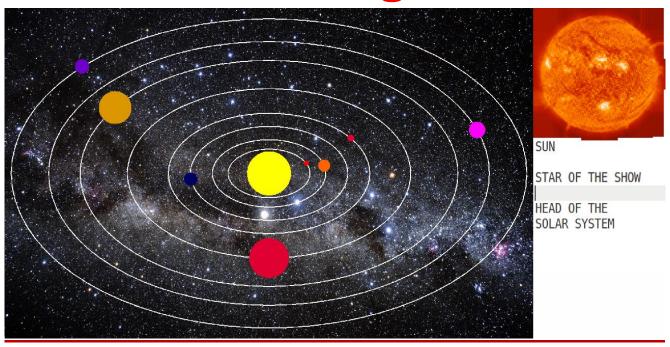
```
neptune text = cv2.resize(neptune text, (data roi.shape[1],
data roi.shape[1]) , interpolation = cv2.INTER AREA)
copy = img.copy() # Always make changes in the copy of the
image to preserve the main image.
# all purpose mouse function
def mouse func(event, x, y, flags, param):
   global mouse_x, mouse_y, left_button
   if event == cv2.EVENT LBUTTONUP:
      left button = True
      mouse x = x
      mouse y = y
   # if event == cv2.EVENT_MOUSEMOVE:
        mouse x = x
   #
        mouse y = y
cv2.setMouseCallback("img", mouse func)
def print data(data roi):
   data roi = data roi + 255
   global dimx, dimy, img
   planet name = Sun
   planet text = sun text
   if current planet == 0:
      planet name = Sun
      planet text = sun text
   elif current planet == 1:
      planet name = Mercury
      planet text = mercury text
   elif current planet == 2:
      planet name = Venus
      planet text = venus text
   elif current planet == 3:
      planet name = Earth
      planet text = earth text
   elif current_planet == 4:
      planet name = Mars
```

```
planet text = mars text
   elif current planet == 5:
       planet name = Jupiter
       planet text = jupiter text
   elif current planet == 6:
       planet name = Saturn
       planet text = saturn text
   elif current planet == 7:
       planet name = Uranus
       planet text = uranus text
   elif current planet == 8:
       planet name = Neptune
       planet text = neptune text
   new planet = planet name
   data roi[:new planet.shape[0], :new planet.shape[1]] =
new planet
   new text = planet text
data roi[new planet.shape[0]:new planet.shape[0]+new text.shape[0
], :new planet.shape[1]] = new text
   return data roi
def dist(x1, y1, x2, y2):
   return ((x1-x2)**2 + (y1-y2)**2)**0.5
while True:
   img = copy.copy()
   # Calculating the center coordinates for ech planet at t=0s.
   # To ensure all planets must not start along a same line, I
have given some initial phase.
   x1 = cx + 0.65*a * np.cos(theta[0] + 45)
   y1 = cy + 0.65*b * np.sin(theta[0] + 45)
   x2 = cx + 0.90*a * np.cos(theta[1] + 90)
   y2 = cy + 0.90*b * np.sin(theta[1] + 90)
   x3 = cx + 1.25*a * np.cos(theta[2] + 135)
   y3 = cy + 1.25*b * np.sin(theta[2] + 135)
   x4 = cx + 1.6*a * np.cos(theta[3] + 180)
   y4 = cy + 1.6*b * np.sin(theta[3] + 180)
   x5 = cx + 2.25*a * np.cos(theta[4] + 225)
   y5 = cy + 2.25*b * np.sin(theta[4] + 225)
```

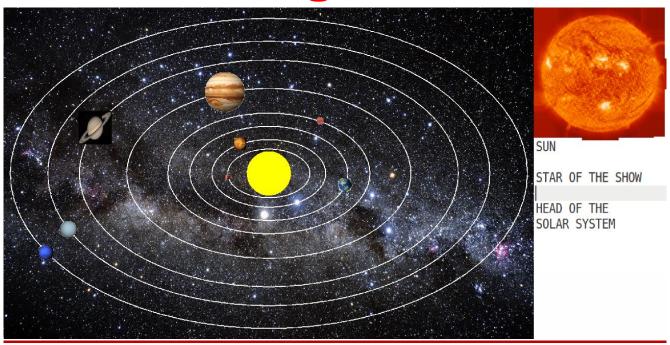
```
x6 = cx + 3*a * np.cos(theta[5] + 270)
    y6 = cy + 3*b * np.sin(theta[5] + 270)
    x7 = cx + 3.5*a * np.cos(theta[6] + 315)
    y7 = cy + 3.5*b * np.sin(theta[6] + 315)
    x8 = cx + 4.1*a * np.cos(theta[7] + 360)
    y8 = cy + 4.1*b * np.sin(theta[7] + 360)
    # Defining the planets
    Erad = 1/10
                    # Defining the radius of Earth.
    img = cv2.circle(img, (int(x1), int(y1)), int(0.383*Erad),
(0, 0, 255), -1) # Mercury
    img = cv2.circle(img, (int(x2), int(y2)), int(0.949*Erad),
(0, 100, 255), -1) # Venus
    img = cv2.circle(img, (int(x3), int(y3)), int(Erad), (100, 0,
0), -1) # Earth
    img = cv2.circle(img, (int(x4), int(y4)), int(0.53*Erad),
(50, 0, 225), -1) # Mars
    img = cv2.circle(img, (int(x5), int(y5)), int(3.0*Erad), (50,
0, 225), -1) # Jupiter
    img = cv2.circle(img, (int(x6), int(y6)), int(2.50*Erad), (0,
150, 220), -1) # Saturn
    img = cv2.circle(img, (int(x7), int(y7)), int(1.25*Erad),
(255, 0, 255), -1) # Uranus
    img = cv2.circle(img, (int(x8), int(y8)), int(1.10*Erad),
(200, 0, 111), -1) # Neptune
    # Masking the planets
    masking(1, x1, y1, 0.38*Erad)
    masking(2, x2, y2, 0.95*Erad)
    masking(3, x3, y3, 1.07*Erad)
    masking(4, x4, y4, 0.53*Erad)
    masking(5, x5, y5, 3.00*Erad)
   masking(6, x6, y6, 2.50*Erad)
    masking(7, x7, y7, 1.25*Erad)
    masking(8, x8, y8, 1.10*Erad)
    # possible changing id
    if left button == True:
        if dist (mouse_x, mouse_y, cx, cy) < 1/3:
            current planet = 0
        elif dist (mouse_x, mouse_y, x1, y1) < 0.383*Erad:
            current planet = 1
        elif dist (mouse_x, mouse_y, x2, y2) < 0.949*Erad:
            current planet = 2
```

```
elif dist (mouse x, mouse y, x3, y3) < Erad:
          current planet = 3
       elif dist (mouse x, mouse y, x4, y4) < 0.53*Erad:
          current planet = 4
       elif dist (mouse x, mouse y, x5, y5) < 3.0*Erad:
          current planet = 5
       elif dist (mouse x, mouse y, x6, y6) < 2.50*Erad:
          current planet = 6
       elif dist (mouse x, mouse y, x7, y7) < 1.25*Erad:
          current planet = 7
       elif dist (mouse_x, mouse_y, x8, y8) < 1.10*Erad:</pre>
          current planet = 8
       left button = False
   # print data on the right pane
   data roi = img[:, dimx:]
   data roi = print data(data roi)
   img[:, dimx:] = data roi
   cv2.imshow('img', img)
   # Varying the speed for each planet relative to Earth.
   theta[0] += 7*dth
   theta[1] += 4.5*dth
   theta[2] += 2.15*dth
   theta[3] += 1*dth
   theta[4] += 0.75*dth
   theta[5] += 0.5*dth
   theta[6] += 0.25*dth
   theta[7] += 0.1*dth
   # Terminating the program
   q = cv2.waitKey(1)
   # Program will terminate by pressing 'ESC', 'Q', or 'q'.
   if q == 27 or q == ord('q') or q == ord('Q'):
       break
cv2.destroyAllWindows()
```

#### Without masking:-



### With masking:-



\*\*Note:- Click on the schematics to view them.

#### **Errors and Difficulties Encountered:**

1. Masking of the real images over the planets is quite complicated.

**Solution-** Referred from a python documentation for masking of the images. Still some images are not properly been masked.

- 2. Resizing of the images generated many errors.
- **Solution-** Hit and trial method is used to overcome the errors and get a perfect size of the image.
- 3. It's difficult to click on the fast moving planets in order to display their details.

**Solution-** I've increased the click effective region of the planet so that you can click in a region having double the area of the planet located around the planet.

#### **Conclusion:-**

• This project gave me a good hold on openCV (Python) It had also brushed up many of my python concepts. Astronomy is one of my favorite topic. Motivated from that I have chosen this project. I learned a lot about our solar system also and the physics behind it (Kepler's Laws) and its animation in openCV (python) Also, I found that it's a good project for the students.

It was difficult to deal with the pixels of images, and to handle matrices. Finally, I've completed the code and successfully displayed it without any errors.

#### **References:**

• I didn't require any additional referencs. I have taken some help from the internet. I've used some of the concepts learnt in the python lab for the animation of my project.

#### **LINKS**:-

• Click <a href="here">here</a> to view snapshots and videos related to the project.