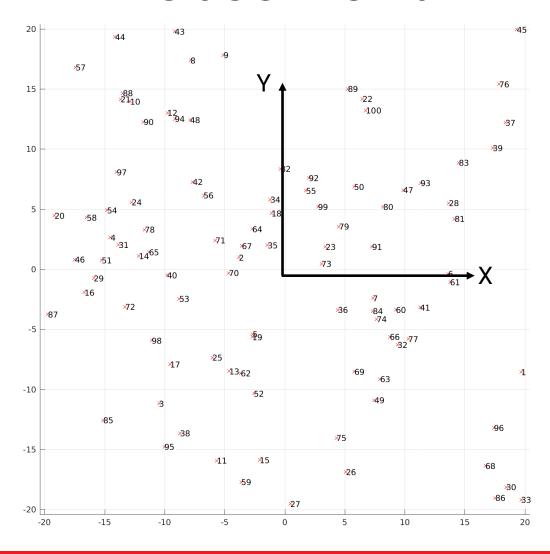
# ENAE 788M Hands-On Autonomous Aerial Robotics

FACTOR GRAPH BASED FILTERING USING GTSAM





### **2D Robot World**

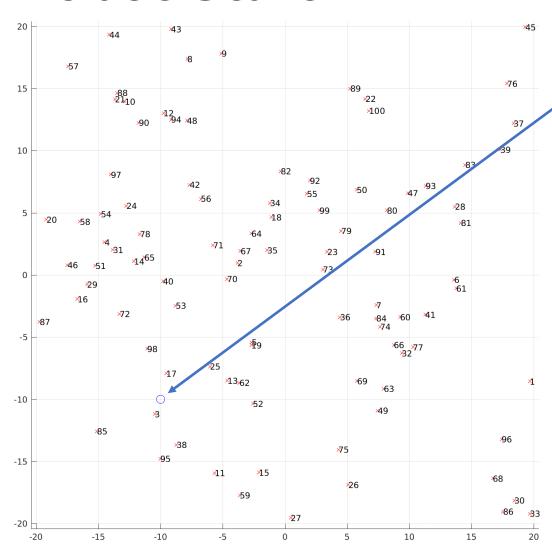


- World with landmarks
- Landmarks are unique and numbered
- Each landmark  $l_k$  is denoted by,

$$l_k = \begin{bmatrix} l_{k,x} \\ l_{k,y} \end{bmatrix}$$



# **Robot Start**

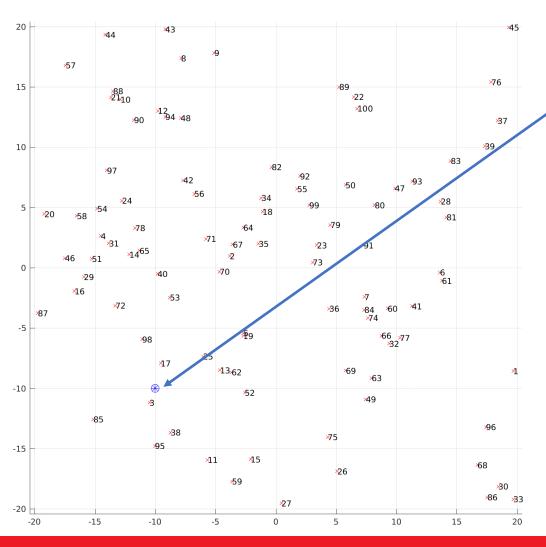


Robot Starts here





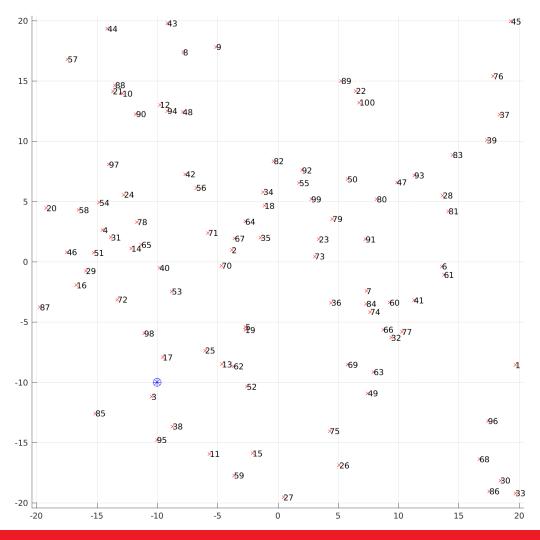
### **Robot Start**



Robot Odometry says this is origin



### **Robot State**

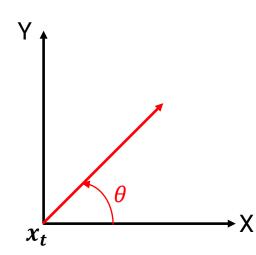


Robot State is given by,

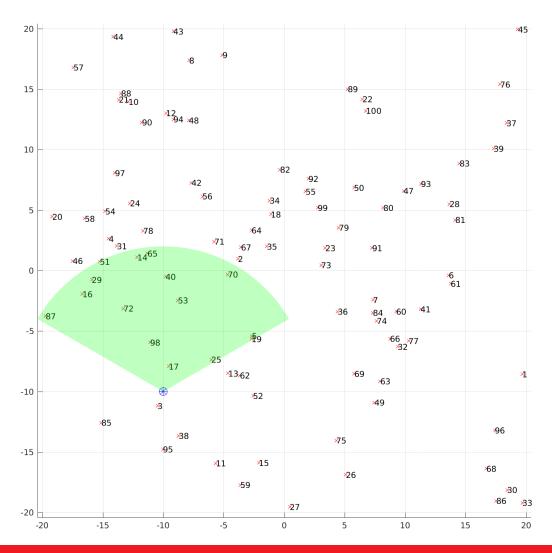
$$x = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

Because this varies with respect to time, We will write the state as,

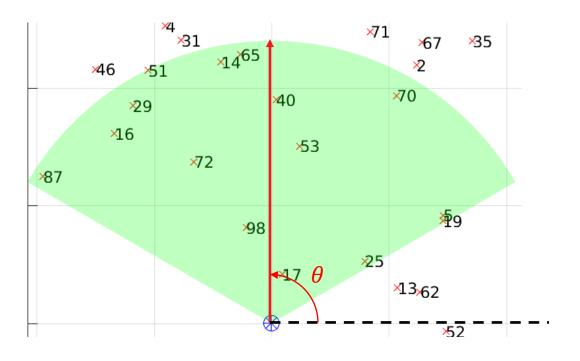
$$\boldsymbol{x_t} = \begin{bmatrix} x_t \\ y_t \\ \theta_t \end{bmatrix} = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}_t$$



### Sensor

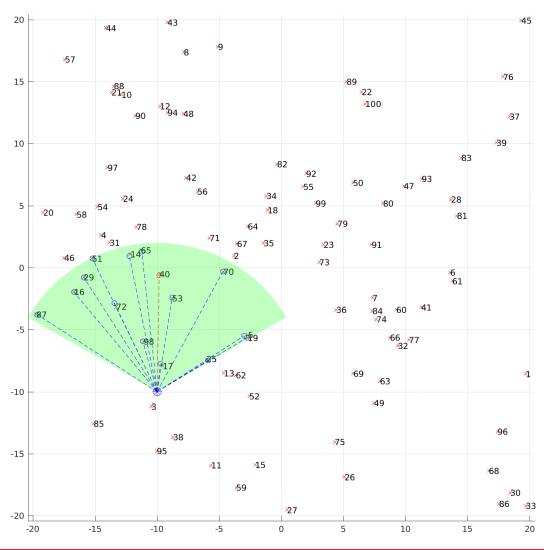


#### Robot has a Wide FOV Camera/Lidar of 120°



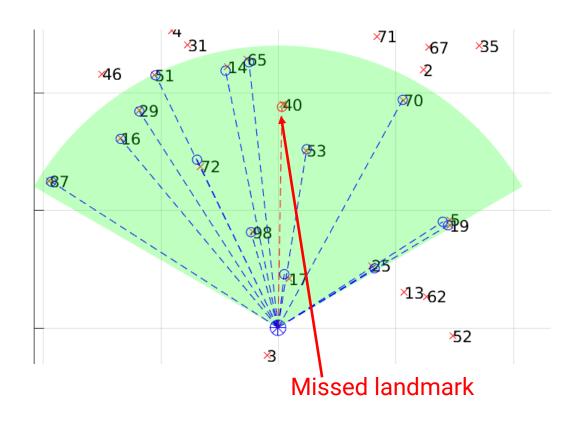


### **Measurement Model**





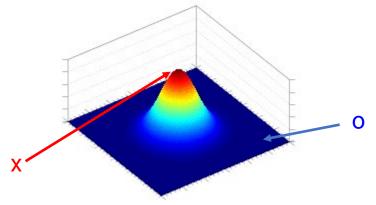
### **Measurement Model**



- At  $x_t$  the robot observes  $l_k$  landmarks where k denotes individual landmark IDs
- Sensor is not perfect hence you see the landmark with a probability of  $p_{obs}=0.95$
- The measurement at time t with respect to landmark  $l_k$  obtained by the robot is given by

$$m_{t,k} = \begin{bmatrix} m_{t,k,x} \\ m_{t,k,y} \end{bmatrix}$$

•  $m_{t,k}$  is noisy and can be thought of as drawn from  $\mathcal{N}(\widehat{m}_{t,k},\Sigma_m)$ 

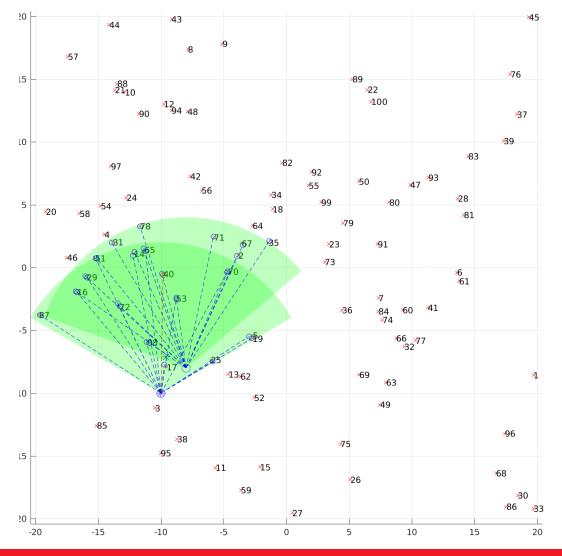




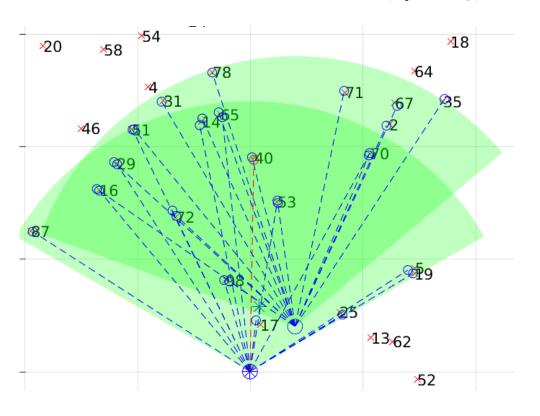


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# Robot at t = 1

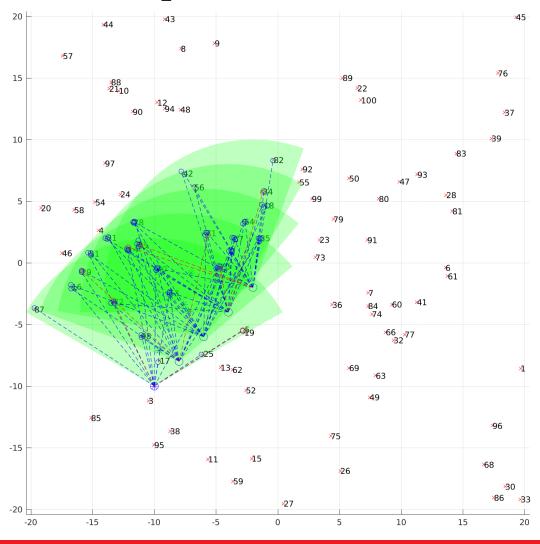


- Odometry is denoted by  $o_t^{t+1}$  between times t and t+1
- It is obtained by some wheel encoder and can be thought of as drawn from  $\mathcal{N}(\hat{o}_t^{t+1}, \Sigma_o)$



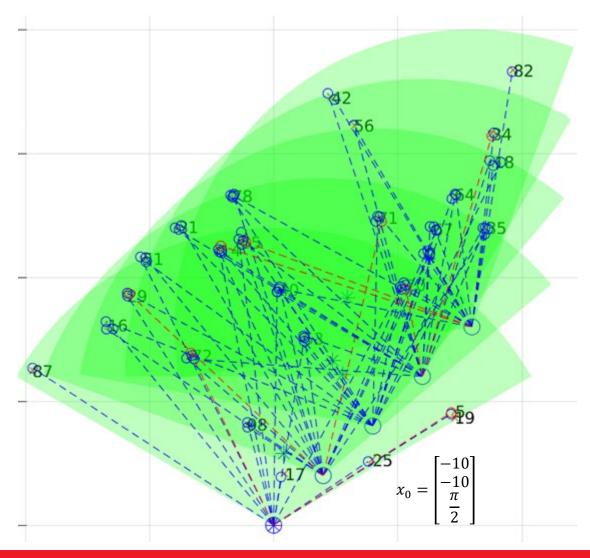


# For multiple steps





### **SLAM Problem**

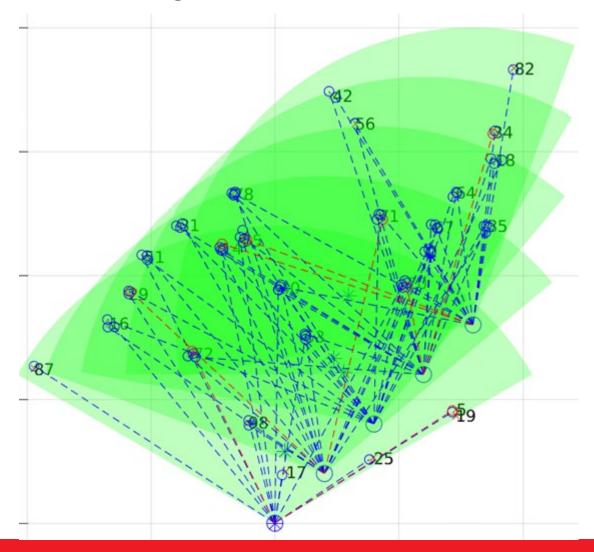


Given Initial pose  $x_1$ , odometry  $o_t^{t+1}$  and landmark measurements  $m_{t,k}$ 

Obtain landmark locations  $l_k$  and robot pose  $x_t$  SLAM stands for "Simultaneous Localization and Mapping"

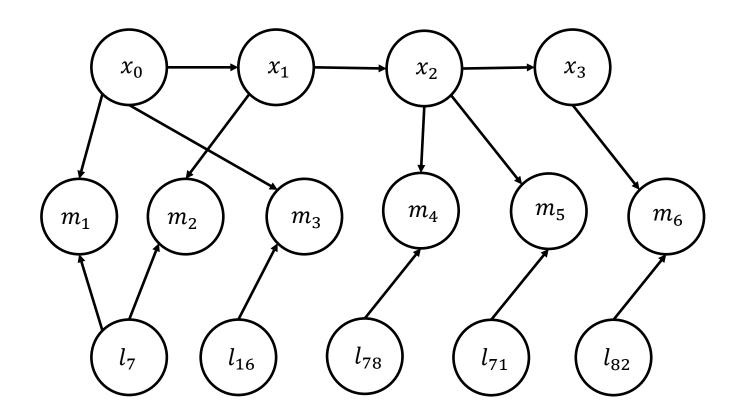


# **SLAM as a Bayes Net**





# **SLAM as a Bayes Net: Graph**







# **SLAM as a Bayes Net: Math**

#### **Motion Model:**

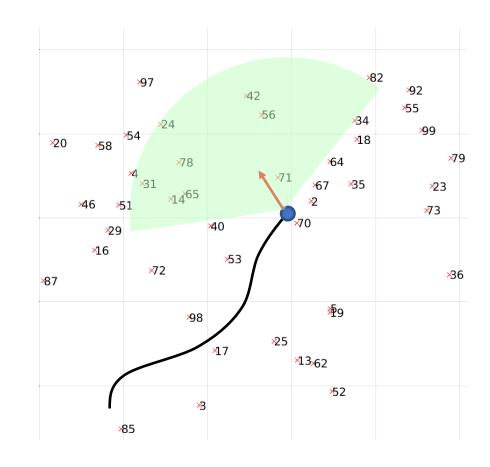
$$x_t = f_t(x_{t-1}, u_t) + w_i \Leftrightarrow P(x_t | x_{t-1}, u_t) \propto e^{-\frac{1}{2} ||f_t(x_{t-1}, u_t) - x_t||_{\Lambda_t}^2}$$

#### **Measurement Model:**

$$m_i = h_i(x_{t,i}, l_{k,i}) + v_i \Leftrightarrow P(m_i | x_{t,i}, l_{k,i}) \propto e^{-\frac{1}{2} ||h_i(x_{t,i}, l_{k,i}) - m_i||_{\Sigma_i}^2}$$

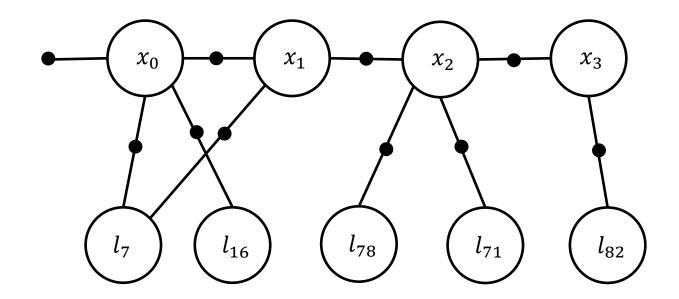
#### MAP to maximize:

$$P(X, L, M) = P(x_0) \prod_{t=1}^{T} P(x_t | x_{t-1}, u_t) \prod_{i=1}^{M} P(m_i | x_{t,i}, l_{k,i})$$



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# **SLAM as a Factor Graph: Graph**







# **SLAM as a Factor Graph: Math**

#### **Prior:**

$$\phi_0(x_0) \propto P(x_0)$$

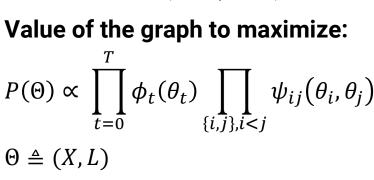
#### **Motion Model:**

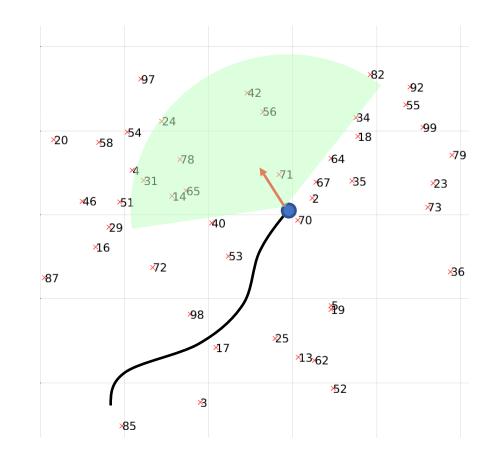
$$\psi_{t-1,t}(x_{t-1},x_t) \propto P(x_t|x_{t-1},u_t)$$

#### **Measurement Model:**

$$\psi_{t,k}(x_t, l_k) \propto P(m_{t,k}|x_t, l_k)$$

$$P(\Theta) \propto \prod_{t=0}^{T} \phi_t(\theta_t) \prod_{\{i,j\},i < j} \psi_{ij}(\theta_i, \theta_j)$$







# **SLAM as Non-Linear Least Squares**

Maximum A Posteriori (MAP) estimation

$$f(\Theta) = \prod_{i} f_{i}(\Theta_{i}), \Theta \triangleq (X, L) \,\forall \, f_{i}(\Theta_{i}) \propto e^{-\frac{1}{2} \|h_{i}(\Theta_{i}) - m_{i}\|_{\Sigma_{i}}^{2}}$$

$$\Theta^{*} = \underset{\Theta}{\operatorname{argmax}} f(\Theta)$$

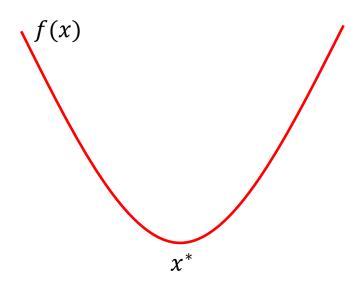
Negative Log Likelihood (NLL)

$$\underset{\Theta}{\operatorname{argmin}}(-\log f(\Theta)) = \underset{\Theta}{\operatorname{argmin}}\left(\frac{1}{2}\sum_{i}||h_{i}(\Theta_{i}) - m_{i}||_{\Sigma_{i}}^{2}\right)$$





# **Numerical Optimization 101**

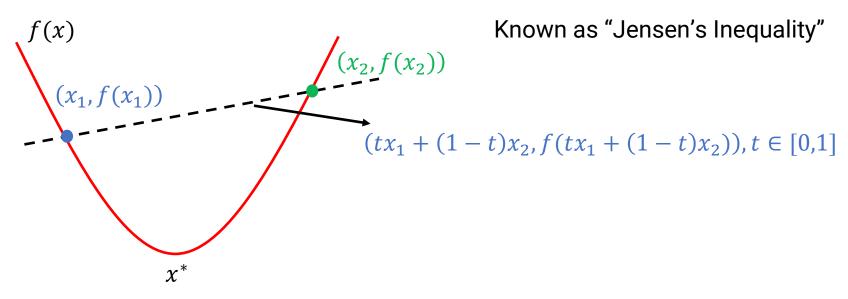


Convex function

$$x^* = \underset{x}{\operatorname{argmin}} f(x)$$



### **Convex Function**

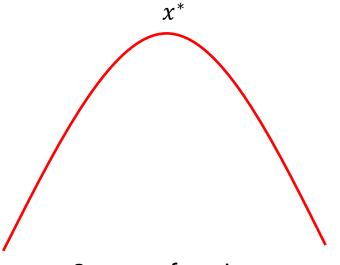


Convex function





### **Concave Function**



Intuitively:

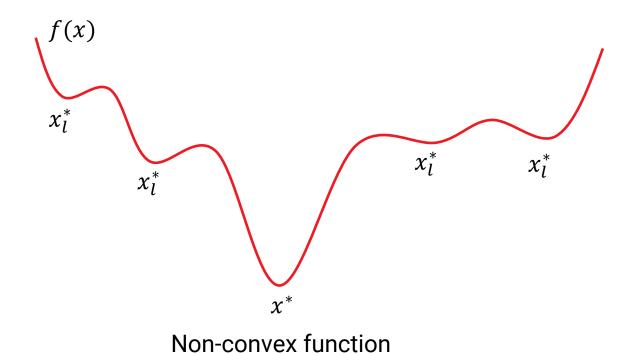
Concave = -Convex or vice versa

Concave function

$$x^* = \operatorname*{argmax}_{x} f(x)$$



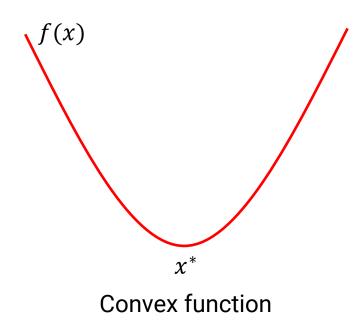
### **Non-Convex Function**



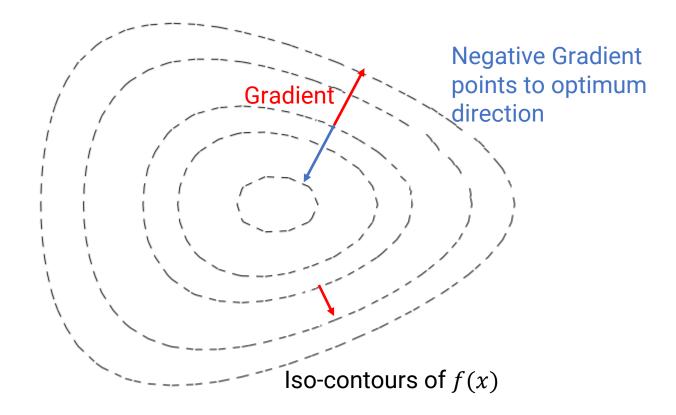
Neither convex nor concave Intuitively has a lot of local optimum



# **Convex Optimization 101**



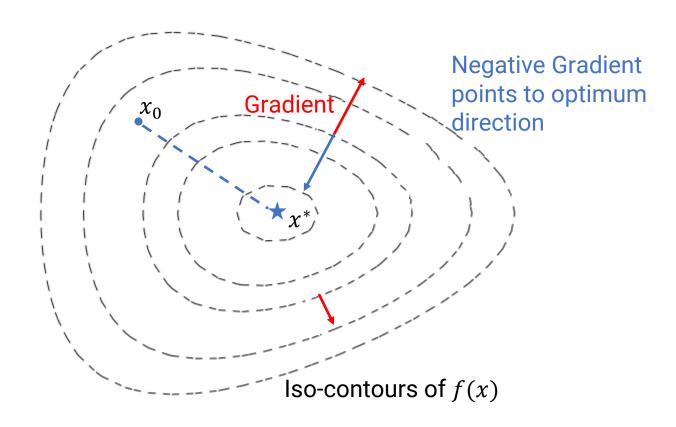
Gradient Direction is the direction of steepest descent





# **Steepest Descent**

 $x^{t+1} = x^t - \tau \nabla f(x^t)$   $\tau$  is called the step-size  $\nabla f(x)$  is the local gradient at x





# **Step-size Restrictions**

$$\tau < \frac{2}{\alpha} \operatorname{for} f(x) = \frac{\alpha}{2} x^2$$

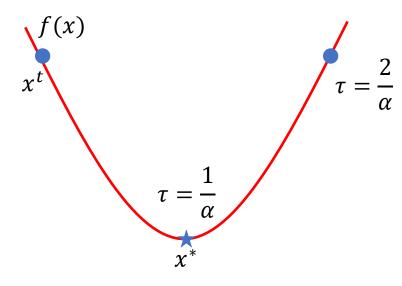
$$\nabla f(x) = \alpha x$$

$$x^{t+1} = x^t - \tau \alpha x^t$$

Sort of like PD controller

Too high  $\tau$  will cause you to diverge

Too low  $\tau$  will take forever to converge



**Convex function** 



# **Lipschitz Constant**

$$\|\nabla f(x) - \nabla f(y)\| \le M\|x - y\|$$

Here M is the Lipschitz constant or intuitively M represents a function of maximum curvature

If a Hessian exists:  $M \ge \|\nabla^2 f(x)\|$ 

The step-size restriction becomes

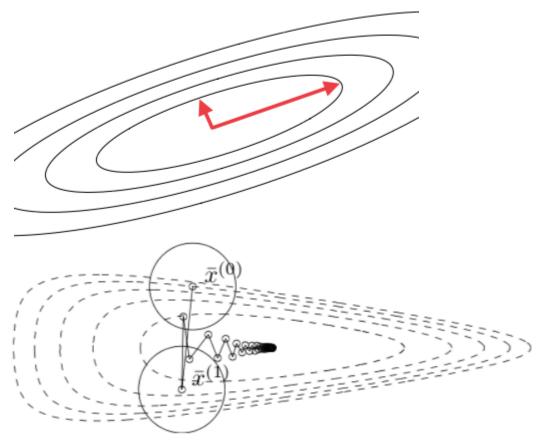
$$\tau < \frac{2}{M}$$

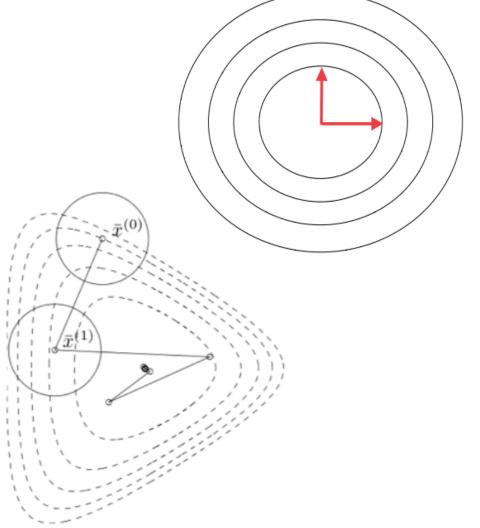
It is generally hard to obtain a value of *M* 

There are methods to find "best"  $\tau$  for each step and are called Line Search Methods

**Recall Condition Number** 

 $\kappa$  denotes how sensitive the function is to noise or in other words how circular are the iso-contours

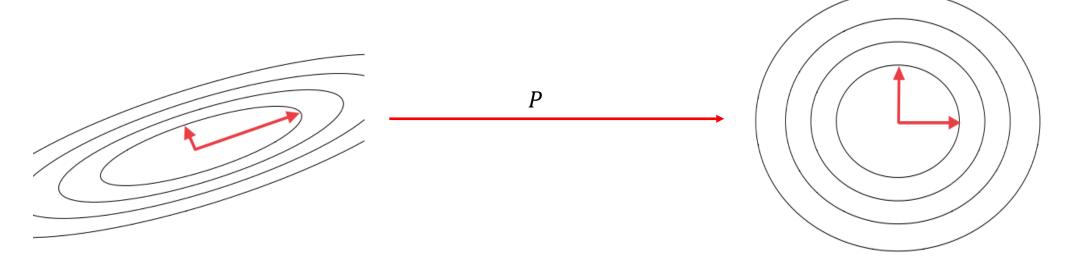






### The "Best" Pre-conditioner

When 
$$P = H^{-\frac{1}{2}}, P^{T}HP = H^{-\frac{1}{2}}HH^{-\frac{1}{2}} = I$$



### **Newton's Method**

$$\underset{x}{\operatorname{argmin}} f(x) \qquad \qquad x = \mathbf{H}^{-\frac{1}{2}} y$$

$$\underset{y}{\operatorname{argmin}} f\left(\mathbf{H}^{-\frac{1}{2}}y\right)$$

Gradient Step becomes  $y^{k+1} = y^k - \mathbf{H}^{-\frac{1}{2}} \nabla f \left( \mathbf{H}^{-\frac{1}{2}} y^k \right)$ 

Changing back variables to x we get

$$x^{t+1} = x^t - \mathbf{H}^{-1} \nabla f(x^t)$$

 $-\mathbf{H}^{-1}\nabla f(x^t)$  is called the Newton direction



### **Gauss Newton Method**

Modification of Newton's method to find minimum of a sum of squared function values Let the function we are minimizing be

$$F(x) = \frac{1}{2} \sum_{i=1}^{m} f_i(x)^2 = \frac{1}{2} ||f(x)||^2 = \frac{1}{2} f(x)^T f(x)$$

Our problem setup is as follows:  $\operatorname{argmin} F(x)$ 

The gradient vector g is obtained as follows,

$$g_j = \sum_{i=1}^m f_i \frac{\partial f_i}{\partial x_j}$$

To obtain the Hessian we need to differentiate the gradient elements with respect to  $x_k$ 

$$H_{jk} = \sum_{i=1}^{m} \left( \frac{\partial f_i}{\partial x_j} \frac{\partial f_i}{\partial x_k} + f_i \frac{\partial^2 f_i}{\partial x_j \partial x_k} \right)$$



### **Gauss Newton Method**

$$H_{jk} = \sum_{i=1}^{m} \left( \frac{\partial f_i}{\partial x_j} \frac{\partial f_i}{\partial x_k} + f_i \frac{\partial^2 f_i}{\partial x_j \partial x_k} \right)$$

Now, ignore all the second-order derivative terms (second term) in the above expression

$$H_{jk} \approx \sum_{i=1}^{m} J_{ij} J_{ik}$$

Where  $J_{ij} = \frac{\partial f_i}{\partial x_j}$  are the components of the Jacobian Matrix **J** 

Now,  $g = \mathbf{J}^T f$  and  $\mathbf{H} \approx \mathbf{J}^T \mathbf{J}$ 

The update equations for Gauss Newton method become

$$x^{t+1} = x^t - \left(\mathbf{J}^T \mathbf{J}\right)^{-1} \mathbf{J}^T f$$

Why is this better than Newton's Method with the update rule  $x^{t+1} = x^t - \mathbf{H}^{-1}\nabla f(x^t) = x^t - \mathbf{H}^{-1}\mathbf{J}^T f$ Complicated Hessian computation is avoided





# Levenberg-Marquardt (LM) Method

Also called "Damped Least Squares" The update rule is

$$x^{t+1} = x^t - \widehat{\mathbf{H}}^{-1} \nabla f(x^t)$$

Here  $\hat{\mathbf{H}}$  is modified Hessian

$$\hat{\mathbf{H}} = \mathbf{H} + \lambda \operatorname{diag}(\mathbf{H})$$

LM method blends the Steepest Descent method and Newton's method Recall steepest descent method update rule is

$$x^{t+1} = x^t - \tau \nabla f(x^t)$$

And Newton's method update rule is

$$x^{t+1} = x^t - \mathbf{H}^{-1} \nabla f(x^t)$$

- Steepest descent works well when we are far from minima and Newton's method which assumes local quadratic approximation works well near the minima as the quadratic approximation is good
- In the LM update rule when  $\lambda$  gets small the rule approaches Newton's method and when  $\lambda$  is large LM approaches steepest descent





# **Dogleg Method**

Chooses between steepest descent (Cauchy) step and Gauss-Newton step

Let  $h = x^{t+1} - x^t$  be the update rule such that  $x^{t+1} = x^t + h$ 

Cauchy step is given by  $h_C = -\tau \mathbf{J}^T f$ 

Gauss-Newton step is given by  $h_{GN} = -(\mathbf{J}^T\mathbf{J})^{-1}\mathbf{J}^Tf$ 

Dogleg uses a region of trust  $\Delta$  around the linearization point to choose between

Cauchy and GN steps

$$h_{dl} = h_C + \lambda (d_{GN} - d_C)$$

Here  $\lambda \in [0,1]$  is the largest value in such that  $||h_{dl}|| \leq \Delta$ 

If **J** is nearly singular then  $h_{dl} = h_C$ 

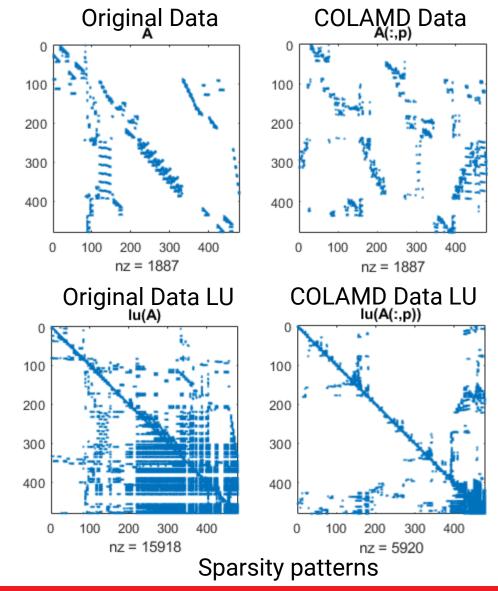
Update rule is:  $x^{t+1} = x^t + h_{dl}$ 





# **Ordering**

- Selecting the correct column ordering matters since it decides the sparsity of information matrix
- Use COLAMD to find the best ordering just based on information matrix
- COLAMD stands for "COLumn Approximate Minimum Degree permutation"







11/05/2019

### References

- GTSAM4 Tutorial Slides: <a href="https://www.cc.gatech.edu/grads/j/jdong37/files/gtsam-tutorial.pdf">https://www.cc.gatech.edu/grads/j/jdong37/files/gtsam-tutorial.pdf</a>
- Frank Dallert's Hands-On GTSAM Tutorial: <a href="https://research.cc.gatech.edu/borg/sites/edu.borg/files/downloads/gtsam.pdf">https://research.cc.gatech.edu/borg/sites/edu.borg/files/downloads/gtsam.pdf</a>
- Tom Goldstein's amazing optimization slides: <a href="https://www.cs.umd.edu/~tomg/course/764\_2017/L7\_grad\_descent.pdf">https://www.cs.umd.edu/~tomg/course/764\_2017/L7\_grad\_descent.pdf</a>
- Boyd's Optimization book: <a href="https://web.stanford.edu/~boyd/cvxbook/">https://web.stanford.edu/~boyd/cvxbook/</a>
- Simple Optimization: <a href="https://www.neuraldesigner.com/blog/5\_algorithms\_to\_train\_a\_neural\_network">https://www.neuraldesigner.com/blog/5\_algorithms\_to\_train\_a\_neural\_network</a>
- Matlab's Optimization: <a href="https://www.mathworks.com/help/optim/ug/equation-solving-algorithms.html#f51887">https://www.mathworks.com/help/optim/ug/equation-solving-algorithms.html#f51887</a>
- LM Optimizer: <a href="https://www.cs.nyu.edu/~roweis/notes/lm.pdf">https://www.cs.nyu.edu/~roweis/notes/lm.pdf</a>
- Dogleg Optimizer: <a href="http://ceres-solver.org/nnls\_solving.html">http://ceres-solver.org/nnls\_solving.html</a>
- COLAMD: <a href="https://www.mathworks.com/help/matlab/ref/colamd.html">https://www.mathworks.com/help/matlab/ref/colamd.html</a>



