



## \* Program 13 : Login

1. Create new Document : File -> New
2. Select Text tool from tools and write username and password with static properties.
3. Give instance name ~~un~~"uncme" for username
4. "pass" for password
5. Make two blank text boxes with input text property
6. Create one rectangle using rectangle tool.
7. Right click on that and go convert to symbol.
8. Convert it to button
9. Add text "Enter" on the button
10. Below Enter button make big blank text box using text tools for displaying login message.
11. Keep Dynamic Text property.
12. Give instance name "ans"



13. Right click on button and go to actions  
write this code inside actions.

```
onCrelease ) {  
    if (uname.text == "admin" &&  
        pass.text == "admin")  
    {  
        ans.text = "Login Success";  
    }  
    else  
    {  
        ans.text = "Not Success";  
    }  
}
```

14. To run, Press Ctrl + Enter