

5.Introduction to pipes and related system calls for pipe management.

Write a program to create a pipe and send “Hello” message.

Introduction to Pipes: Pipes are one of the simplest forms of interprocess communication (IPC) in Unix-like systems. They allow data to flow from one process to another. Here are the key concepts:

1. Pipe Characteristics:

- Unidirectional flow (one-way communication)
- FIFO (First In, First Out) order
- Works between related processes (parent-child)

2. Important System Calls:

- `pipe()`: Creates a new pipe
- `read()`: Reads data from the pipe
- `write()`: Writes data to the pipe
- `close()`: Closes pipe endpoints

3. File Descriptors:

- `pipe[0]`: Read end of pipe
- `pipe[1]`: Write end of pipe

Let's break down how this program works:

1. `pipe(pipefd)` creates a new pipe and stores file descriptors in the array:

- `pipefd[0]` is for reading
- `pipefd[1]` is for writing

2. `write()` sends data to the pipe:

- First argument: write end of pipe (`pipefd[1]`)
- Second argument: data to write
- Third argument: number of bytes to write

3. `read()` retrieves data from the pipe:

- First argument: read end of pipe (`pipefd[0]`)
- Second argument: buffer to store data

- Third argument: maximum number of bytes to read
4. close() is called on both ends when we're done

To compile and run the program:

I'll guide you through running this pipe program in Kali Linux step by step.

1. First, open Terminal in Kali Linux:

- Click on the terminal icon, or
- Press Ctrl + Alt + T

2. Create the program file:

➡ *(editor) nano pipe program.c*

```
#include <stdio.h>

#include <stdlib.h>

#include <unistd.h>

#include <string.h>

int main()

{

    int pipefd[2];

    char buffer[20];

    const char *message = "Hello";

    if (pipe(pipefd) == -1)

    {

        perror("pipe");

        exit(EXIT_FAILURE);

    }

    printf("Writing message to pipe...\n");

    write(pipefd[1], message, strlen(message) + 1);

    printf("Reading message from pipe...\n");
```

```
read(pipefd[0], buffer, sizeof(buffer));
printf("Received message: %s\n", buffer);
close(pipefd[0]);
close(pipefd[1]);
return 0;
}
```

Save the file:

Quick save:ctrl+s

Compile the program:

```
gcc pipe_program.c -o pipe_program
```

Run the program:

```
./pipe_program
```

Troubleshooting:

If gcc is not installed

```
sudo apt-get update sudo apt-get install gcc...
```

If you get "Permission denied"

```
sudo chmod 755 pipe_program
```

The program should now run and show the output we discussed earlier:

Writing message to pipe...

Reading message from pipe...

Received message: Hello

I'll show you how to save the program in nano editor in Kali Linux:

1. When you're in the nano editor, to save the file:
 - Press Ctrl + X (or ^X as shown at the bottom of nano)
 - You'll see: "Save modified buffer?"
 - Press Y for yes

- Press Enter to confirm the filename

Alternative methods to save in nano:

- Ctrl + O then Enter (This saves without exiting)
- Ctrl + S (Quick save)

Quick nano editor commands reference:

Ctrl + X : Exit (will prompt to save)

Ctrl + O : Save without exiting

Ctrl + S : Quick save

Ctrl + C : Show current cursor position

Remember:

- The ^ symbol in nano's bottom menu means Ctrl
- After saving, you can verify the file exists by typing:

ls pipe_program.c

- To check the content of your saved file:

cat pipe_program.c