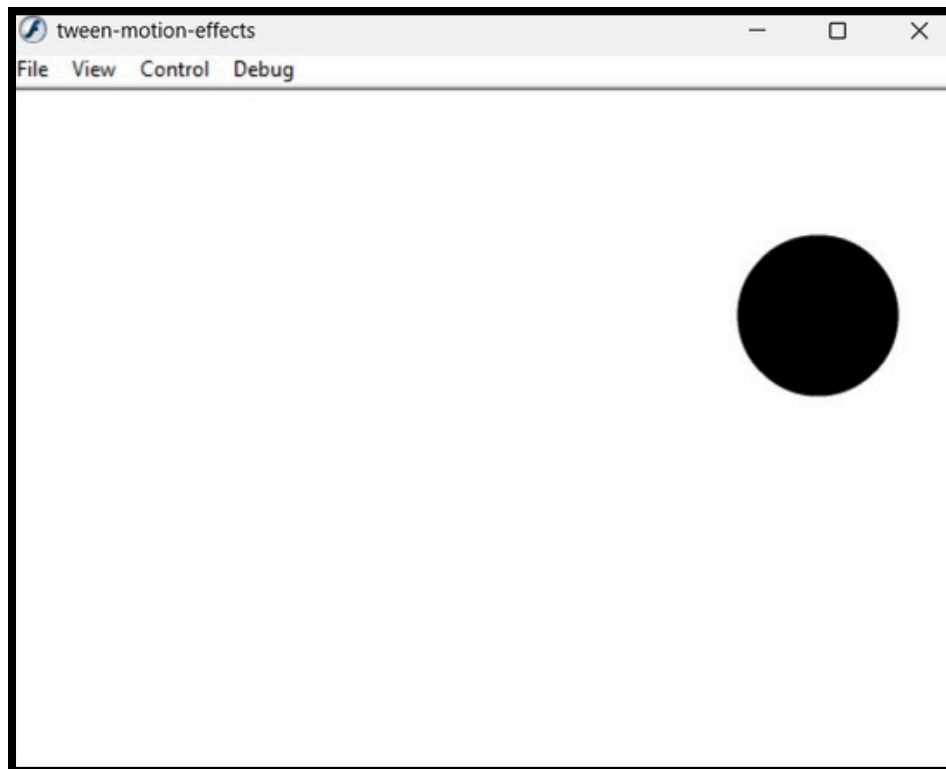
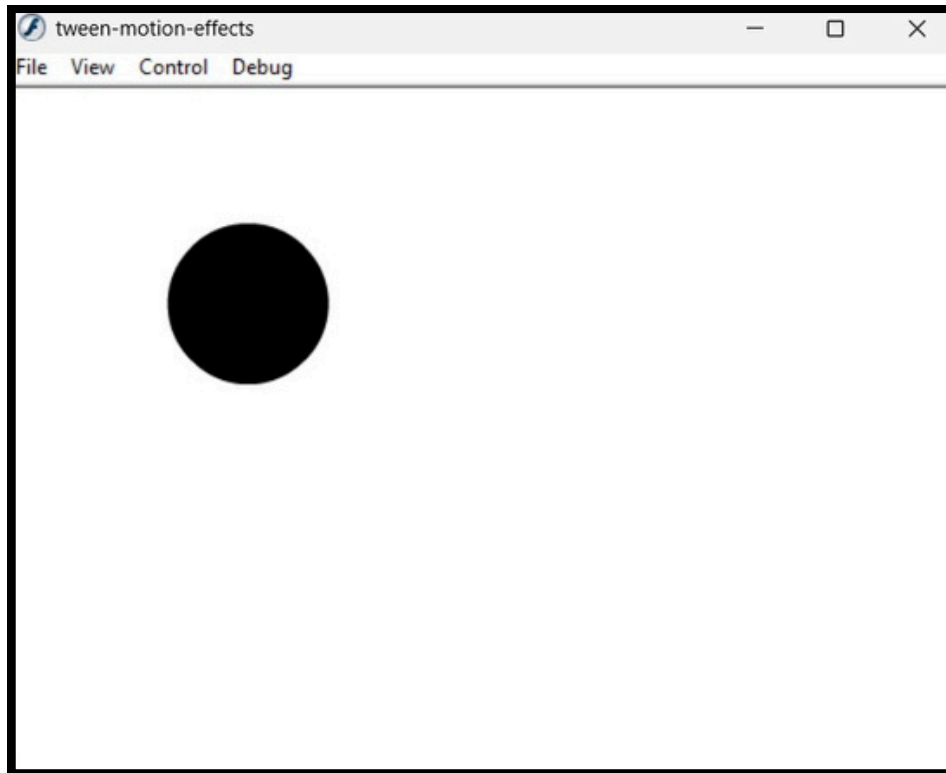
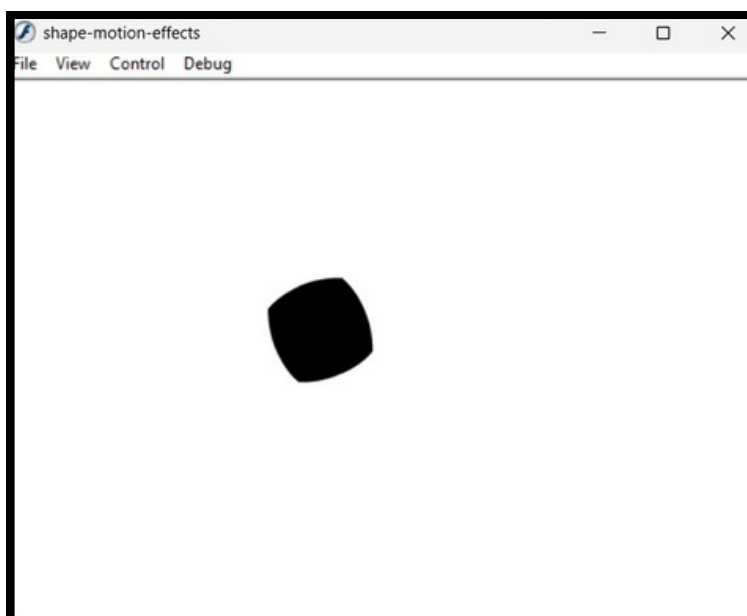
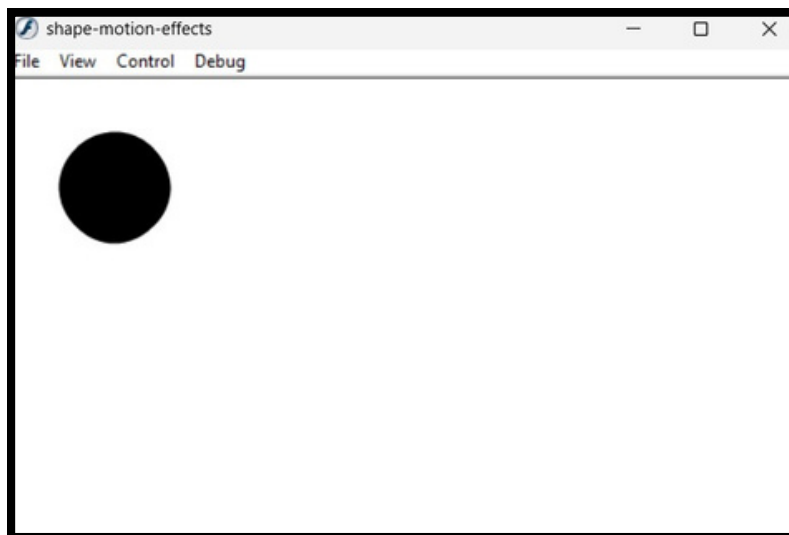


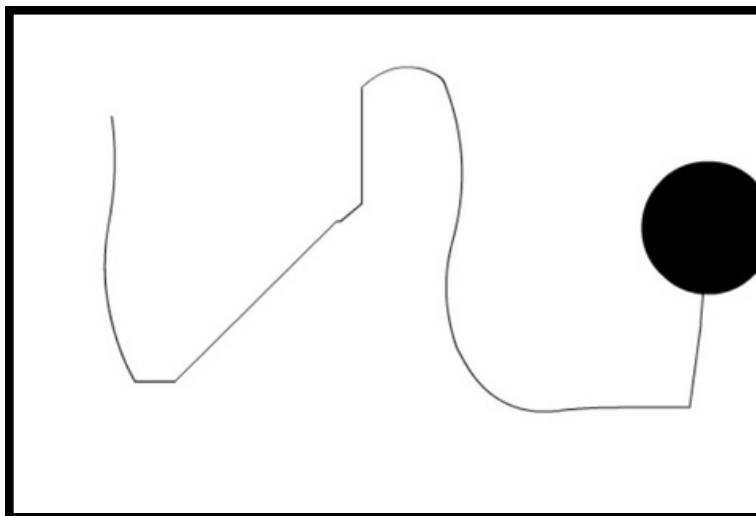
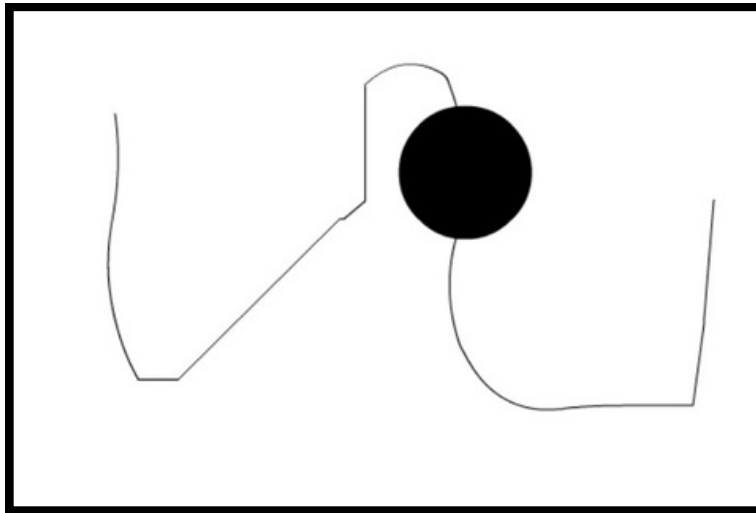
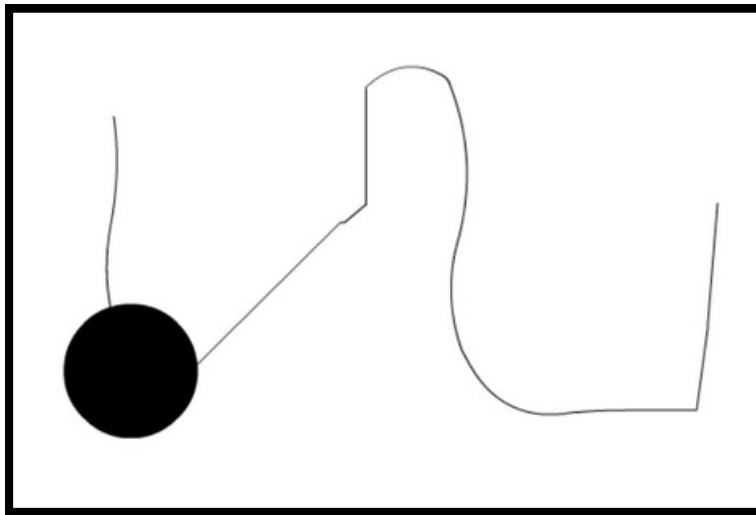
# tween Motion



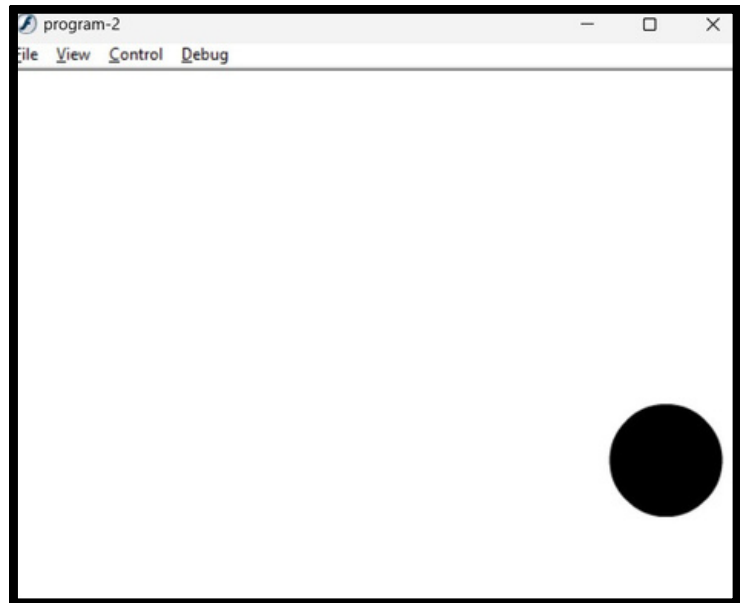
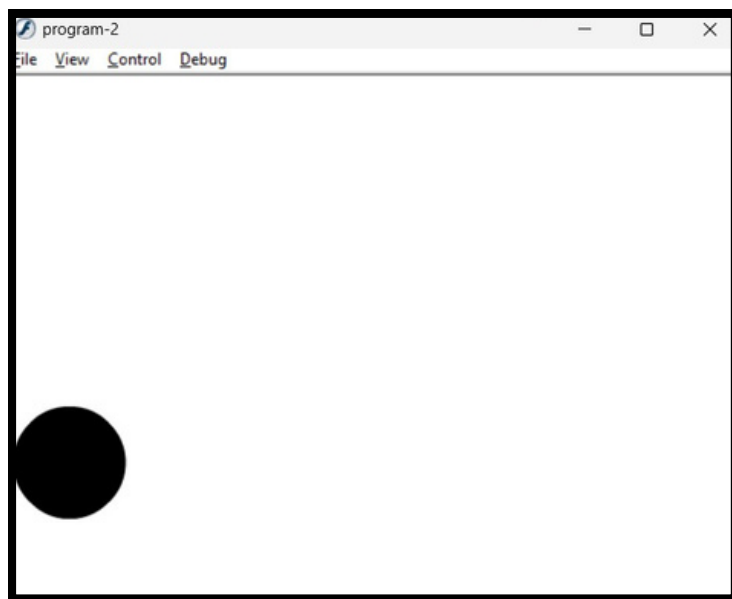
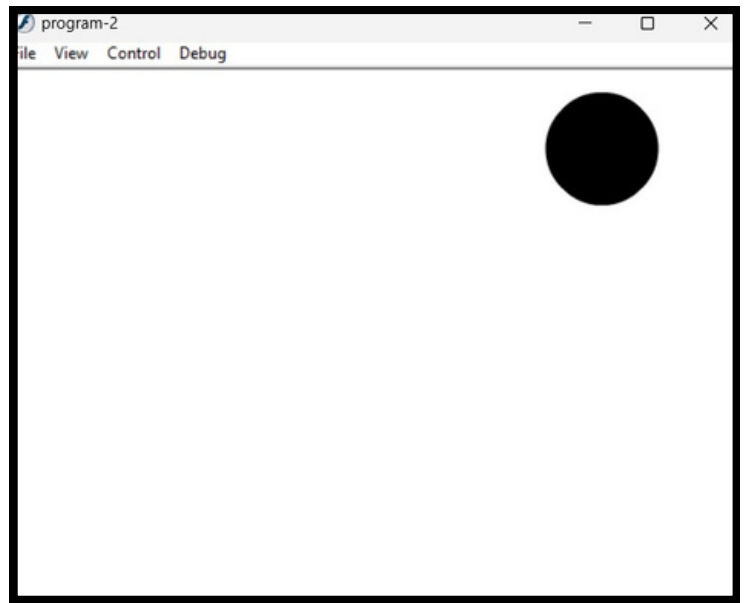
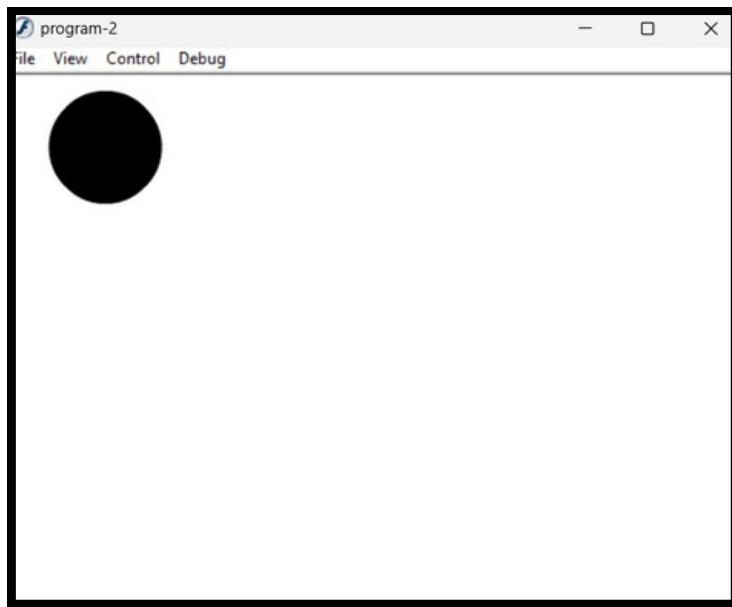
# shape motion



guided path



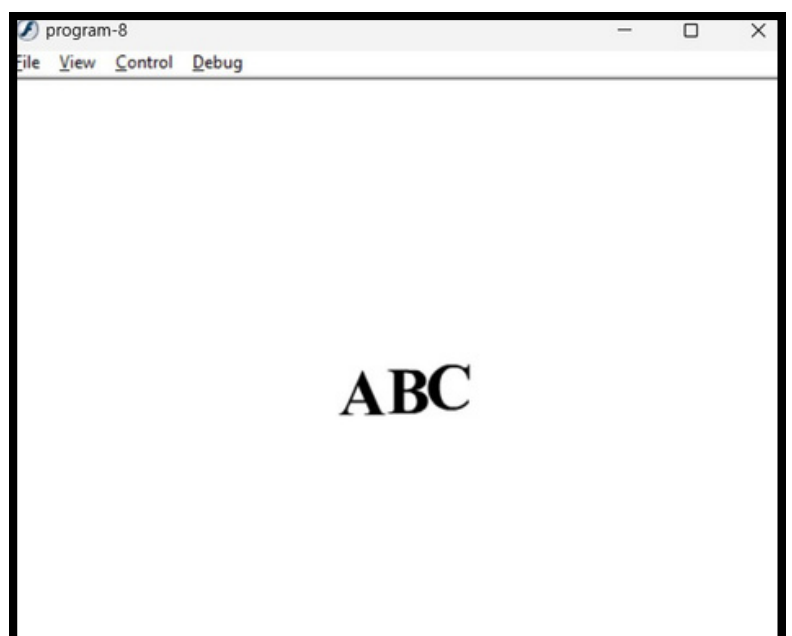
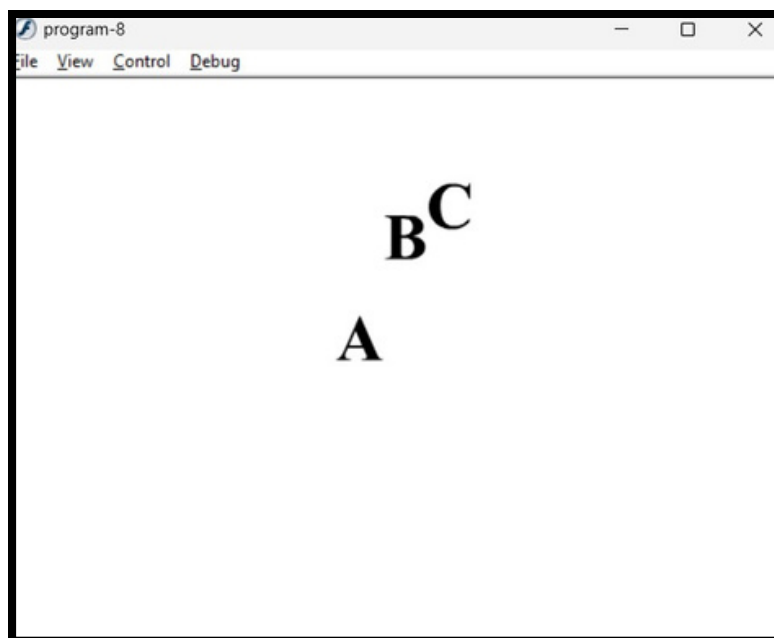
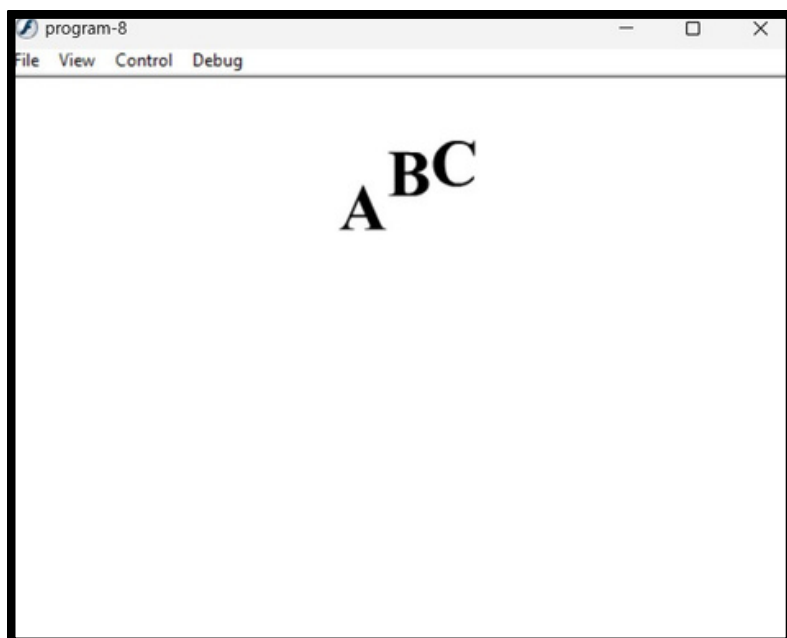
# move circle around stage



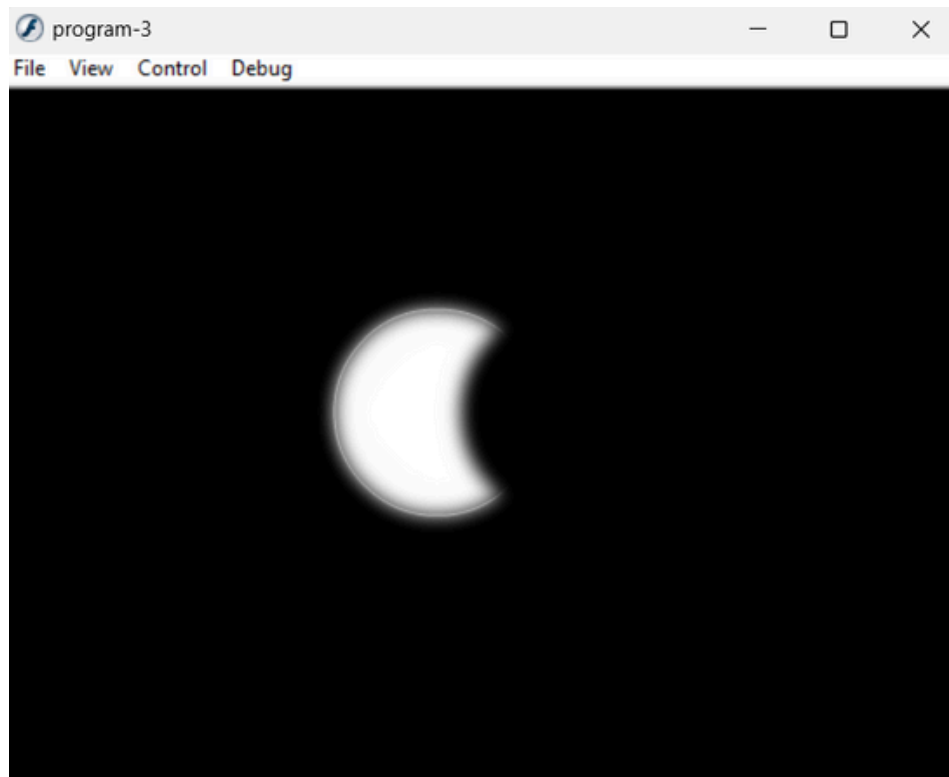
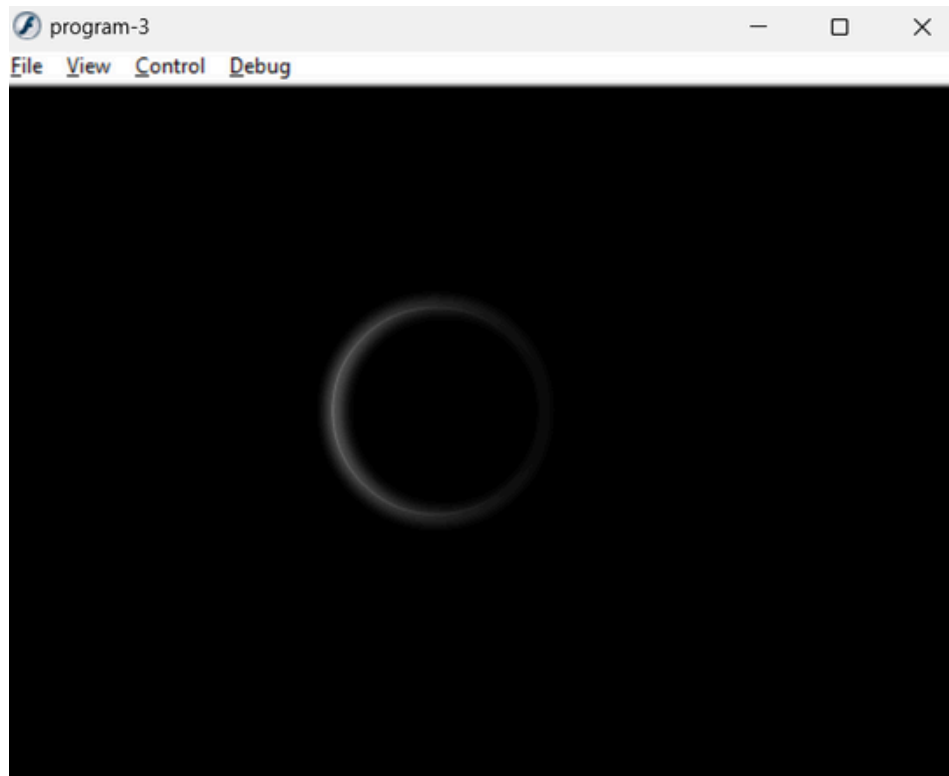
# shape motion



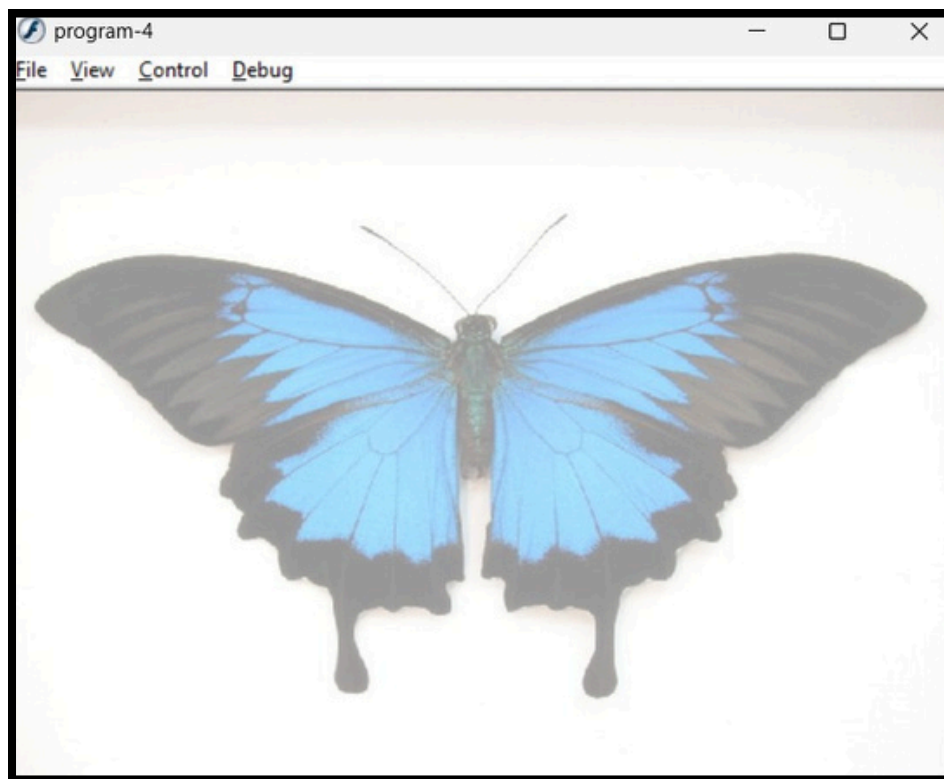
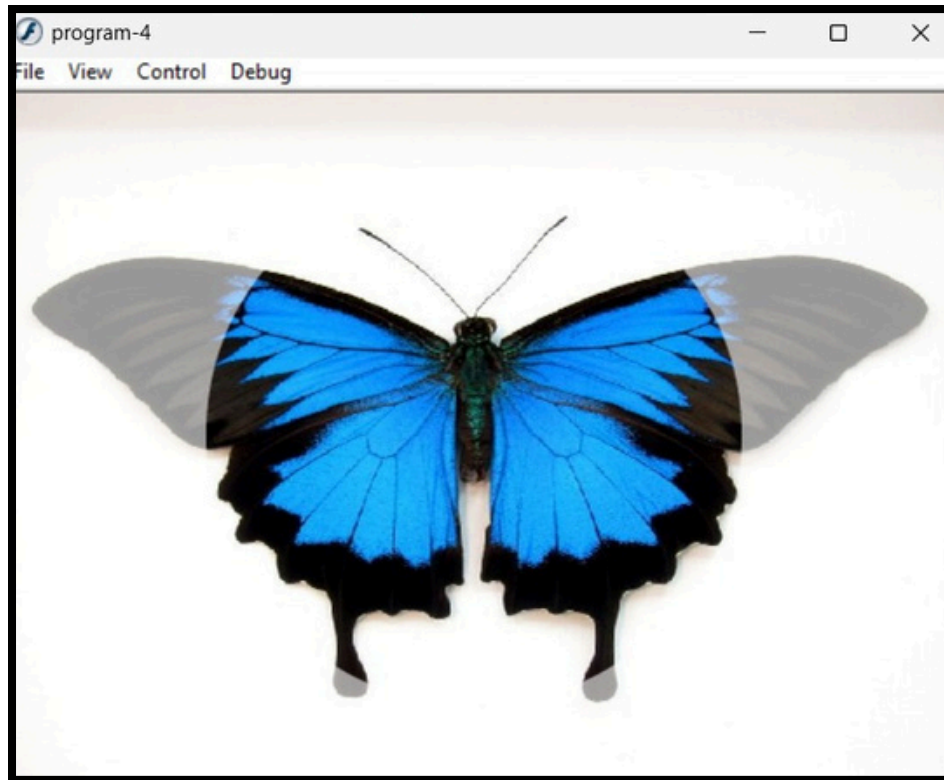
# character dropping



# growing Moon

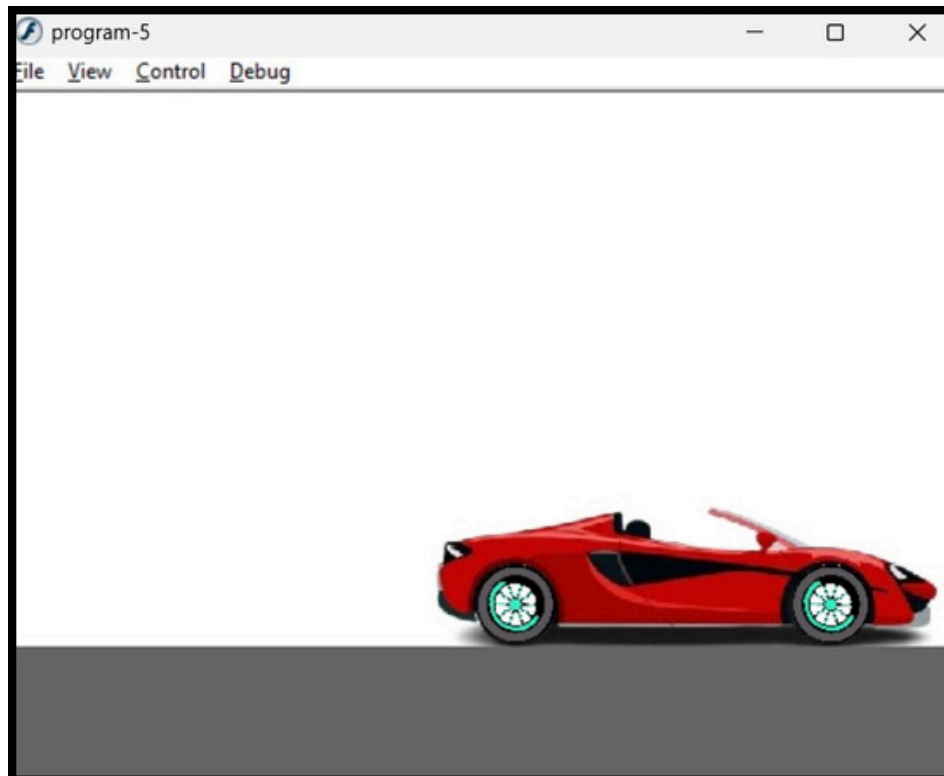
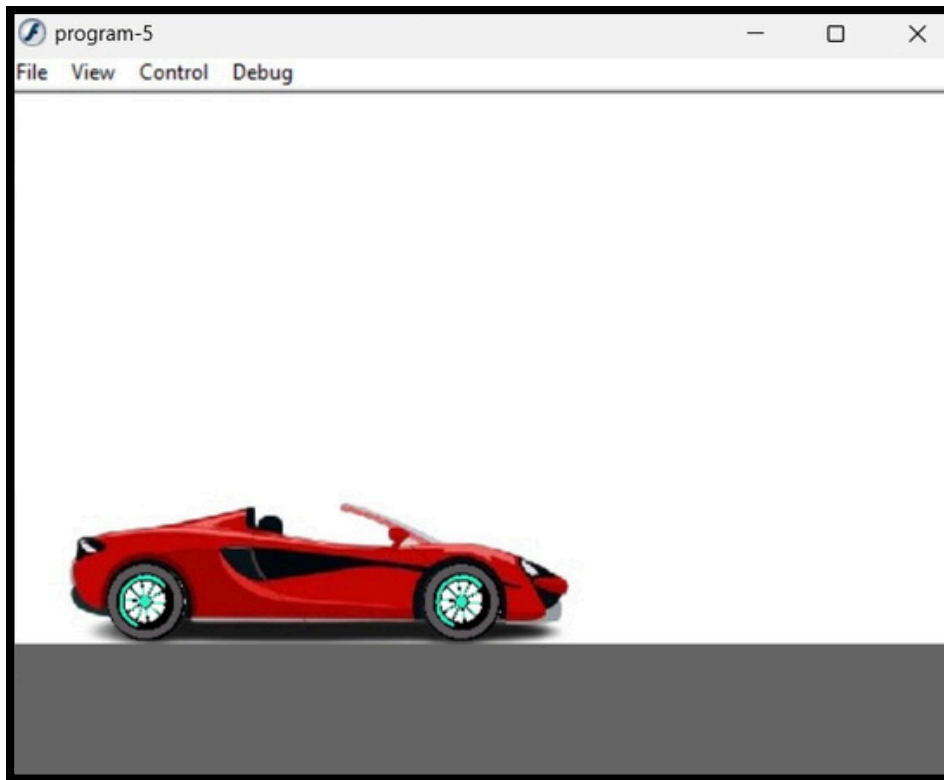


# Mask effect

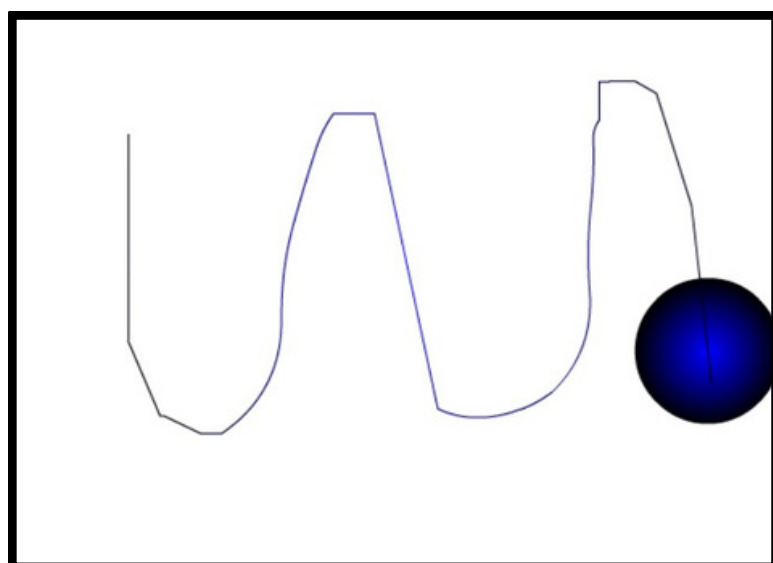
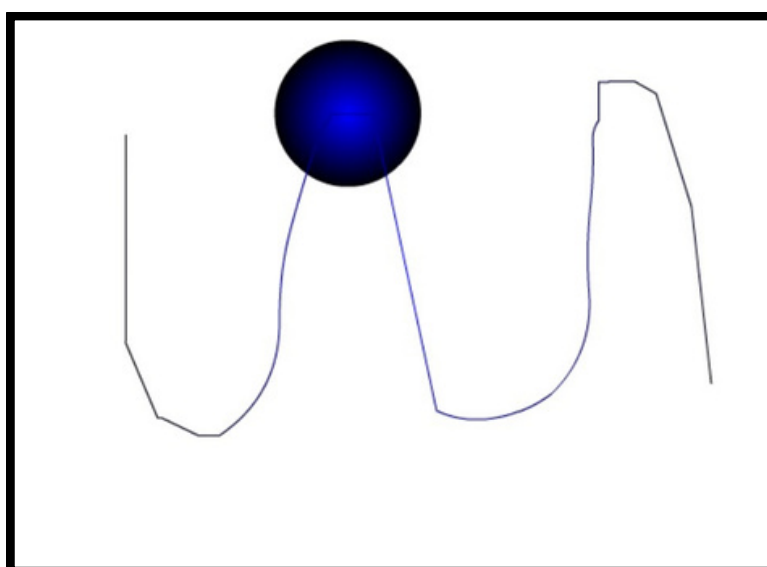
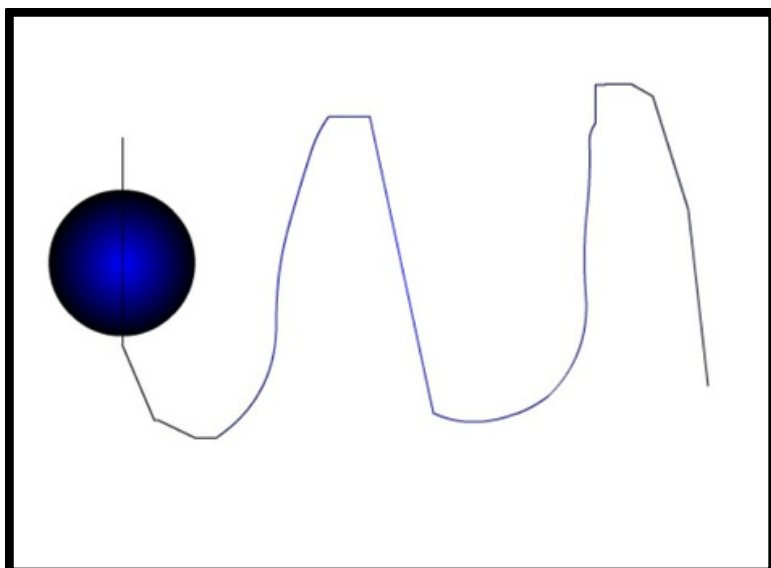




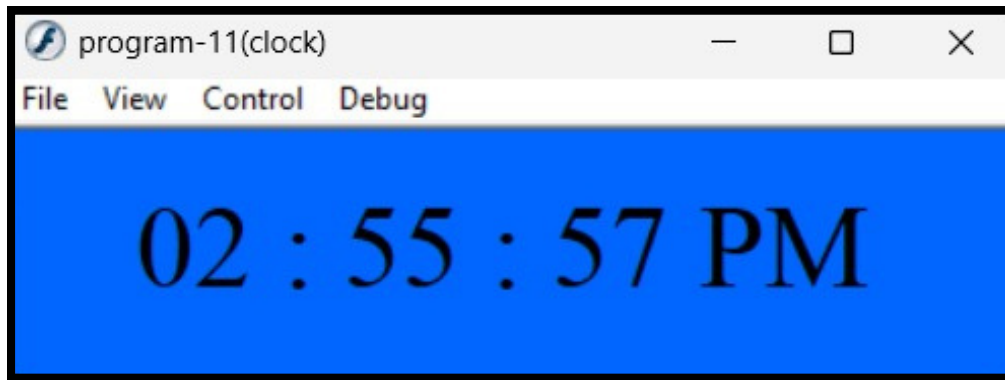
Car is running



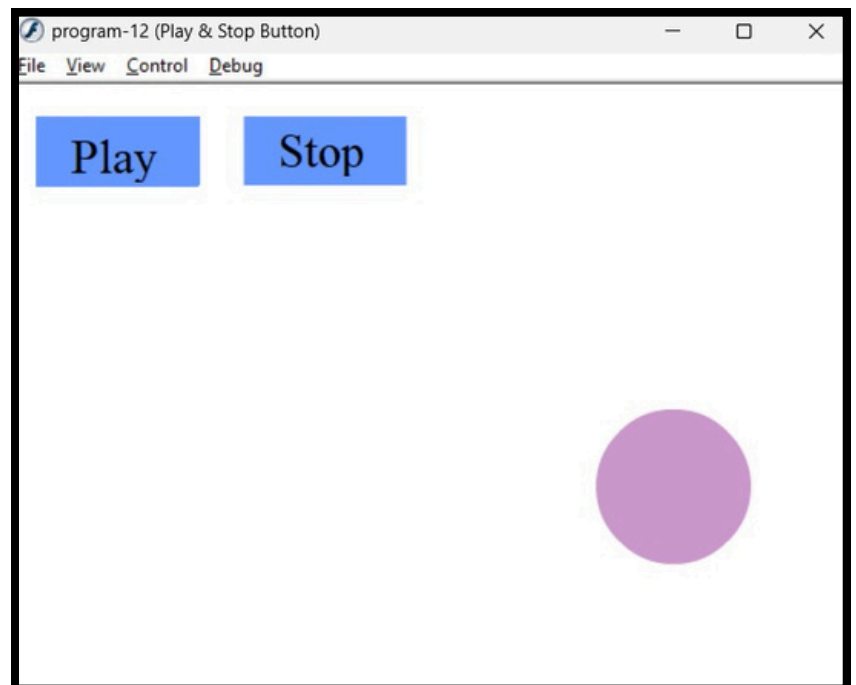
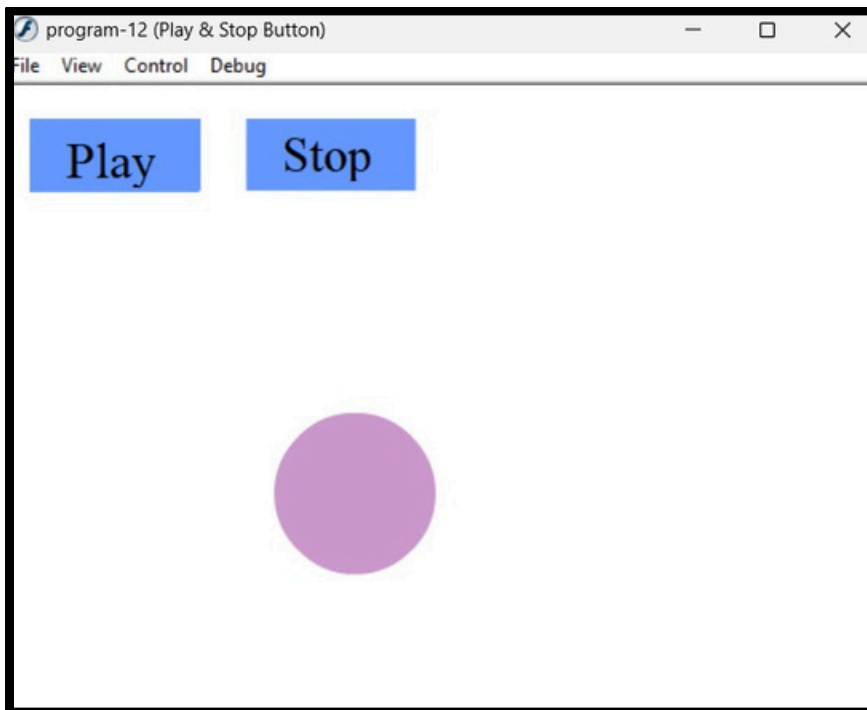
move ball on specific path



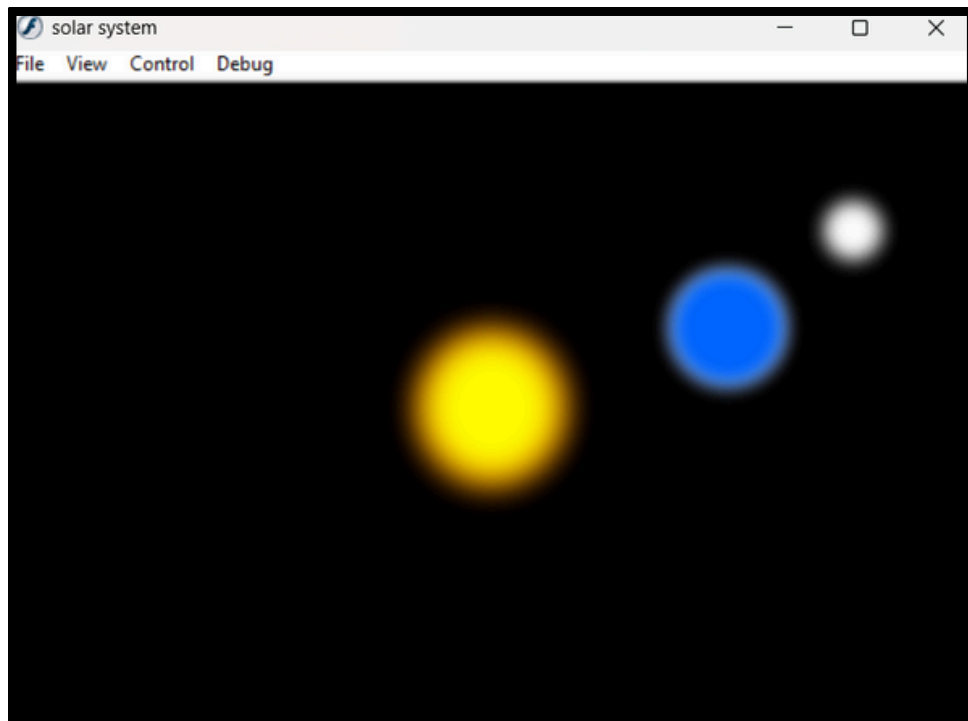
# digital clock



# play stop button



# Practical 6



# Practical 10

