### CS355

## Mobile Application Development การพัฒนาโปรแกรมประยุกต์สำหรับอุปกรณ์พกพา



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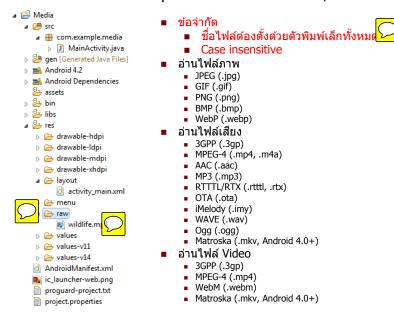


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MA09: Audio, Video and Animation and เสียง วิดีทัศน์ ภาพเคลื่อนไหว และ Scheduler Examples

ตัวอย่างงานประเภท Scheduler

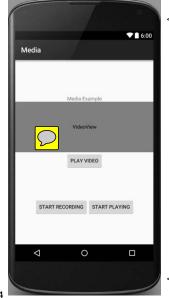
#### Audio and Video: Import Media File into "res/raw"



#### Audio and Video: AndroidManifest.xml <?xml version="1.0" encoding="utf-8"?> <manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre> package="com.example.cs.media" > <uses-permission android:name="android.permission.wakE\_LOCK" /> uses-permission manifests android:name="android.permission.WRITE EXTERNA AndroidManifest.xml STORAGE"/> com.example.cs.media <uses-permission</pre> © ™ MainActivity android:name="android.permission.com" CORD AUDIO"/> com.example.cs.media (androidTest) ▼ Pares android:allowBackup="true" ▼ layout android:icon="@mipmap/ic launcher" activity main.xml android:label="@string/app\_name" ▶ 🛅 menu android:theme="@style/AppTheme" > ▶ imipmap ▼ 🖻 raw android:name=".MainActivity" android:label="@string/app\_name" <intent-filter> <action android:name="android.intent.action.MAIN" /> <category android:name="android.intent.category.LAUNCHER" /> </intent-filter> </activity> </application> </manifests

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### Audio and Video: Layout (activity\_main.xml)



```
<LinearLayout android:orientation="vertical"</pre>
        android:gravity="center" >
    <TextView
        android:id="@+id/textView"
        android:text="@string/msg" />
    <VideoView
        android:id="@+id/videoView" />
        android:id="@+id/button1"
        android:text="@string/play_video" />
    <LinearLayout
        android:id="@+id/linearLayout1"
        android:orientation="horizontal" >
        <Button
            android:id="@+id/button2"
       android:text="@string/start record"/>
            android:id="@+id/button3"
       android:text="@string/start play" />
    </LinearLayout>
</LinearLayout>
```

### Audio and Video: Code (MainActivity.java)

```
protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity main)
   Button button1 = (Button) findViewById(R.id.button1);
   button1.setOnClickListener(new View.OnClickListener() {
       public void onClick(View v) {
           showVideoView();
   });
   final Button button2 = (Button) findViewById(R.id.button2);
   button2.setText("Start recording");
   button2.setOnClickListener(new View.OnClickListener() {
       public void onClick(View v)
           onRecord(mStartRecording);
           if (mStartRecording) {
               button2.setText("Stop recording");
               button2.setText("Start recording");
           mStartRecording = !mStartRecording
   });
   final Button button3 = (Button) findViewById(R.id.button3);
   button3.setText("Start playing");
   button3.setOnClickListener(new View.OnClickListener() {
       public void onClick(View v) {
           onPlay(mStartPlaying);
           if (mStartPlaying) {
               button3.setText("Stop playing");
               button3.setText("Start playing");
           mStartPlaying = !mStartPlaying:
   });
```

### Record Audio: MainActivity.java (1/2)

```
final Button button2 = (Button) findViewById(R.id.button2);
button2.setText("Start recording");
button2.setOnClickListener(new View.OnClickListener() {
    public void onClick(View v) {
        onRecord(mStartRecording);
        if (mStartRecording) {
                                                  private void onRecord(boolean start)
            button2.setText("Stop recording");
                                                      if (start) {
                                                          startRecording();
            button2.setText("Start recording");
                                                      } else {
                                                          stopRecording();
        mStartRecording = !mStartRecording;
});
         public MainActivity() {
             mFileName = Environment.getExternalStorageDirectory().getAbsolutePath();
             mFileName += "/audiorecordtest.3gp";
```

### Video: MainActivity.java

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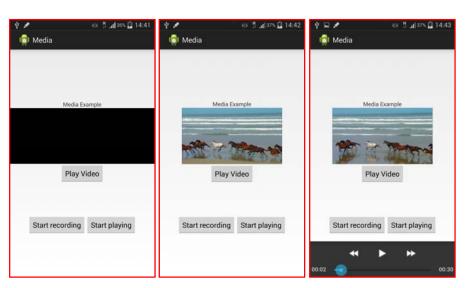
### Record Audio: MainActivity.java (2/2)

```
public MainActivity() {
   mFileName = Environment.getExternalStorageDirectory().getAbsolutePath();
   mFileName += "/audiorecordtest.3gp";
private void startRecording() {
    mRecorder = new MediaRecorder();
   mRecorder.setAudioSource(MediaRecorder.AudioSource.
   mRecorder.setOutputFormat(MediaRecorder.OutputFormat.<u>THREE</u> GPP);
    mRecorder.setOutputFile(mFileName);
   mRecorder.setAudioEncoder(MediaRecorder.AudioEncoder
    trv {
        mRecorder.prepare()
    } catch (IOException e) {
        Log.e(LOG_TAG, "prepare() failed");
    mRecorder.start();
private void stopRecording() {
    mRecorder.stop();
    mRecorder.release(
    mRecorder = null:
```

### Play & Stop Audio: MainActivity.java (1/2)

```
final Button button3 = (Button) findViewById(R.id.button3);
button3.setText("Start playing");
button3.setOnClickListener(new View.OnClickListener() {
    public void onClick(View v) {
        onPlay(mStartPlaying);
                                                 private void onPlay(boolean start) {
        if (mStartPlaying) {
                                                     if (start) {
            button3.setText("Stop playing");
                                                         startPlaying();
                                                     } else {
                                                         stopPlaying();
            button3.setText("Start playing");
        mStartPlaying = !mStartPlaying;
});
         public MainActivity() {
            mFileName = Environment.getExternalStorageDirectory().getAbsolutePath();
            mFileName += "/audiorecordtest.3gp";
```

### Run on Device: Video



### Play & Stop Audio: MainActivity.java (2/2)

```
public MainActivity() {
    mFileName = Environment.getExternalStorageDirectory().getAbsolutePath();
    mFileName += "/audiorecordtest.3gp";
}

private void startPlaying() {
    mPlayer = new MediaPlayer();
    try {
        mPlayer.setDataSource(mFileName);
        mPlayer.prepare(
            mPlayer.start();
        } catch (IOException e) {
            Log.e(LOG_TAG, "prepare() failed");
        }
    }

private void stopPlay
    mPlayer.release()
    mPlayer = null;
    }
}
```

#### Run on Device: Audio





### **Animation**

Import Images into "res/drawable"



### Animation: Layout (activity\_main.xml)



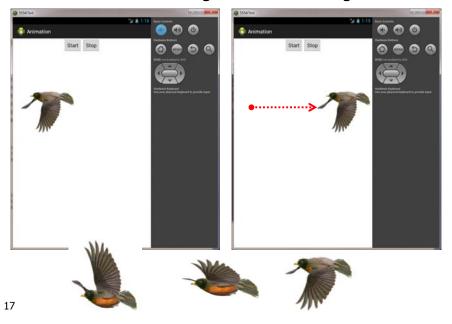
### Animation: MainActivity.java $\rightarrow$ onCreate()

```
public class MainActivity extends AppCompatActivity {
   AnimationDrawable mAnimation;
   ImageView img;
   int x=0, y=0;
   protected void onCreate(Bundle savedInstanceState)
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity_main);
       img = (ImageView) findViewById(R.id.img);
       BitmapDrawable[] frame = new BitmapDrawable[23]
       int i=0;
           frame[i] = (BitmapDrawable)getResources().getDrawable(
                   getResources().getIdentifier((String)"b"+i, "drawable", this.getPackageName()) );
       int reasonableDuration = 200;
       mAnimation = new AnimationDrawable();
       for(i=1: i<=22: i++){
           mAnimation.addFrame(frame[i], reason
                                                uration);
       img.setImageDrawable(mAnimation);
15
```

### Animation: MainActivity.java $\rightarrow$ onCreate() **Image Translation**

```
TranslateAnimation tAnimation = new TranslateAnimation(0, 260, 0, 0);
tAnimation.setDuration(5000);
tAnimation.setFillAfter(true)
tAnimation.setRepeatCount(Anim
tAnimation.setRepeatMode(Animation.REVERSE)
img.setAnimation(tAnimation);
           final Button strtbtn = (Button) findViewById(R.id.strtbtn);
           strtbtn.setOnClickListener(new View.OnClickListener() {
                   public void onClick(View v) {
                      mAnimation.start();
                      mAnimation.setOneShot(fals
               });
           final Button stpbtn = (Button) findViewById(R.id.stpbtn);
           stpbtn.setOnClickListener(new View.OnClickListener() {
                  public void onClick(View v) {
                      mAnimation.stop();
               });
```

### Translates Image from Left to Right

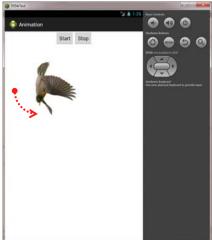


## Animation : MainActivity.java → onCreate() Image Rotation

```
RotateAnimation rAnim = new RotateAnimation(Of,
                               RotateAnimation. RELATIVE_TO_SELF, 0.5f,
                               RotateAnimation. RELATIVE_TO_SELF, 0.5f);
rAnim.setStartOffset(0);
rAnim.setDuration(10000);
rAnim.setFillAfter(true)
rAnim.setRepeatCount(Ani
                                on.INFINITE);
rAnim.setRepeatMode(Animation.RESTART);
img.setAnimation(rAnim);
           final Button strtbtn = (Button) findViewById(R.id.strtbtn);
           strtbtn.setOnClickListener(new View.OnClickListener() {
                  public void onClick(View v) {
                      mAnimation.start();
                      mAnimation.setOneShot(false);
               });
           final Button stpbtn = (Button) findViewById(R.id.stpbtn);
           stpbtn.setOnClickListener(new View.OnClickListener() {
                  public void onClick(View v) {
                      mAnimation.stop();
               });
```

### **Rotates Image Counter Clockwise**





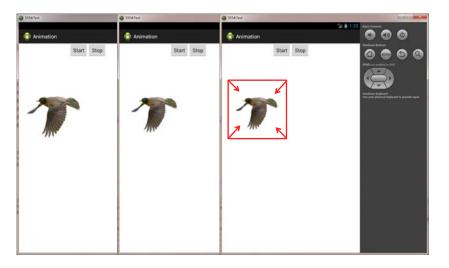
### Animation : MainActivity.java $\rightarrow$ onCreate() Image Scale

```
ScaleAnimation sAnimation = new ScaleAnimation
                                                         0.5f, 1f, 0.5f,
            Animation. RELATIVE_TO_SELF, 0_5f_ Animation. RELATIVE_TO_SELF
sAnimation.setDuration(10000);
sAnimation.setFillAfter(true);
sAnimation.setRepeatCount(Animation.INFINITE);
sAnimation.setRepeatMode(Animation.RESTART);
img.setAnimation(sAnimation);
                   final Button strtbtn = (Button) findViewById(R.id.strtbtn);
                   strtbtn.setOnClickListener(new View.OnClickListener() {
                          public void onClick(View v) {
                             mAnimation.start();
                              mAnimation.setOneShot(false);
                      });
                   final Button stpbtn = (Button) findViewById(R.id.stpbtn);
                   stpbtn.setOnClickListener(new View.OnClickListener() {
                          public void onClick(View v) {
                              mAnimation.stop();
                      });
```

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### Scales Image: Zoom In / Zoom Out

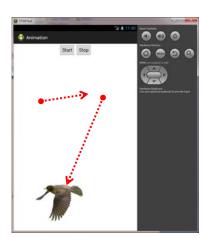


### Move to the Touch Point: Keep Current Position (1/3)



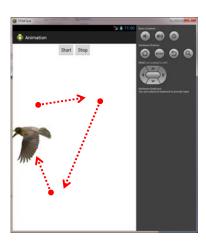


## Move to the Touch Point : Keep Current Position (2/3)



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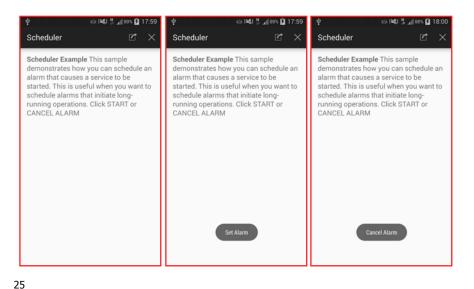


# Move to the Touch Point : Keep Current Position (3/3)

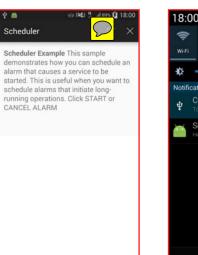
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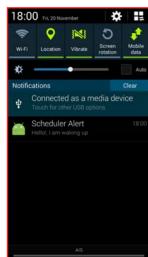


### Scheduler



### Scheduler: Alert







cuses-permission android:name="android.permission.RECEIVE\_BOOT\_COMPLETED"

## Scheduler: MainActivity.java

```
public class MainActivity extends AppCompatActivity {
    SampleAlarmReceiver alarm = new SampleAlarmReceiver();
    @Override
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
    @Override
   public boolean onCreateOptionsMenu(Menu menu)
       getMenuInflater().inflate(R.menu.menu_main, menu);
       return true;
   public boolean onOptionsItemSelected(MenuItem item) {
       switch (item.getItemId()) {
            case R.id.start action:
                alarm.setAlarm(this);
                return true:
            case R.id.cancel action:
                alarm.cancelAlarm(this);
                return true;
       return false;
```

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## Scheduler: SampleAlarmReceiver.java (1/3)

```
public class SampleAlarmReceiver extends WakefulBroadcastReceiver
     private AlarmManager alarmMgr;
     private PendingIntent alarmIntent;
     @Override
     public void onReceive(Context context, Intent intent) {
         Intent service = new Intent(context, SampleSchedulingService.class);
         startWakefulService(context, service);
     public void setAlarm(Context context) {
         alarmMgr = (AlarmManager)context.getSystemService(Context.ALARM_SERVICE);
         Intent intent
                         new Intent(context, SampleAlarmReceiver.class);
         alarmIntent :
                          dingIntent.getBroadcast(context, 0, intent, 0);
         // (1) Wake u
                         e device to fire a one-time alarm in one minute.
         alarmMgr.set(AlarmManager.ELAPSED_REALTIME_WAKEUP,
                      SystemClock.elapsedRealtime() + 60*1000, alarmIntent);
         alarmMgr.set(AlarmManager.ELAPSED_REALTIME)
                      SystemClock.elapsedRealtime()
                                                       * 1000, alarmIntent);
         // (2) Wake up the device to fire the all in 30 minutes,
                                            and every 30 minutes after that.
         alarmMgr.setInexactRepeating(AlarmManager.ELAPSED_REALTIME_WAKEUP,
                                     AlarmManager.INTERVAL HALF HOUR,
                                     AlarmManager.INTERVAL_HALF_HOUR, alarmIntent);
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```

## Scheduler: SampleAlarmReceiver.java (2/3)

```
// (3) Set the alarm to fire at approximately 8:30 a.m.,
             according to the device's clock, and to repeat once a day.
Calendar calendar = Calendar.getInstance();
 alendar.setTimeInMillis(System.currentTimeMillis());
// Set the alarm's trigger time to 8:30 a.m.
calendar.set(Calendar.HOUR_OF_DAY, 8);
calendar.set(Calendar.MINUTE, 30);
alarmMgr.setInexactRepeating(AlarmManager.RTC_WAKEUP,
                             calendar.getTimeInMillis(),
                            AlarmManager.INTERVAL DAY, alarmIntent);
Toast.makeText(context, "Set Alarm", Toast.LENGTH_LONG).show();
ComponentName receiver = new ComponentName(context,
                                                SampleBootReceiver.class);
PackageManager pm = context.getPackageManager();
pm.setComponentEnabledSetting(receiver,
                           PackageManager. COMPONENT_ENABLED_STATE_ENABLED
                           PackageManager.DONT_KILL_APP);
```

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## Scheduler: SampleSchedulingService.java (1)

```
public class SampleSchedulingService extends IntentService {
    @Override
   protected void onHandleIntent(Intent intent) {
        sendNotification(getString(R.string.msg));
        SampleAlarmReceiver.completeWakefulIntent(intent);
    private void sendNotification(String msg) {
        mNotificationManager = (NotificationManager)
                               this.getSystemService(Context.NOTIFICATION_SERVICE);
        PendingIntent contentIntent = PendingIntent.getActivity(this, 0,
                                          new Intent(this, MainActivity.class), 0);
       NotificationCompat.Builder mBuilder =
            new NotificationCompat.Builder(this).setSmallIcon(R.mipmap.ic_launcher)
                                   .setContentTitle(getString(R.string.header))
                                   .setStyle(new NotificationCompat.BigTextStyle()
                                   .bigText(msg))
                                  .setContentText(msq);
        mBuilder.setContentIntent(contentIntent);
        mNotificationManager.notify(NOTIFICATION_ID, mBuilder.build());
```

## Scheduler: SampleAlarmReceiver.java (3/3)

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## Scheduler: SampleSchedulingService.java (2)

## References

- http://developer.android.com
- http://www.androidsnippets.com/play-video-file-from-resources
- http://developer.android.com/reference/android/graphics/drawable/AnimationDrawable.html
- http://thenewboston.org/list.php?cat=6
- http://developer.android.com/reference/android/view/animation/Animation.html
- http://developer.android.com/reference/android/view/animation/TranslateAnimation.html
- http://developer.android.com/reference/android/view/animation/RotateAnimation.html
- http://developer.android.com/reference/android/view/animation/ScaleAnimation.html
- Bird Image from KadrmasConcepts Blog
  - http://www.kadrmasconcepts.com/blog/2011/05/20/sprite-sheets-return-of-the-animated-gif/
- http://developer.android.com/guide/topics/media/mediaplayer.html
- Scheduler example

http://developer.android.com/training/scheduling/alarms.html