

Practical 5 Introduction to pipes and related system calls for pipe management. Write a program to create a pipe and send "Hello" message.

-> Introduction to pipes :- Pipes are one of the simplest forms of interprocess communication in ~~Unix~~ Unix-like systems. They allow data to flow from one process to another. Here are the key concepts:

### 1. Pipe Characteristics:

- Unidirectional flow (one-way communication)
- FIFO (First In, First Out) order
- Works between related processes (parent-child)

### 2. Important System Calls:

- `pipe()`: Creates a new pipe
- `read()`: Reads data from the pipe.
- `write()`: Writes data to the pipe.
- `close()`: Closes pipe endpoints

### 3. File Descriptors:

- `pipe[0]`: Read end of pipe
- `pipe[1]`: Write end of pipe

Let's break down how this program works:





1. pipe (pipefd) creates a new pipe and stores file descriptors in the array:

- pipefd[0] is for reading
- pipefd[1] is for writing

2. write() sends data to the pipe:

- First argument: write end of pipe (pipefd[1])
- Second argument: data to write
- Third argument: number of bytes to write

3. read() retrieves data from the pipe:

- First argument: read end of pipe (pipefd[0])
- Second argument: buffer to store data
- Third argument: maximum number of bytes to read.

4. close() is called on both ends when we're done

\* To compile and run the program:

1] First, open Terminal in Kali Linux:

- Click on the terminal icon, or
- Press Ctrl + Alt + T

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2] Create the program file :

```
$ nano pipe_program.c
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <unistd.h>
```

```
#include <string.h>
```

```
int main () {
```

```
    int pipefd[2];
```

```
    char buffer[20];
```

```
    const char *message = "Hello";
```

```
    if (pipe(pipefd) == -1)
```

```
    {
```

```
        perror("pipe");
```

```
        exit(EXIT_FAILURE);
```

```
    }
```

```
    printf("Writing message to pipe...\n");
```

```
    write(pipefd[1], message, strlen(message) + 1);
```

```
    printf("Reading message from pipe...\n");
```

```
    read(pipefd[0], buffer, sizeof(buffer));
```

```
    printf("Received message: %s\n", buffer);
```

```
    close(pipefd[0]);
```

```
    close(pipefd[1]);
```

```
    return 0;
```

```
}
```

\* Save the file:





Compile the program:

```
gcc pipe-program.c -o pipe-program
```

Run the program:

• ./pipe-program

\* In Kali Linux:

- Press Ctrl + X
- You'll see: "Save modified buffer?"
- Press Y for yes
- Press Enter to confirm the filename.

-> After saving, you can verify the file exists by typing:

```
ls pipe-program.c
```

-> To check the content of your saved file:

```
cat pipe-program.c
```

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