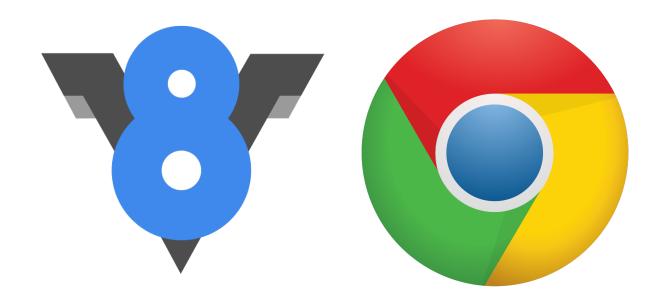
Performance Profiling for V8



- Browser: ChakraCore, JSC, Spidermonkey, V8
- Node.js: ChakraCore, V8
- IoT: Duktape, JerryScript
- Electron: V8















Profiling V8

- Just in time (JIT) compilation
- Inline Caches (IC)
- Optimizing compiler
- Machine code

Chrome DevTools CPU Profile

Chrome-devtools://devtools/re x									
← → C ↑ ① chrome-devtools://devtools/remote/serve_file/@60cd6e859b9f557d2312f5bf532f6aec5f284980/inspector.html?experiments=true&v ② ☆ 💿 ♡ 🖂 🚳 🔞 🔞 🔞 🔞 🔞									
Console Sources	Profi	iles Adblock Plus		AdBlock	:				
	Не	avy (Bottor	n Up) ▼	⊙ × ċ					
Profiles	S.W	Total Time		Function					
)6 %	428.2 ms	8.06 %	(program)					
CPU PROFILES	15 %	289.5 ms	5.45 %	(garbage collector)					
	50 %	325.0 ms	6.12 %	▶ resolveName	tsc.js:17940				
Profile 1 Save	90 %	100.7 ms	1.90 %	▶ isSimpleTypeRelatedTo	tsc.js:22482				
11 /0	75 %	469.2 ms	8.83 %	▶ objectTypeRelatedTo	tsc.js:22831				
	13 %	79.2 ms	1.49 %	▶ getSymbol	tsc.js:17855				
	35 %	570.9 ms	10.75 %	▶ <u>A</u> isRelatedTo	tsc.js:22590				
	29 %	1160.9 ms	21.86 %	► emi+Evarassian\A/arkar	tsc.js:43647				
	28 %	1165.9 ms	21.95 %	▶emi Not optimized: Optimized too many times	tsc.js:43434				
	25 %	66.5 ms	1.25 %	▶ reallyExit					
	24 %	1163.9 ms	21.92 %	▶ emitNodeList	tsc.js:44909				
	9 %	1163.6 ms	21.91 %	▶ emitNodeWithComments	tsc.js:41550				
)5%	628.8 ms	11.84 %	▶ checkTypeRelatedTo	tsc.js:22542				
)4 %	64.1 ms	1.21 %	▶addTypeToUnion	tsc.js:21702				
	95 %	51.0 ms	0.96 %	► <u>A</u> createMap	tsc.js:129				
	92 %	77.0 ms	145%	▶ iterateCommentRanges	tsc is:3203				

	Function	
06 %	(program)	
45 %	(garbage collector)	
.12 %	▶ resolveName	tso
90 %	▶ isSimpleTypeRelatedTo	tso
83 %	▶ objectTypeRelatedTo	tso
49 %	▶ getSymbol	tso
75 %		tsc
86 %	● emi+⊏vnrassion\A/orkor	tsc
95%	▶ emi Not optimized: Optimized too many times	tsc
25 %	▶ reallyExit	
92%	▶ emitNodeList	tsc
91%	▶ emitNodeWithComments	tso
84 %	▶ checkTypeRelatedTo	tso

JS is dynamically typed

Not statically typed (Like C++, Java, Rust).

```
var obj = {
     x: 1,
     y: 1
};
delete obj.x;
obj.z = 1;
```

Type information only available at runtime.

Just In Time (JIT) Compilation

Generate machine code during runtime, not **ahead of time** (AOT).

Property Access

```
function load(obj) {
  return obj.x;
}
```

- TypeError
- undefined
- prototype chain

9.1.8.1 OrdinaryGet (O, P, Receiver)

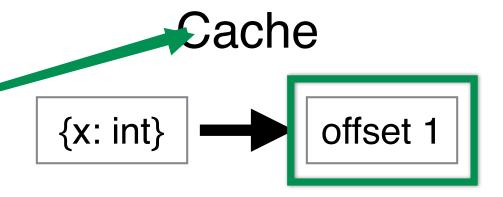
When the abstract operation OrdinaryGet is called with Object *O*, proper ECMAScript language value *Receiver*, the following steps are taken:

- 1. Assert: IsPropertyKey(*P*) is **true**.
- 2. Let *desc* be ? O.[[GetOwnProperty]](P).
- 3. If *desc* is **undefined**, then
 - a. Let *parent* be ? O.[[GetPrototypeOf]]().
 - b. If *parent* is **null**, return **undefined**.
 - c. Return ? parent.[[Get]](P, Receiver).
- 4. If IsDataDescriptor(desc) is true, return desc.[[Value]].
- 5. Assert: IsAccessorDescriptor(desc) is true.
- Let getter be desc.[[Get]].
- 7. If *getter* is **undefined**, return **undefined**.
- 8. Return ? Call(getter, Receiver).

EcmaScript specification

obj.x

```
function load(obj) {
    return obj.x;
}
```



```
load({x: 5}); ────
```

load({x: 17});

9.1.8.1 Oru ryGet (O, P, Receiver)

When the an act operation OrdinaryGet is called with Object *O*, property key *P*, and ECMAScript lange value *Receiver*, the following steps are taken:

- 1. Assert: IsProperty. (P) is true.
- 2. Let *desc* be ? O.[[GetO. Property]](P).
- 3. If desc is undefined, then
 - a. Let parent be ? O.[[GetPro. peOf]]().
 - b. If parent is null, return undefix
 - c. Return ? parent.[[Get]](P, Receiver).
- 4. If IsDataDescriptor(desc) is true, return desc. [ue]].
- 5. Assert: IsAccessorDescriptor(desc) is true.
- 6. Let getter be desc.[[Get]].
- 7. If getter is undefined, return undefined.
- 8. Return ? Call(getter, Receiver).

Inline Cache (IC)

```
function load(obj) {
    if(cond) {
        return obj.x;
    } else {
        return obj.x + 1;
    }
}
```

Shape of object = map = hidden class

Optimizing compiler

- Modern engines have optimizing compilers
- Basic compiler runs first and collects information, "hot functions" are then compiled by optimizing compiler

Optimization + IC = Speed

Optimized Machine Code

```
function load(obj) {
   return obj.x;
}
```

^{\$} d8 --allow-natives-syntax -trace-opt -print-opt-code -code-comments load-opt.js
[compiling method 0x9508e1f30c1 <JS Function load (SharedFunctionInfo 0xc3433e59a11)> using Crankshaft]
[optimizing 0x9508e1f30c1 <JS Function load (SharedFunctionInfo 0xc3433e59a11)> - took 5.019, 0.103,
0.089 ms]

```
;;; <@12,#7> context
32f7a584c2a
               488b45f8
                              REX.W movg rax, [rbp-0x8]
             10
             ;;; <@13,#7> gap
32f7a584c2e
                         REX.W movq [rbp-0x18],rax
             14 488945e8
             ;;; <@16,#11> ------ B2 -------
             ;;; <@17,#11> gap
32f7a584c32
                488bf0
                              REX.W movg rsi,rax
             18
             ;;; <@18,#13> stack-check
             21 493ba5100c0000 REX.W cmpq rsp,[r13+0xc10]
32f7a584c35
             28 7305
                               inc 35 (0x132f7a584c43)
32f7a584c3c
32f7a584c3e
             30
               e8bdd5f4ff
                              call StackCheck (0x132f7a4d2200) :: code: BUILTIN
             ;;; <@20,#13> lazy-pailout
             ;;; <@21,#13> gap
32f7a584c43
             35 488b4510 REX.W movq rax,[rbp+0x10]
             ;;; <@22,#15> check-non-smi
32f7a584c47
             39 a801
                              test at,0x1
32f7a584c49
             41
                0f8427000000
                              iz 86 (0x132f7a584c76)
             ;;; <@24,#16> check-maps
             47 49baf9afa8795†080000 REX.W movq r10,0x85f79a8aff9
32f7a584c4f
                                                                  ;; object: 0x85f79a8a
32f7a584c59
             57 4c3950ff REX.W cmpg [rax-0x1],r10
32f7a584c5d
             61 0f8518000000
                             inz 91 (0x132f7a584c7b)
             ;;; <@26,#17> load-named-rield
32f7a584c63
             67 8b401b
                            movi rax,[rax+0x1b]
             ;;; <@28,#21> smi-tag
32f7a584c66
             70 8bd8
                              movl rbx, rax
                               REX.W shlq rbx, 32
32f7a584c68
             72
               48c1e320
             ;;; <@29,#21> gap
32f7a584c6c
             76 488bc3
                              REX.W movq rax,rbx
             ;;; <@30,#19> return
32f7a584c6f
                              REX.W mova rsp.rbp
             79 488be5
           Jump table
  call 0x3a9097b8400a
  call 0x3a9097b84014
                                            deoptimization bailout 2
le.
```

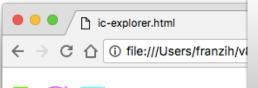
IC States

- Uninitialized
- Monomorphic: 1 map
- Polymorphic: 2-4 map
- Megamorphic: more than 4 map

```
;;; <@12,#7> context
32f7a584c2a
             10
                488b45f8
                               REX.W movg rax, [rbp-0x8]
             ;;; <@13,#7> gap
32f7a584c2e
                          REX.W movq [rbp-0x18],rax
             14 488945e8
             ;;; <@16,#11> ------ B2 -------
             ;;; <@17,#11> gap
32f7a584c32
                 488bf0
                               REX.W movg rsi,rax
             18
             ;;; <@18,#13> stack-check
             21 493ba5100c0000 REX.W cmpq rsp,[r13+0xc10]
32f7a584c35
             28 7305
                               jnc 35 (0x132f7a584c43)
32f7a584c3c
32f7a584c3e
             30
                 e8bdd5f4ff
                               call StackCheck (0x132f7a4d2200) :: code: BUILTIN
             ;;; <@20,#13> lazy-bailout
             ;;; <@21,#13> gap
32f7a584c43
             35 488b4510
                               REX.W movq rax,[rbp+0x10]
             ;;; <@22,#15> check-non-smi
32f7a584c47
             39 a801
                               test al,0x1
                 0f8427000000
32f7a584c49
             41
                               iz 86 (0x132f7a584c76)
             ;;; <@24,#16> check-maps
                                                          1 map in IC
                                                                                 5f79a8a
32f7a584c4f
             47 49baf9afa8795f080000 REX.W movg r10,0x8
32f7a584c59
             57 4c3950ff
                               REX.W cmpq [rax-0x1],r10
             61
                               inz 91 (0x132f7a584c7b)
32f7a584c5d
                 0f8518000000
             ;;; <@26,#17> load-named-field
32f7a584c63
                 8b401b
                               movl rax, [rax+0x1b]
             67
             ;;; <@28,#21> smi-tag
32f7a584c66
             70 8bd8
                               movl rbx, rax
                 48c1e320
                               REX.W shlq rbx, 32
32f7a584c68
             72
             ;;; <@29,#21> gap
32f7a584c6c
                 488bc3
                               REX.W movq rax,rbx
             76
             ;;; <@30,#19> return
32f7a584c6f
             79 488be5
                               REX.W movg rsp,rbp
32f7a584c72
             82
                5d
                               pop rbp
                 c21000
             83
                               ret 0x10
32f7a584c73
                 ----- Jump table -----
             ;;;
             86 e88ff3d7ff call 0x132f7a30400a ;; deoptimization bailout 1
32f7a584c76
32f7a584c7b
             91 e894f3d7ff
                               call 0x132f7a304014 ;; deoptimization bailout 2
             ;;; Safepoint table.
```

```
--- Optimized code ---
optimization id = 0
                                          -js-flags="-print-opt-code
source position = 15
kind = OPTIMIZED_FUNCTION
                                                             code-comments"
name = load
stack_slots = 5
compiler = crankshaft
Instructions (size = 163)
0x2c845eb04d80
                   55
                                 push rbp
0x2c845eb04d81
                 1 4889e5
                                 REX.W movg rbp,rsp
0x2c845eb04d84
                    56
                                 push rsi
0x2c845eb04d85
                   57
                                 push rdi
                   4883ec08
0x2c845eb04d86
                                 REX.W suba rsp.0x8
                10 488b45f8
                                 REX.W movg rax,[rbp-0x8]
0x2c845eb04d8a
0x2c845eb04d8e
                14 488945e8
                                 REX.W movq [rbp-0x18], rax
0x2c845eb04d92
                18 488bf0
                                 REX.W movg rsi,rax
0x2c845eb04d95
                21 493ba5100c0000 REX.W cmpq rsp,[r13+0xc10]
                28 7305
0x2c845eb04d9c
                                 inc 35 (0x2c845eb04da3)
                30 e85dd4f4ff
                                 call StackCheck (0x2c845ea52200)
0x2c845eb04d9e
                                                                   ;; code: BUILTIN
0x2c845eb04da3
                35 488b4510
                                 REX.W movg rax, [rbp+0x10]
0x2c845eb04da7
                39 a801
                                 test al.0x1
0x2c845eb04da9
                41 0f8457000000
                                 jz 134 (0x2c845eb04e06)
                47 49baf9af8034610e0000 REX.W movg r10,0xe613480aff9 4;; object: 0xe
0x2c845eb04daf
0x2c845eb04db9
                57 4c3950ff
                                 REX.W cmpg [rax-0x1],r10
0x2c845eb04dbd
                61 7434
                                 iz 115 (0x2c845eb04df3)
                63 49ba01b18054510e0000 REX.W movg r10,0xe613480b101 ;; >bjed
0x2c845eb04dbf
                                                                               4 maps in IC
                73 4c395vff
0x2c845eb04dc9
                                 REX.W cmpq [rax-0x1],r10
0x2c845eb04dcd
                77 7424
                                 iz 115 (0x2c845eb04df3)
0x2c845eb04dcf
                79 49ba59b18034610e0000 REX.W movg r10.0xe613480b159 :; object
0x2c845eb04dd9
                89 4c3950ff
                                 REX.W cmpg [rax-0x1].r10
0x2c845eb04ddd
                93 7414
                                 iz 115 (0x2c845eb04df3)
                95 49bab1b18034610e0000 REX.W movq r10,0xe613480b1b1 ;; object: 0xe6134oo
0x2c845eb04ddf
                                                                                                         LEMENTS)>
               105 4c3950ff
                                 REX.W cmpg [rax-0x1],r10
0x2c845eb04de9
                                 inz 139 (0x2c845eb04e0b)
0x2c845eb04ded
               109 0f8518000000
0x2c845eb04df3
               115
                   8b401b
                                 movl rax.[rax+0x1b]
                   8bd8
0x2c845eb04d16
               118
                                 movl rbx.rax
0x2c845eb04df8
               120
                   48c1e32
                                 REX.W shla rbx. 32
0x2c845eb04dfc
                   488bc3
               124
                   488be
0x2c845eb04dff
0x2c845eb04e02
               130
                   5d
                                             deoptimization bailout 1
0x2c845eb04e03
               131 c21000
               134
                    e8fff1
0x2c845eb04e06
                                             deoptimization bailout 2
               139
0x2c845eb04e0
                   e804f2
Source positions:
```

pc offset position



ICE

Your IC-Explorer.

Usage

Run your script with --trace_ic and upload on this page: /path/to/d8 --trace_ic your_script.js > trace.txt

(1->P)

Data

Choose File trace.txt

trace entries: 109620

Result

Group-Key: state \$

details 3.58% 2600

 details
 57.51% 41727 (N->N)

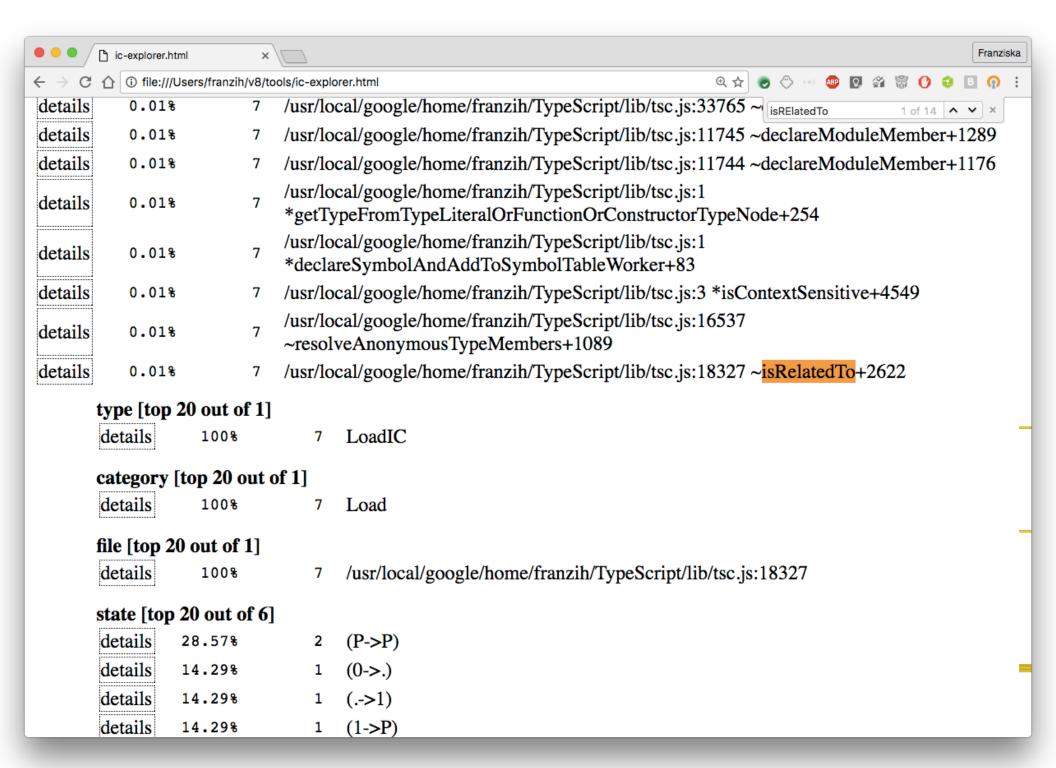
 details
 16.06% 11655 (0->.)

 details
 7.95% 5769 (.->1)

 details
 4.44% 3220 (P->P)

 details
 3.88% 2817 ((UNINITIALIZED+UNINITIALIZED=UNINITIALIZED)->(SMI+SM

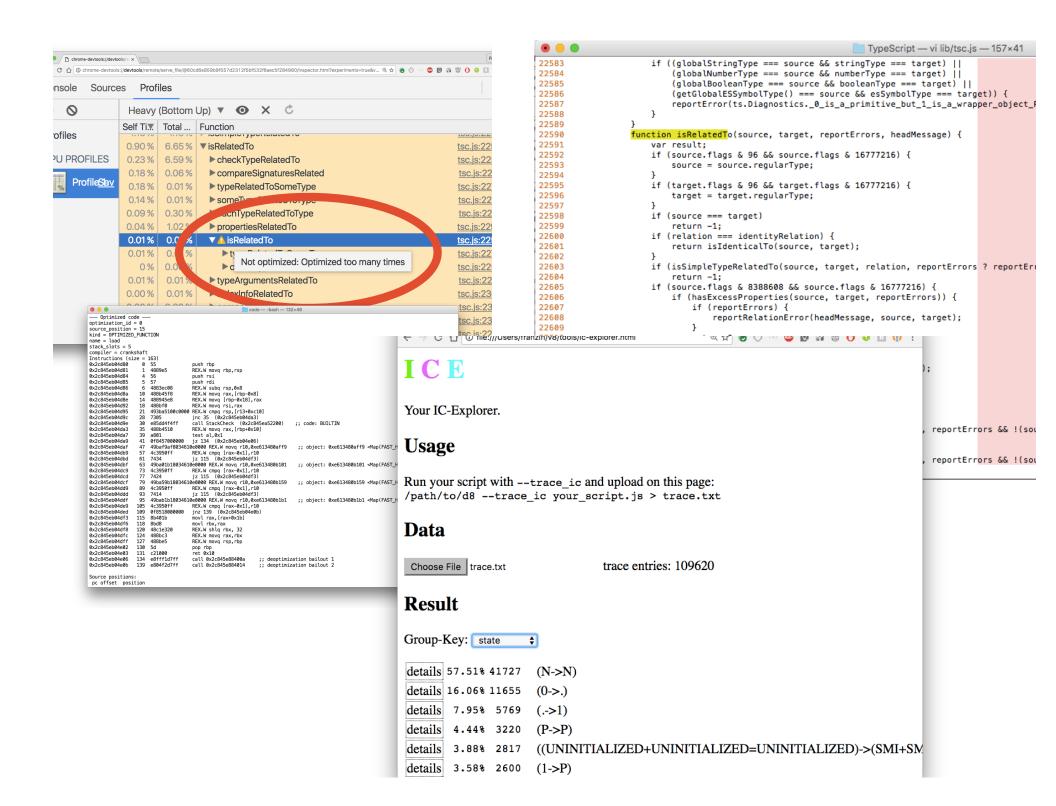
0 Uninitialized1 MonomorphicP PolymorphicN Megamorphic



--trace-opt -trace-deopt

```
$ node --trace-opt -trace-deopt load-opt.js
[compiling method 0x1b9f780f3139 <JS Function
load (SharedFunctionInfo 0x3697a6859ad1)> using
Crankshaft]
[optimizing 0x1b9f780f3139 <JS Function load
(SharedFunctionInfo 0x3697a6859ad1)> - took
0.910. 0.052, 0.058 ms]
[evicting entry from optimizing code map (notify
deoptimized) for 0x3697a6859ad1
<SharedFunctionInfo load>]
```

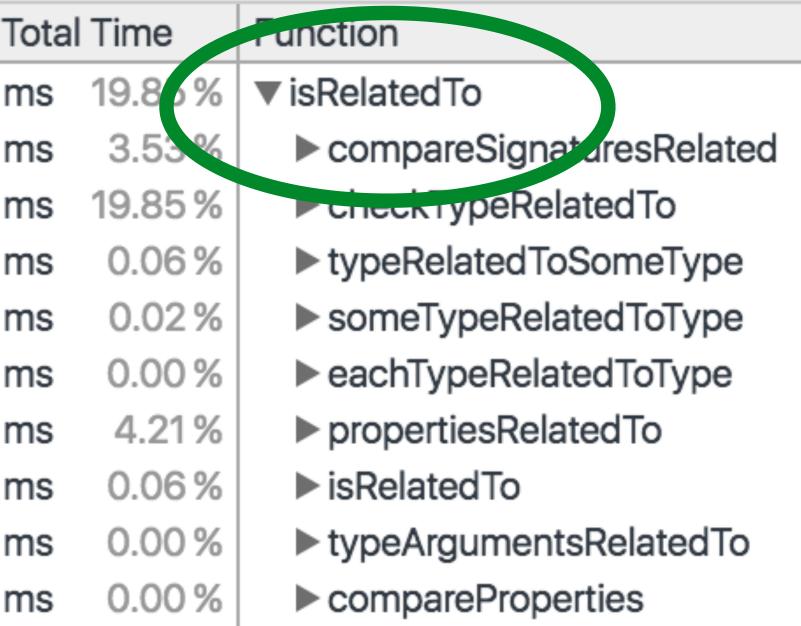
	Function				
06 %	(program)				
45 %	(garbage collector)				
.12 %	▶resolveName				
90 %	▶ isSimpleTypeRelatedTo	tso			
83 %	objectTypeRelatedTo	tso			
49 %	▶ getSymbol	tso			
75 %	▶ △ isRelatedTo	tsc			
86%	▶emi+⊏vnrassion\A/orkor	160			
95%	▶ emi Not optimized: Optimized too many times	tsc			
25 %	▶ reallyExit				
92%	▶emitNedeList	tsc			
91%	▶ emitNodeWithComments	tso			
84%	▶ checkTypeRelatedTo	tso			











. aachDranartyDalatadTa

Be careful with optimizations!

- Don't "optimize" unless you must
- Measure first

Be careful with optimizations!

- V8 internals change
- Different in other engines