



Logic Development Workshop

Problem Statements

Some Tips:-

1. Go for modular coding
2. Increase readability of code (**Good naming conventions**).
3. Use minimum number of VARIABLE's (**reuse them**).
4. Go for dynamic programming. (**Generalization**)

Loops:

1. Sum of n first numbers. (normal, formula)

2. Write a C program to print the multiplication table of the number entered by the user. The table should get displayed in the following form:-

```
29*1=29
29*2=58
.
```

3. Factorial of given no.

4. Sum of digits in a number.

5. Sum of Digits until Single Digit is obtained

6. Sum of digits at even, odd place in a number.

7. Program to find x raise to y.

8. Algorithm to check if no. is prime or not.

9. Write a algorithm to print all prime no's from 1 to n.

10. If we list all the natural numbers below 10 that are multiples of 3 or 5, we get 3, 5, 6 and 9. The sum of these multiples is 23. Find the sum of all the multiples of 3 or 5 below 1000.

11. Character Frequency : ASSASSINATION->a=3, s=4

Algo 1: high space complexity

Algo2: space n time both moderate.

Algo 3: O(nlogn)

12. Armstrong number within given range

Playing with bits:

(refer q no 20)

13. Given a positive integer n, count the total number of all set bits in binary representation of all numbers from 1 to n.
14. Check if no. is power of 2 or not.

Conditional Problems

15. Maximum of three numbers.
16. To check leap year and print it.
17. To check if number is palindrome or not.
18. To return a digit at tens place at tens place.
19. Reversing a number
20. Given a number having only one '1' and all other 0's in its binary representation, find position of the only set bit.
21. Decimal to binary (method -> traditional)
22. Find hex equivalent of a given no.
23. If 3 sides of triangle are entered, write a program to check whether the triangle is isosceles, equilateral, scalar or right angled.
24. **Take 3 points from user & check if they are on straight line or not?

Series:

25. Write a function to calculate the series
2 , 8/3 , 32/5 , 128/7 , 512/9 , 2048/11....
26. Fibonacci series.

0 1 1 2 3 5 8 13 21

Arrays

- 27. Biggest and Lowest elements of an array
- 28. Sum of no. at even/odd indices in an array.
- 29. Shifting an element one location left or right.
- 30. Reversal of array (in place) .
- 31. Move smaller elements to LEFT and larger elements to RIGHT of pivot (from array).
(normal and in place)
- 32. Swapping of two arrays (normal and in place).
- 33. Merging two arrays in third alternate element at a time.
- 34. Deletion of duplicate elements in an array.
- 35. Counting number of even no's & odd no's in an array.
- 36. Sort the array according to its frequency.
{2,3,2,4,5,12,2,3,3,3,12} then answer should be {3,3,3,3,2,2,2,12,12,4,5}

Matrices

- 37. Write an algorithm to add two 2*2 matrices.
- 38. Print/calculate sum of diagonal elements of 2-D array i.e. matrix
- 39. Largest and smallest values of a matrix (in a row , in col, in matrix)
- 40. Write an algorithm such that if an element in an MxN matrix is 0, its entire row and column is set to 0.
- 41. Print matrix in upper triangular form.

1	2	3	4		1	2	3	4
5	6	7	8	→	0	6	7	8
9	10	11	12		0	0	11	12
13	14	15	16		0	0	0	16

- 42. Print matrix in lower triangular form.

Patterns

43. Floyd's Triangle:-

```
1
2 3
4 5 6
7 8 9 10
11 12 13 14 15
```

44. Write an algorithm to print:

```
5
454
34543
2345432
123454321
```

45. Print the pattern :

```
ABCDEF GFEDCBA
ABCDEF FEDCBA
ABCDE   EDCBA
ABCD    DCBA
ABC      CBA
AB        BA
A          A
```

46. Print the following pattern.

```
1
01
010
1010
10101
```

47. Pascal's Triangle (spaces are used to understand logic)

```
1
1 2 1
1 3 3 1
1 4 6 4 1
1 5 10 10 5 1
1 6 15 20 15 6 1
```

Functions

48. To find if a string is cyclic rotation of the main string. Given a substring function which returns true if str2 is a substring of str1 and false if not.

e.g. Str1 = abcdef
Str2 = efabcd

Str2 is cyclic rotation of Str1.

Recursion

- 49. Write an algorithm to add first 'n' nos. using recursion. (an introduction to recursion)
- 50. Write a method that returns all subsets of a given set.
- 51. Factorial(with recursion)

Strings

- 52. Write an algorithm to find the lucky number of a person. (From the name of the person. First find the number corresponding to each alphabet in the name. Add these numbers till we get a single digit).
- 53. Sort a given string.
- 54. Write a function to check whether two given strings are anagram of each other or not. An anagram of a string is another string that contains same characters, only the order of characters can be different. For example, "abcd" and "dabc" are anagram of each other.
(Normal method n sort n check)
- 55. Write a program that will read a line & delete from it all occurrences of the word 'the'.
- 56. Achromatic string
E.g. String: State bank of India
o/p: SboI
- 57. **Sorting of strings.
- 58. ***Arrange the words in dictionary format.(same as 57)
- 59. Lapindromes:
 - a. Gaga→yes
 - b. Abcde→NO
 - c. Rotor→yes
 - d. Xyzxy→yes
 - e. Abbaab→no
 - f. Ababc→no

Random questions:

1. Swap the values of two variables without third variable, write minimum 3 methods with different logic.
2. (3-d array & function)

How Will u use 3-D array to map our college library's book arrangement system.

/*****END*****/

