

```

#include<stdio.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/wait.h>

int main()
{
    pid_t pid1,n,pid;
    n = fork();
    if( n == 0 )
    {
        printf("hello this is a child process.\n");
        pid = getpid();
        printf("process id = %d\n",pid);
    }
    else if( n >=1 )
    {
        wait(NULL);
        printf("hello this is a parent process.\n");
        pid = getpid();
        printf("process id = %d\n",pid);
    }
    else
    {
        printf("Process creation failed\n");
    }
    return 0;
}

```

output:

```

hello this is a child process.
process id = 7051
hello this is a parent process.
process id = 7050

```

SLEEP:>>

```

#include <stdio.h>
#include <unistd.h>

```

```

int main() {
    printf("Sleep for 5 seconds...\n");
}

```

```

    sleep(5); // Sleep for 5 seconds
    printf("Awake now!\n");

    return 0;
}

```

Background process:
./a.out &
[2] 1084

2A

```

#include<stdio.h>
#include<unistd.h>
#include<sys/types.h>
#include<sys/wait.h>

int main() {
    pid_t pid;
    pid = fork();

    if (pid == 0) {
        printf("this is a child process\n");
    } else {
        // Wait for the first child to finish in the parent process
        wait(NULL);
        printf("this is a parent process\n");
    }
    return 0;
}

```

```

/array////////
program>>>
#include<stdio.h>
#include<unistd.h>
#include<sys/types.h>

```

```

#include<sys/wait.h>

int main() {
    int size;
    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];

    printf("Enter array values:\n");
    for (int i = 0; i < size; i++) {
        printf("Enter the value for element %d: ", i);
        scanf("%d", &arr[i]);
    }

    pid_t pid;
    pid = fork();

    if (pid == 0) {
        printf("Child Process - Sorting Array: ");
        // Use your sorting algorithm here (e.g., bubble sort, quicksort, etc.)
        // Just for demonstration, using a simple bubble sort
        for (int i = 0; i < size - 1; i++) {
            for (int j = 0; j < size - i - 1; j++) {
                if (arr[j] > arr[j + 1]) {
                    // Swap elements if they are in the wrong order
                    int temp = arr[j];
                    arr[j] = arr[j + 1];
                    arr[j + 1] = temp;
                }
            }
        }

        printf("Sorted Array in Child Process: ");
        for (int i = 0; i < size; i++) {
            printf("%d ", arr[i]);
        }
        printf("\n");
    } else {
        wait(NULL);
        printf("Array in Parent Process: ");
        for (int i = 0; i < size; i++) {
            printf("%d ", arr[i]);
        }
    }
}

```

```
        printf("\n");  
        printf("ran once\n");  
    }  
  
    return 0;  
}
```

Enter the size of the array: 4

Enter array values:

Enter the value for element 0: 1

Enter the value for element 1: 1

Enter the value for element 2: 2

Enter the value for element 3: 3

Child Process - Sorting Array: Sorted Array in Child Process: 1 1 2 3

Array in Parent Process: 1 1 2 3

ran once