

# AYUSH KUMAR

+919311543606 | [meetayushraiput8765@gmail.com](mailto:meetayushraiput8765@gmail.com) | [LinkedIn](#)

## PROJECTS

### E-commerce Website (["Link"](#))

- Developed a full-stack E-commerce website using Javascript enabling users to purchase, and view products on various topics.
- Implementation: The website employs a clean layout with clearly defined sections, including a navigation bar, hero banners, product showcases, and call-to-action buttons (e.g., "Shop Now", "Sign Up"). It also uses responsive design principles to ensure accessibility across various devices (desktop, mobile).
- The website has sections for contact information, social media links, and a newsletter sign-up form. These elements help maintain ongoing communication with customers and provide necessary support.
- Technologies Used: Html, Css, Javascript, and Bootstrap Framework.

### Bubble Game Website (["Link"](#))

- The Bubble Game is an interactive web-based game designed for entertainment and engagement. The game involves hitting bubbles within a specified time limit to achieve the highest possible score. The user interface includes elements for tracking hits, time remaining, and the current score.

#### User Interface and Experience

- **Header Section:** The game is titled "Bubble Game," indicating a playful and engaging experience.
- **Game Panel:** The main game interface is structured with a clear and intuitive layout.
  1. **Hit Counter:** Displays the number of successful hits made by the player.
  2. **Timer:** Shows the remaining time for the current game session, starting at 30 seconds.
  3. **Score Counter:** Keeps track of the player's score, which starts at 0.

### Maze Application (["Link"](#))

- The "Play-Maze" is a web-based maze game designed to provide an engaging and challenging experience for users of all ages. The primary objective is to navigate through a maze using arrow keys to move a key icon towards a house icon, representing the end goal. The game includes various difficulty levels and tracks the number of moves made to complete the maze.

#### User Interface and Experience

- **Header Section:** The game is titled "Play-Maze," which sets the theme and context for the user.
- **Message Container:** Displays congratulatory messages upon completing the maze, including the number of moves taken.
- **Menu Section:** Allows users to select the difficulty level and start the maze.
- **Difficulty Selector:** Options range from "Easy" to "Extreme," affecting the complexity of the maze.
- **Start Button:** Initiates the maze based on the selected difficulty.

## EDUCATION

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PDM University

2019 - 2020

12<sup>th</sup> (Central Board of Secondary Education.)

kamal institute of higher education and advance technology

2020 - 2023

Bachelor of Business Administration. (BBA) - CGPA: 8.0

## SKILLS

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**Programming Languages:** JavaScript, Reactjs, jQuery, HTML, CSS, Nodejs.

**Responsive Design:** CSS Grid, Flexbox

**UI Frameworks:** Material-UI, Bootstrap Framework

**Development Tools:** Visual Studio Code, Chrome DevTools, Github.