Gauri Sharma

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Professional Summary

Aspiring UI/UX Designer passionate about creating intuitive and engaging user experiences. Proficient in design tools like Figma, Adobe XD, and Canva, with a deep understanding of user-centered design principles. Skilled in conducting user research, wireframing, and prototyping to craft seamless and visually appealing interfaces. Committed to optimizing user flows and enhancing accessibility while maintaining a consistent brand identity across all platforms.

EDUCATION

Manav Rachna International Institute of Research and Studies

B. Tech in Biotechnology(CGPA: 8/10)

Gita Bal Niketan Sr. Sec. School

Senior Secondary (Medical), 75.4%

Haryana, India July 2021 - July 2025 Harvana, India June 2018 - June 2019

Experience

Graphic Designer Intern Dr Omics labs Pvt Ltd

June 2024 - Dec 2024

Haryana, India

- Created visually appealing graphics and layouts for marketing materials, enhancing brand identity.
- Designed eye-catching social media posts and advertisements to boost engagement and awareness.
- Collaborated with the team to develop creative concepts and executed them across digital platforms.
- Worked on designing banners, brochures, and other promotional materials for product launches.
- Refined and optimized designs based on user feedback and analytics to improve user experience.

Ui/Ux Intern

May 2023 - July 2023

Haryana, India

- Detached Meta - Conceptualized and designed a variety of creative assets including posters, banners, and brochures to align with
- marketing strategies. Collaborated with marketing and product teams to create visually engaging content for social media campaigns.
- Refined and adjusted design elements based on feedback, ensuring consistency with brand guidelines.
- Worked with design software (Adobe Illustrator) to produce high-quality, print-ready files.

Projects

MolarMagic — Figma, Adobe XD, User Research, Prototyping

Nov 2024 - Present

- Designed a user-friendly dental care app for personalized oral health recommendations.
- Created wireframes and interactive prototypes for key features, including personalized treatment plans and appointment scheduling.
- Conducted user research to understand pain points and design solutions that enhanced the user experience.
- Refined UI design based on usability testing, improving navigation and overall user satisfaction.
- Collaborated with the development team to ensure seamless design implementation across web and mobile platforms.

Musicly App — Figma, Adobe XD, User Research, Wireframing

Sep 2024 - Nov 2024

- Designed the user interface for a music streaming app, focusing on seamless navigation and accessibility.
- Created wireframes and prototypes for key features, including personalized playlists and real-time song playback.
- Conducted user research to ensure the app met user needs and provided a personalized music experience.
- Collaborated with developers to ensure consistent implementation of design elements across platforms.
- Refined UI elements based on user feedback, improving overall user satisfaction and app engagement.

SKILLS & CERTIFICATIONS

- Design Tools: Figma, Adobe XD, Canva, Adobe Illustrator, InDesign
- Design Skills: UI/UX Design, Wireframing, Prototyping, Typography, Color Theory, Branding, Visual Design
- Certifications: UI/UX Design (Accenture), Graphic Design Certificate (udemy), Figma mastery course (udemy), Prototyping