

# Cloud computing mechanisms

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Cloud infrastructure mechanisms

# Cloud Infrastructure Mechanisms

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- Foundational building blocks of cloud environments, which comprises
  - Logical Network Perimeter
  - Virtual Server
  - Cloud Storage Device
  - Cloud Usage Monitor
  - Resource Replication
  - Read-Made Environment

# Logical Network Perimeter

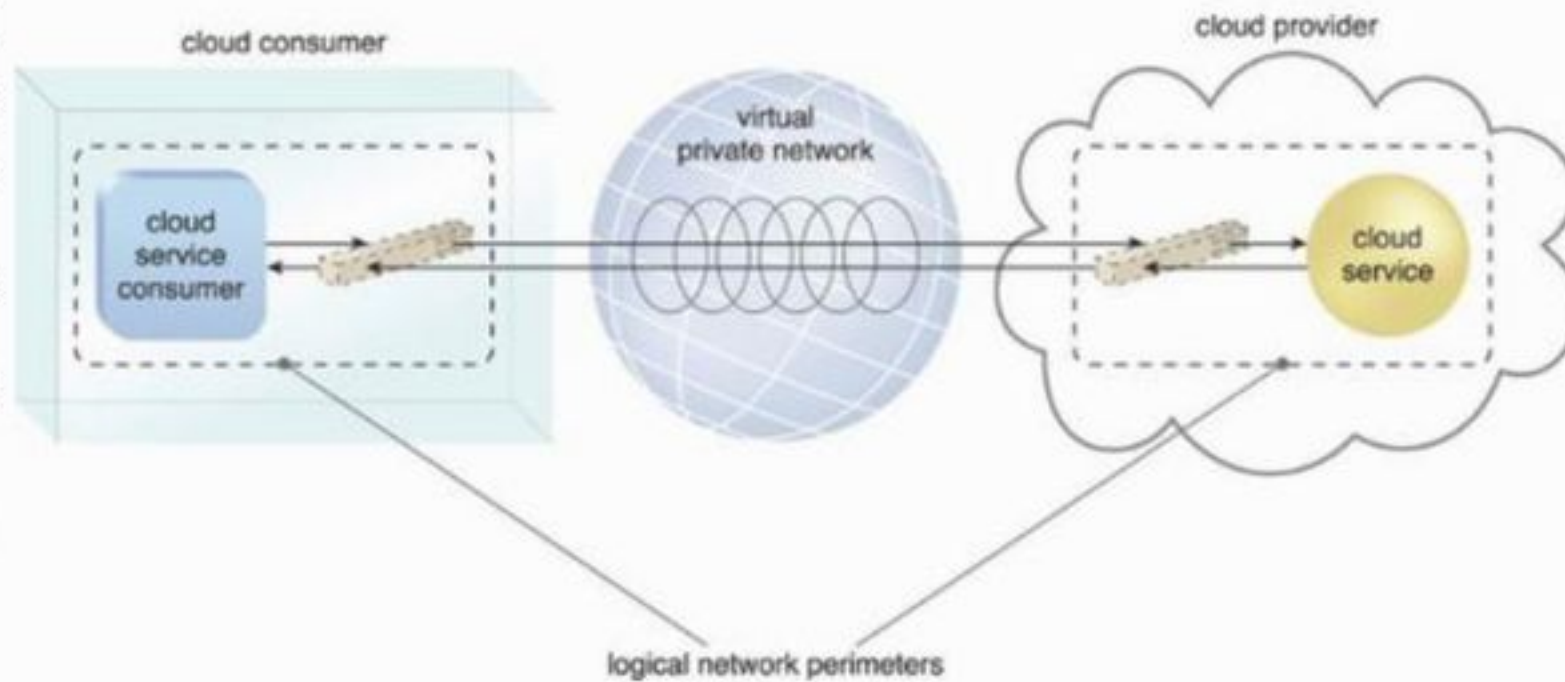
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- An isolation of network environment establishing a virtual network boundary.
- Purposes?
  - isolate IT resources in a cloud from non-authorized users,
  - isolate IT resources in a cloud from non-users,
  - isolate IT resources in a cloud from cloud consumers, and
  - control the bandwidth that is available to isolated IT resources.



# Logical Network Perimeter (2)

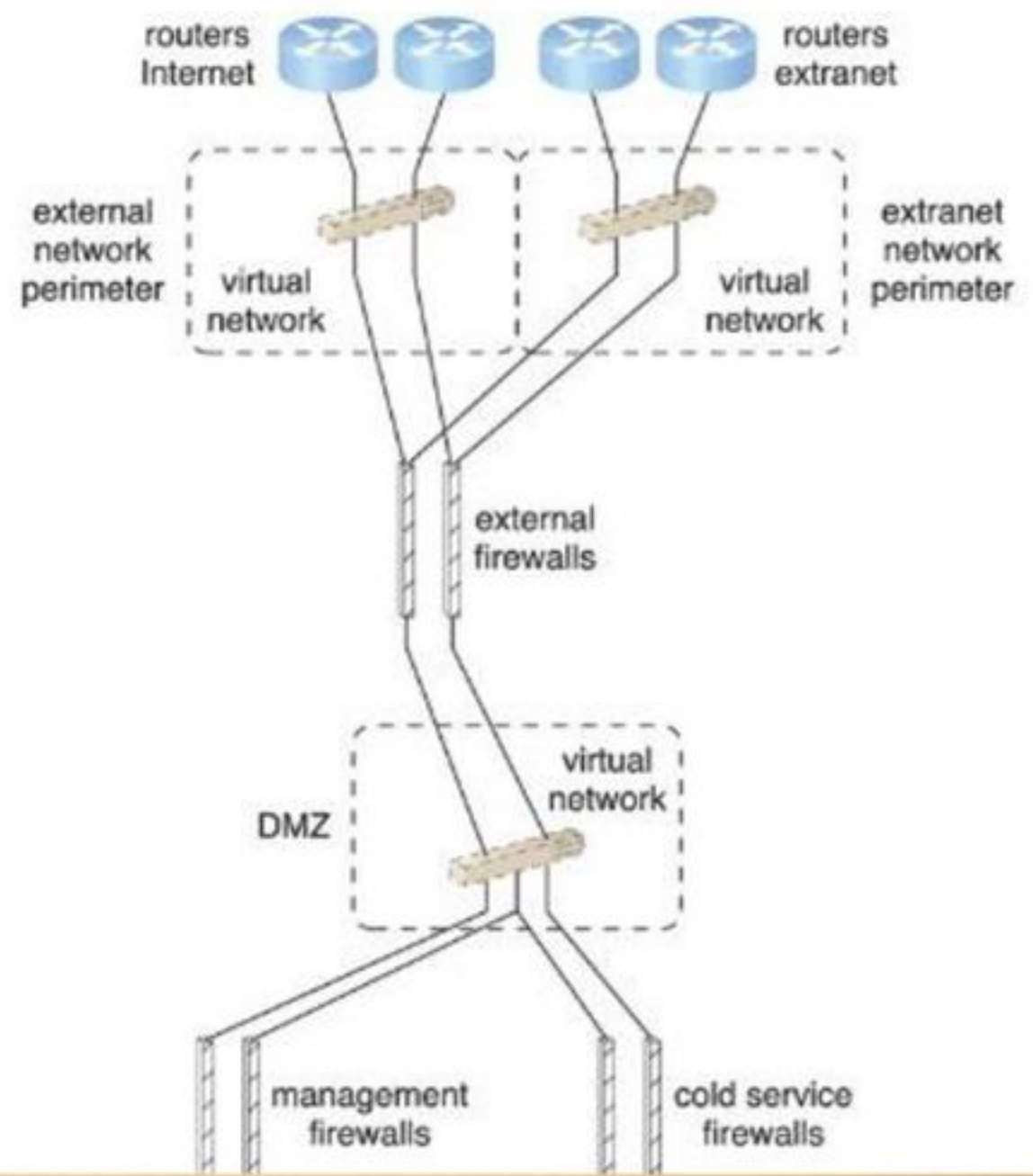
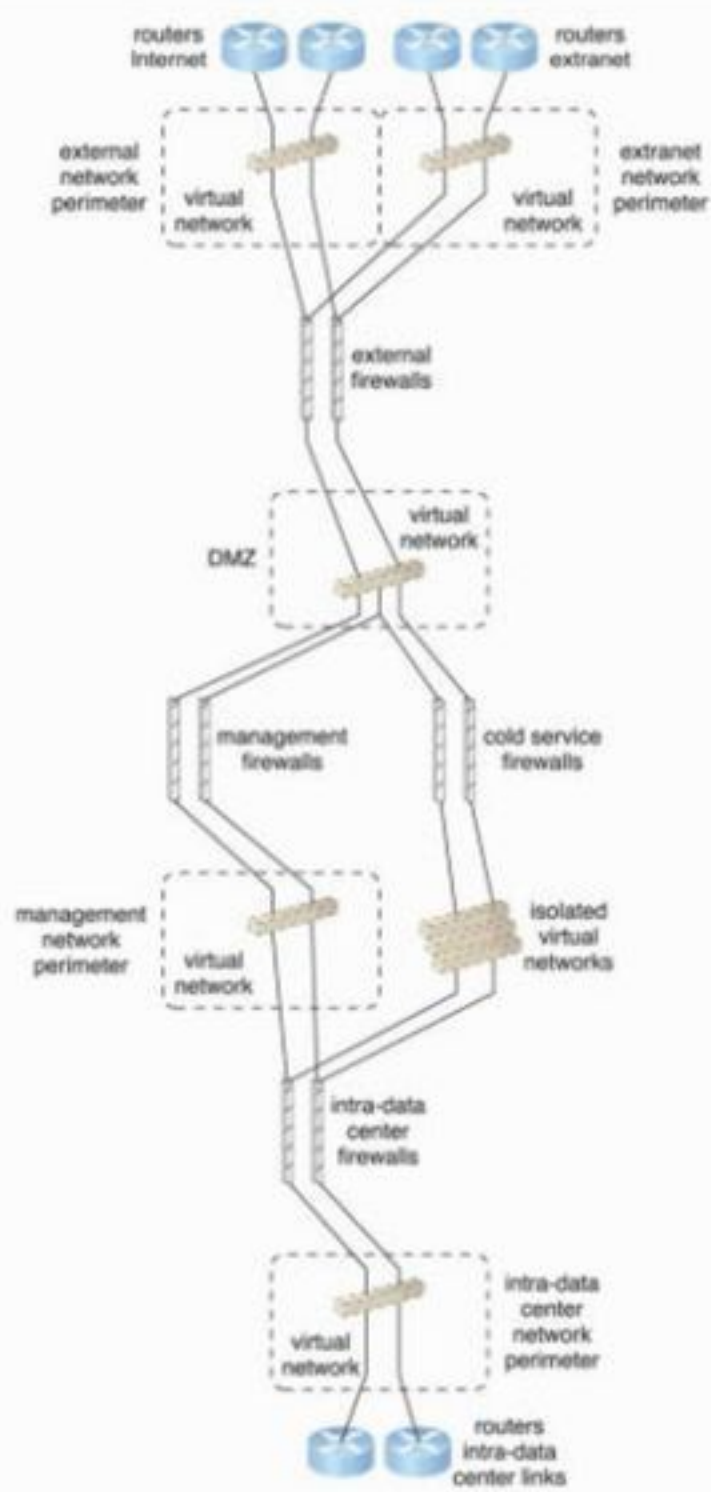
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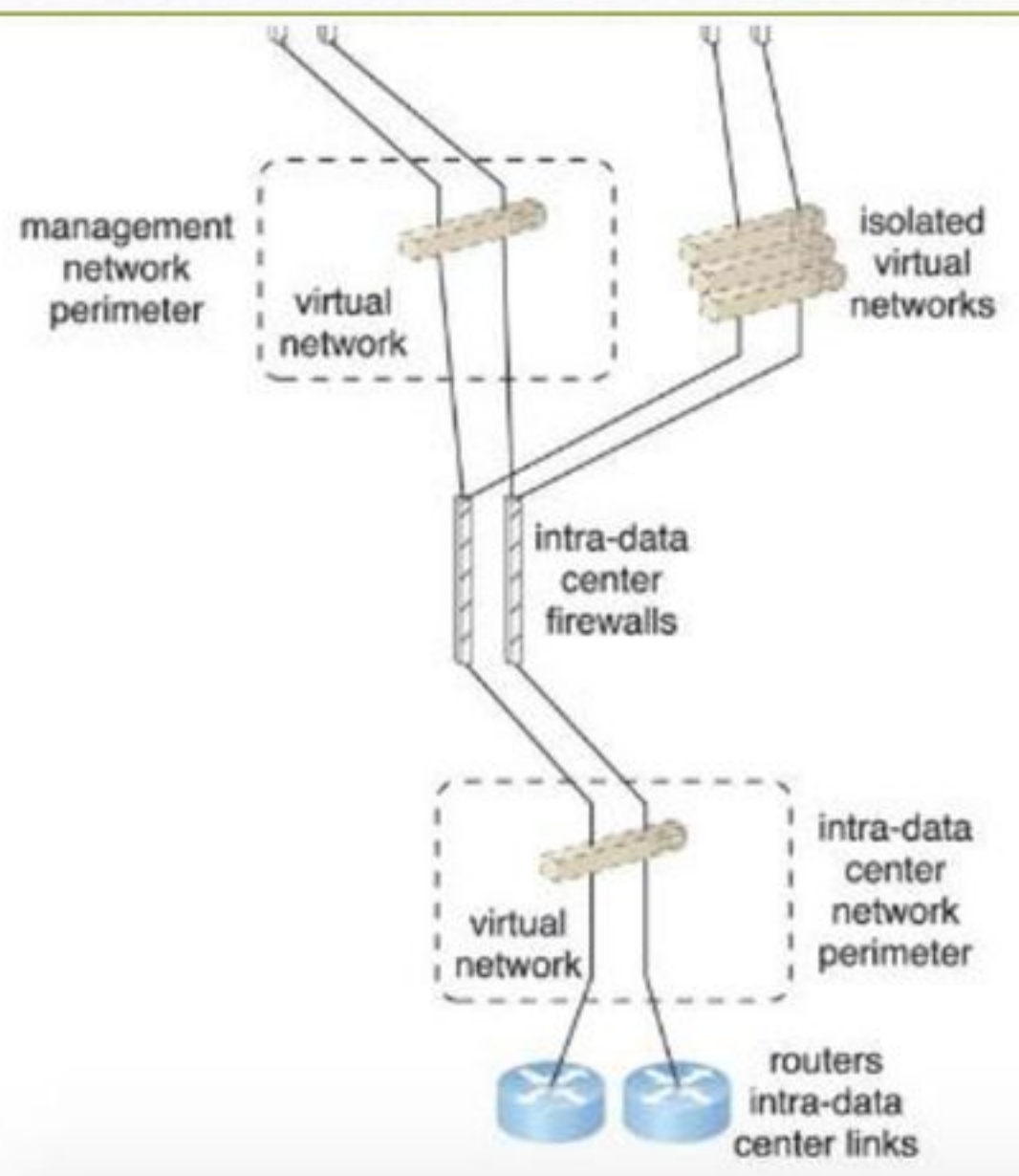
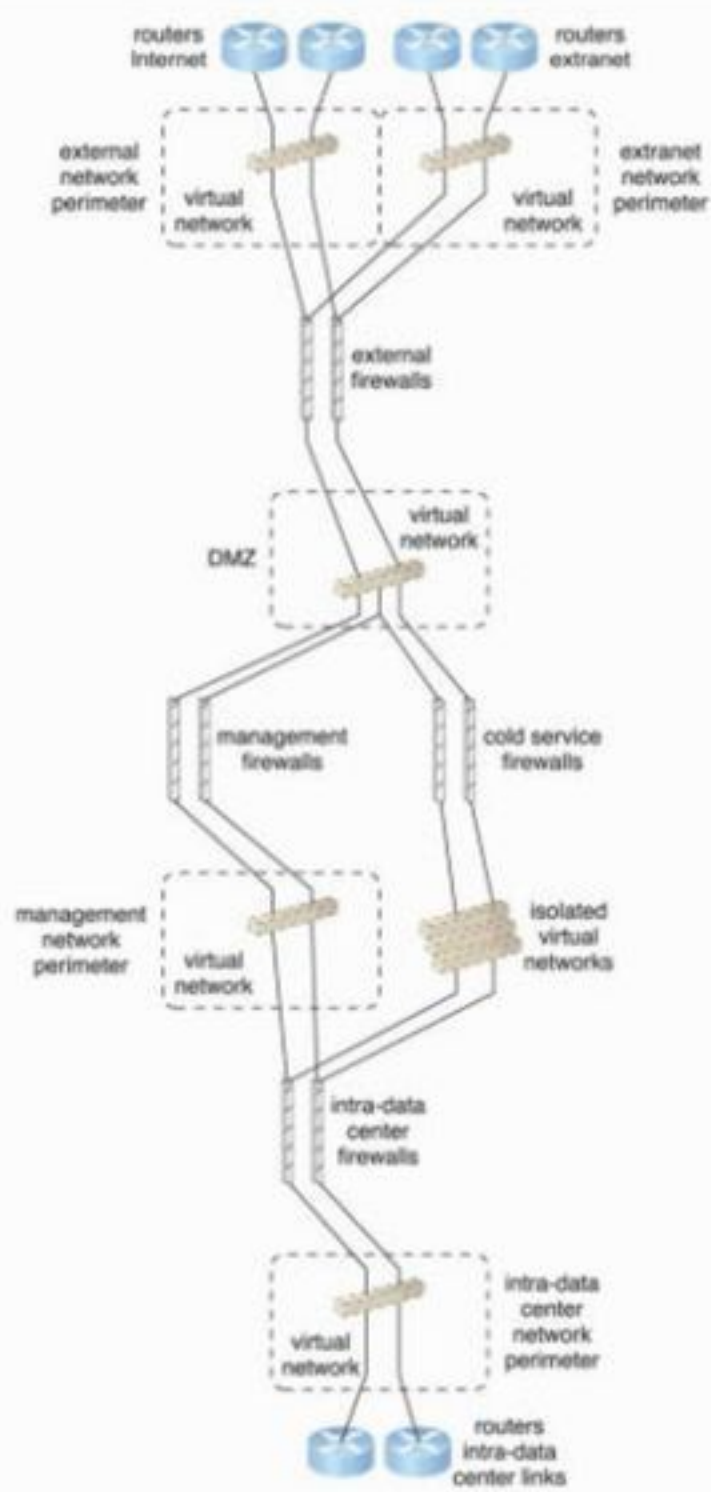
# Case Study (DTGOV)

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- Routers – connect the Internet and the extranet.
- DMZ zone – virtual network hosting the proxy servers.
- Management firewalls – isolate the management perimeter, providing management services.
- Cold service firewalls – isolate traffic to cloud-based IT resources.
- Intra-data center firewalls – filter network traffic to and from other data centers via routers.

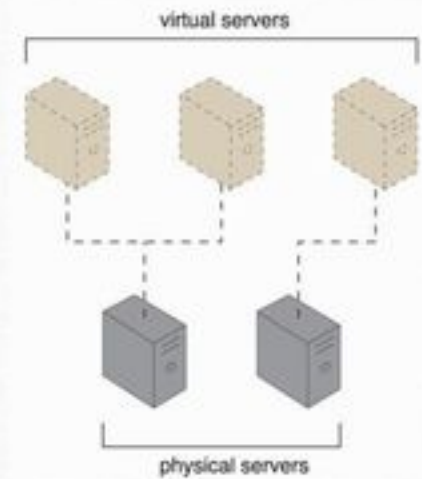
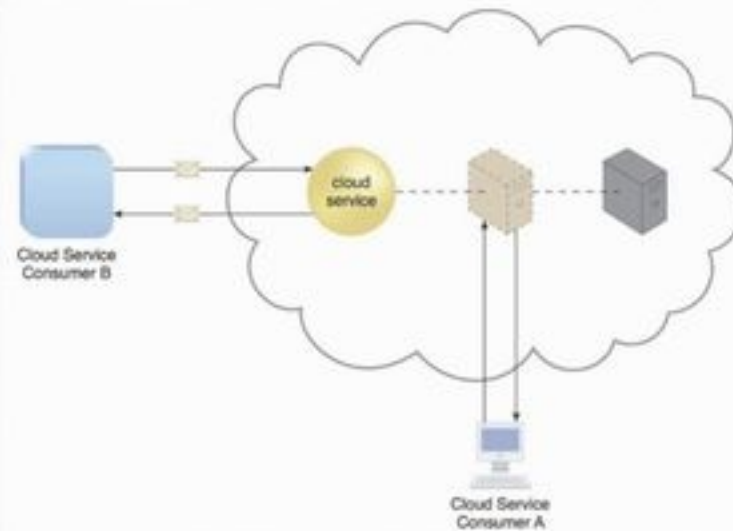






# Virtual Servers

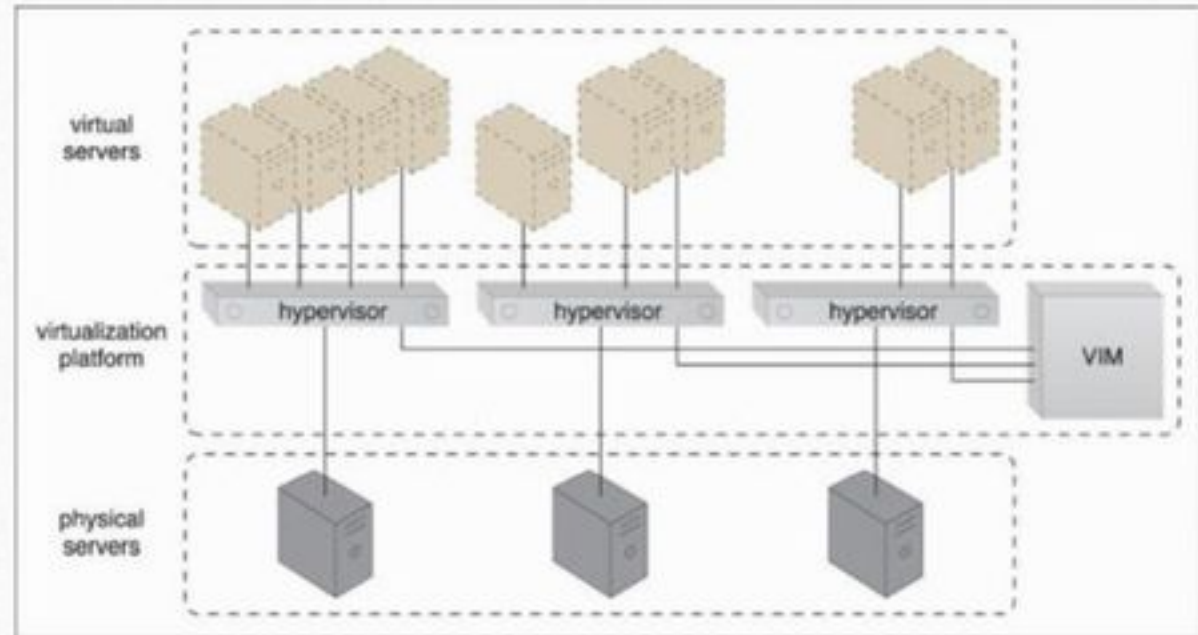
- A form of virtualization software that emulates a physical server.
- Used by a cloud provider for resources sharing.
- Virtual server = virtual machine





# Case Study (DTGOV) Continued.

- DTGOV offers several types of pre-made VM images for its customers.
- VM images = virtual disk images used by a hypervisor to boot virtual servers.
- Template virtual servers.



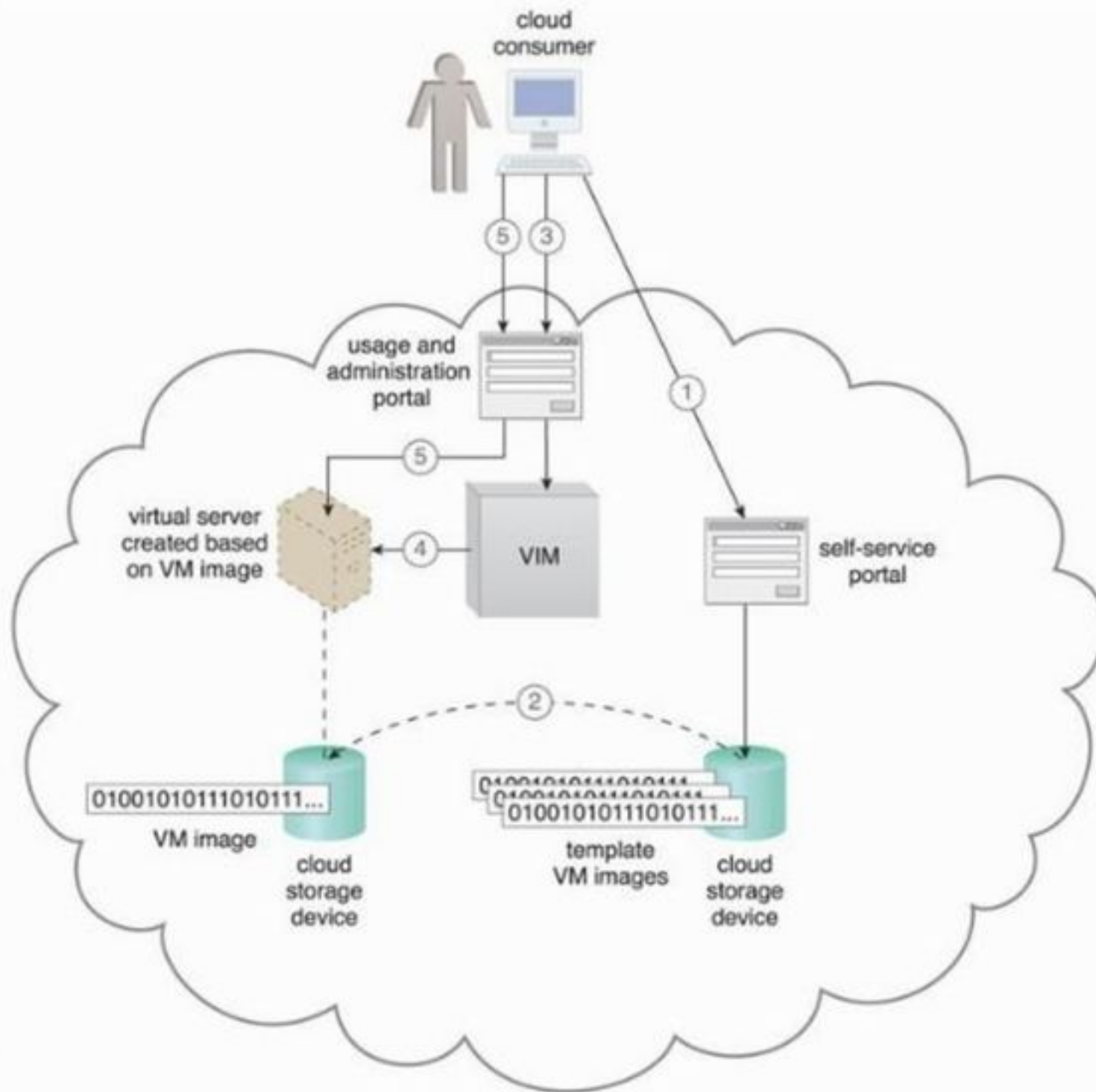
# Case Study (DTGOV) Continued

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- Template Virtual Servers (may include pre-installed software/applications) examples:
- **Small Virtual Server Instance** – 1 virtual processor core, 4 GB of virtual RAM, 20 GB of storage space in the root file system
- **Medium Virtual Server Instance** – 2 virtual processor cores, 8 GB of virtual RAM, 20 GB of storage space in the root file system
- **Large Virtual Server Instance** – 8 virtual processor cores, 16 GB of virtual RAM, 20 GB of storage space in the root file system
- **Memory Large Virtual Server Instance** – 8 virtual processor cores, 64 GB of virtual RAM, 20 GB of storage space in the root file system
- **Processor Large Virtual Server Instance** – 32 virtual processor cores, 16 GB of virtual RAM, 20 GB of storage space in the root file system
- **Ultra-Large Virtual Server Instance** – 128 virtual processor cores, 512 GB of virtual RAM, 40 GB of storage space in the root file system



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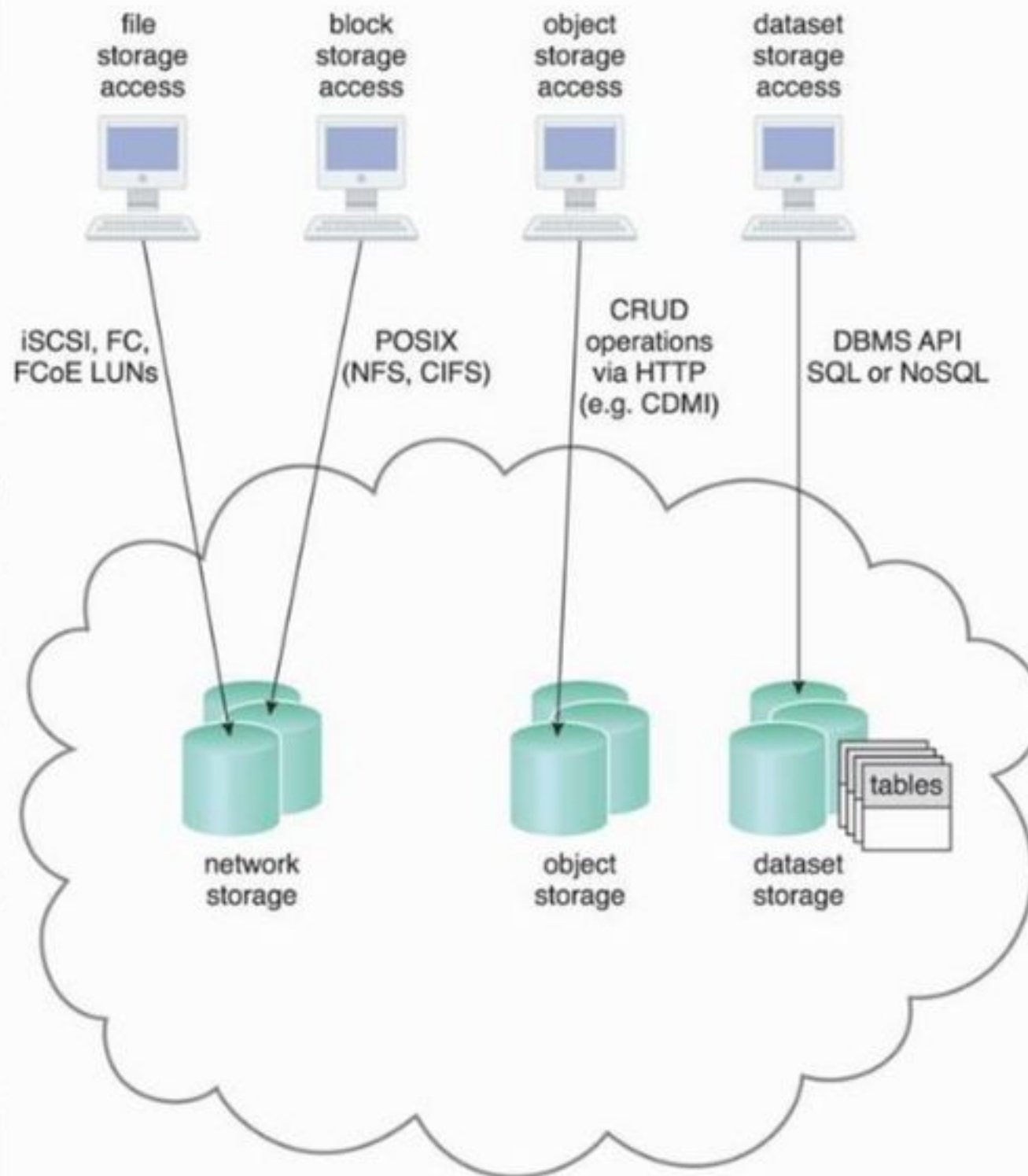


# Cloud Storage Devices Mechanism

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- Storage devices designed specifically for cloud-based environment.
- Instances of these storage could be virtualized.
- Able to provide fix-increment capacity allocation in support of pay-per-use mechanism.
- Primary concern - CIA

- Files – Collections of data organized in folders.
- Blocks – The smallest unit of data. In blockware, a block is a fixed-size chunk of data, typically 4KB or 8KB.
- Datasets – A collection of data in a specific format, often used for analytics or machine learning.
- Objects – Data organized as discrete units (objects) with associated metadata. Object-based storage systems use a flat namespace.



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# Technical Interfaces to Storage

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- Network Storage Interfaces – Most legacy network storage falls under this category, e.g., SCSI for storage blocks, NFS for network storage.
  - Storage processing levels and thresholds for file allocation are usually determined by the file system itself (tend to be suboptimal)
- Object Storage Interfaces - Various types of data can be referenced and stored as Web resources. This is referred to as object storage.
  - REST protocol, Web service-based cloud services as examples



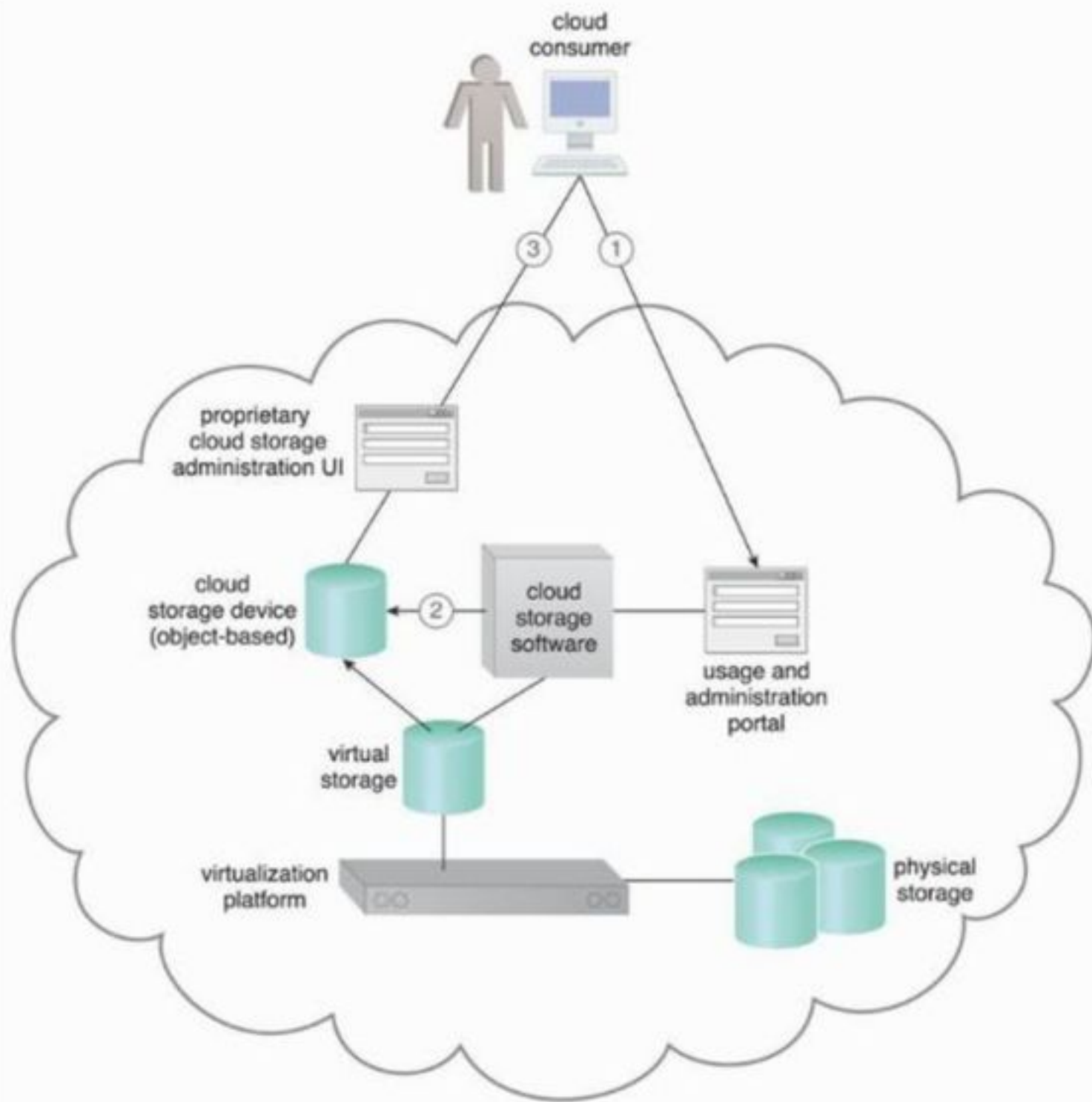
# Technical Interfaces to Storage (2)

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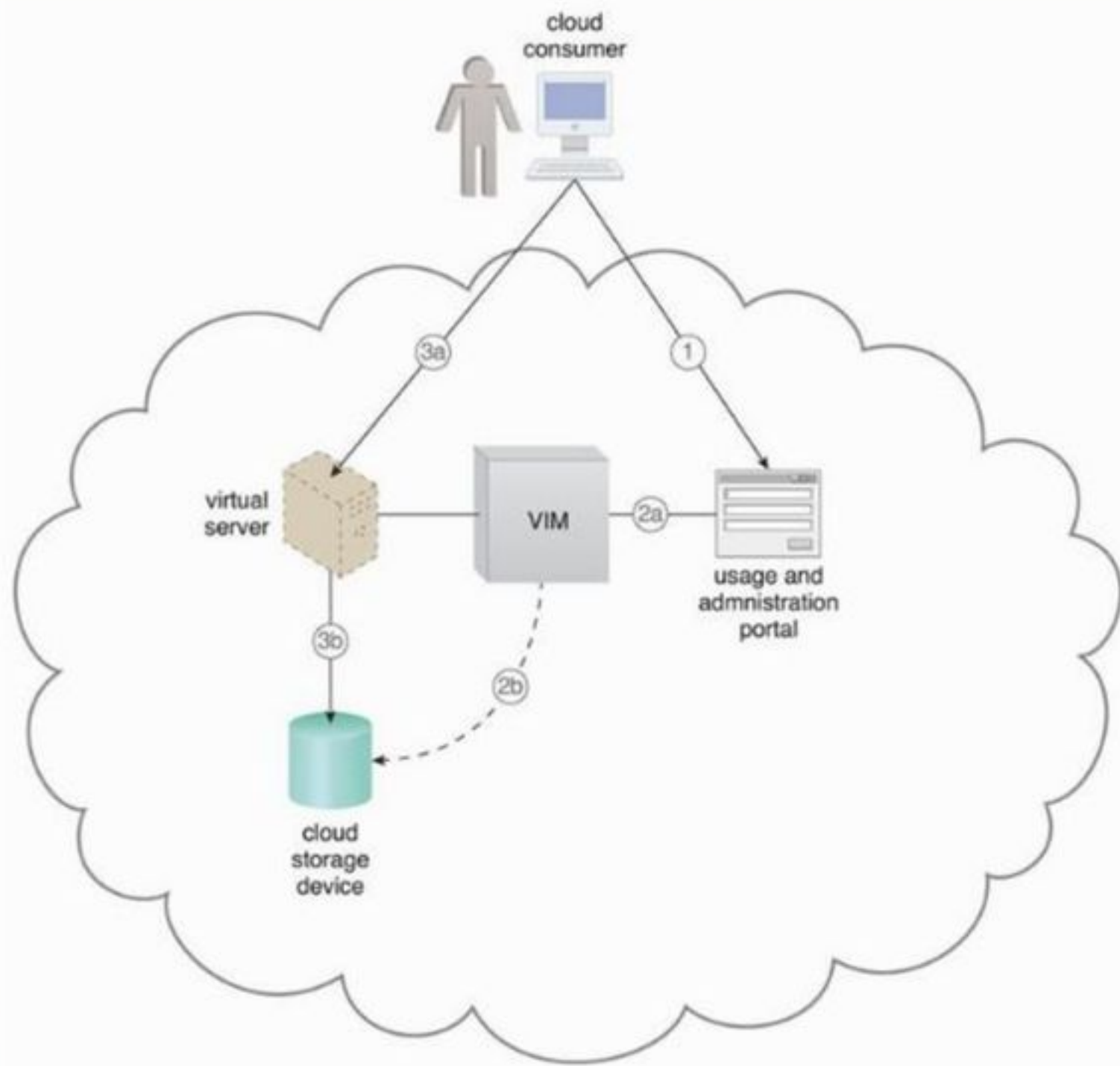
- Database Storage Interfaces – support a query language in addition to basic storage operations.
  - Relational Data Storage – relies on table to organize similar data into rows and columns. Use of the industry standard Structured Query Language (SQL). Examples include IBM DB2, Oracle database, Microsoft SQL and MySQL.
    - Complex relational database designs can imposes higher processing overhead and latency
  - Non-relational Data Storage – aims at reducing processing overhead of relational databases.
    - Drawback – tend to not support relational database functions such as transactions or joins.

		Relational		Non-Relational
Analytics	Proprietary Storage	Amazon Redshift EMC Greenplum HP Vertica	IBM Netezza Oracle Teradata MPP	
	Hadoop Storage	Cloudera Impala Presto	Hive SQL-on-Hadoop	MapReduce
Operational	Proprietary Storage	Traditional SQL	NewSQL	NoSQL
		Oracle DB2 SQL Server MySQL	User-Sharded MySQL NuoDB Clustrix On-Disk MemSQL VoltDB In-Memory	Key Value: Aerospike, Riak Column Family: Cassandra Document: MongoDB Graph: Neo4j, InfiniteGraph
	Hadoop Storage		Splice Machine On-Hadoop	Column Family: HBase







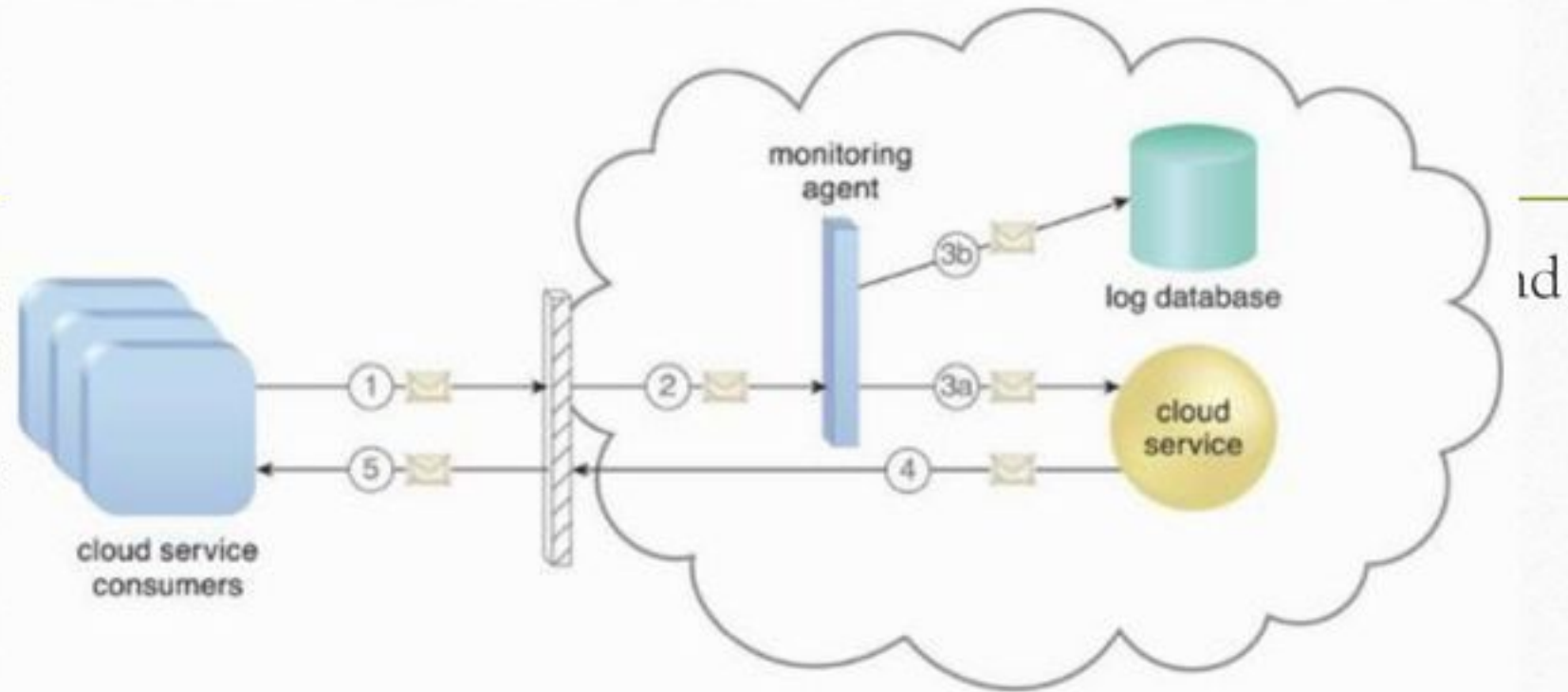


# Cloud Usage Monitor Mechanism

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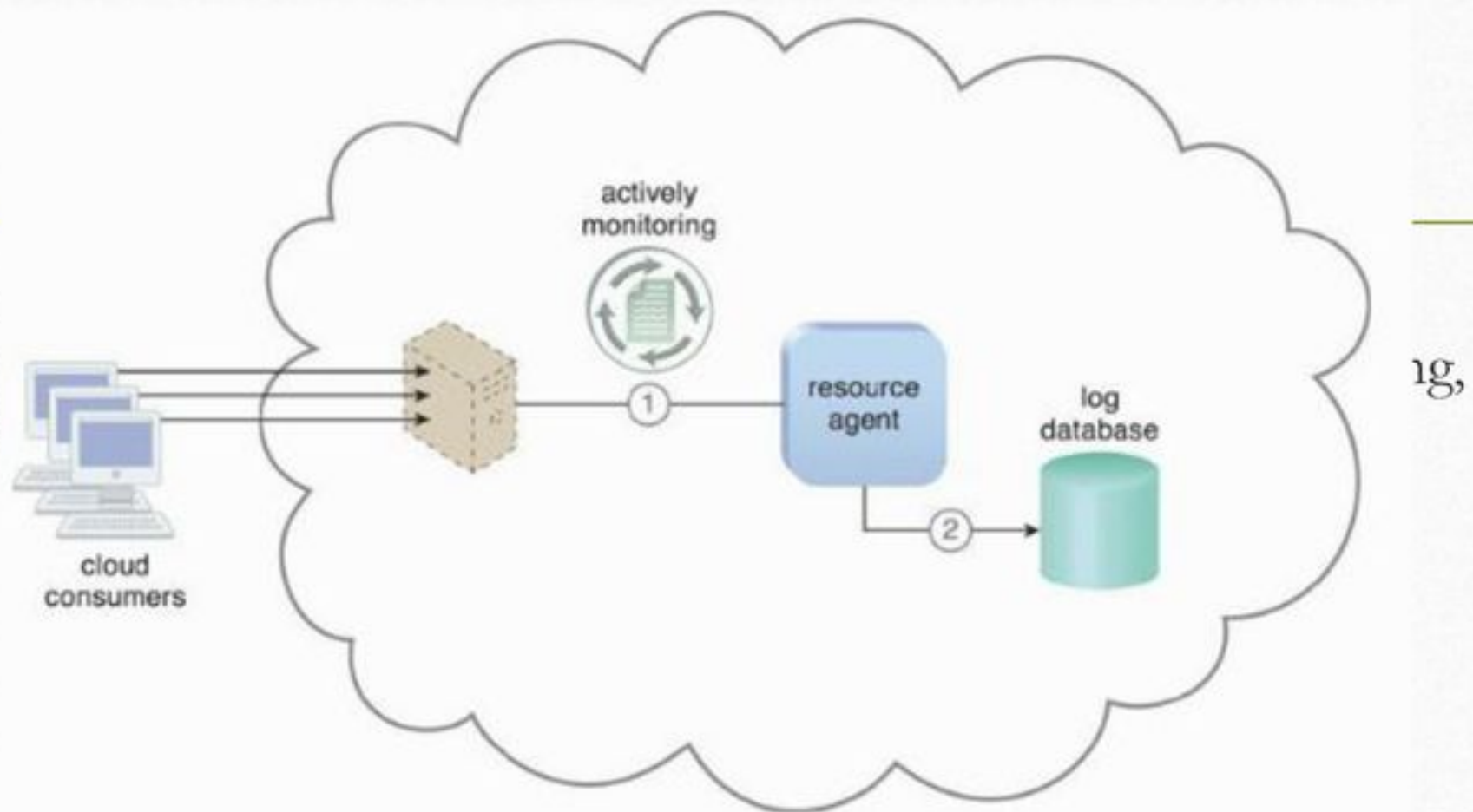
- A lightweight and autonomous software program responsible for collecting and processing IT resource usage data.
- Metrics – amount of data, number of transactions, usage time, etc.
- Three common agent-based implementation formats:
  - Monitoring agent
  - Resource agent
  - Polling agent

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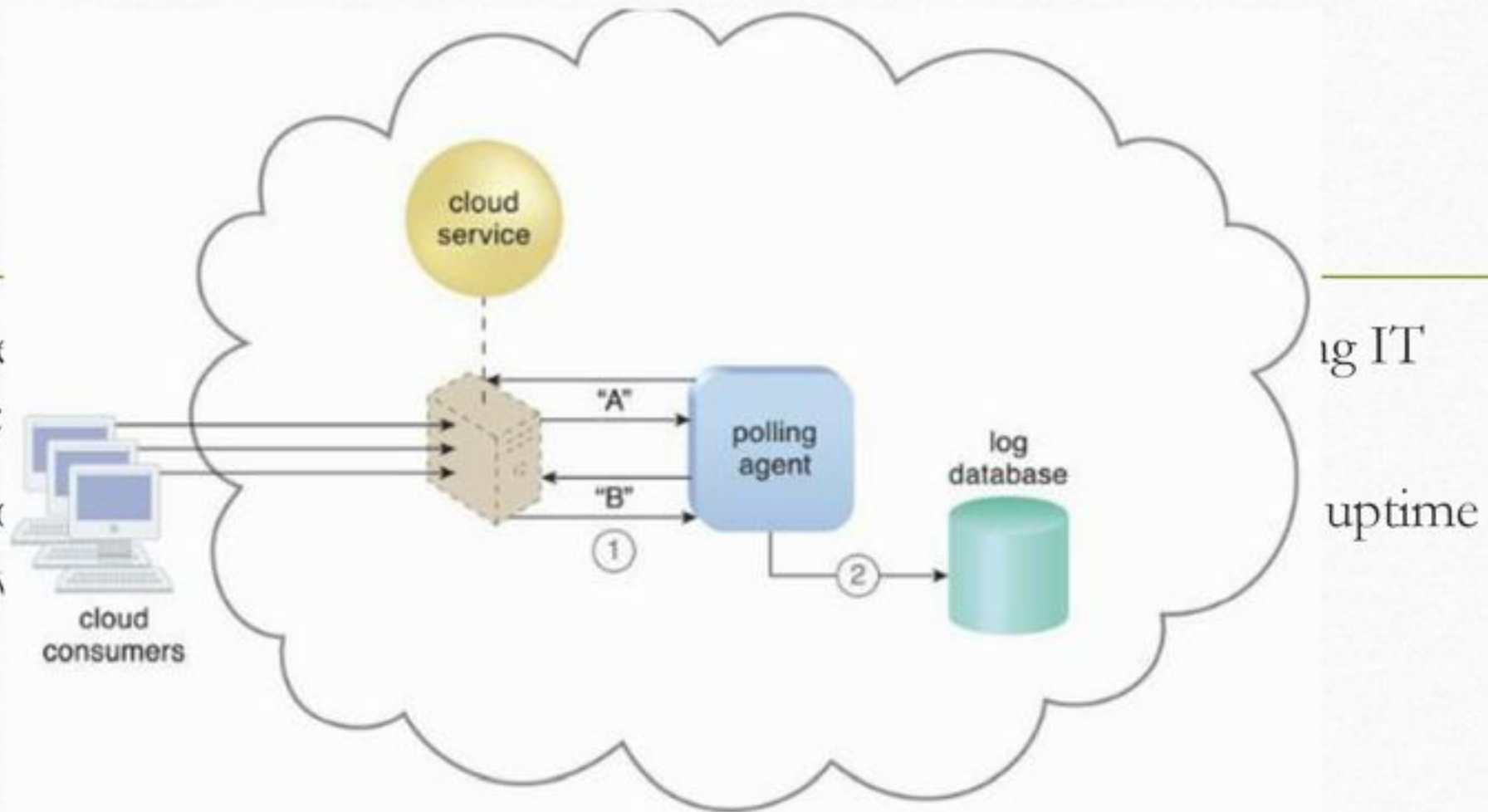


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- A process resource
- Communication and data



# Case Study (DTGOV) Continued

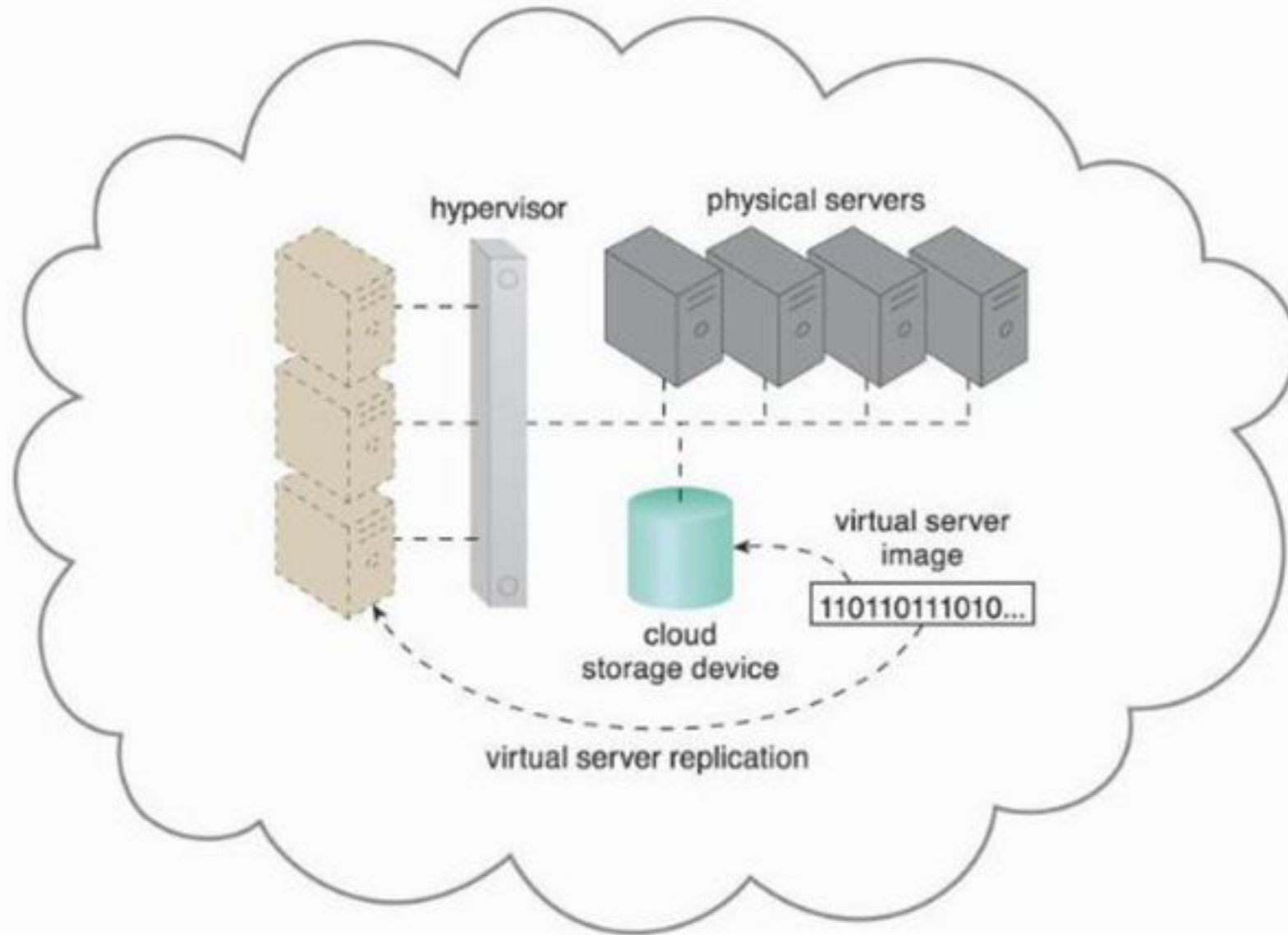
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- Needs to define a model that allows virtual servers of varying performance levels to be leased and billed hourly.
- Each resource usage event that is generated by VIM contains the following data:
  - Event Type (starting, started, scaled, stopping, stopped), VM Type – pre-defined VM configurations, VM ID, Cloud Consumer ID, Timestamp.
  - Usage measurements – for every VM, a measurement period (in a scale of minute usage).
  - VM can be started, scaled and stopped multiple times (e.g., started and scaled, or scaled and scaled).

$$U_{\text{total\_VM\_type\_j}} = \sum_{t_{\text{start}}}^{t_{\text{end}}} T_{\text{cycle}_j}$$



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## Case Study (DTGOV) Continued.

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- A set of high-availability virtual servers that can be automatically relocated to physical servers running in different data centers in response to severe failure conditions.

