Nathan Binkley

Software Developer
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Professional Summary

Engaged and experienced Computer scientist with 4+ years of experience. Seeking to gain more experience and expertise in software development from prior experience on personal projects

Education

Clemson University   Expected Graduation Dec 2021

- Joined Clemson University Virtual Reality club as an officer for Community Engagement
- Head of Virtual Reality Development team
- Joined CUhackit in the HackerXP team
- Mentored in HelloWorld Hackathon
- Favorite Class: Data Structures and Algorithms

Winthrop University   2017-2018

- Favorite Class: Intro to C++ II
- Created a Text-based adventure game with C++
- Participated in the Queen City Hackathon
- Clubs: Joined Financial Planning and Investment Club

Experience

Jimmy Johns | 401 A Butler Rd, Mauldin, SC   February 2017 – August 2018

Responsible for delivering product effectively and efficiently

Effectively worked and communicated with a team

Learned about specific customers and delivery zones in my area

Skills

- Computer Programming (C++, Java, Python, HTML, CSS)
- Web Platform Development
- Hardware Documentation
- Program Design
- GUI design and implementation in HTML

Hackathons

- First Annual Queen City Hackathon for Data Science at Red Ventures in Indian Land SC   [2017]
- First Annual Hello World Hackathon for freshman at Clemson University as a Mentor   [2018]
- CUhackit as organizer in Production and Hacker Experience   [2019]

Personal Projects

- Created a website for a future teacher   [2018]
- Created a website for an artist to put pictures from Instagram to external address   Ongoing
- Various games with Python and Pygame   Ongoing
- Created and managed a website in for the JLMann Patriot Players   [2016]