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AI1103-Assignment 1

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Download all python codes from

https://github.com/ayushjha2612/AI11003/tree/main/Assignment1/Codes

and latex-tikz codes from

https://github.com/ayushjha2612/AI11003/tree/main/Assignment1

QUESTION

In a meeting, 70% of the members favour and 30% oppose a certain proposal. A member is selected at random and we take X = 0 if he opposed, and X = 1 if he is in favour. Find E(X) and Var(X).

Solution

E(X) is the expectation value (or mean) of random variable X.

Let probability that a randomly selected person is in favour be Pr(Favour) and if he is in oppose is Pr(oppose).

So we have that, 70% of people are in favour thus, Pr(favour) = 70/100 and 30% are in oppose so Pr(oppose) = 30/100.

X=0 if he opposed the proposal, and X=1 if he is in favour.

Therefore, we have

$$E(X) = \sum P_i X_i$$

$$= 0 \times Pr(oppose) + 1 \times Pr(favour)$$

$$= 0 \times 30/100 + 1 \times 70/100$$

$$= 70/100$$

$$= 0.7$$

For calculating variance i.e. Var(X)

$$Var(X) = E(X^2) - E(X)^2$$

 $X^2 = 0 \times 0 = 0$ if the person is in oppose and $X^2 = 1 \times 1 = 1$ if the person is in favour. So similarly we have,

$$E(X^{2}) = \sum P_{i}X_{i}^{2}$$

$$= 0^{2} \times Pr(oppose) + 1^{2} \times Pr(favour)$$

$$= 70/100$$

$$= 0.7$$

So we have finally,

$$Var(X) = E(X^{2}) - E(X)^{2}$$

$$= 0.7 - 0.7^{2}$$

$$= 0.7 - 0.49$$

$$= 0.21$$

Therefore we have, E(X) = 0.7 and Var(X) = 0.21.

Note: The E(X) and Var (X) can also be calculated using the formulas $E(X) = n \times p$ and $Var(X) = n \times p \times (1 - p)$ where n = 1 as only one person is selected and p is the probability when the random variable X will be 1 which corresponds to the case of favour.