

Practical - 5

Roll No - 18BCE107

Aim - To implement a calculator in YACC.

Code: -

calculator.l file:

```
%{
    /* Definition Section*/
    /*Lex Definition for Calculator*/
    #include <stdio.h>
    #include "calculator.tab.h"
    extern int yylval;
}%
/*Rule Section*/
%%
[0-9]+ {yylval = atoi(yytext);
        return NUMBER;}
[\t] ;
[\n] return 0;
. return yytext[0];
%%

int yywrap()
{
    return 1;
}
```

calculator.y file:

```
/*Parser Definition for Calculator*/
%{
    /*Definition Section*/
    #include <stdio.h>
    int flag=0;
}%

/*Tokens and Operator Precedence*/
%token NUMBER
```

```

%left '+' '-'
%left '*' '/' '%'
%left '(' ')'

/*Rule Section*/
%%
/*Starting Symbol - Expression*/
Expression:E{
    printf("\nResult = %d\n",$$);
    return 0;
}
/*Context Free Grammar*/
E:E'+E {$$=$1+$3;}
|E'-E {$$=$1-$3;}
|E'*E {$$=$1*$3;}
|E'/E {$$=$1/$3;}
|E'%E {$$=$1%$3;}
|'-E {$$=-$2;}
|('E') {$$=$2;}
|NUMBER {$$=$1;}
;
%%

//Driver Code to Accept user input
void main()
{
    while(1)
    {
        printf("\nEnter Expression\n");
        yyparse();
        if(!flag)
            printf("\nExpression Valid\n");
    }
}

void yyerror()
{
    printf("\nExpression Invalid\n");
    flag = 1;
}

```

Output: -

```
PS D:\Sem_7\CC\LAB\P5> flex .\calculator.l
PS D:\Sem_7\CC\LAB\P5> bison .\calculator.y
PS D:\Sem_7\CC\LAB\P5> gcc lex.yy.c calculator.tab.c -w
PS D:\Sem_7\CC\LAB\P5> ./a.exe
```

Enter Expression

10*10/10-5

Result = 5

Expression Valid

Enter Expression

10//2

Expression Invalid

Enter Expression

Result = 2

Enter Expression

|