

# AYUSHMAN BEHERA

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[GitHub](#) | [Portfolio](#) | [Linkedin](#)

## EDUCATION

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### **BPUT**

Electrical B.Tech

*CGPA: 9.2*

Rourkela, Odisha

Sept/2022 - Present

### **DAV Public School**

PCM 12th

*Percentage: 82%*

Basanti colony, Rourkela, Odisha

2020 - 2022

### **DAV Public School**

Degree in 10th

*Percentage: 92%*

Basanti colony, Rourkela, Odisha

2019 - 2020

## EXPERIENCE

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### **Codsoft | Web\_Development**

Remote | June/2024 - July/2024

HTML, CSS, JAVA SCRIPT, based Web Wevelopment, Internship,

Developed, interactive and responsive wensites.

## SKILLS

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Programming Languages: Python, C, C++, HTML, CSS, Arduino C, Matlab

Libraries/Frameworks: JAVA SCRIPT, REACT

Tools / Platforms: GIT, VS Code

Databases: DBMS, SQL

## PROJECTS / OPEN-SOURCE

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### **CHESS | Link**

*Java Script, HTML, CSS*

developed a project to make a working chess game using basic CSS, and JS

### **Manipulator Arm | Link**

*Arduino Programming, ESP-32*

made, a working 3 DOF robotic Manipulator Arm that can move around, pick and place object using web based app from a device

### **Music Player | Link**

*Java Script, HTML, CSS*

the player use JS to handle the files it can play all supported audio formats, can make a playlist, and shuffle ,all sort of media related functions are incorporated into the project.

### **CODSOFT | Link**

*HTML, CSS, JavaScript*

CODSOFT internnship

### **esp32-cam-car | Link**

*C++,Arduino C, ESP-32*

in this project the aim was to make a miniature camera bot that is capable of doing various tasks on remote command