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Here's a well-structured and cleanly formatted version of your Week 3 Notes:

# Week 3 Notes – Connectivity Technologies & Sensor Networks

# **Connectivity Technologies - Part III**

#### **HART & WirelessHART**

- WirelessHART: An advanced version of the HART Protocol for smart field device
  networking.
  HART (Highway Addressable Remote Transducer) is a
- Physical Layer:

- communication protocol that allows two-way digital communication between smart field devices and control systems,
- Based on IEEE 802.15.4.
- Uses time-synchronized channel hopping with super-frames (10ms timeslots).
- Implements **channel blacklisting** to avoid interference.
- Network & Transport Layers:
  - Enable mesh networking.
  - Devices forward packets and maintain a network graph.
- Application Layer:
  - Command-response messaging, consistent with wired HART.
- Congestion Control:
  - Operates in 2.4 GHz ISM band, excluding channel 26.
- Network Manager:
  - Manages routing, timing, node access, and security.
- WirelessHART vs. ZigBee:
  - Channel hopping: per message (WirelessHART) vs. per network (ZigBee).



### **NFC (Near Field Communication)**

- Derived from: RFID.
- Types: Type A, Type B, FeliCa (common in Japan).
- Device Types:
  - Passive: Can only transmit stored data (e.g., NFC tags).
  - *Active*: Can transmit and receive (e.g., smartphones).
- Working Principle: Magnetic induction.
- Specifications:
  - Frequency: 13.56 MHz.
  - Data Rates: **106**, **212**, **424 Kbps**.
  - Range: < 20 cm.
  - Storage: **96–512 bytes**.
- Modes of Operation:
  - Peer-to-Peer
  - Read/Write
  - Card Emulation
- Applications:
  - Mobile payments, parcel tracking, ads, smart toys, home automation.

# **Connectivity Technologies – Part IV**

#### Bluetooth

- Purpose: Short-range wireless cable replacement; secure ad-hoc connections.
- Device Classes:
  - Class 3: 1 m

- Class 2: 10 m (common)
- Class 1: 100 m
- Connection Setup:
  - Inquiry, Paging, Connection
- Power Saving Modes:
  - *Sniff*: Intermittent listening
  - Hold: Sleep for defined time
  - *Park*: Inactive until reactivated
- Protocol Stack:
  - **Baseband**: Manages channel access, error correction, security
  - L2CAP: Multiplexing, segmentation
  - **RFCOMM**: Serial port emulation
- Network: Piconet
  - One *master*, up to 7 *slaves*
  - Communication: *Master* ↔ *Slave*, no direct slave-to-slave

# **Connectivity Technologies - Part V**

#### **Z-Wave**

- Purpose: RF-based home automation.
- Frequencies: Region-specific (e.g., 908.42 MHz US, 868.42 MHz EU).
- Topology: Mesh, supports up to 232 nodes.
- Modulation: GFSK
- Channel Encoding: Manchester
- Network Management:
  - One primary controller.
  - Unique Home ID for network, Node ID for each device.
- **Self-Healing Mesh**: Routes around obstacles.

#### Z-Wave vs. ZigBee:

- Z-Wave: User-friendly, secure, slightly expensive.
- ZigBee: Ultra low-power, customizable, tech-savvy users.

#### **ISA 100.11A**

- Use Case: Industrial automation.
- Topologies: Star, tree, mesh.
- Supports: Ethernet, fieldbuses, radio links.
- Key Features:
  - Multi-protocol support, error detection, TDMA, QoS.
  - **Security**: Dual-layer encryption (data link & transport), key distribution via security manager.
- **Usage Classes**: Based on criticality (Safety → Monitoring).

# Sensor Networks - Part I

### Wireless Sensor Networks (WSNs)

- Composition: Many sensor nodes deployed to monitor environmental factors.
- Data Relay: Uses multi-hop paths to transmit data to a sink.
- Node Characteristics:
  - Compact, battery-powered, multifunctional.
  - Short-range, often run TinyOS.
- Constraints:
  - Small size, low power, autonomy, low cost.
- Applications:
  - Monitoring: Temp, humidity, light, pressure, etc.
- Detection Scenarios:

- Single/Multi Source vs. Single/Multi Object
- Challenges:
  - Energy management, Security threats (interference, eavesdropping).
- Sensor Web:
  - Interfaces to access/control sensors online.
  - Includes: SOS, SPS, SAS, WNS, SensorML, O&M.

### Sensor Networks - Part II

#### **Node Behavior in WSNs**

- Types:
  - Normal
  - Misbehaving:
    - Unintentional: Failed/Badly failed
    - Intentional: Selfish/Malicious
- Restoration Techniques:
  - CoRD, CoRAD

# **Topology & Management**

- Event-Aware Topology:
  - Dynamic response to events (location, area, duration).
- INTSEM (Information-Theoretic Self Management):
  - Controls transmission via sleep cycles for energy efficiency.

# Social Sensing & Rare Events

• **Challenge**: Monitoring rare events with standard methods (e.g., SMAC, PW-MAC).

•	Solution: PDC (Probabilistic Duty Cycle) using social media insights to adjust node
	activity.

### **Applications**

#### Mines:

• Fire Monitoring and Alarms (FMA) using real-time sensor feedback.

#### Healthcare:

- WBANs (Wireless Body Area Networks):
  - Continuous monitoring of vitals, elderly care.
  - Cloud-Assisted WBANs:
    - Post-disaster fairness in data aggregation using social choice.
    - Uses pseudo-clusters and mobile aggregation centers.
  - Payload Tuning:
    - Adjusts for patient-specific traits using **FIS** and **MDP**.
  - PATS (Priority-based Time-slot Allocation Scheme):
    - Evolutionary game theory approach to prioritize medical emergencies.

Let me know if you'd like this in a downloadable PDF, formatted as flashcards, or turned into a revision summary!

Sure! Here's a well-organized, formatted version of your **Week 4**, **Week 5**, and **Week 6 Notes** for easy reading and review:

# Week 4 Notes

#### Sensor Networks - Part III

Target Tracking:

- Push-based, poll-based, and guided formulations.
- Cluster, tree, and face structures respectively.

#### • WSNs in Agriculture:

AID (Agriculture Information Device), a set of sensor nodes are deployed over an agricultural field to:

- Used for agricultural intrusion detection.
- Distributed topology management (coverage, connectivity, lifetime).
- Coalition Formation Games for WMSNs.

#### 3D Localization in UWSNs:

- Silent, energy-efficient localization using 3 surface anchor nodes.
- Iterative, mobility-aware approach.

#### • Self-Organizing Virtual Architecture (Tic-tac-toe-arch):

- Calculates node connectivity durations.
- Dynamic virtual topology formation.

The objective of coverage in WSN is to use minimum number of sensors and maximize the network lifetime.

#### Sensor Networks - Part IV

#### WSN Coverage:

- Monitors area of interest, ensures connectivity.
- Event-driven (e.g., forest fire) or on-demand (e.g., inventory) reporting.
- Goal: Fewer sensors, longer network lifetime.

#### Coverage Algorithms:

- Centralized (global map), distributed (neighbor-based), localized (subset of nodes).
- Sensor deployment: Deterministic or random.

#### Coverage Types in Static WSNs:

- Area Coverage: Random and connected random.
- Point Coverage
- Barrier Coverage: Weak and strong types.

#### Coverage Maintenance:

• Ensure all 'crossings' (intersections of sensing areas) are covered.

#### Optimal Geographical Density Control (OGDC) Algorithm:

- Nodes compute deviations (distance, angle) from desired config.
- Optimal node remains active; others sleep to conserve energy.

#### Sensor Networks - Part V

- **Stationary WSNs:** 
  - Static, easy deployment and optimized placement.
  - Risk of partitioning on node failure.
- Mobile WSNs (MWSNs):
  - Like MANETs with self-CHOP properties (Configure, Heal, Optimize, Protect).
  - Components: Mobile nodes, sinks, data mules.
  - Applications: Marine life monitoring, water quality.
- **Participatory Sensing:** 
  - Human-carried devices for distributed sensing.
  - Enables data sharing and authenticity verification.
- Flying Ad Hoc Networks (FANETs):
  - Gateway selection by stable node in sub-area.
  - Not ideal for time-critical relaying.
- Machine-to-Machine (M2M) Communication:
  - Numerous low-cost, low-energy nodes.
  - Automatic communication, minimal human interaction.
  - Low-end Nodes: Cheap, static, limited capabilities, no IP, dense deployment.

# Week 5 Notes

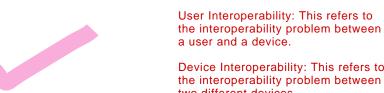
# **Device Interoperability**

Describes actions during new device connection and control/monitoring phases.

If there is a failure in the stationary sensor network then it is likely that the point of failure can partition the network into two or more fragments.

**Human Centric Sensing** 

Energy of devices (battery life) and participant selection (choosing reliable human users/devices) are major challenges in Human-Centric Sensing systems.



Device Interoperability: This refers to the interoperability problem between

two different devices

### **Introduction to Arduino Programming – Part I**

- Arduino Overview:
  - Open-source hardware (board) + software (IDE).
  - Accepts analog/digital input, gives output without extra loaders.
- Arduino Boards:
  - Based on ATMEGA328, ATMEGA32u4, ATMEGA2560, AT91SAM3X8E.
- Arduino IDE:
  - C/C++-based.
  - Key operations: New sketch, open, examples, verify, upload, save, serial monitor.
- Sketch Structure:
  - setup() initialization.
  - loop() continuous execution.
- Data Types:
  - Includes int, char, boolean, byte, float, double, String, etc.
- Function Libraries:
  - pinMode(), digitalWrite(), analogRead()
  - delay(ms), character functions like isdigit(), isalpha()
- Example Blink:
  - LED blinks using digitalWrite() and delay().

## Introduction to Arduino Programming – Part II

- Operators: Arithmetic, comparison, boolean, bitwise, compound.
- Control Statements: if , else , switch , ternary operator.
- Loops: for , while , do...while , nested/infinite loops.
- Arrays: Declared with/without size/values, multi-dimensional supported.
- String Handling:

- Char array or String object.
- Methods: replace(), toUpperCase(), length()
- Math Library: min(), max(), etc.
- Random Numbers:
  - randomSeed(), random(min, max)

Use of different programming languages such as JavaScript, Python, JAVA, and others is an example of heterogeneity in IoT. This brings in the need for interoperability

#### • Interrupts:

- External events.
- Functions: digitalPinToInterrupt(), attachInterrupt()
- Example Traffic Control:
  - LEDs simulate traffic lights using digitalWrite() and delay().

### **Integration of Sensors & Actuators with Arduino**

- Part I DHT Sensor:
  - Reads temperature/humidity.
  - Uses DHT.h, DHT.read11()
- Part II Actuators:
  - Convert energy to motion.
  - Types: Servo, stepper, solenoid, relay, AC motors.
- Servo Motor Interfacing:
  - Control pin to digital pin.
  - Use Servo library: attach(), write(), read(), etc.

### **Week 6 Notes**

### Introduction to Python Programming – Part I

- Why Python?
  - Simple, readable, versatile, supports hardware interfacing, open-source.



- IDEs: PyCharm, Spyder.
- Basics:
  - print() function.
  - Indentation defines blocks.
- Data Types: Numbers, Strings, Lists, Tuples, Dictionaries.
- Control Statements: if, elif, else, while, for, break, continue.
- Functions:
  - Use def, can return values or multiple values.
- Variable Scope:
  - Global vs Local.
- Modules:
  - Use import, from ... import ....
  - Example: random module to generate integers.
- Prime Check Program: Demonstrates user input, loops, and conditions.

# Introduction to Python Programming – Part II

- File Operations:
  - Open: open(filename, mode) With r, w, a, r+.
  - Read: read(), Write: write(), Close: close()
  - with open(...) as file: for best practice.
  - CSV Handling: csv.reader(), csv.writer()
- Image Operations:
  - Use Pillow (PIL) pip install pillow.

# Introduction to Raspberry Pi - Part I

• Architecture: CPU/GPU, RAM, USB, Ethernet, GPIO.

#### • Setup Requirements:

HDMI, monitor, keyboard, mouse, 5V adapter, microSD card with OS.

#### GPIO:

- Digital input/output functionality.
- Configurable via diagrams.
- Initial Setup:
  - sudo raspi-config for filesystem and settings.
- Languages Supported:
  - Python, C/C++, Java, Scratch, Ruby.
- Applications:
  - Media center, home automation, bots, VPNs, lightweight servers.

# Raspberry Pi - Part II + Sensor & Actuator Integration

- Blinking LED Example:
  - Use RPi.GPIO and time.sleep() to control LED state.
- Temperature Dependent Auto Cooling System:
  - DHT Sensor: Connected to GPIO, read using Adafruit\_DHT.
  - **Relay Control**: Activates mini-fan when temperature exceeds threshold.

In a temperature-controlled fan system using a relay, the fand should turn on when the surrounding temperature exceeds a predefined threshold.

Let me know if you want these compiled into a PDF or formatted for print!